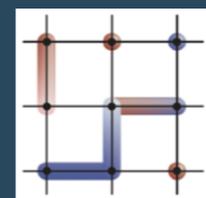


TENSOR NETWORKS FOR QUANTUM MANY-BODY SYSTEMS (II)

Mari Carmen Bañuls



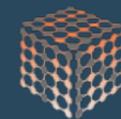
MAX PLANCK INSTITUTE
OF QUANTUM OPTICS



DFG FOR 5522



DFG TRR 360



T-NISQ

Tensor Networks in Simulation of Quantum Matter

Benasque, 18.4.2024
NTQC2024

In this talks...

NOTES:



introducing Tensor Network
States

basic numerical algorithms

unguided
TUTORIAL:



algorithms

BASIC ALGORITHMS

two main types

variational optimization

used for ground states

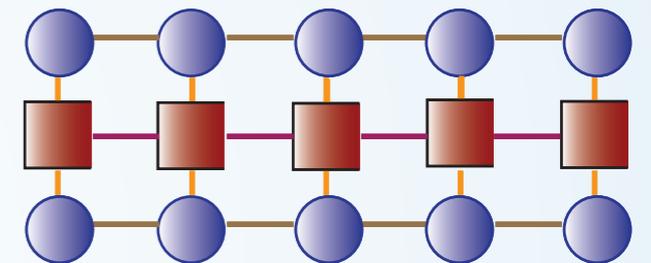
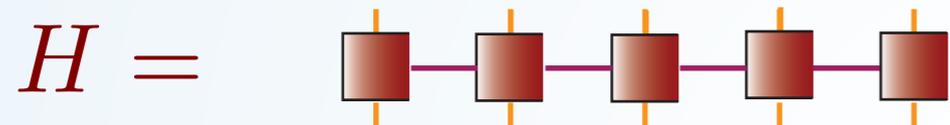
applying a (local) operator

basis of most common
evolution algorithms

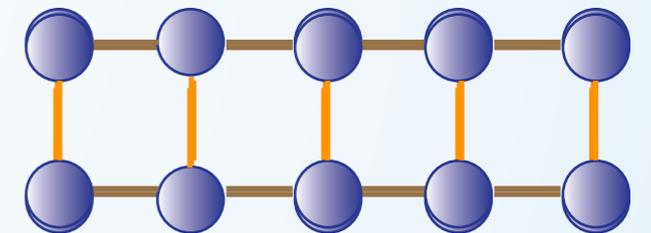
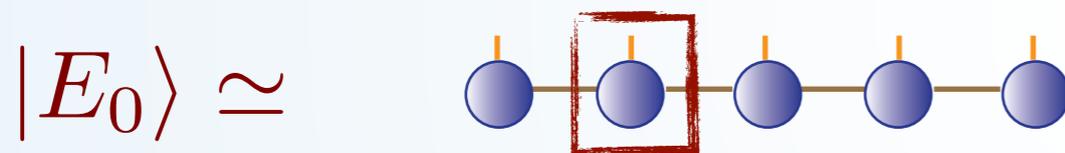
variational optimisation

BASIC ALGORITHMS

variational minimization of energy



$$\langle \Psi | H | \Psi \rangle$$



$$\langle \Psi | N | \Psi \rangle$$

Variational principle

$$\min_{\{A\}} \frac{\langle \Psi | H | \Psi \rangle}{\langle \Psi | \Psi \rangle} \longrightarrow \min_A \frac{\bar{A} H_{\text{eff}} A}{\bar{A} N_{\text{eff}} A}$$

sweep back and forth
over tensors

White, PRL 1992

Verstraete, Porras, Cirac, PRL 2004

Schollwöck, RMP 2005, Ann. Phys. 2011

BASIC ALGORITHMS

variational minimization of energy

$$\min_A \frac{\bar{A} H_{\text{eff}} A}{\bar{A} N_{\text{eff}} A} \longrightarrow H_{\text{eff}} A = \lambda_{\min} N_{\text{eff}} A$$

canonical form
tensor structure
sparse matrices

} $O(D^3)$

DMRG

guaranteed convergence

PBC: higher cost $O(D^5)$

also excitations

symmetries can be integrated

PEPS $O(D^{10})$

an example

Ising model $H = J \sum \sigma_z^{[i]} \sigma_z^{[i+1]} + g \sum \sigma_x^{[i]}$ $J = 1$
 $g = 1$

$N = 20$ $2^N = 1048576$ $D_{\max} = 2^{N/2} = 1024$

Matlab \rightarrow eigs $E_{GS}/N = -1.255389855581190$
 $t=38$ s

MPS

```
bin - bash Emacs-x86_64-10_9 - 114x38
Initialized arguments: L=20, J=1, g=1, h=0, outfile=testIsing_L20_J1g1.txt, app=0, D=10
Constructed default Contractor
Initialized Contractor
Initialized random state, norm 1-1.110223025e-16i
Created the Hamiltonian
Constructed the hamil MPO
Initial value, with initial state
1.531982113+1.335737077e-16i
Starting findGroundState with initial value E=1.531982113
0 10 0.07659910564
1 10 -1.255389855
Ground state found for D=10 with eigenvalue -25.10779711 (Energy per particle=-1.255389855) time=0.590109
Starting findGroundState with initial value E=-25.10779711
0 20 -1.255389855
Ground state found for D=20 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=0.74278
Starting findGroundState with initial value E=-25.10779711
0 30 -1.255389856
Ground state found for D=30 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=1.43884
Starting findGroundState with initial value E=-25.10779711
0 40 -1.255389856
Ground state found for D=40 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=2.700611
Starting findGroundState with initial value E=-25.10779711
0 50 -1.255389856
Ground state found for D=50 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=4.59483
Starting findGroundState with initial value E=-25.10779711
0 60 -1.255389856
Ground state found for D=60 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=6.448116
Starting findGroundState with initial value E=-25.10779711
0 70 -1.255389856
Ground state found for D=70 with eigenvalue -25.10779711 (Energy per particle=-1.255389856) time=8.444515
```

an example

Ising model $H = J \sum \sigma_z^{[i]} \sigma_z^{[i+1]} + g \sum \sigma_x^{[i]}$ $J = 1$
 $g = 1$

$N = 20$ $2^N = 1048576$ $D_{\max} = 2^{N/2} = 1024$

$N = 200$ $2^N \sim 10^{60}$ $D_{\max} = 2^{N/2} \sim 10^{30}$

MPS

```
bin — -bash > Emacs-x86_64-10_9 — 112x31
Initialized arguments: L=200, J=1, g=1, h=0, outfile=testIsing_L200_J1g1.txt, app=0, D=10
Constructed default Contractor
Initialized Contractor
Initialized random state, norm 1+8.326672685e-17i
Created the Hamiltonian
Constructed the hamil MPO
Initial value, with initial state
10.37197956+7.21644966e-16i
Starting findGroundState with initial value E=10.37197956
0      10      0.05185989779
1      10      -1.271418419
Ground state found for D=10 with eigenvalue -254.2849239 (Energy per particle=-1.271424619) time=8.0116
Starting findGroundState with initial value E=-254.2849239
0      20      -1.271424619
Ground state found for D=20 with eigenvalue -254.2851697 (Energy per particle=-1.271425849) time=16.437139
Starting findGroundState with initial value E=-254.2851697
0      30      -1.271425849
Ground state found for D=30 with eigenvalue -254.2851813 (Energy per particle=-1.271425906) time=42.901364
Starting findGroundState with initial value E=-254.2851813
0      40      -1.271425906
Ground state found for D=40 with eigenvalue -254.2851816 (Energy per particle=-1.271425908) time=102.71914
Starting findGroundState with initial value E=-254.2851816
0      50      -1.271425908
Ground state found for D=50 with eigenvalue -254.2851816 (Energy per particle=-1.271425908) time=197.829282
Starting findGroundState with initial value E=-254.2851816
0      60      -1.271425908
Ground state found for D=60 with eigenvalue -254.2851816 (Energy per particle=-1.271425908) time=298.47571
Starting findGroundState with initial value E=-254.2851816
0      70      -1.271425908
```

applying a (local) operator

BASIC ALGORITHMS

approximate action of local operators

local truncation



variational truncation

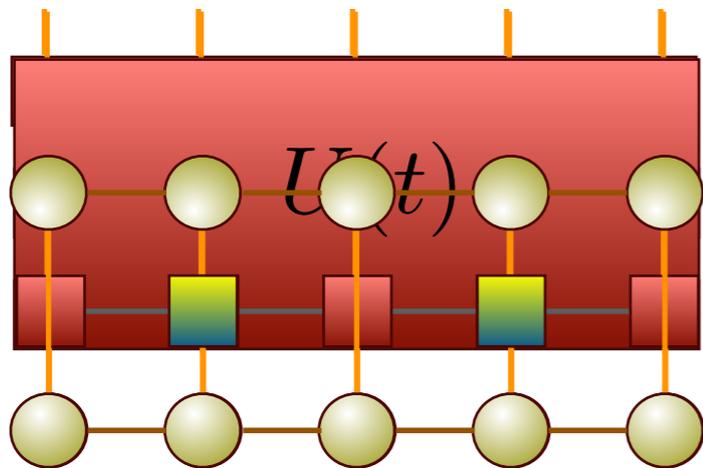


basis of most common evolution algorithms

disclaimer:
also other
algorithms
exist

basic time evolution algorithms

time evolved state
approximated by MPS



initial MPS

discrete time

$$U(t) \rightarrow [U(\delta)]^M$$

Suzuki-Trotter expansion

$$U(\delta) \approx e^{-iH_e\delta} e^{-iH_o\delta}$$

truncate bond dimension

iterate

compute observables

TEBD, t-DMRG

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

local truncation:TEBD



BASIC ALGORITHMS

local truncation:TEBD

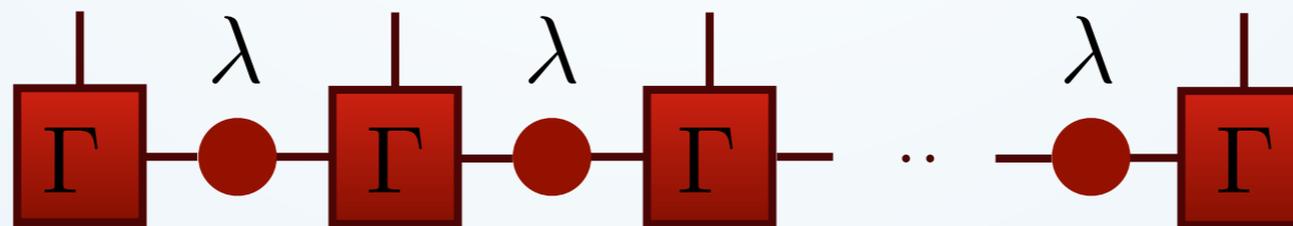
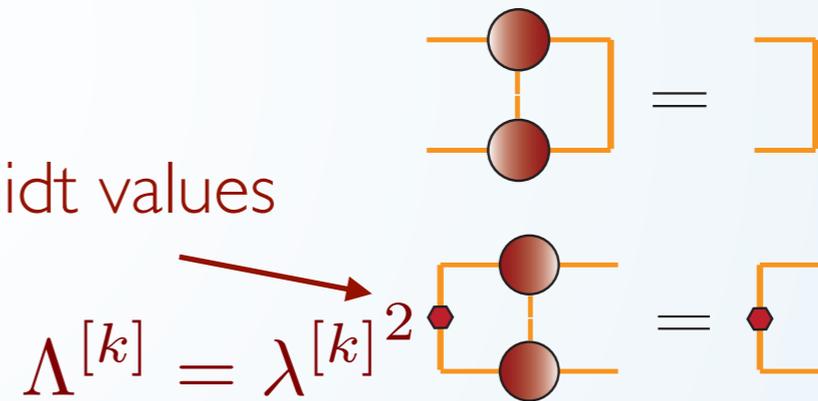


recall canonical form

can be made explicit

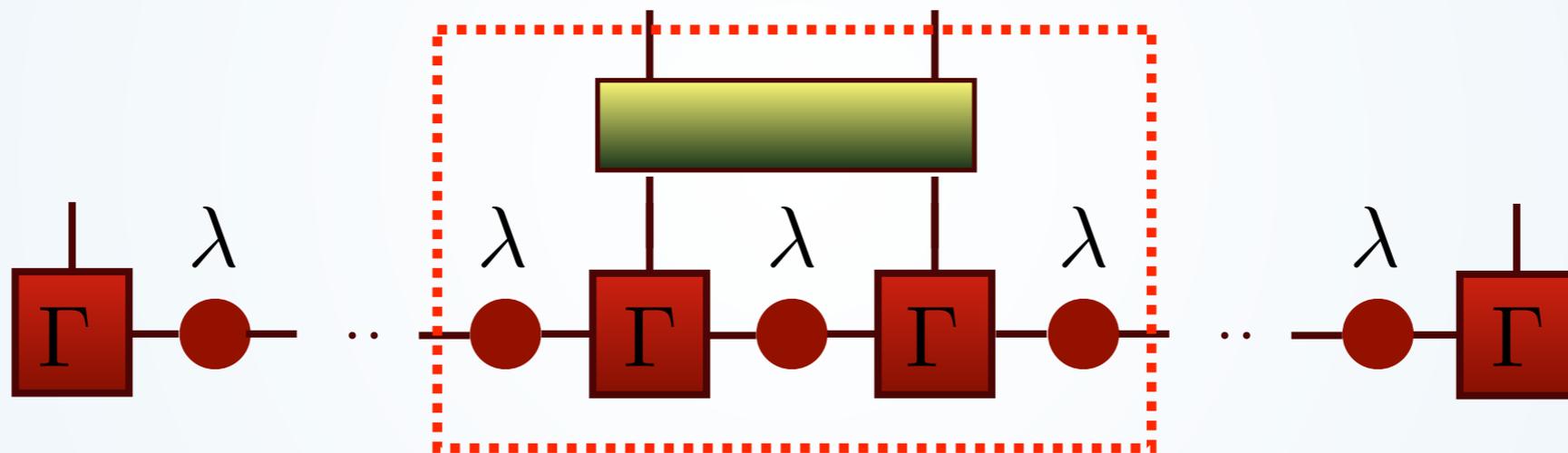
$$A^{[k]} = \Gamma^{[k]} \lambda^{[k]}$$

Schmidt values



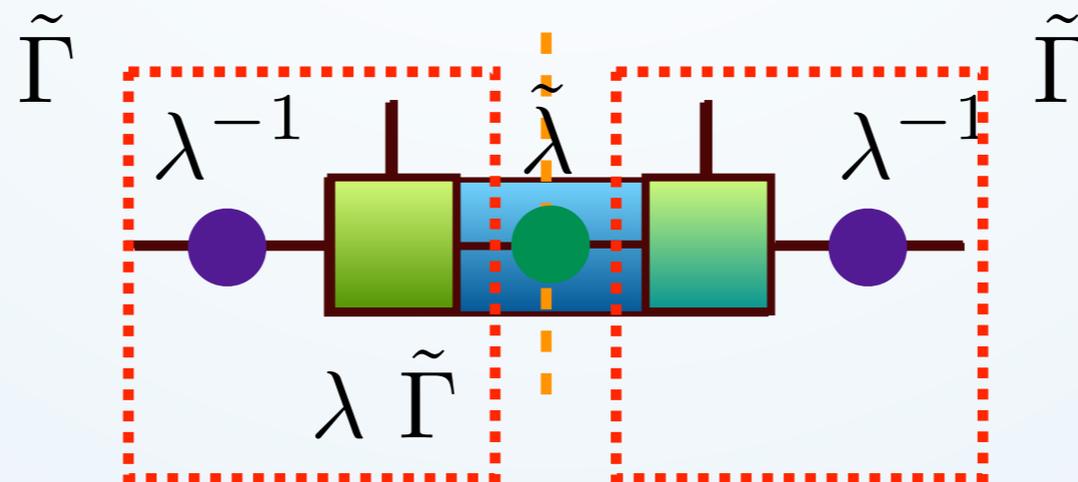
BASIC ALGORITHMS

local truncation: TEBD



unitary gate
 \Rightarrow canonical form
 preserved

up to truncation



also possible in
 the TD limit

canonical form lost

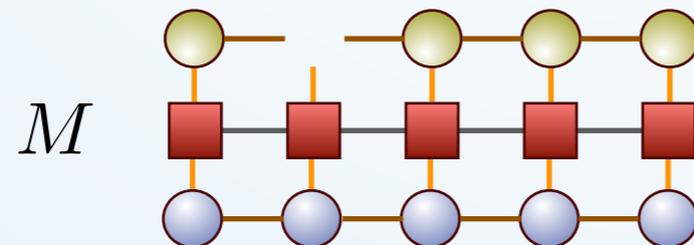
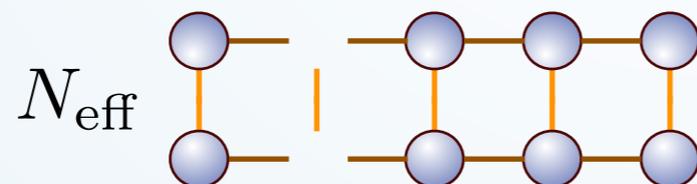
global truncation:
t-MPS, t-DMRG

BASIC ALGORITHMS

global truncation



$$\min_{\{A\}} \|\Psi\rangle - O|\Phi_0\rangle\|^2 \longrightarrow \min_A (\bar{A}N_{\text{eff}}A - \bar{A}M - \bar{M}A + \text{const})$$



$$N_{\text{eff}}A = M$$



BASIC ALGORITHMS

imaginary time evolution \Rightarrow ground state

$$\lim_{\tau \rightarrow \infty} e^{-\tau H} |\Phi_0\rangle \rightarrow |E_{\min}\rangle$$

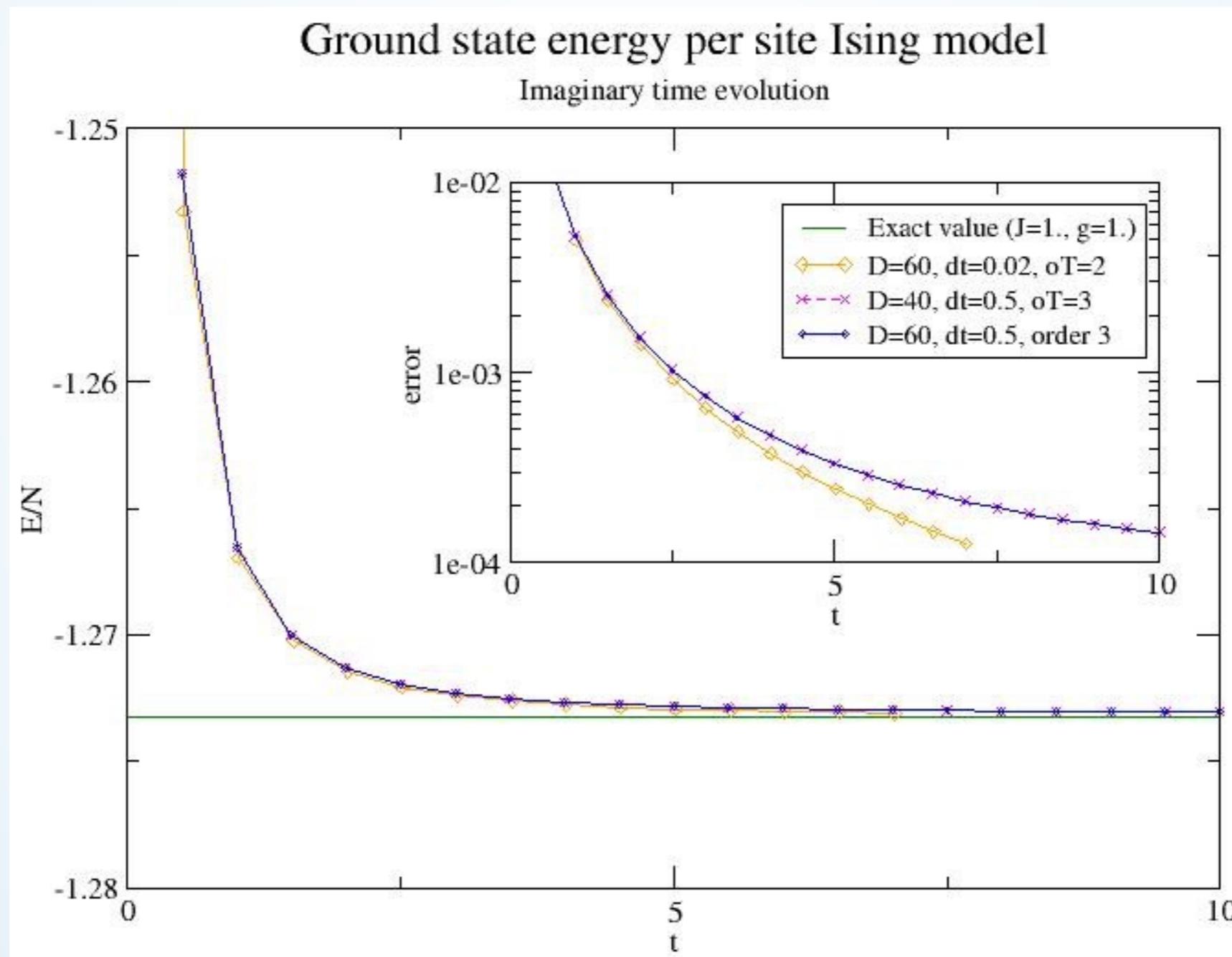
$$|\Phi_0\rangle = \sum c_n |E_n\rangle$$

$$e^{-\tau H} |\Phi_0\rangle = \sum c_n e^{-\tau E_n} |E_n\rangle$$

$$e^{-\tau H} |\Phi_0\rangle \propto c_0 |E_0\rangle + \sum_{n>0} c_n e^{-\tau(E_n - E_0)} |E_n\rangle$$

BASIC ALGORITHMS

imaginary time evolution \Rightarrow ground state





BASIC ALGORITHMS

simulate time evolution

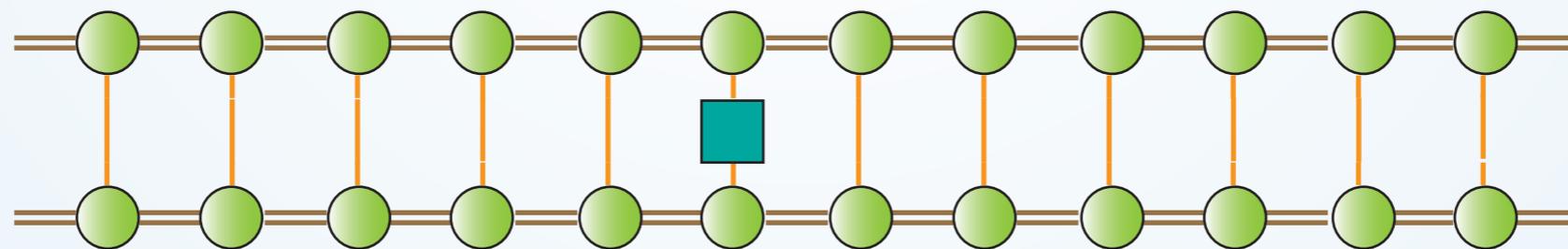
works for real and imaginary time

imaginary time for ground states,
thermal equilibrium

but out of equilibrium entanglement can grow fast!

Osborne, PRL 2006

Schuch et al., NJP 2008

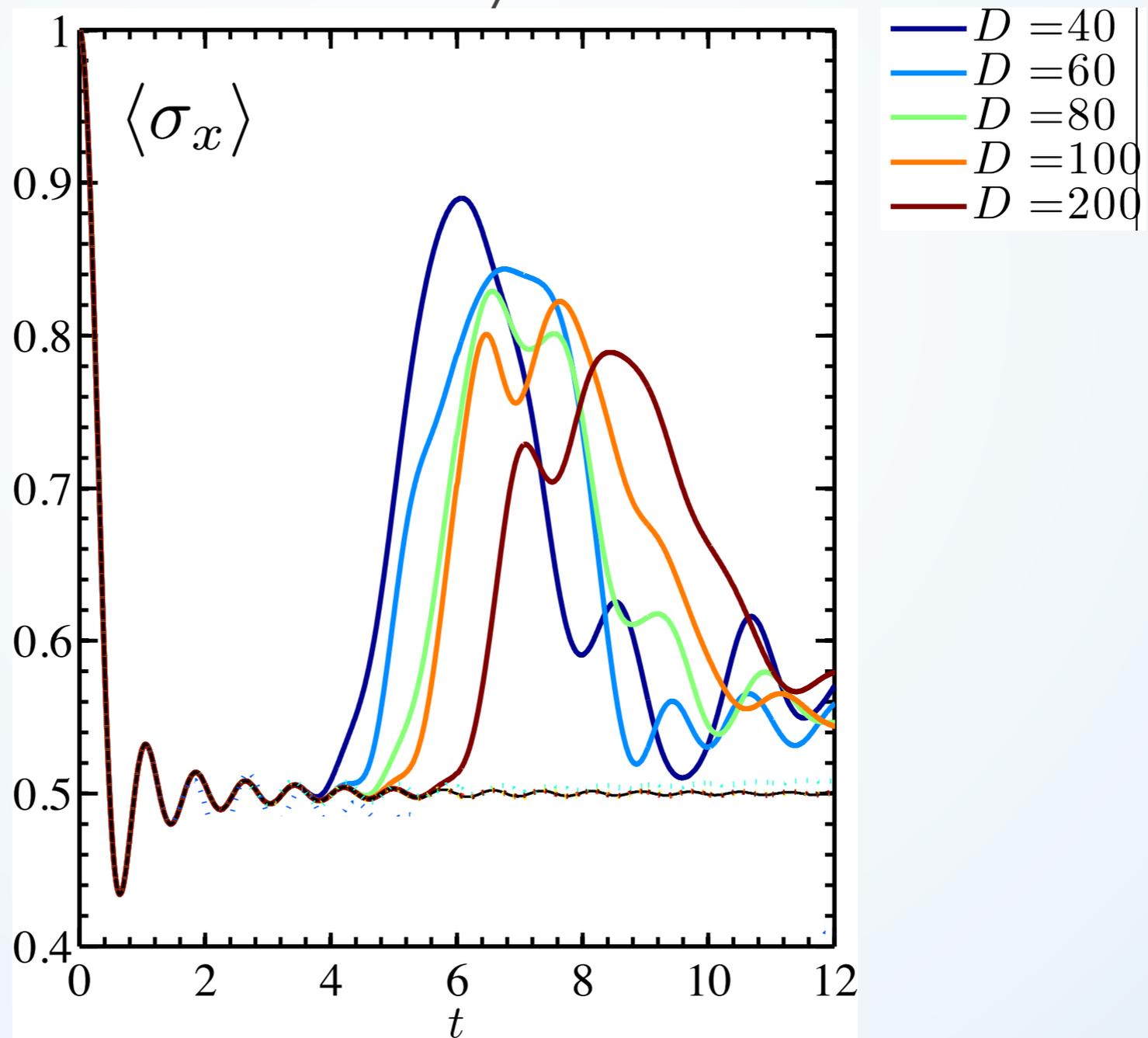


compute
observables

TEBD
t-DMRG

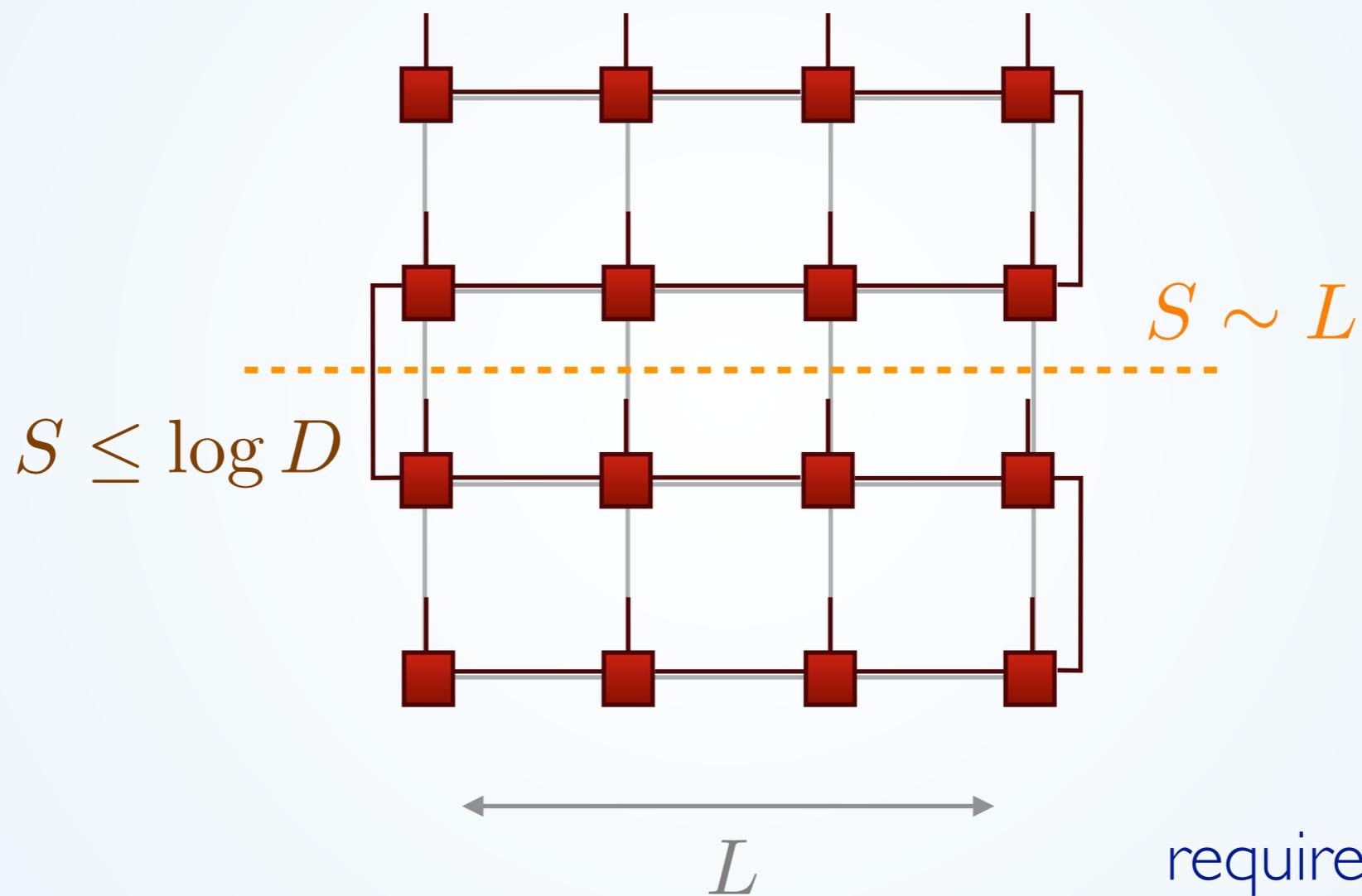
BASIC ALGORITHMS

real time dynamics



higher dimensions

MPS complete family

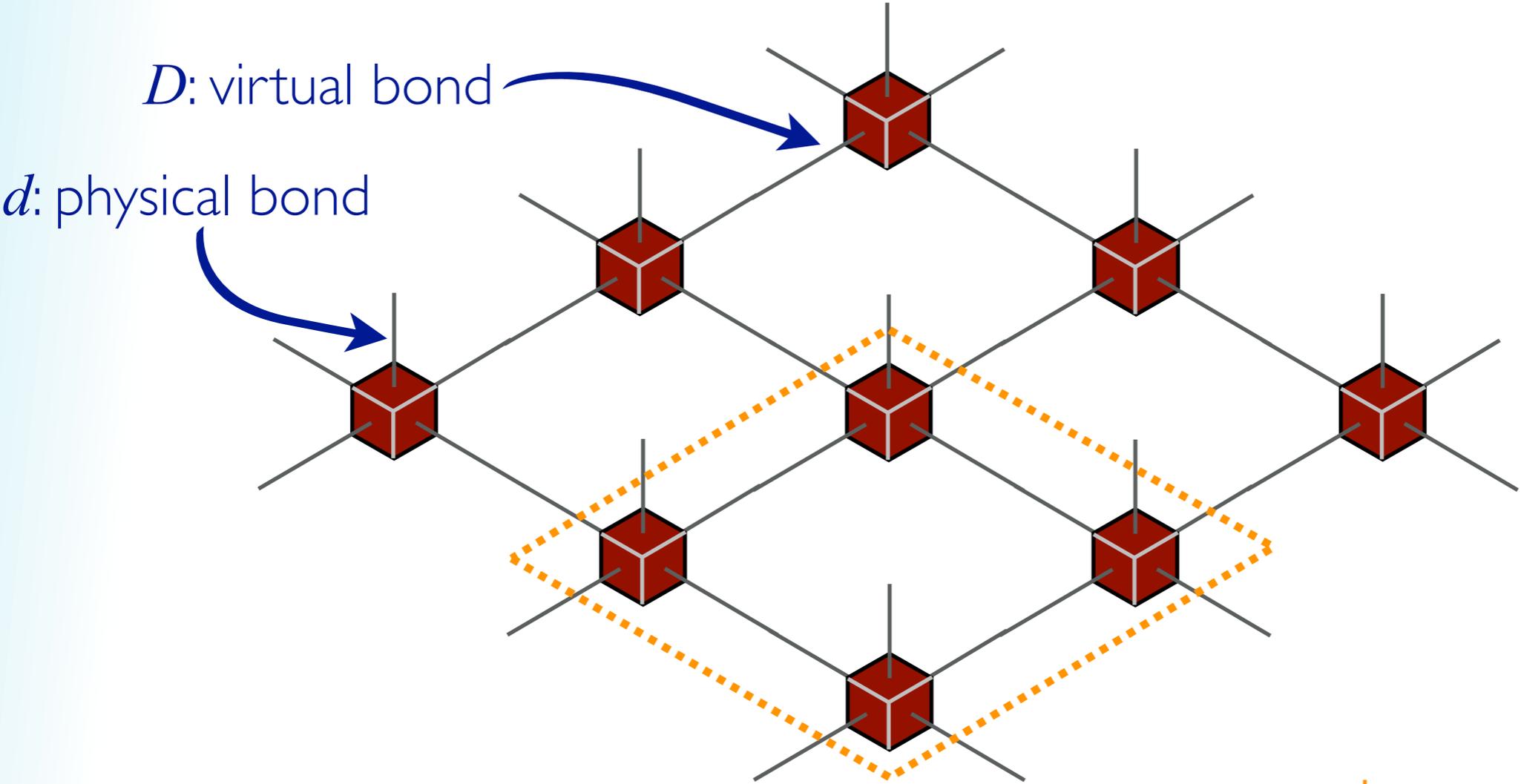


requires exponentially large bond dimension

natural MPS generalization

PEPS

Projected Entangled Pairs



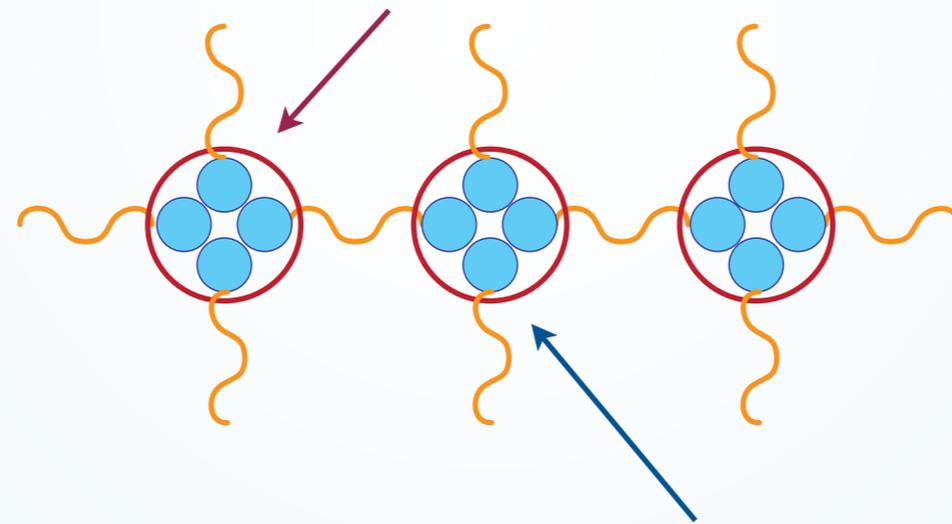
entropy bounded by the number of bonds cut

PEPS

Projected Entangled Pairs States

generalize MPS construction to any lattice

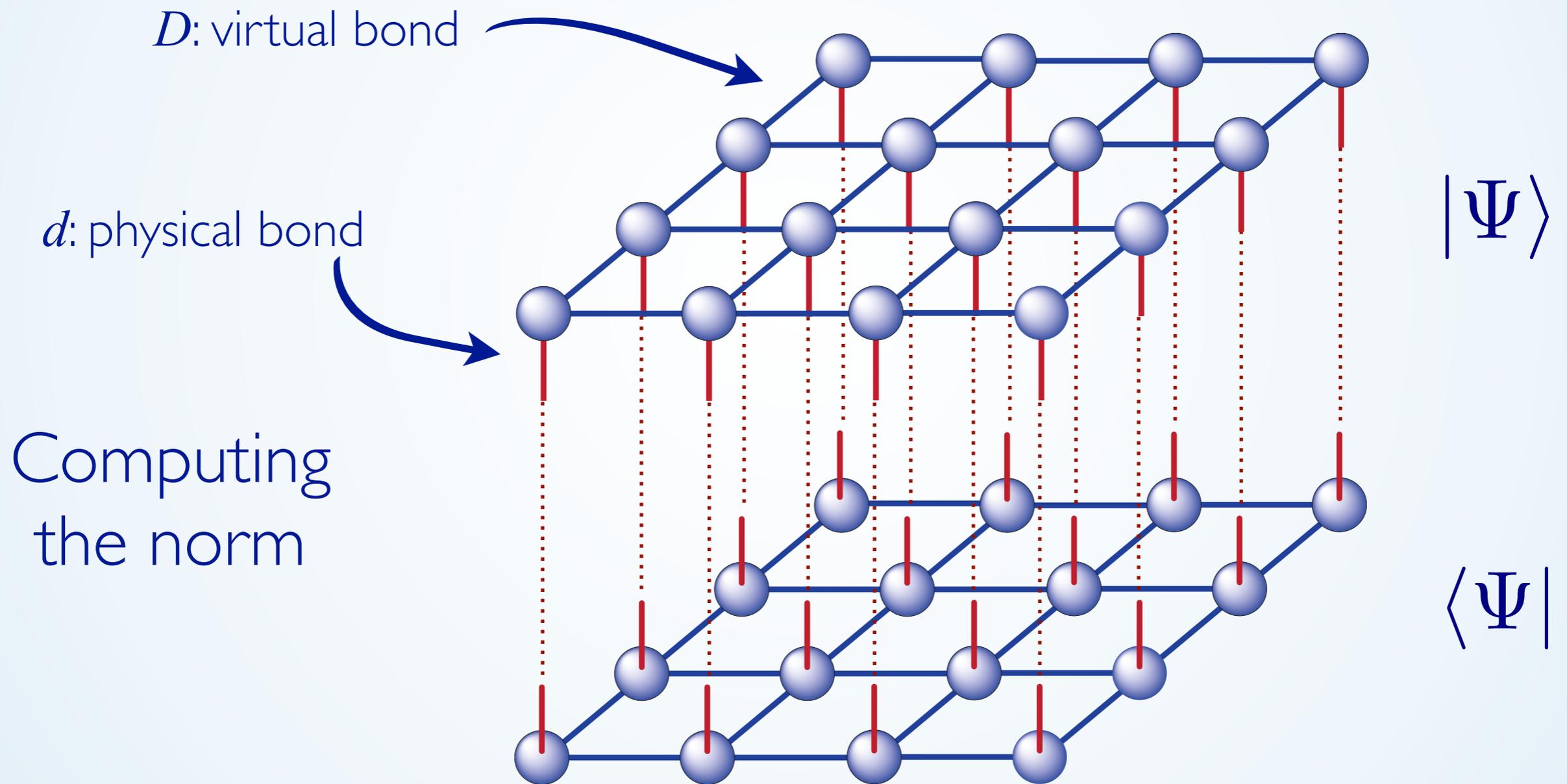
local map onto the physical d.o.f.



additional
virtual
particles

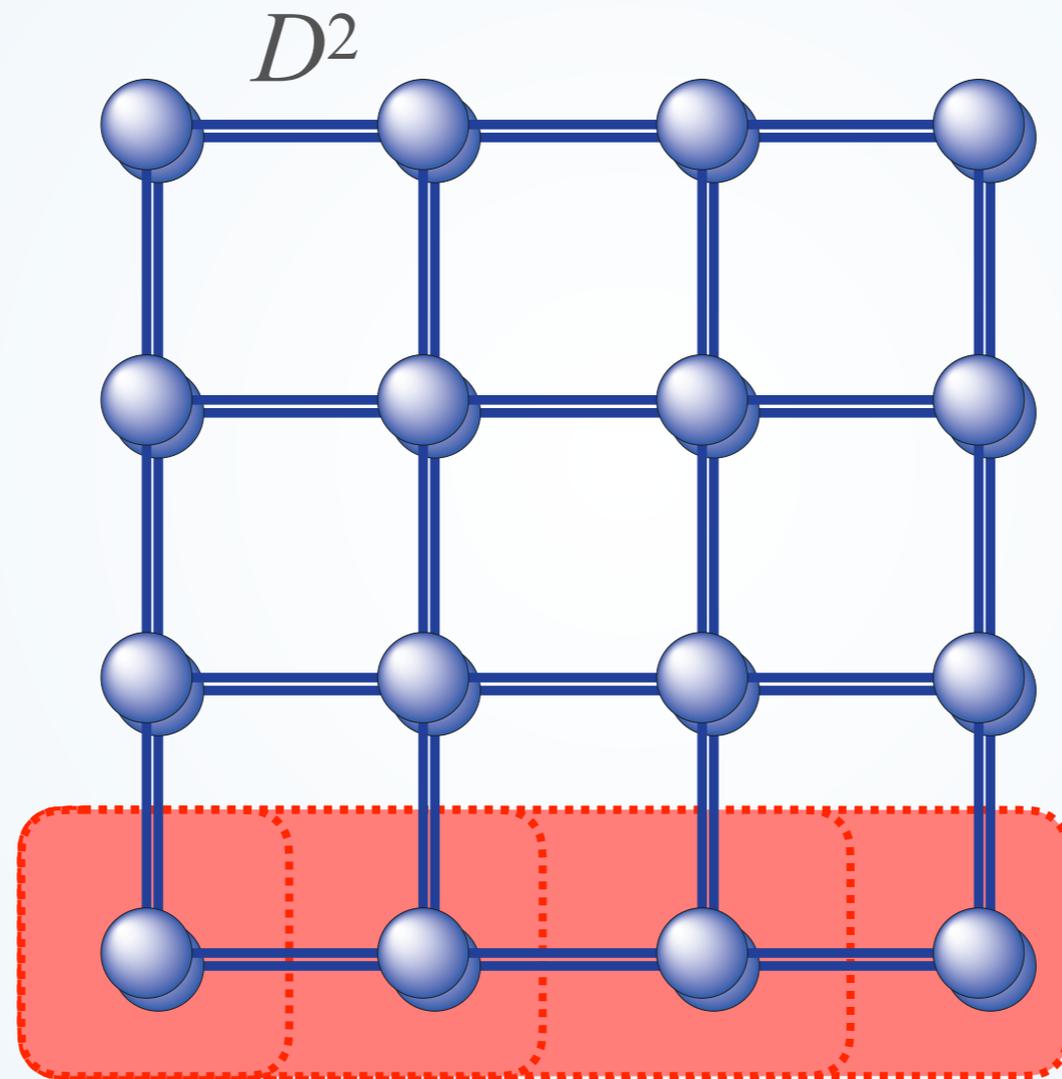
PEPS

Projected Entangled Pairs States



PEPS

Projected Entangled Pairs States

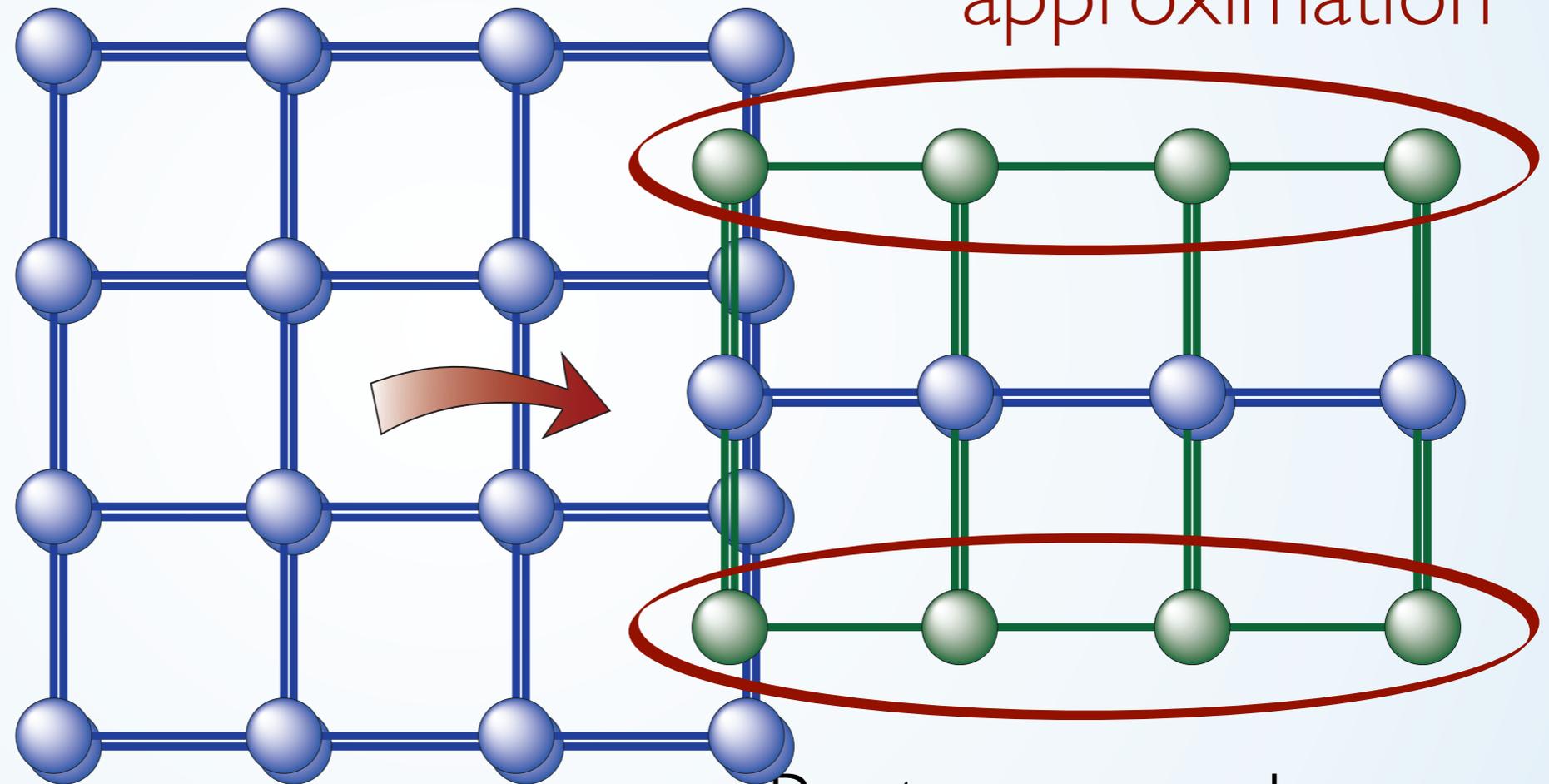


contracting
#P-complete

$$D^2 \times D^2 \times D^2 \times D^2 \times D^2$$

PEPS

Projected Entangled Pairs States



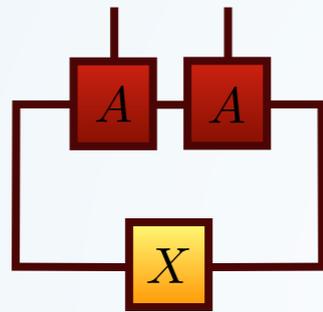
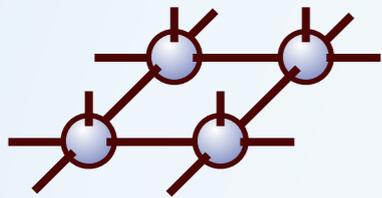
Needed for expectation values and tensor updates

Best we can do:
approximate (e.g. via MPO-MPS contractions)

PEPS

Projected Entangled Pairs States

local parent Hamiltonian



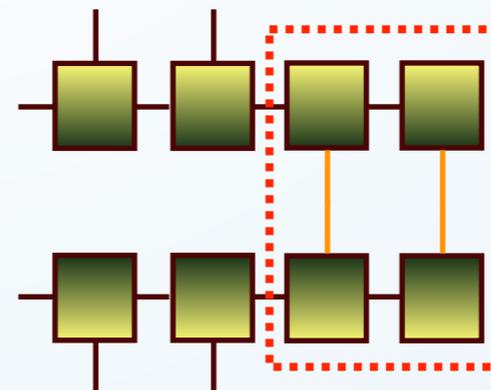
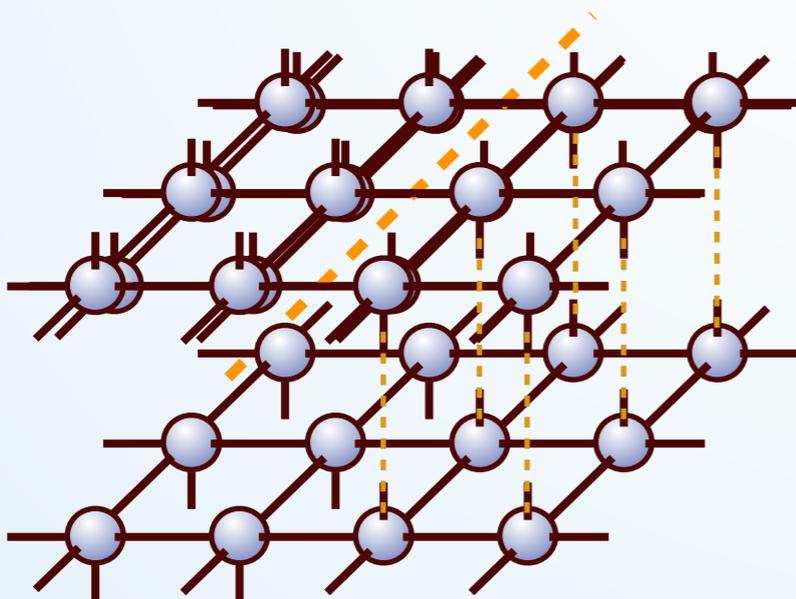
$$H = \sum_{i=1}^{N-1} (1 - \Pi_{S_2})$$

local, frustration-free

injectivity \Rightarrow unique ground state

bulk-boundary correspondence

holographic principle: boundary dof determine physics in bulk



half-system
RDM

on virtual dof

map virtual to physical

PEPS

Projected Entangled Pairs States

Properties

no efficient calculation of expectation values

can hold algebraically decaying correlations

cannot be prepared efficiently

ground state of local frustration-free Hamiltonians

efficient approximation of thermal states

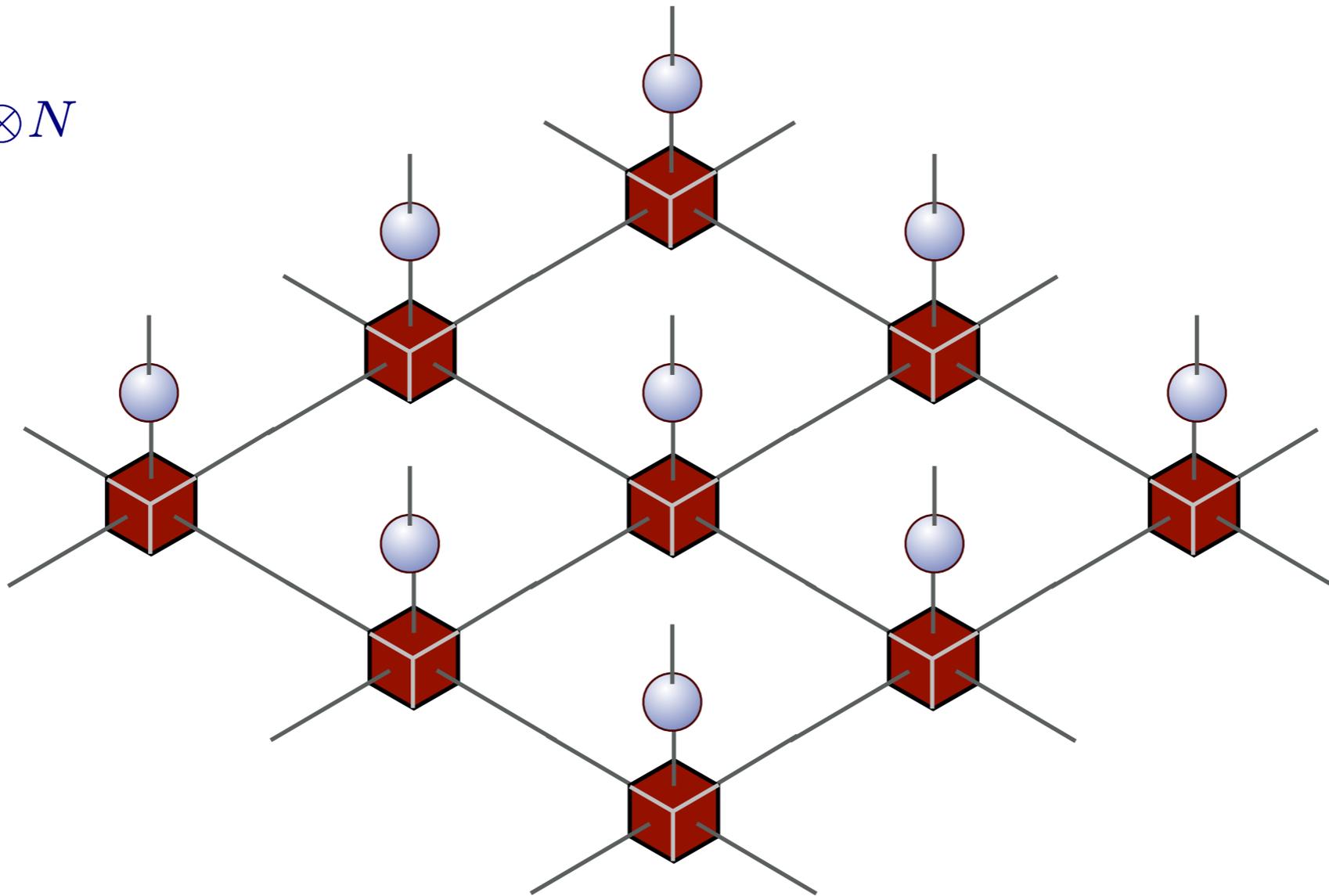
Hastings PRB 2006

Molnar et al PRB 2015

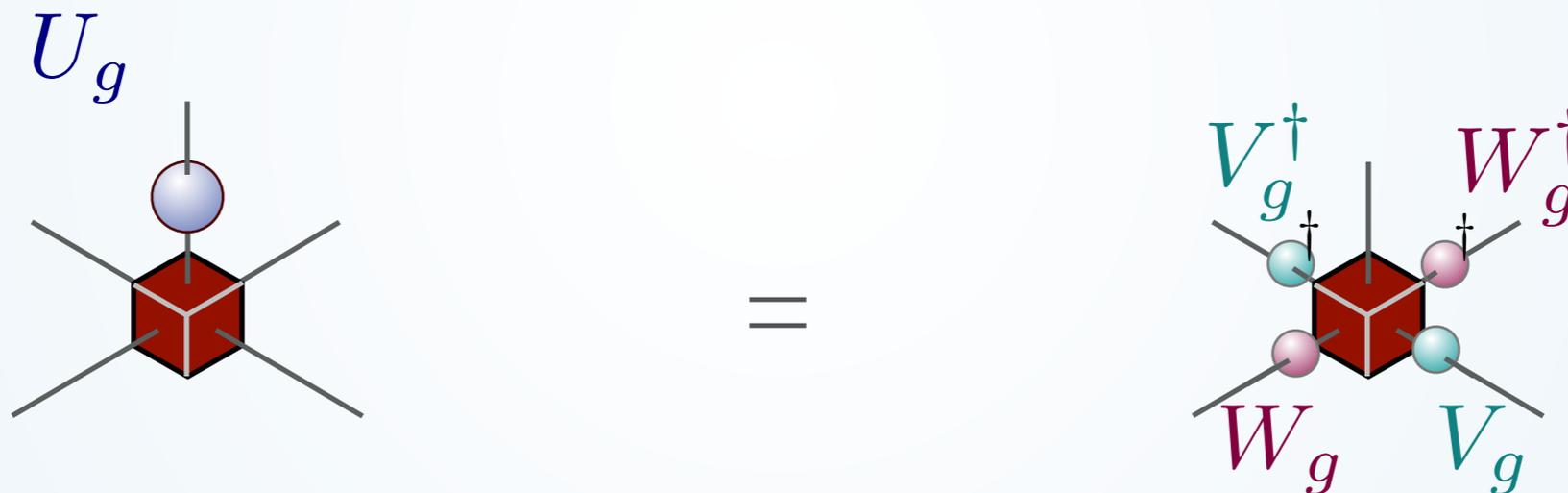
TNS play well with symmetries

state invariant under global symmetry

$$U_g^{\otimes N}$$

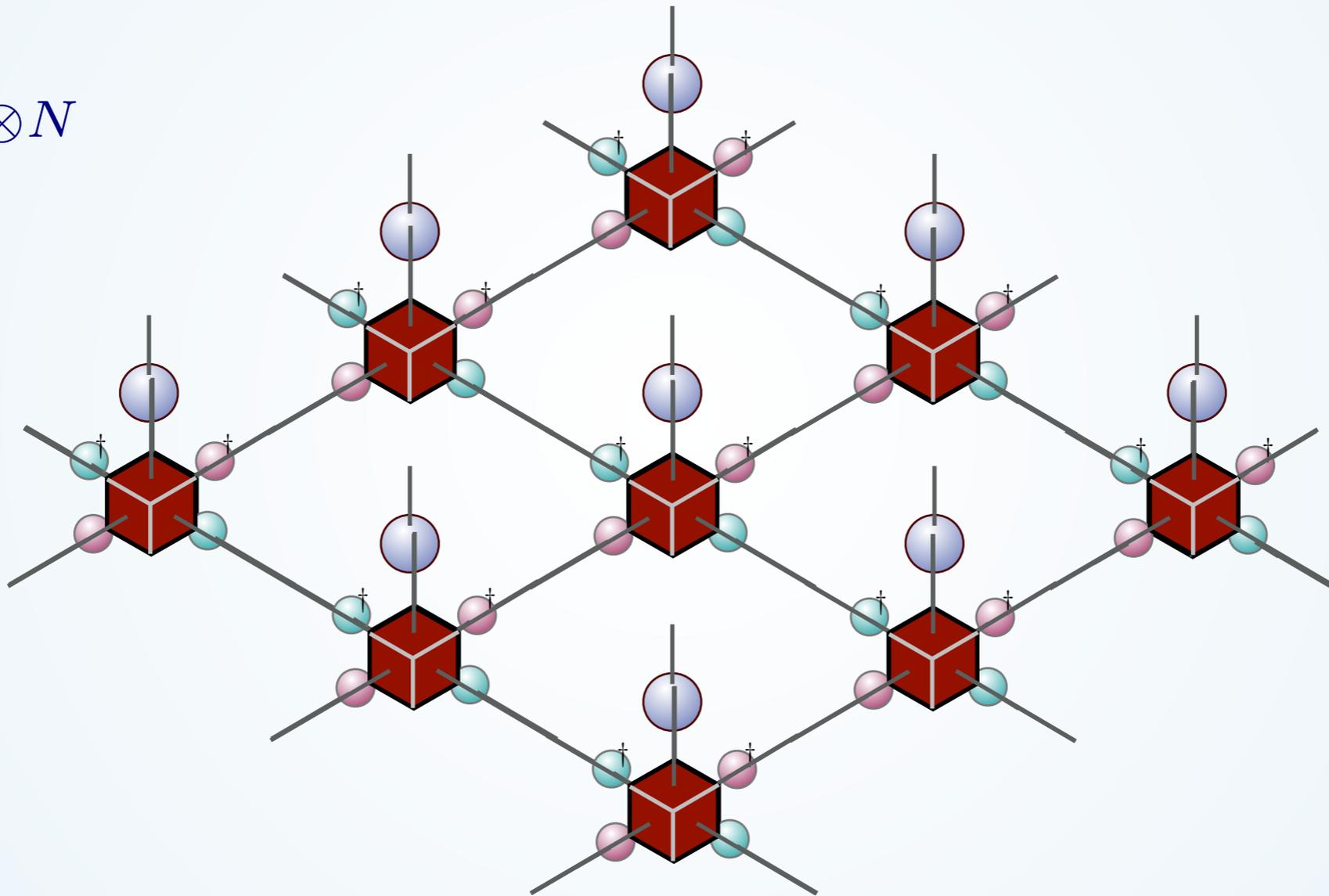


state invariant under global symmetry
constructed with invariant tensors



SYMMETRIC PEPS

$$U_g^{\otimes N}$$

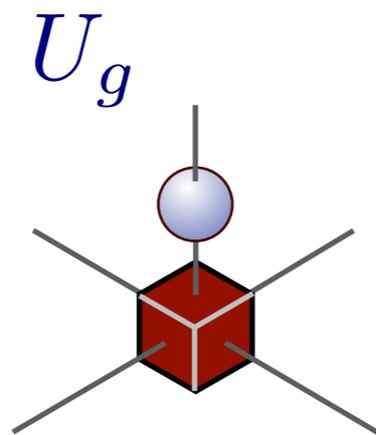


Pérez-García et al., PRL 2008
Sanz et al., PRA 2009
Schuch et al., Ann. Phys. 2010
Singh et al., NJP 2007, PRA 2010

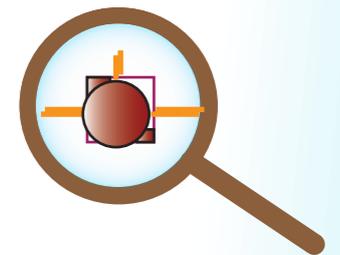
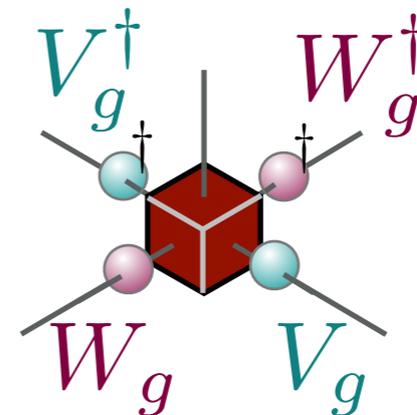
state invariant under global symmetry
constructed with invariant tensors

for MPS & PEPS

state (globally) invariant \Leftrightarrow



=



structure
of
tensors

also gauge symmetries

Tagliacozzo et al PRX 2014
Haegeman et al PRX 2014
Zohar et al Ann Phys 2015

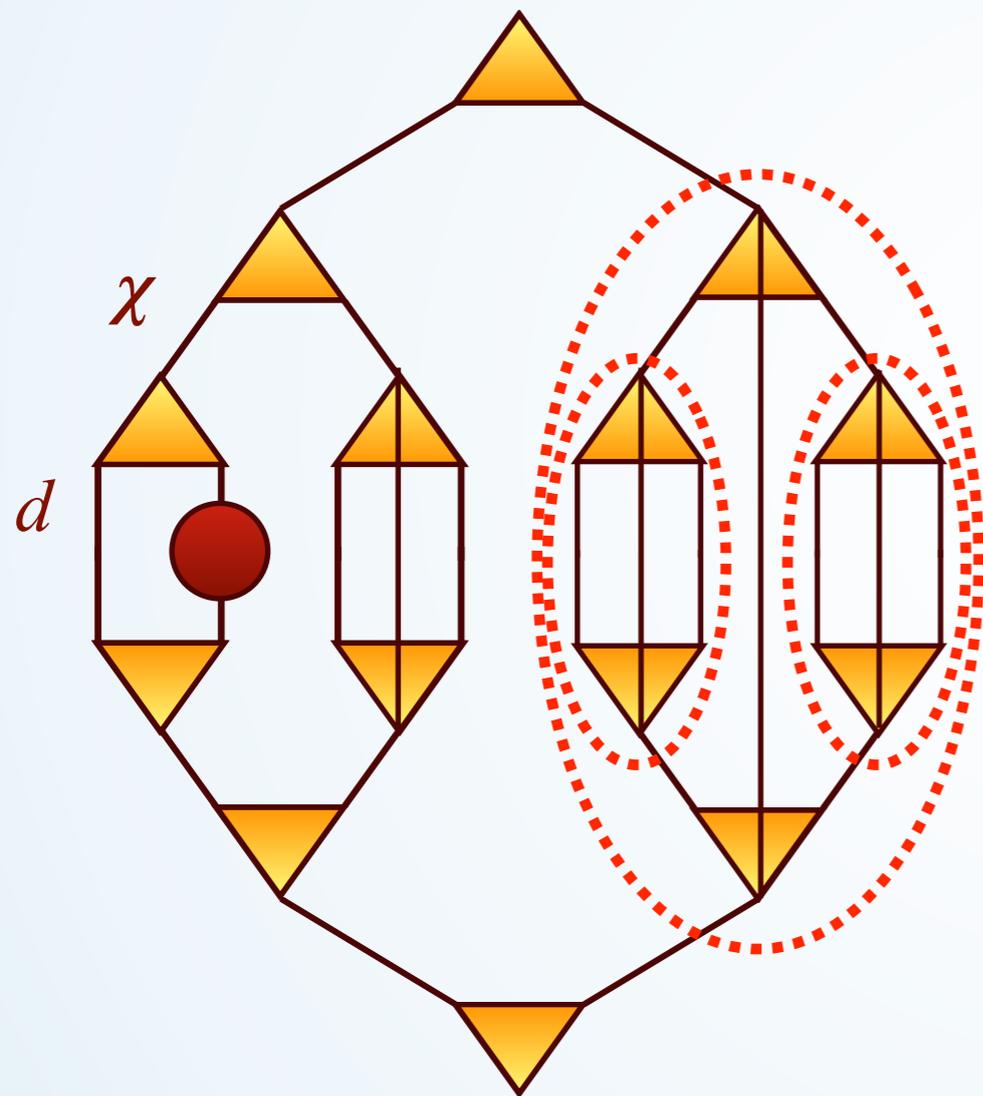
Pérez-García et al., PRL 2008
Sanz et al., PRA 2009
Schuch et al., Ann. Phys. 2010
Singh et al., NJP 2007, PRA 2010

OTHER TNS

not fulfilling area law

TTN

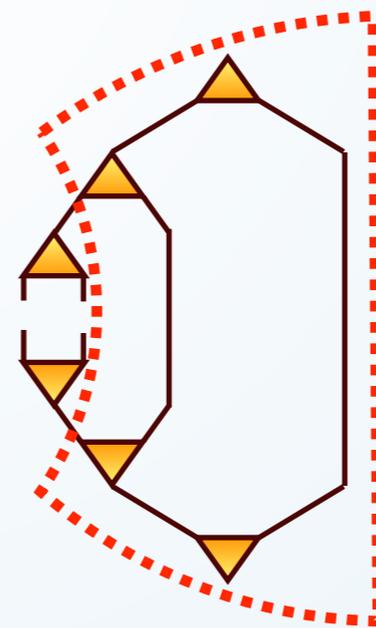
Tree Tensor States



efficient contraction



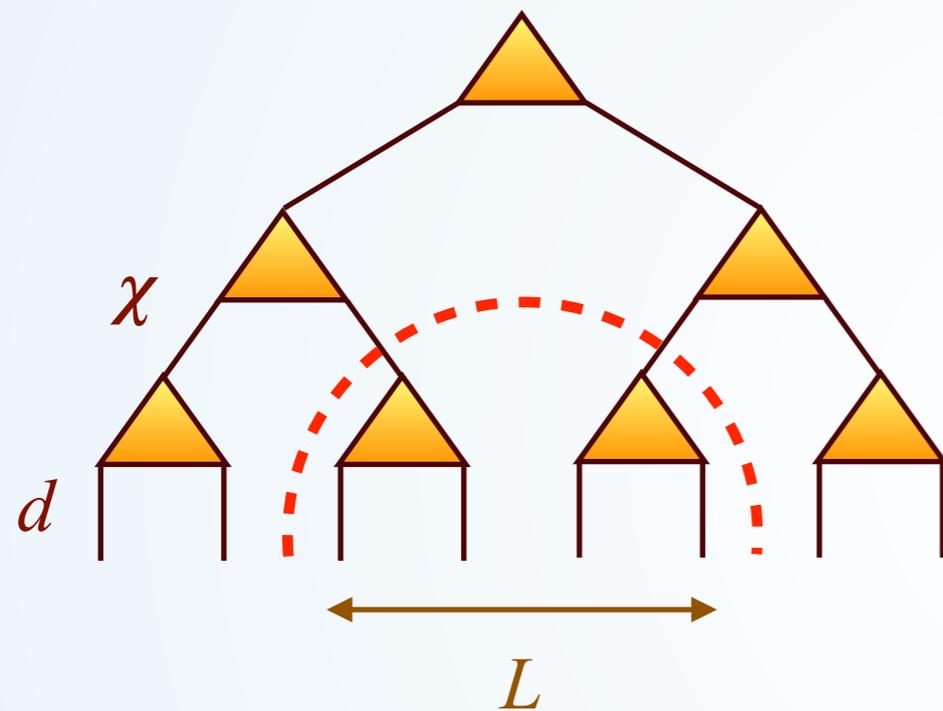
reduced density matrix



the rank of
this matrix
determines
the max
entanglement

TTN

Tree Tensor States



efficient contraction



can be $\log L$

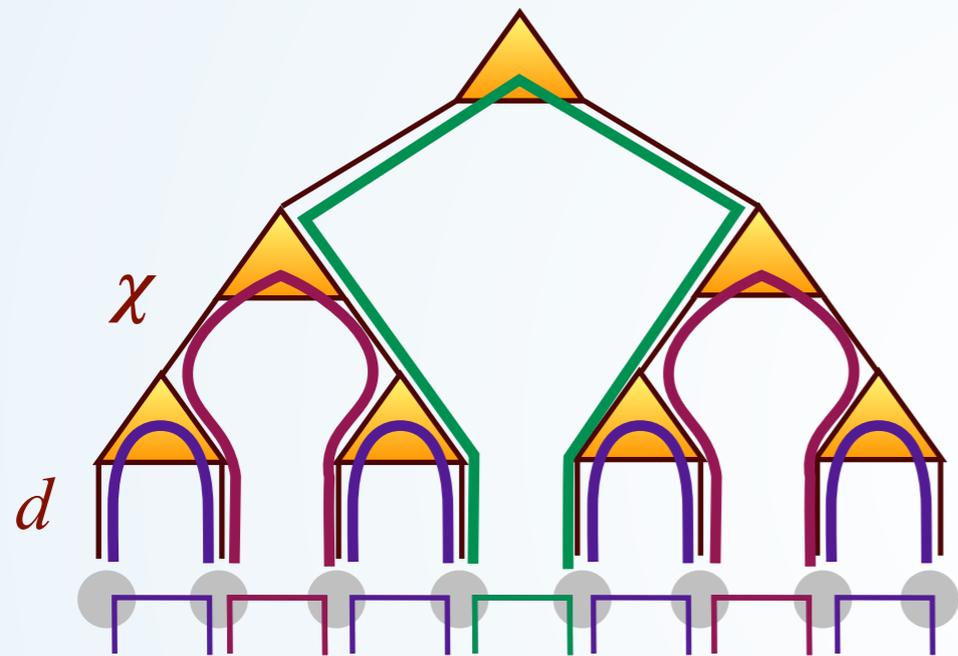
homogeneous case: average
correlations decay as power law

works also in two dimensions, or PBC

because no loops \Rightarrow canonical form

MERA

Multiscale Entanglement Renormalization Ansatz



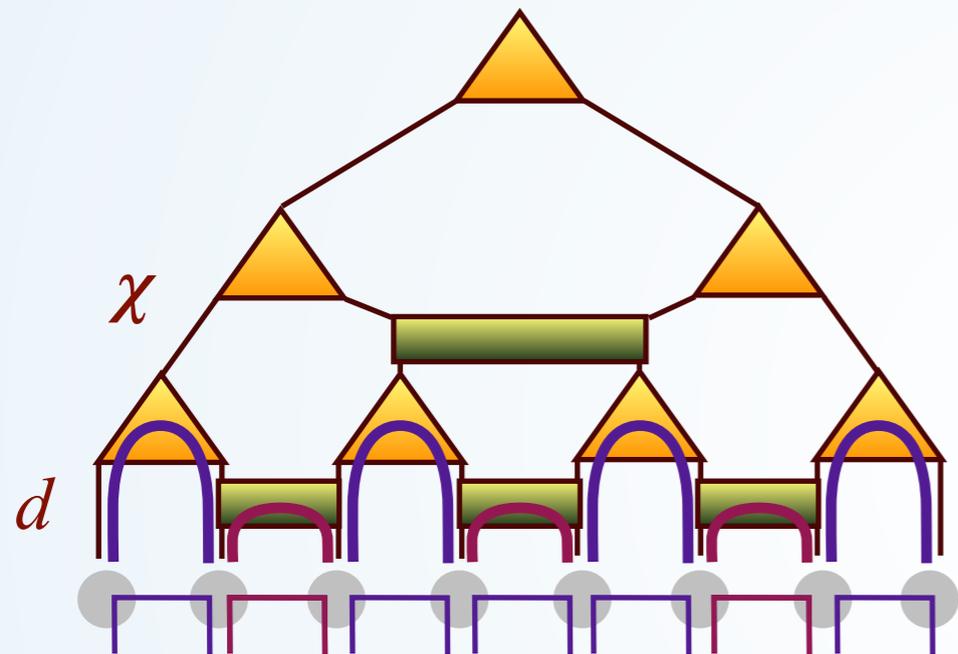
tree as real space renormalization

cannot get rid of short range correlations

state with short-range correlations

MERA

Multiscale Entanglement Renormalization Ansatz



state with
short-range
correlations

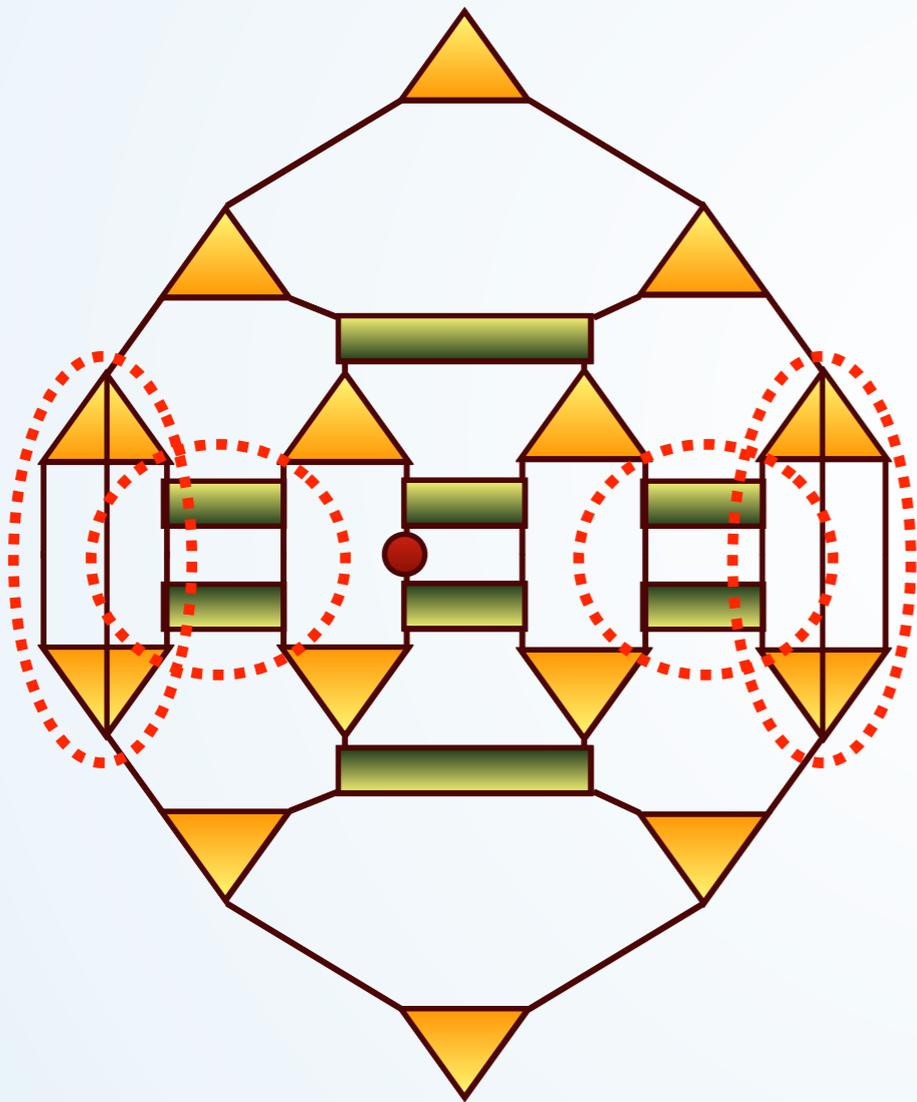
disentanglers

MERA = Q circuit to
prepare the state

MERA

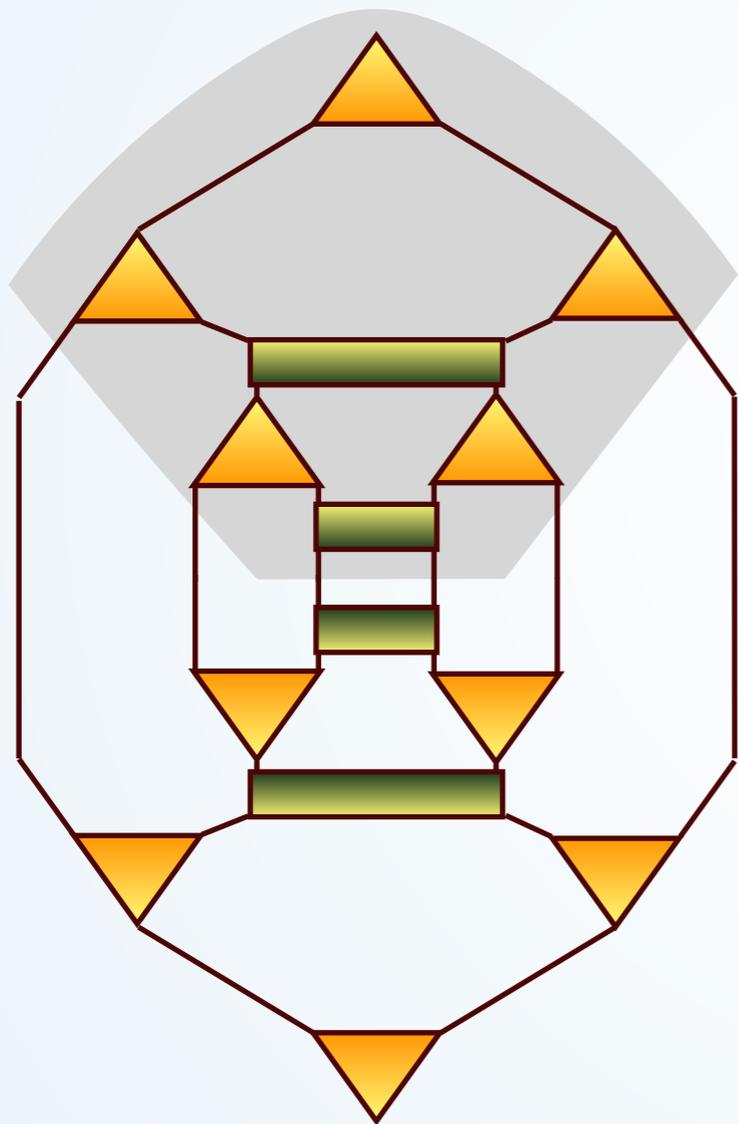
Multiscale Entanglement Renormalization Ansatz

efficient contraction



MERA

Multiscale Entanglement Renormalization Ansatz



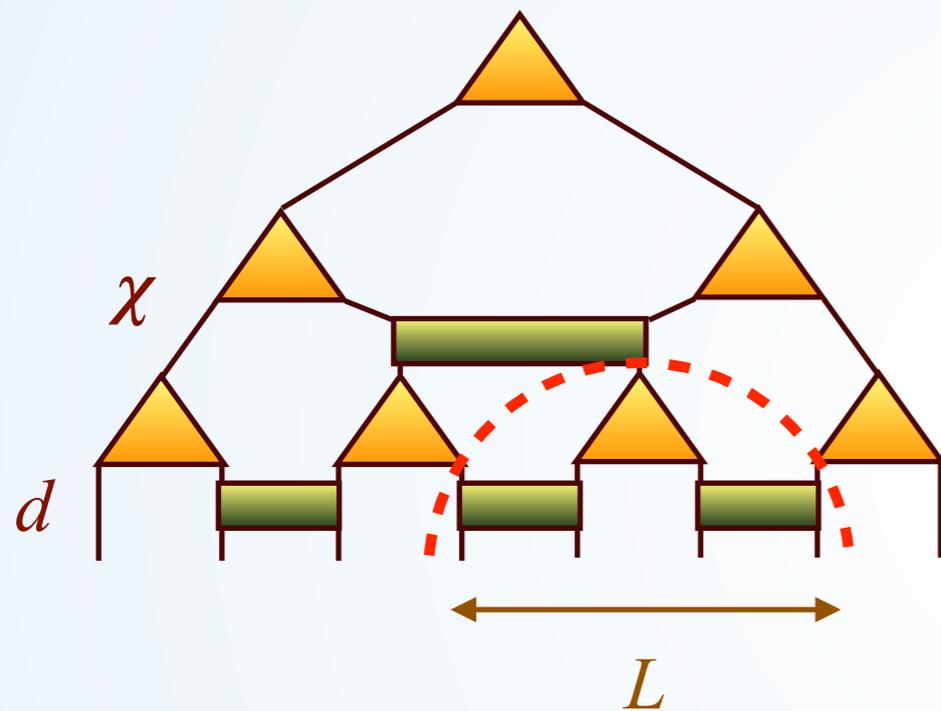
efficient contraction

causal cone

bounded width
 $\log L$ height

MERA

Multiscale Entanglement Renormalization Ansatz



efficient contraction

causal cone

bounded width
 $\log L$ height

$$S(L) \leq \log \chi \log L$$

logarithmic violation of area law
can describe critical systems

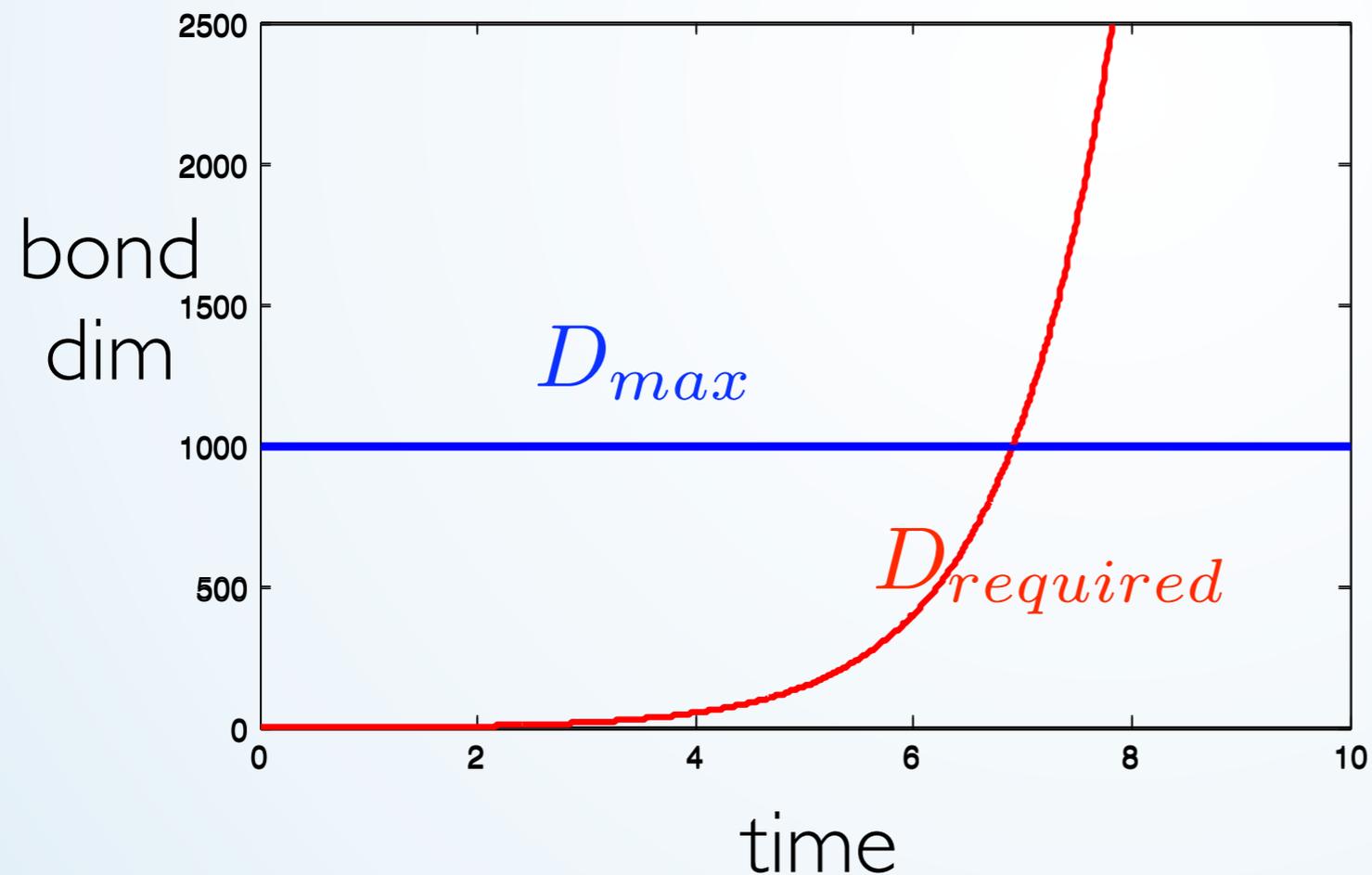
in 2D MERA are a subset of PEPS

entanglement and time evolution

ENTANGLEMENT GROWTH

Entropy of evolved state may grow linearly

Osborne, PRL 2006
Schuch et al., NJP 2008



required bond for
fixed precision

$$D \sim e^{at}$$

limits the simulation of
out of equilibrium

many physical situations (in closed and open quantum systems) can be successfully studied!

short times, adiabatic, low energy can work well

García-Ripoll, NJP 2006

Wall, Carr NJP 2012

Paecckel et al arXiv:1901.05824

entanglement growth in non-equilibrium
scenarios limits the applicability of MPS

fundamental questions: thermalization, ETH...

global quench
in 1D

entanglement
barrier

TNS challenge:
getting around this
limitation

$$D_{\min}(t) \sim e^{\alpha t}$$

Osborne, PRL 2006
Schuch et al., NJP 2008

$$S(t) \propto t$$

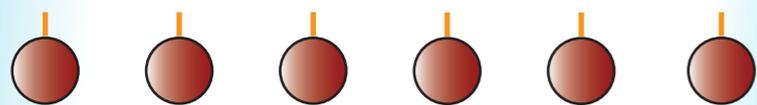
Dubai JPhysA 2017
Leviatan et al. 2017
some recent progress White et al PRB 2018
Surace et al. 2018
Rakovzsky et al 2022



tools to get
dynamical
properties

$t = 0$

product state

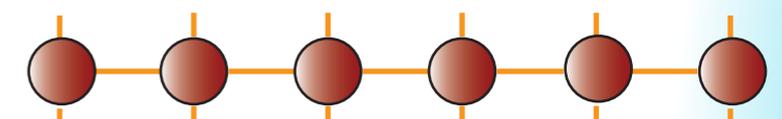


easy to write as MPS

local
observables

$t = \infty$

thermal states



well approximated as MPO

to conclude...

TNS: quantum inspired methods to describe quantum many-body systems

NOTES&REFS:



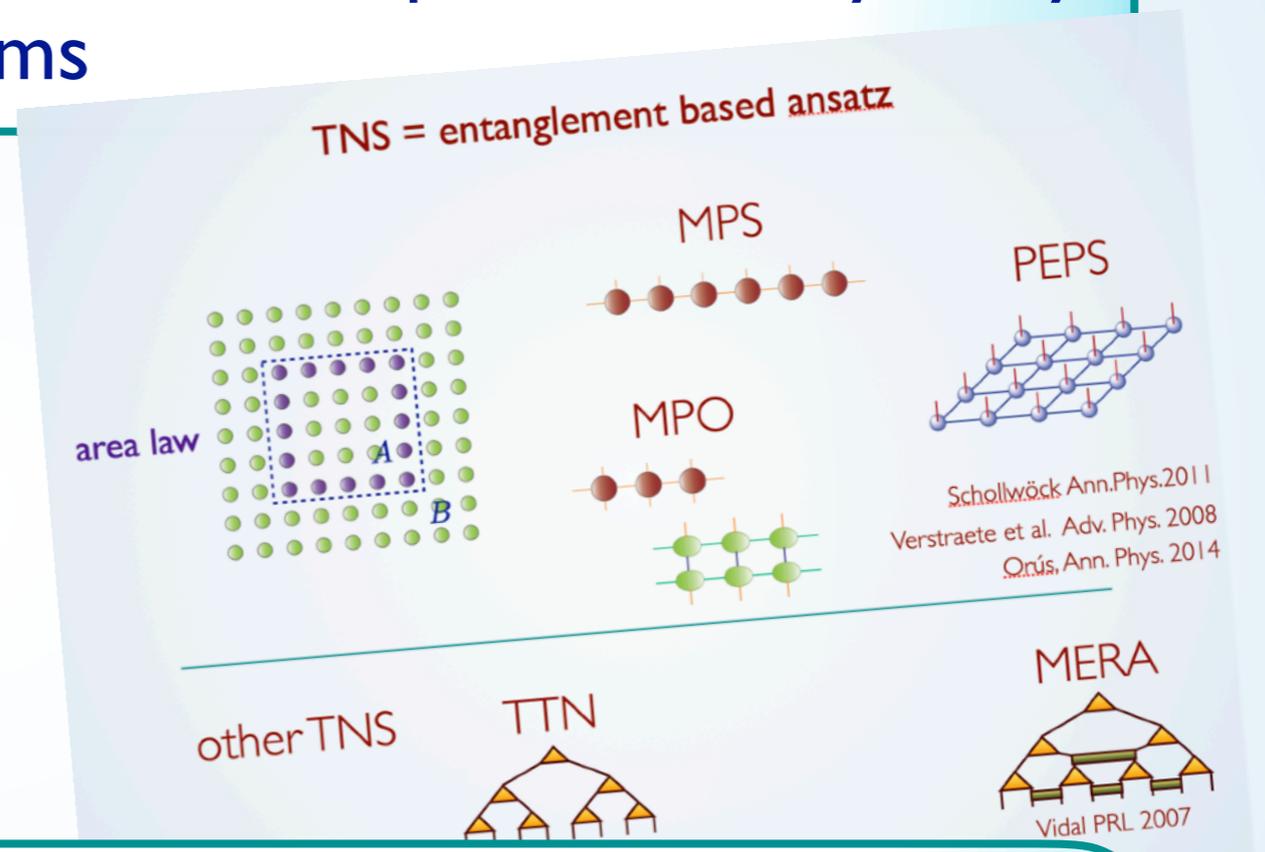
PhD? postdoc?

[banulsm](mailto:banulsm@mpq.mpg.de)

@mpq.mpg.de



MAX PLANCK INSTITUTE
OF QUANTUM OPTICS



efficient algorithms to find ground states, thermal states

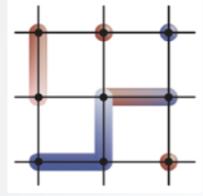
simulating time evolution/arbitrary quantum circuits requires
truncation \Rightarrow limited!

alternatives for local properties?

yet... Pan & Zhang,
PRL 128, 030501 (2022)
Tindall et al. arXiv:2306.14887



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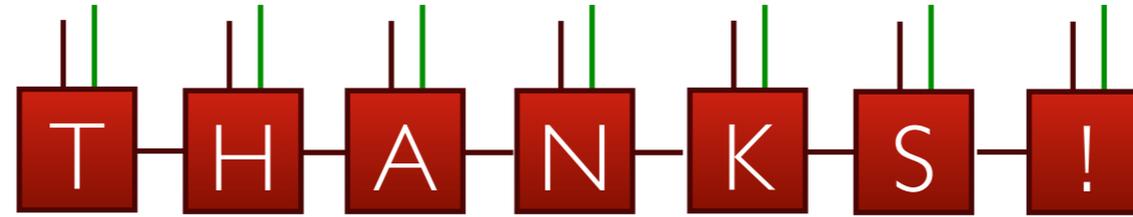


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Tensor Networks in Simulation of Quantum Matter



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TUTORIAL:



NOTES

