## Multiparty Entanglement Routing in Quantum Networks

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## INTRODUCTION

A fundamental requirement for realizing a quantum internet is to develop algorithms for managing the entanglement present in the network and, thus, to distribute entangled states among two or more specific nodes (users) [1–3]. This easy-to-state algorithm designing problem is fundamental and challenging, and under the chosen condition, it leads to a set of related problems of interest. For example, in Ref. [4], the authors investigated whether a given multipartite state can be transformed into a set of Bell states between specific network nodes using operations restricted to single-qubit Clifford operations, singlequbit Pauli measurements, and classical communication. They showed that this specific problem is NP-Complete. This result highlights the difficulty of the problem at hand and the crucial need to devise better-performing protocols, at least for some specific instances relevant to multipartite schemes.



Figure 1: Isolating the desired repeater line. (a) A 3 × 4 grid network. The highlighted path connects the vertices 1, 4, 6, 12, 10, which are to be part of the final GHZ state. Z-measurement on the vertices 3, 2, 8, 7 isolates this path from the rest of the graph. (b) The isolated path. The vertex 11 is not required for the protocol, and we can remove it using an X-measurement. (c) The repeater line as required for applying our protocol. It contains the five nodes of the final GHZ state and extra nodes between the

intermediate nodes 12, 6, 4.



Figure 2: Extracting GHZ5 state (a) The isolated repeater line from Figure 1. (b) X-measurement on vertex 9. (c) X-measurement on vertex 5. (d) The final state obtained by performing local complementation on vertex 12.

A helpful tool used in the study of quantum networks is the notion of graph states [5, 6]. They have been employed to realize several tasks in quantum information processing, including quantum metrology [7], quantum error correcting codes [8] and one-way quantum computing [9]. Furthermore, a strong interplay between the graph theory and quantum entanglement is known, and the same has been investigated from various perspectives [6, 10]. Graph states can be generated in a network when the nodes, sharing maximally entangled pairs with nearby nodes, perform suitable entanglement-generating operations locally. Alternatively, a graph state could be prepared at one node, and subsequently the qubits may be distributed with the other nodes of the network in a manner that each node receives a qubit. Graph states have been studied extensively in the context of quantum networks [11, 12], with much of the research focused on generating them in a quantum network with varying assumptions [13, 14].

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Figure 3: Entanglement routing paths and their end-products. (a)-(b) X protocol is performed along the path 1, 5, 9, 13, 14, 15, 16. The path is equivalently represented by the vector (3, 3, 0, 0, 0, 0). In addition to the desired Bell pair between 1, 16, we also obtain a  $2 \times 2$  grid state. (c)-(d) A different path that requires a lesser amount of measurements than the previous path.

This is evident from the higher number of connected vertices left in the graph. (e)-(f) The optimal path to perform the X protocol. The path vector (1, 1, 1, 1, 1, 1)corresponding to this path is majorized by every other path. We prove that this path maximizes the amount of entanglement left in the graph.

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In our work, we define a new protocol for extracting

maximally entangled states for any number of parties. The protocol only requires local measurements performed by the network users with access to a single qubit memory. In order to achieve this, we extensively use graphtheoretic tools in the graph state formalism of quantum networks. Our protocol can be viewed as a generalization of the results in [13], where a criterion was laid out for the extraction of four partite GHZ states. We improve upon their results and provide a criterion that works for n partite GHZ states. Moreover, we improve upon the results of Ref. [13] by providing a more efficient routine for establishing connections between two distant nodes of a network. We use the concept of majorization to establish a hierarchy among different paths in a network based on their efficiency. This concept utilizes the symmetry of the underlying graph state to obtain better-performing algorithms.

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