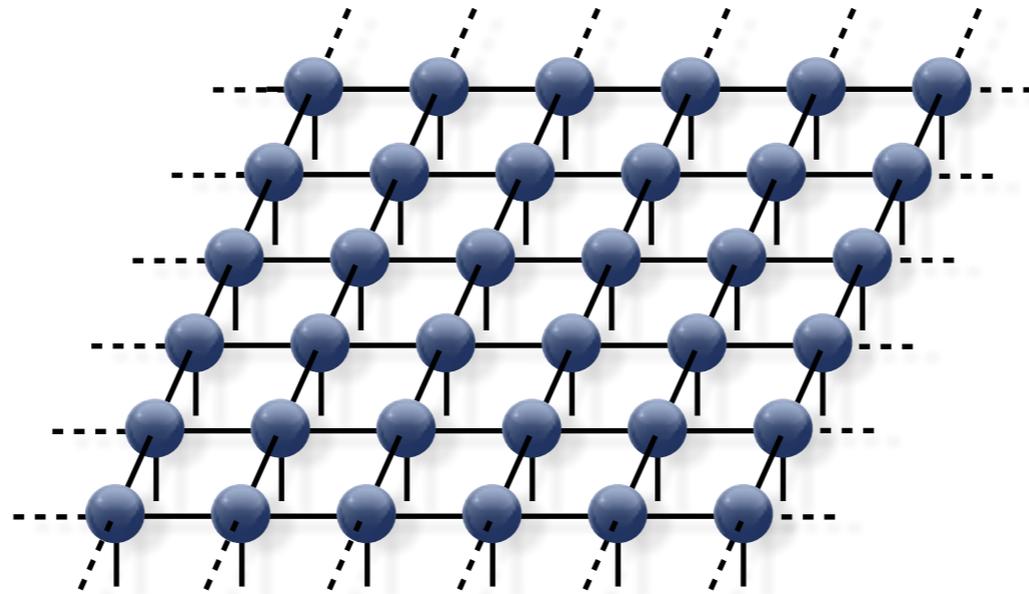
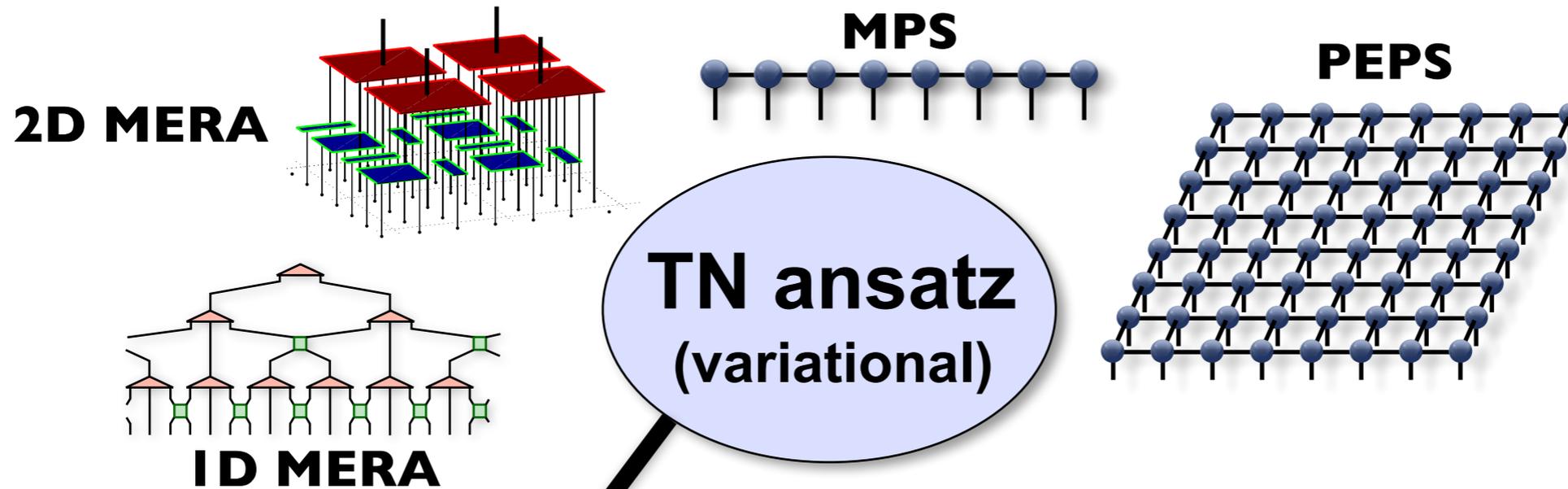


# Lecture 1: tensor network algorithms (iPEPS)

Philippe Corboz, Institute for Theoretical Physics, University of Amsterdam



# Overview: Tensor network algorithms (ground state)



**TN ansatz**  
(variational)

**Find the best  
(ground) state**  
 $|\tilde{\Psi}\rangle$

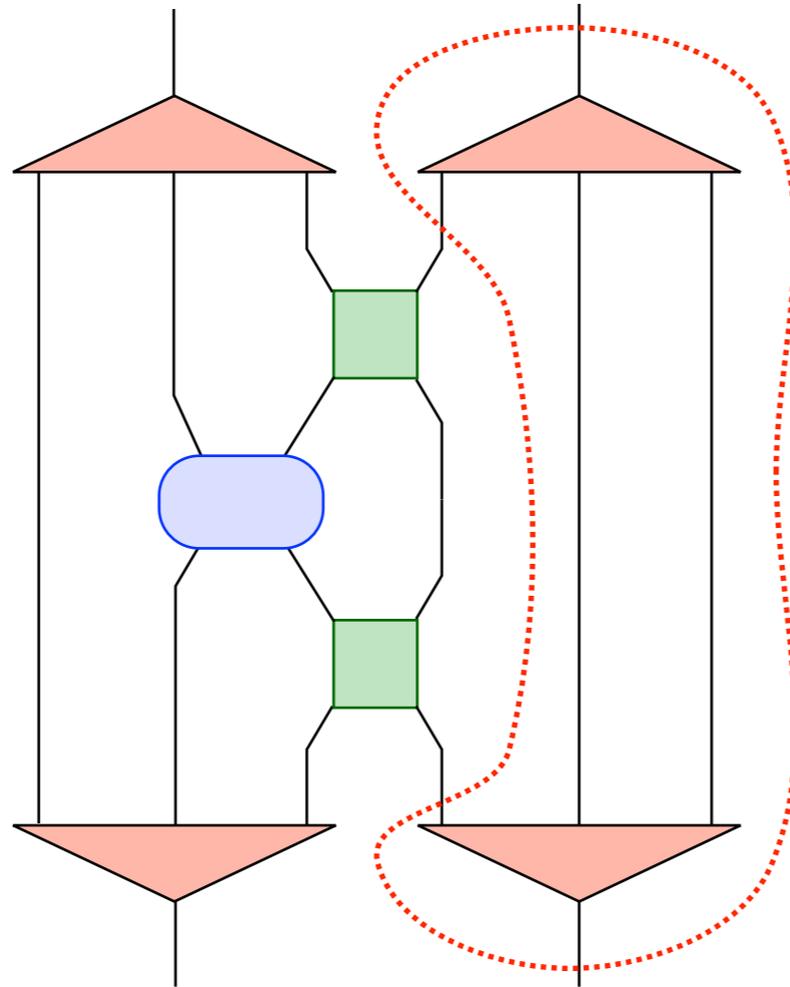
**Compute  
observables**  
 $\langle \tilde{\Psi} | O | \tilde{\Psi} \rangle$

iterative optimization  
of individual tensors  
(energy minimization)

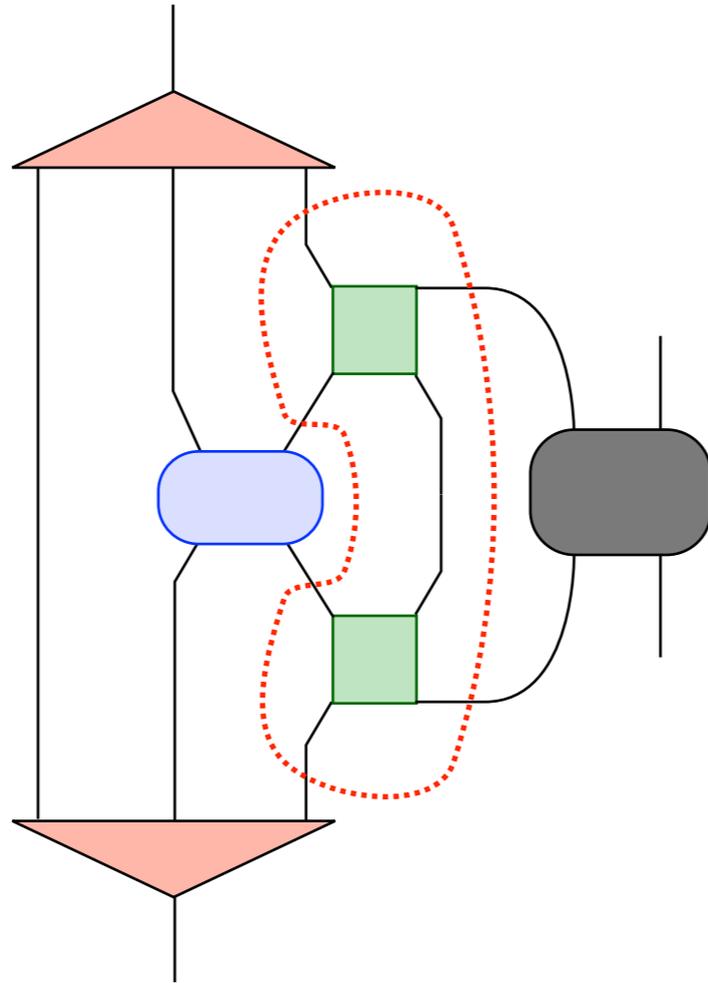
imaginary time  
evolution

Contraction of the  
tensor network  
exact / approximate

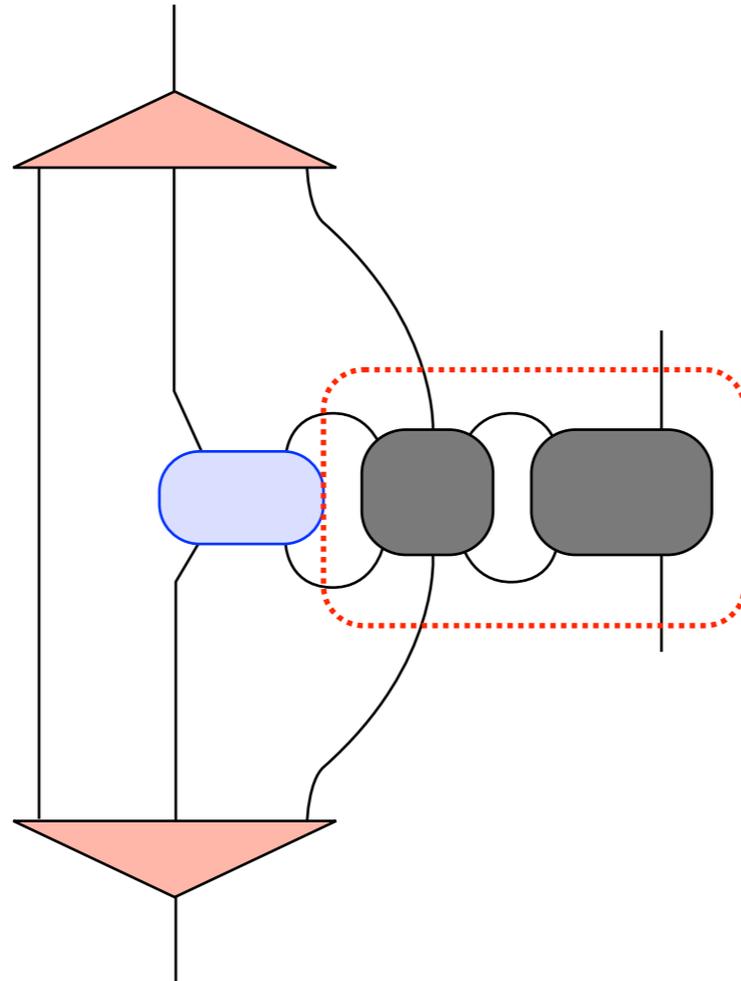
# Contracting a tensor network



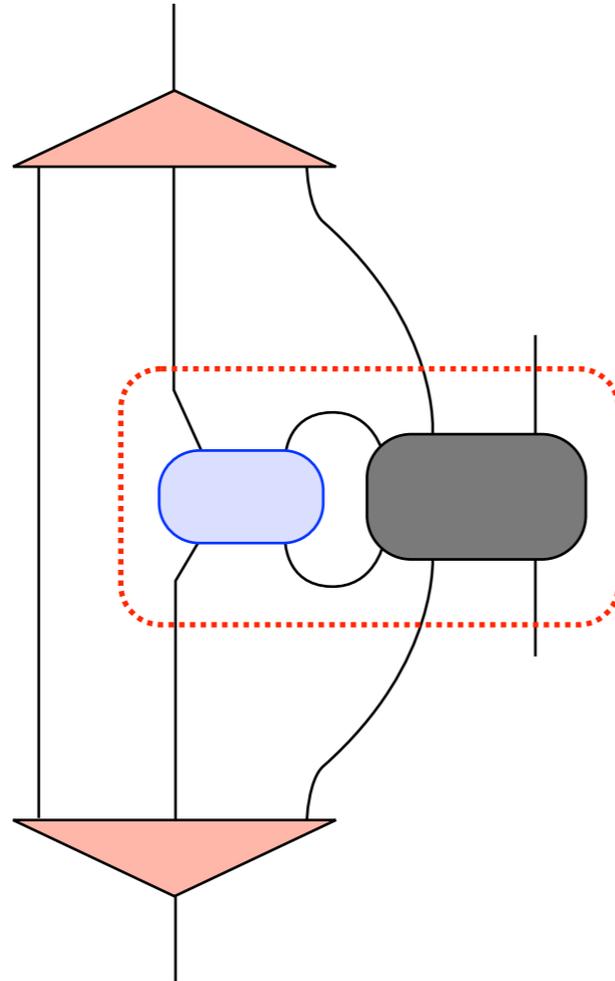
# Pairwise contractions...



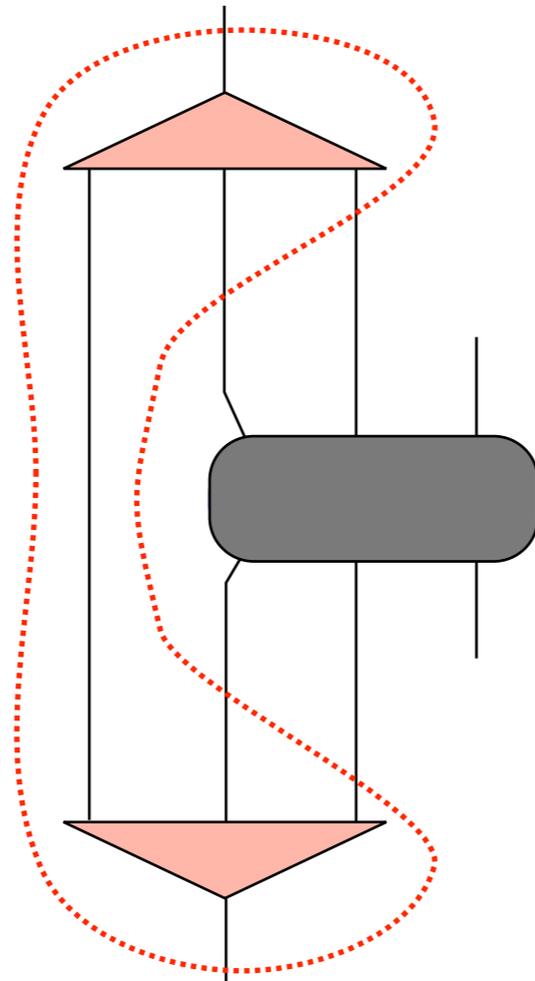
# Pairwise contractions...



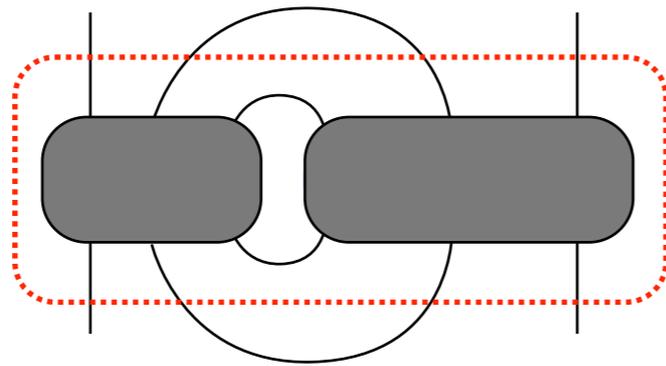
# Pairwise contractions...



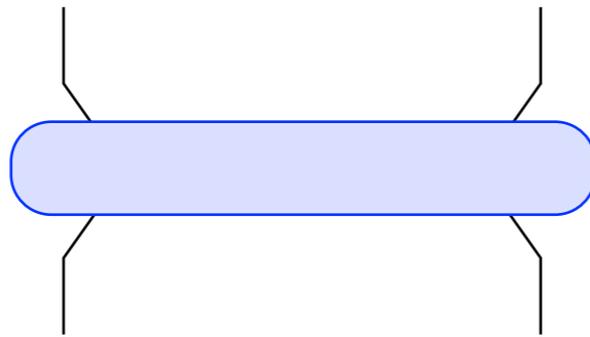
# Pairwise contractions...



# Pairwise contractions...



# Pairwise contractions...

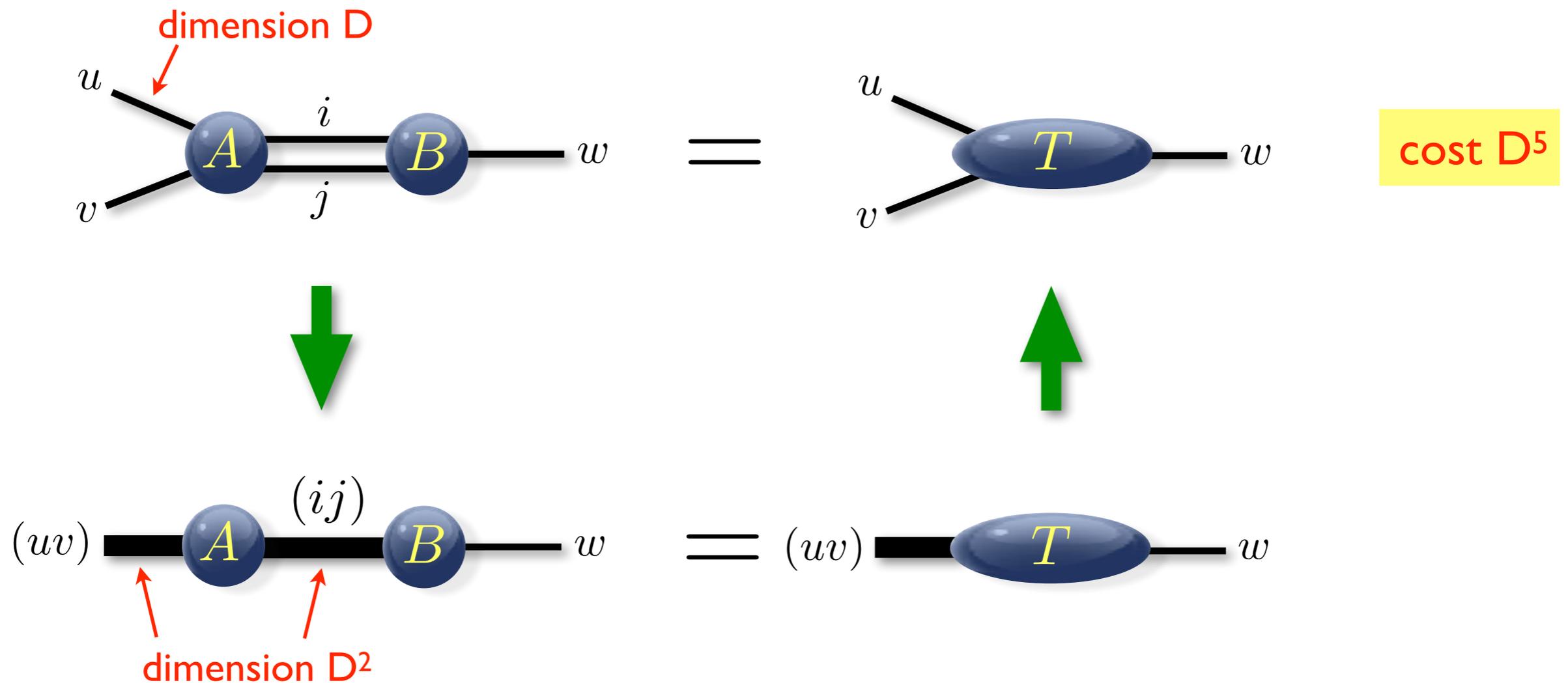


**done!**

**the order of contraction matters for the computational cost!!!**

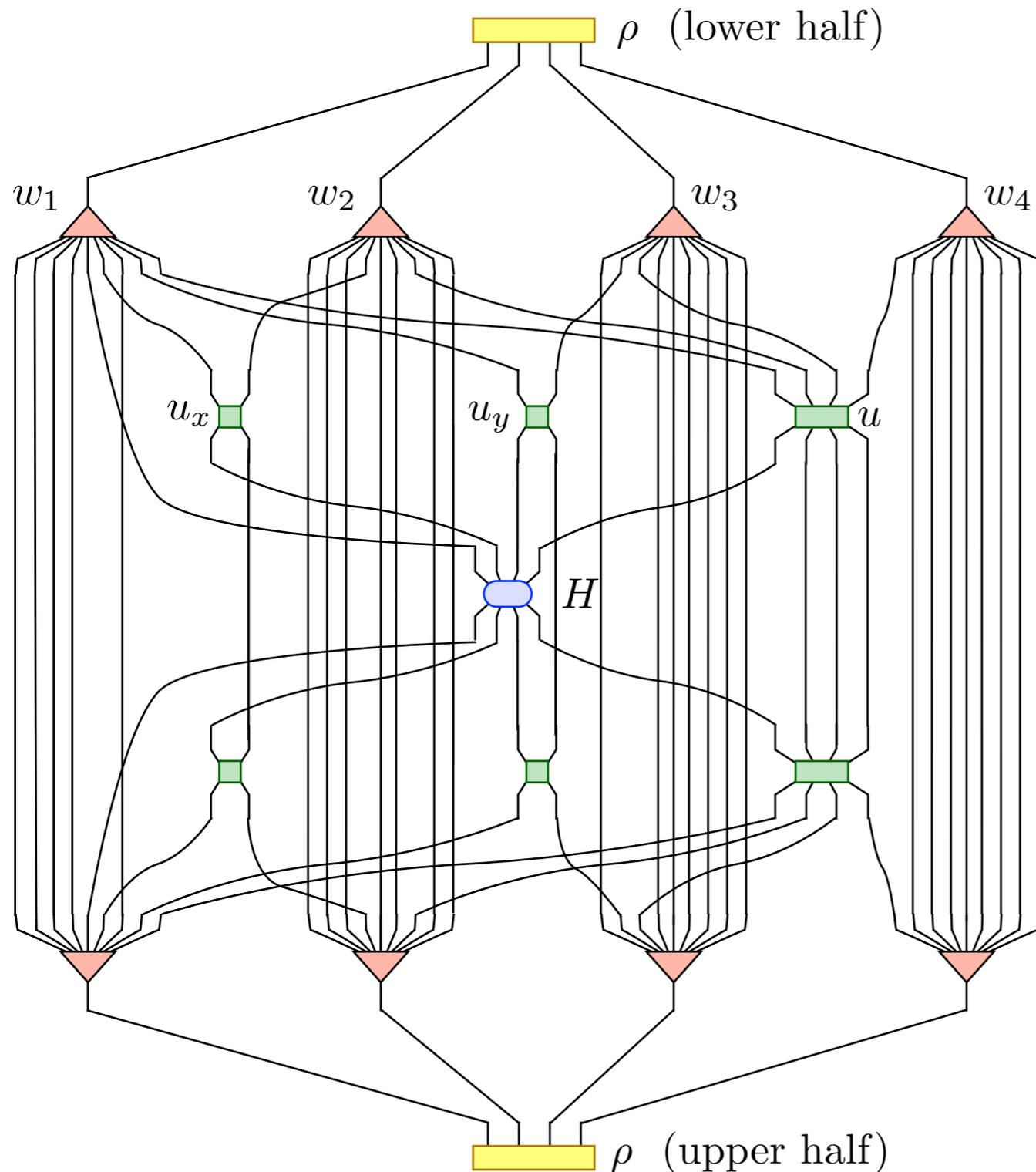
# Contracting a tensor network

★ Reshape tensors into matrices and multiply them with optimized routines (BLAS)



★ Computational cost: multiply the dimensions of all legs (connected legs only once)

# Contraction: Example from the 2D MERA



**What is the optimal contraction order?**

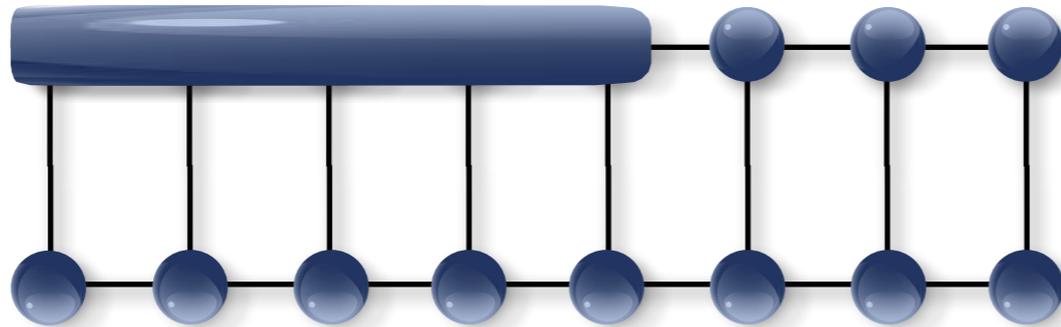
Use program to find optimal contraction, e.g. NETCON:

Pfeifer, Haegeman, Verstraete,  
PRE 90 (2014)

# Contracting an MPS

$\langle \Psi | \Psi \rangle$

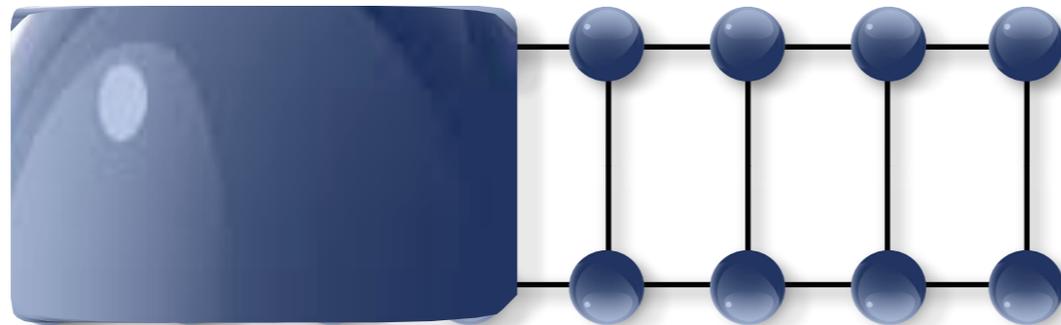
=



**BAD!**

$\langle \Psi | \Psi \rangle$

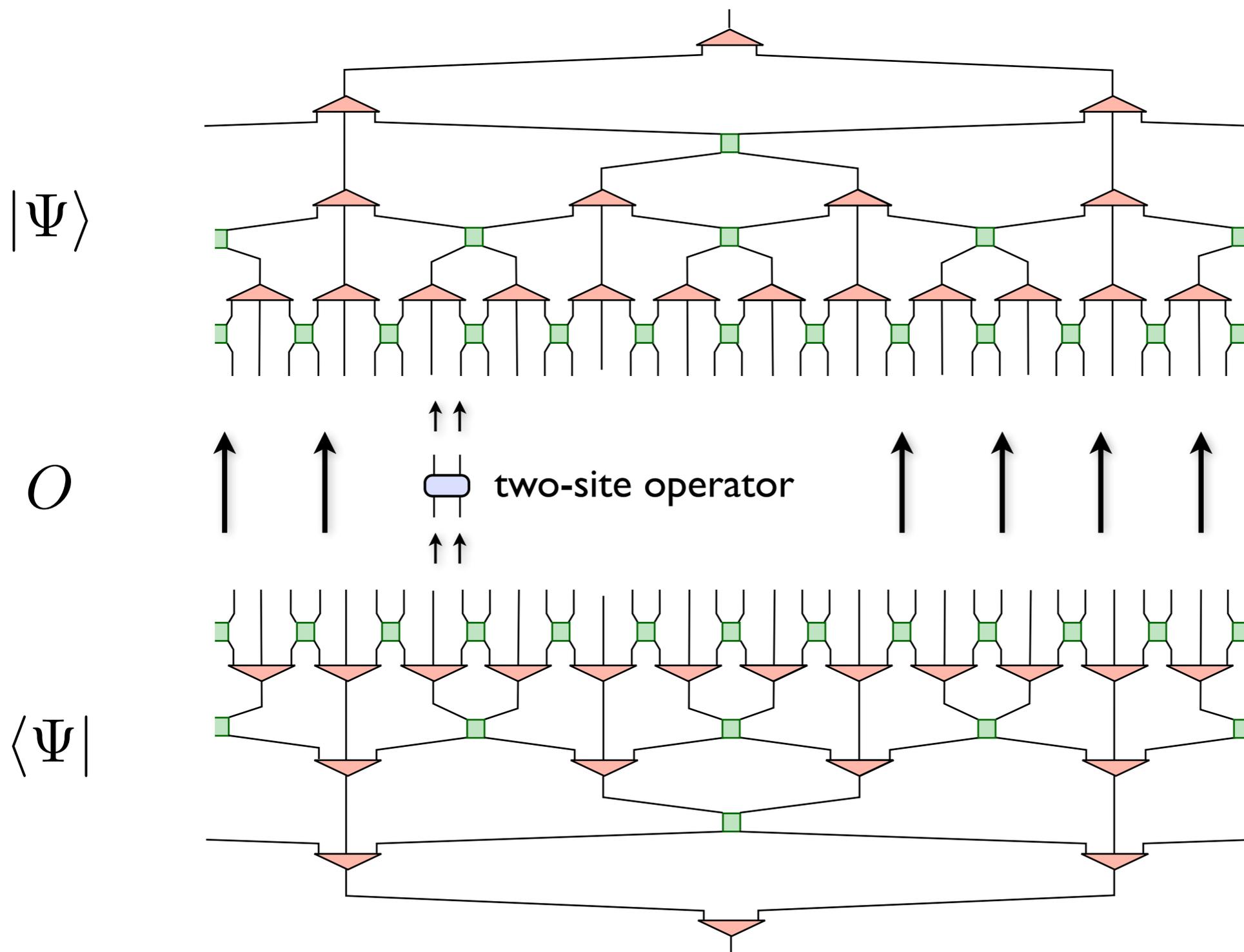
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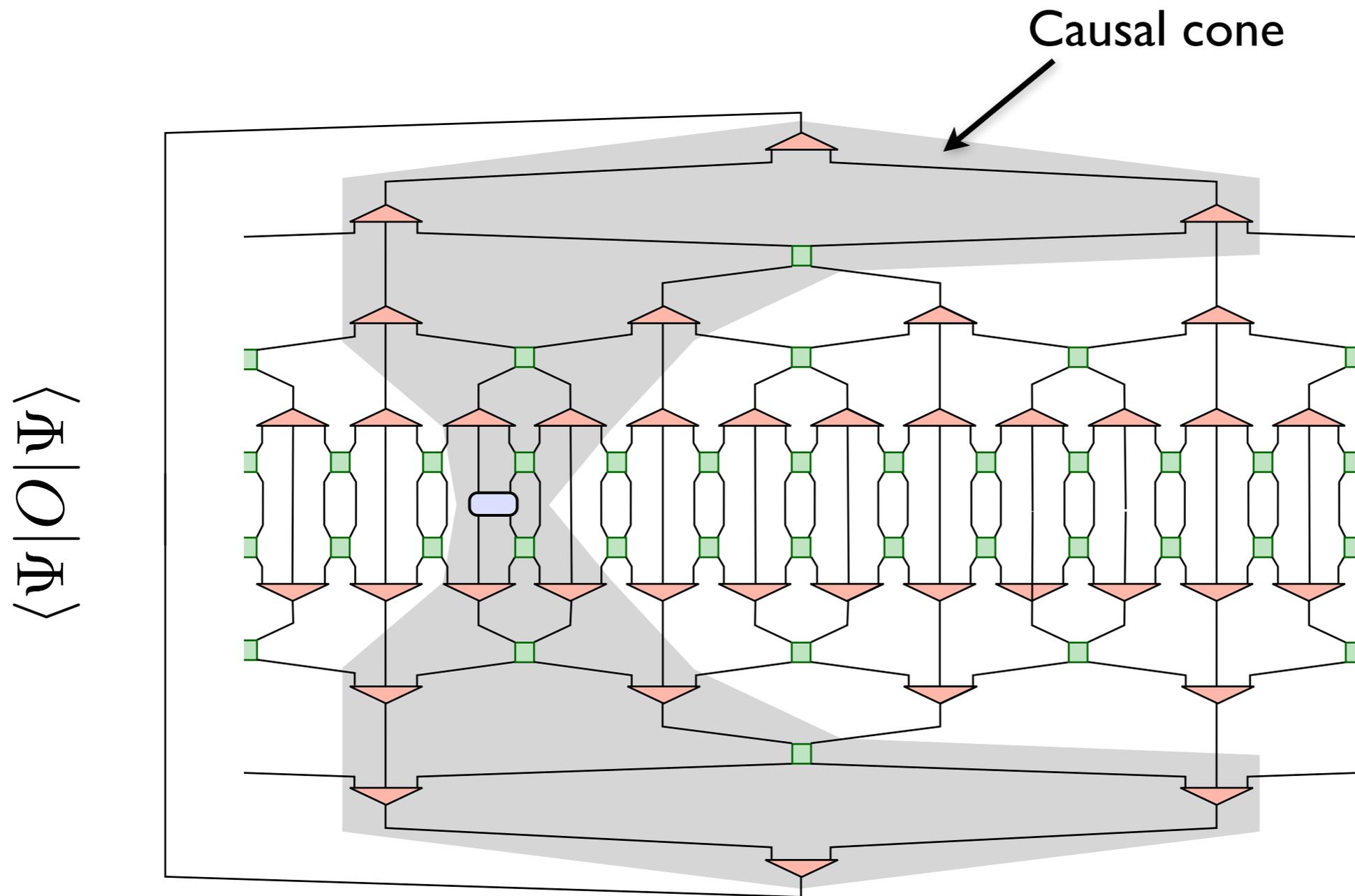
**Good!**

# MERA: Contraction

Let's compute  $\langle \Psi | O | \Psi \rangle$      $O$ : two-site operator



# MERA: Contraction



Isometries  
are *isometric*

$$\begin{array}{c}
 w \\
 \text{---} \\
 \text{---} \\
 \text{---} \\
 \text{---} \\
 w^\dagger
 \end{array}
 =
 \begin{array}{c}
 | \\
 | \\
 | \\
 | \\
 |
 \end{array}
 I$$

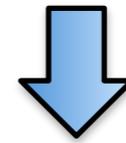
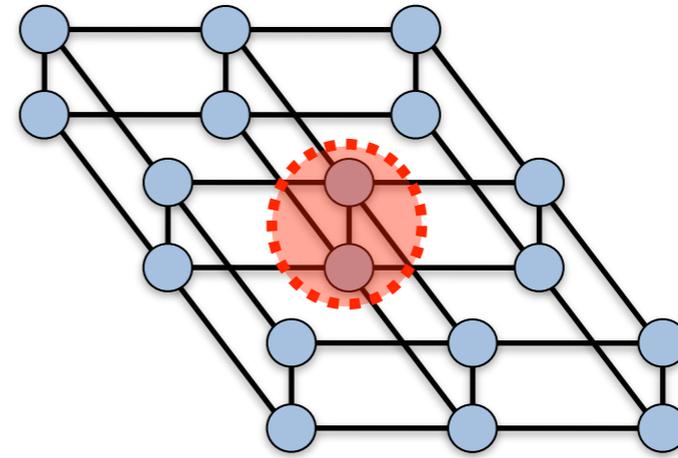
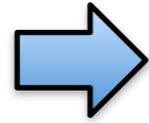
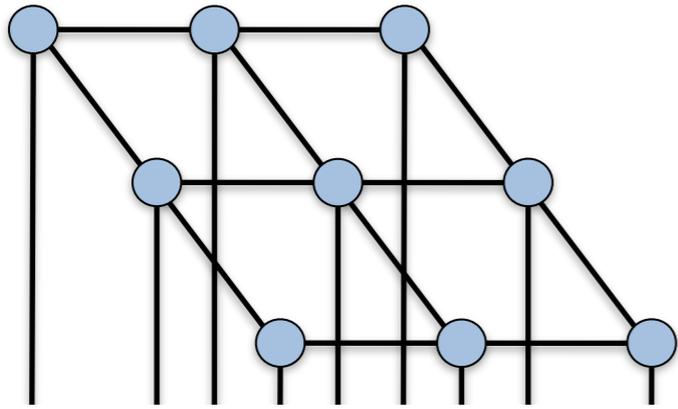
Disentanglers  
are *unitary*

$$\begin{array}{c}
 u \\
 \text{---} \\
 \text{---} \\
 \text{---} \\
 u^\dagger
 \end{array}
 =
 \begin{array}{c}
 | \\
 | \\
 | \\
 | \\
 |
 \end{array}
 I$$

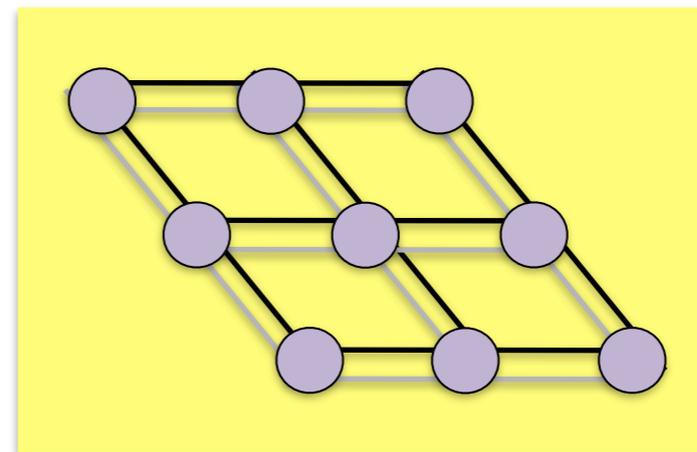
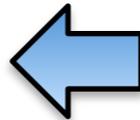
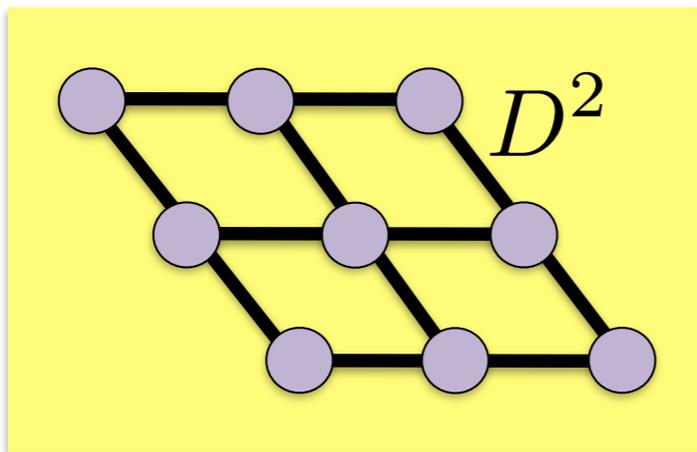


# Contracting the PEPS

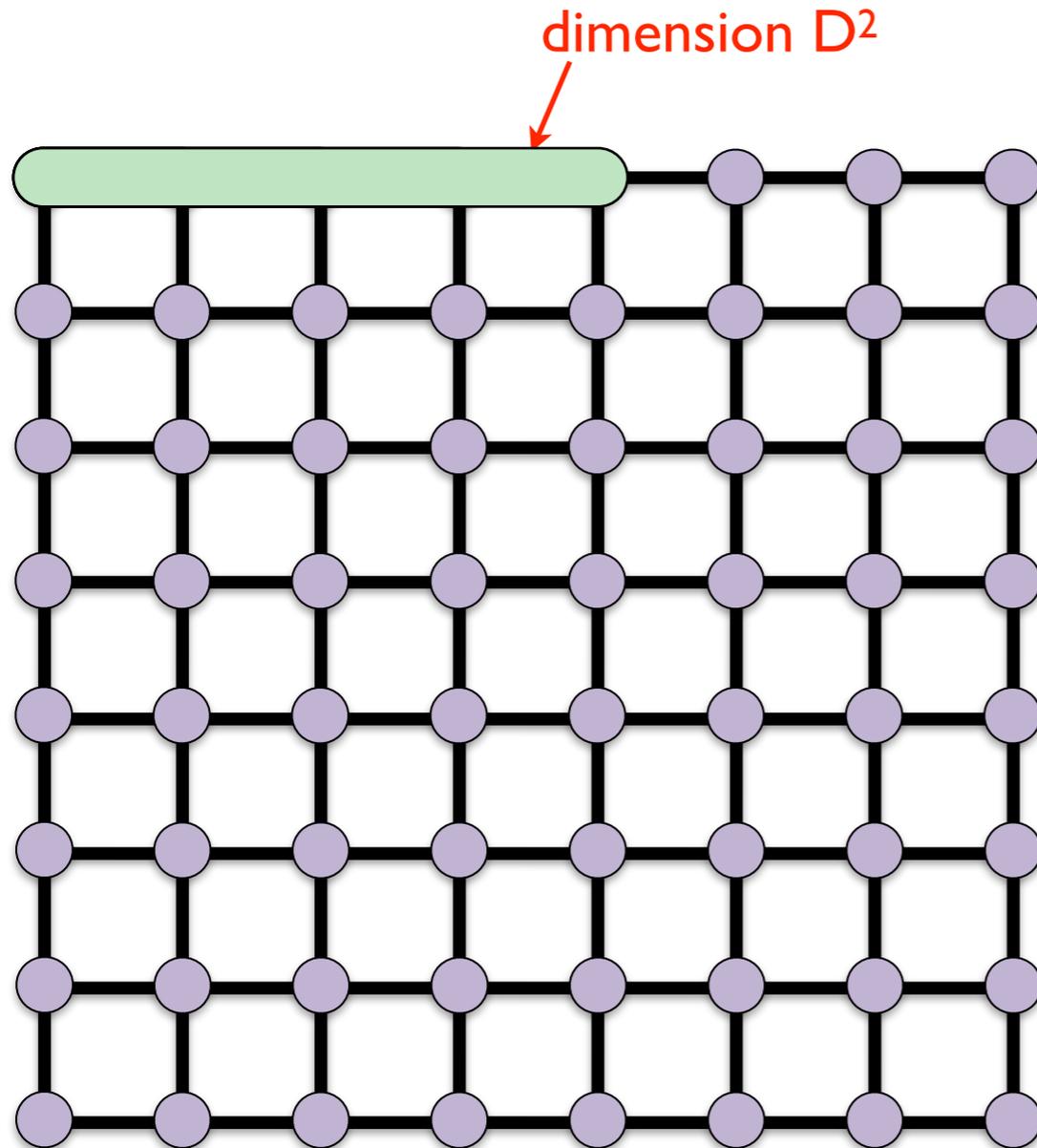
$\langle \mathcal{H} | \mathcal{H} \rangle$



reduced tensors



# Contracting the PEPS



**Problem: how do we contract this??**

**no matter how we contract,  
we will get intermediate  
tensors with  $O(L)$  legs**

**number of coefficients  $D^{2L}$**

**Exponentially increasing with  $L$ !**

**NOT EFFICIENT**

# Contracting the PEPS

★ Exact contraction of an PEPS is exponentially hard!

→ use controlled approximate contraction scheme

## MPS-MPO-based approaches

Murg, Verstraete, Cirac, PRA75 '07  
Jordan, et al. PRL79 (2008)  
Haegeman & Verstraete (2017)  
...

## Corner transfer matrix method

Nishino, Okunishi, JPSJ65 (1996)  
Orus, Vidal, PRB 80 (2009)  
Fishman et al, PRB 98 (2018)  
...

## TRG

Tensor Renormalization Group  
(variants: HOTRG, SRG, HOSRG)  
Levin, Nave, PRL99 (2007)  
Xie et al. PRL 103 (2009)  
Xie et al. PRB 86 (2012), ...

★ Accuracy of the approximate contraction is controlled by  
“boundary dimension”  $\chi$

★ Convergence in  $\chi$  needs to be carefully checked

★ Overall cost:  $\mathcal{O}(D^{10\dots 14})$  with  $\chi \sim D^2$

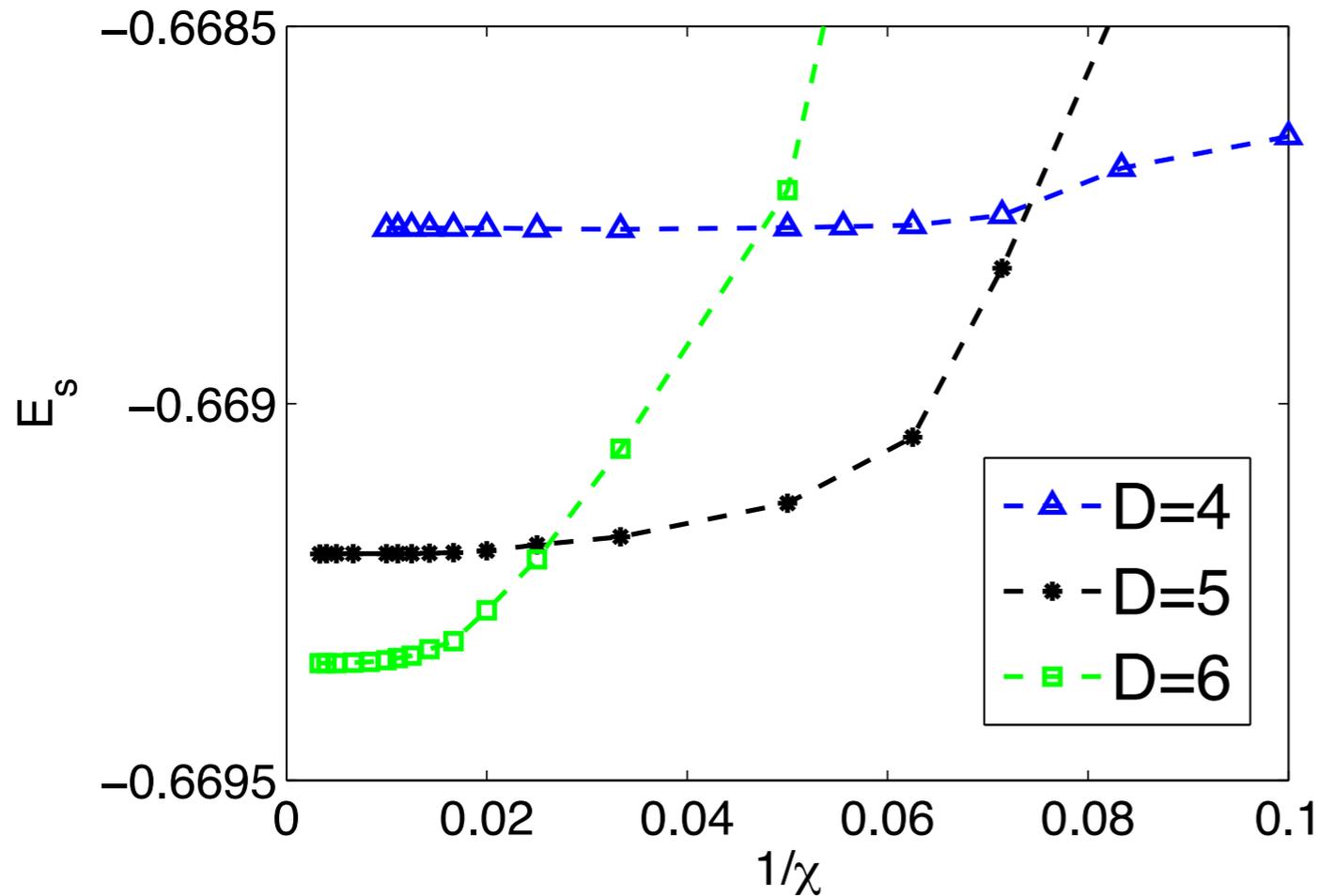
## TNR

Tensor Network Renormalization  
Evenbly & Vidal, PRL 115 (2015)

Loop-TNR:  
Yang, Gu & Wen, PRL 118 (2017)

# Contracting the PEPS

## Example: 2D Heisenberg model (CTM)



★ Fast convergence

★ Effect of finite  $D$  is much larger!

★ Be careful with “variational” energy!!!

# Contracting the PEPS

★ Exact contraction of an PEPS is exponentially hard!

→ use controlled approximate contraction scheme

## MPS-MPO-based approaches

Murg, Verstraete, Cirac, PRA75 '07  
Jordan, et al. PRL79 (2008)  
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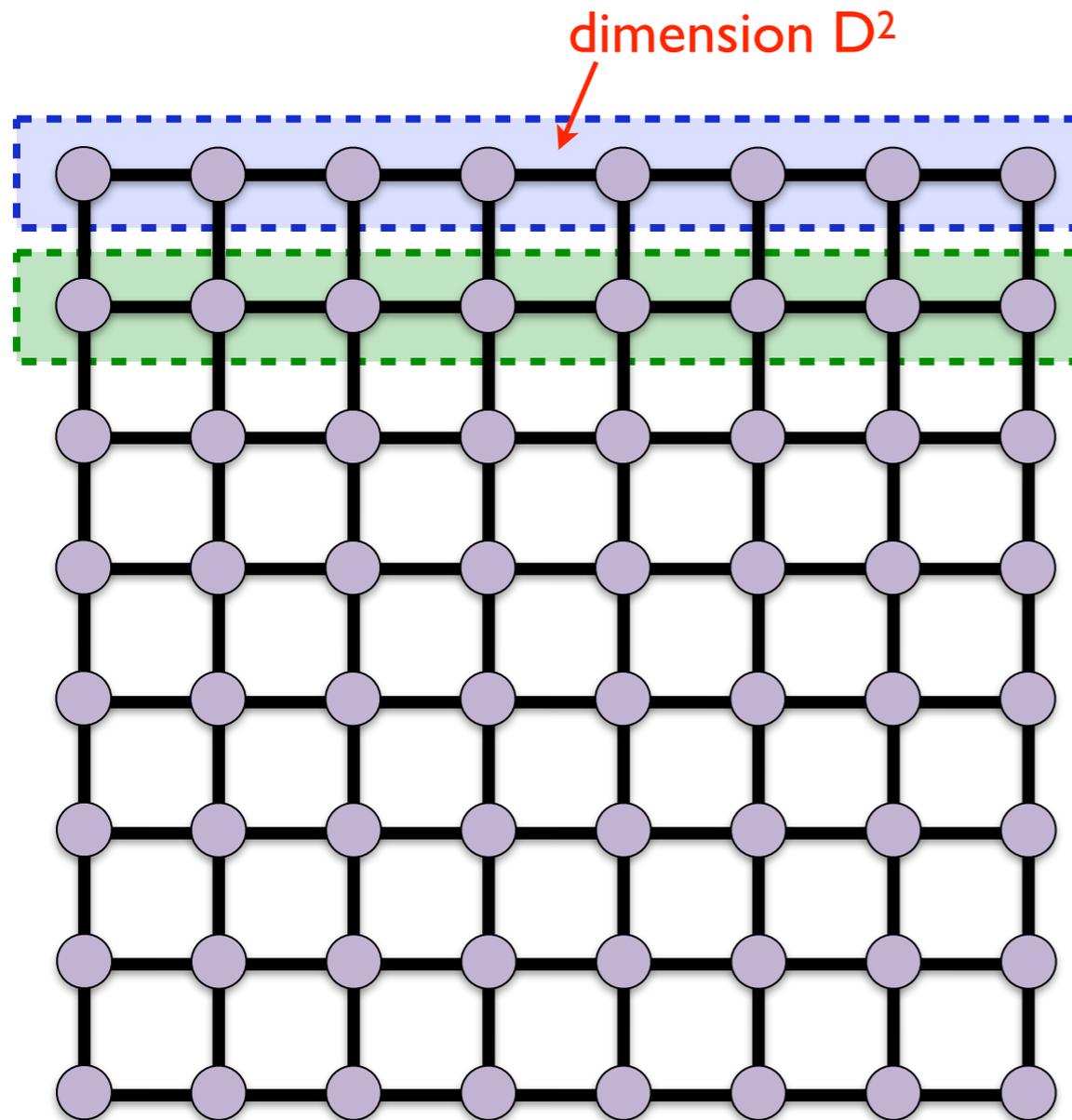
## TNR

Tensor Network Renormalization  
Evenbly & Vidal, PRL 115 (2015)

Loop-TNR:  
Yang, Gu & Wen, PRL 118 (2017)

# Contracting the PEPS using an MPS

Verstraete, Murg, Cirac, Adv. in Phys. 57, 143 (2008)

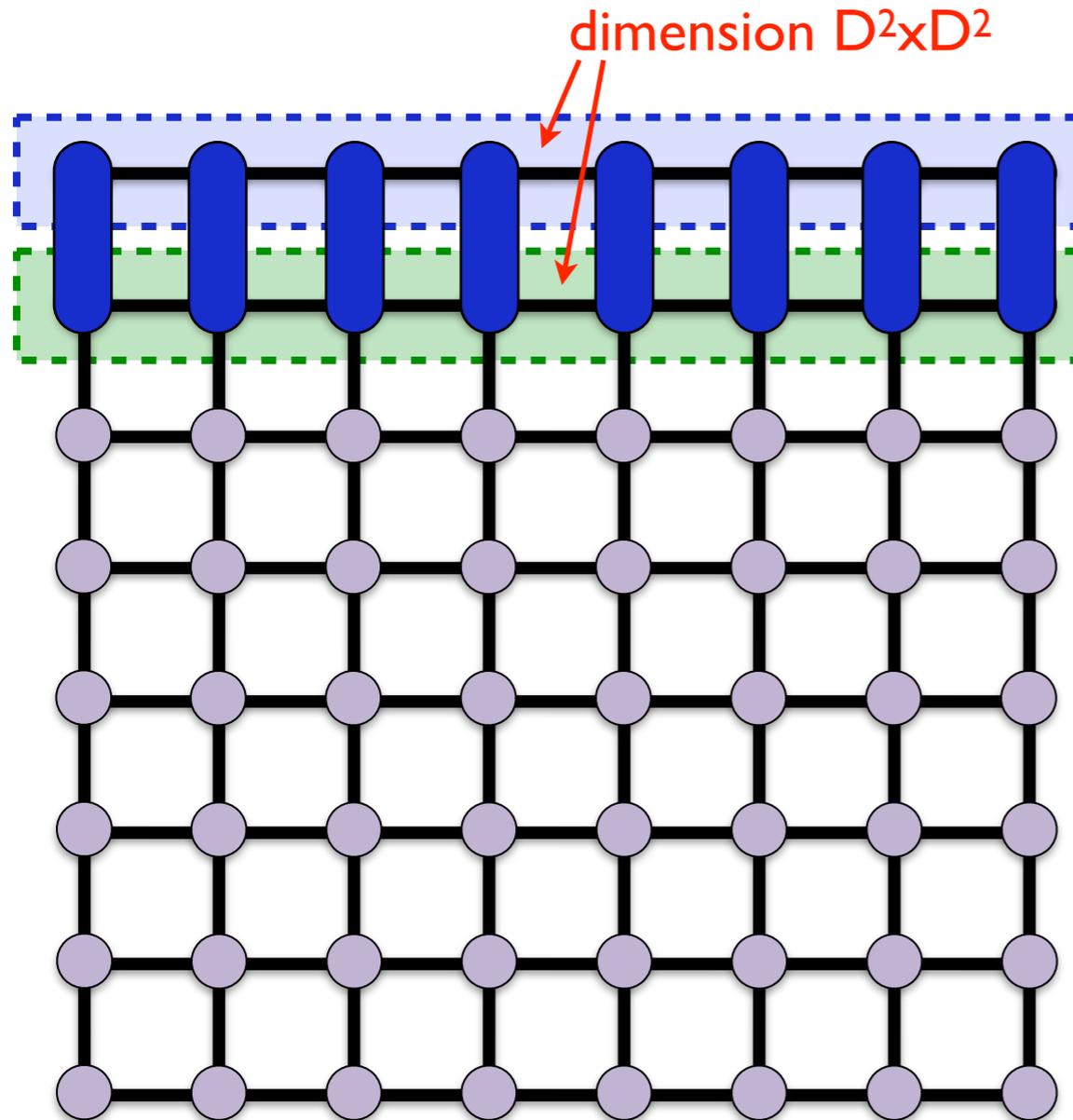


this is an MPS

this is an MPO (matrix product operator)

# Contracting the PEPS using an MPS

Verstraete, Murg, Cirac, Adv. in Phys. 57, 143 (2008)



this is an MPS with bond dimension  $D^2 \times D^2$

truncate the bonds to  $\chi$

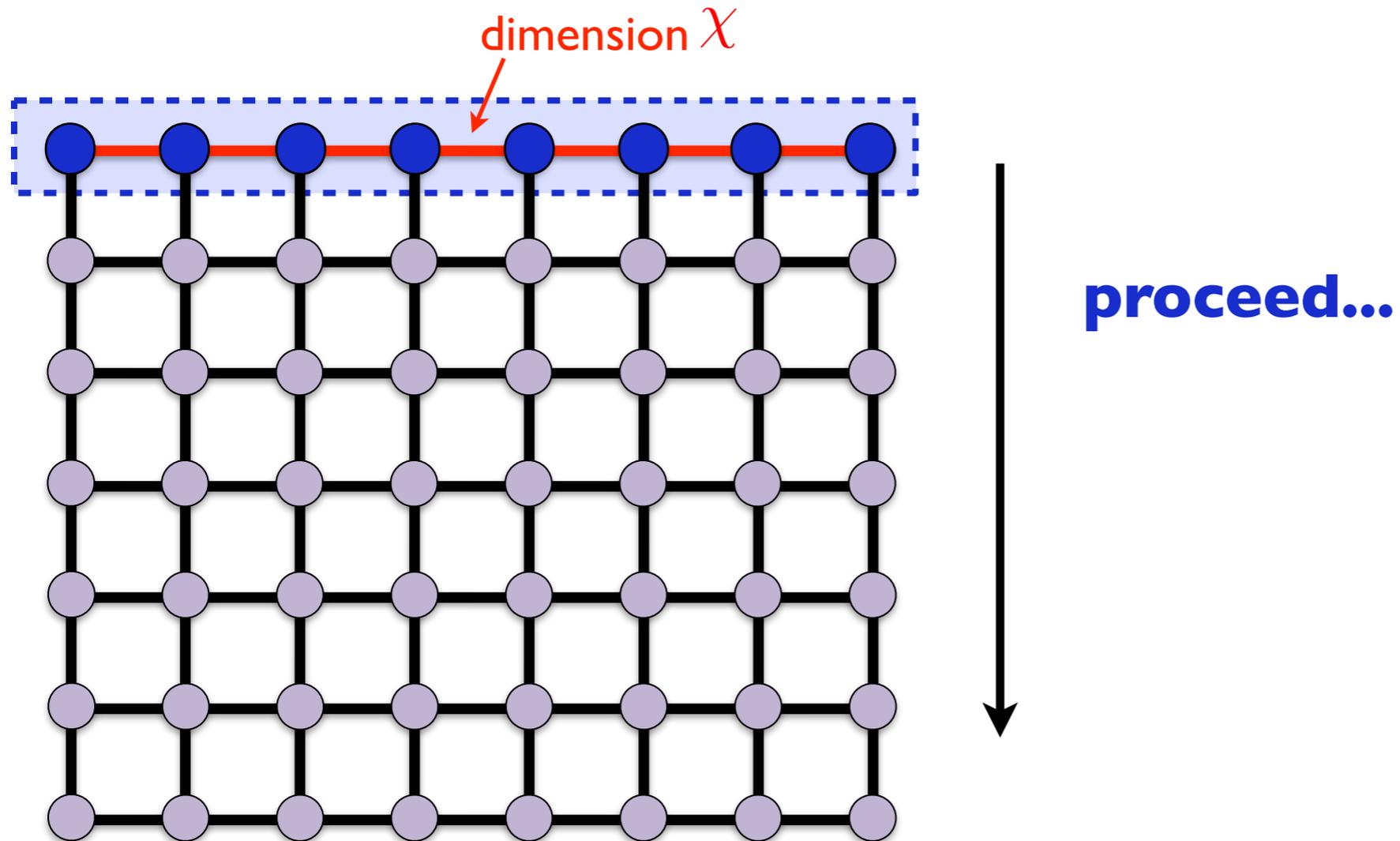
there are different techniques for the efficient MPO-MPS multiplication (SVD, variational optimization, zip-up algorithm...)

Schollwöck, Annals of Physics 326, 96 (2011)

Stoudenmire, White, New J. of Phys. 12, 055026 (2010).

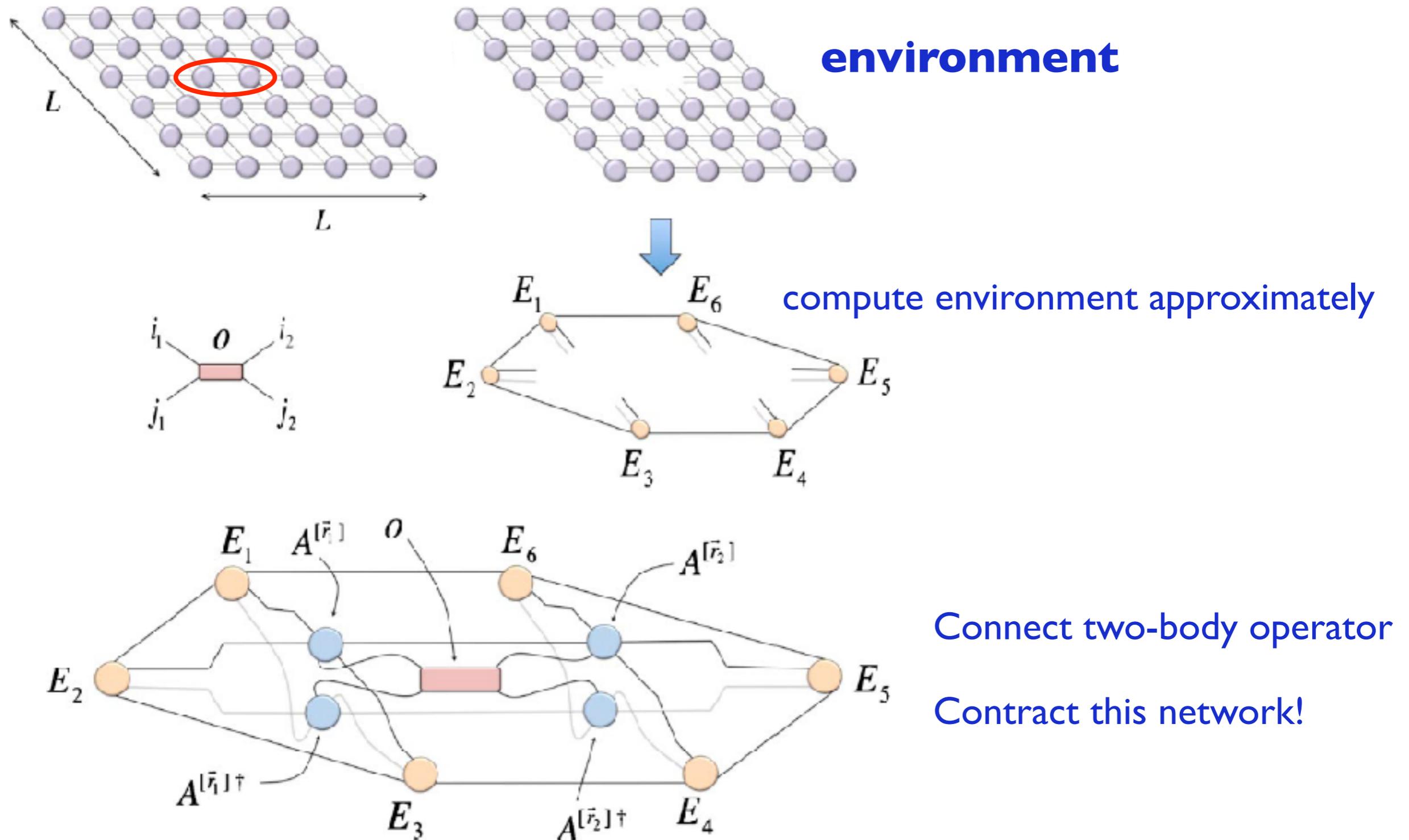
# Contracting the PEPS using an MPS

Verstraete, Murg, Cirac, Adv. in Phys. 57, 143 (2008)



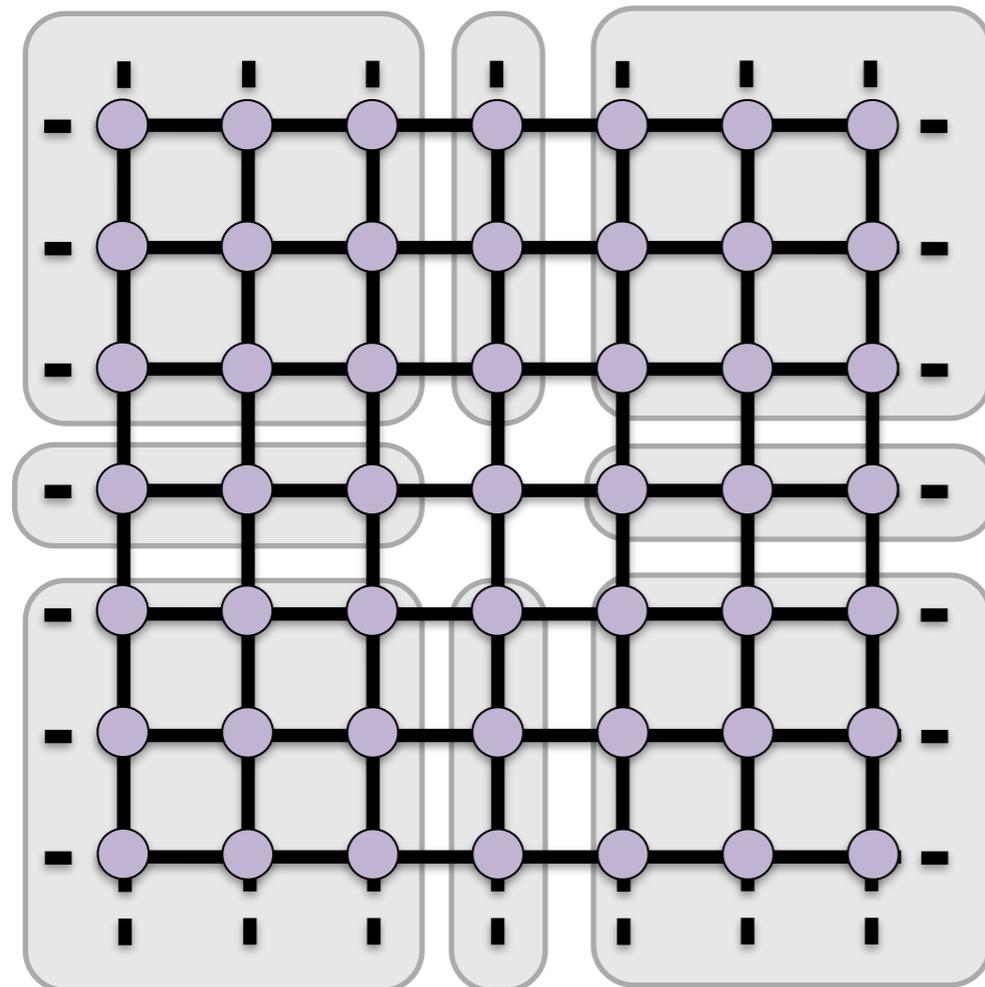
- ★ We can do this from several directions
- ★ Similar procedure when computing an expectation value

# Compute expectation values

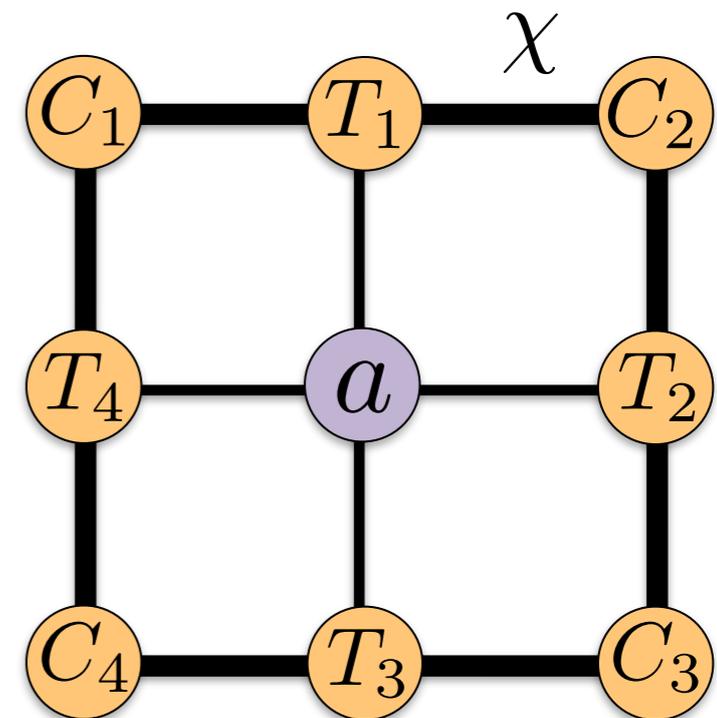


# Contracting the iPEPS using the corner transfer matrix method

Nishino, Okunishi, JPSJ65 (1996)



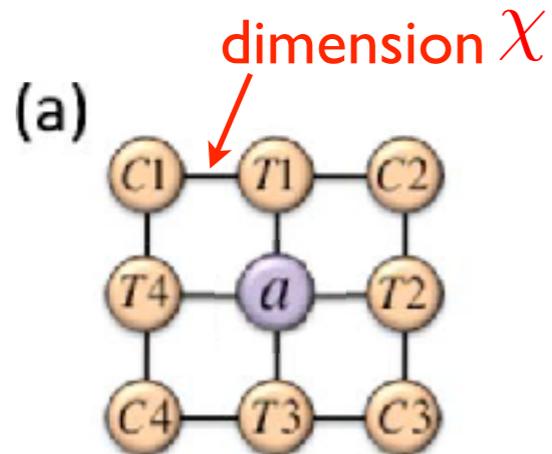
**CTM**



- ▶ Environment tensors account for infinite system around a bulk site
- ▶ CTM: Compute environment in an iterative way
- ▶ Accuracy can be systematically controlled with  $\chi$

# Contracting the iPEPS using the corner transfer matrix method

Nishino, Okunishi, JPSJ65 (1996)  
Orus, Vidal, PRB 80 (2009)

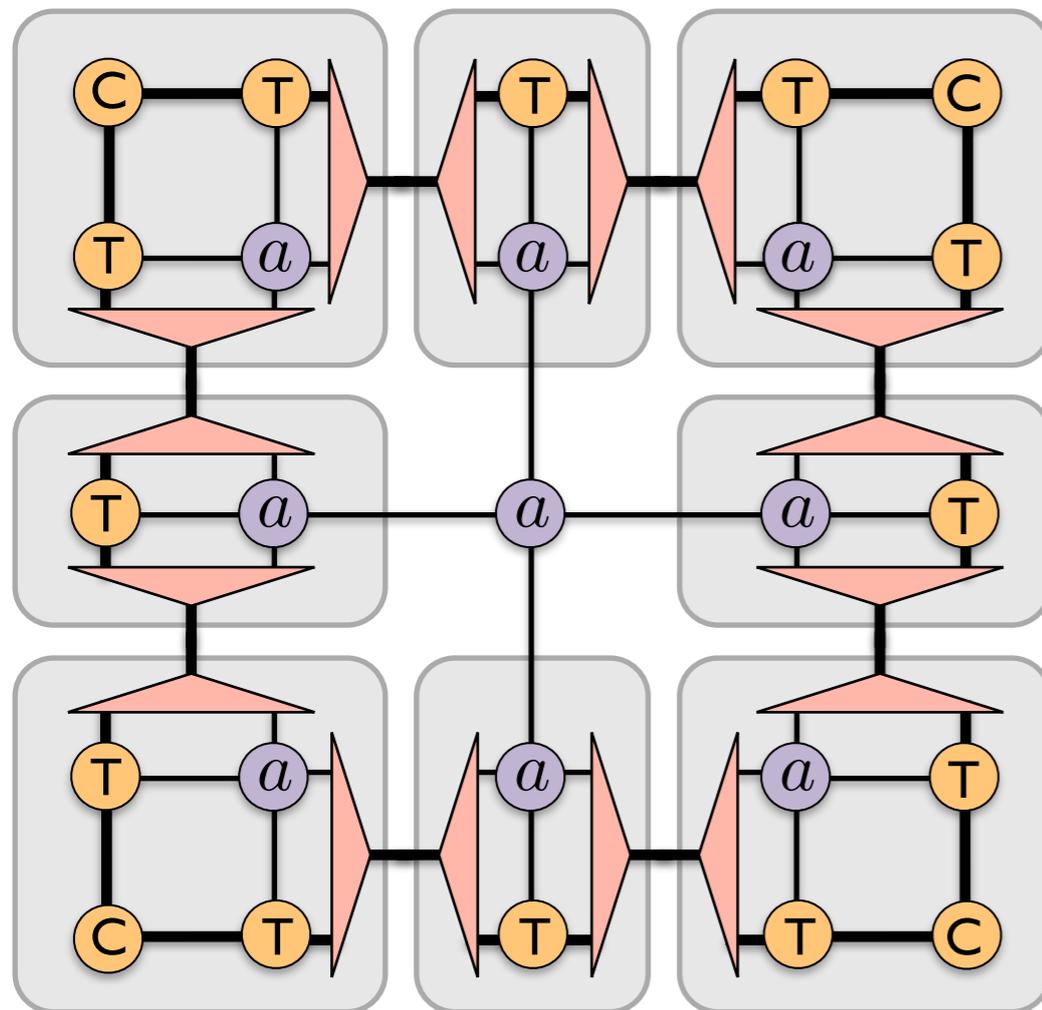
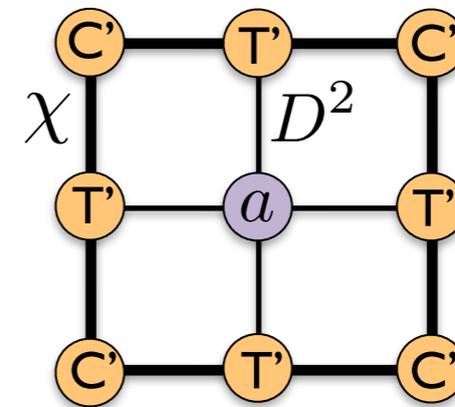
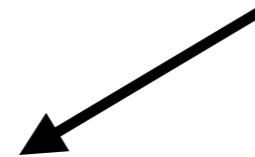
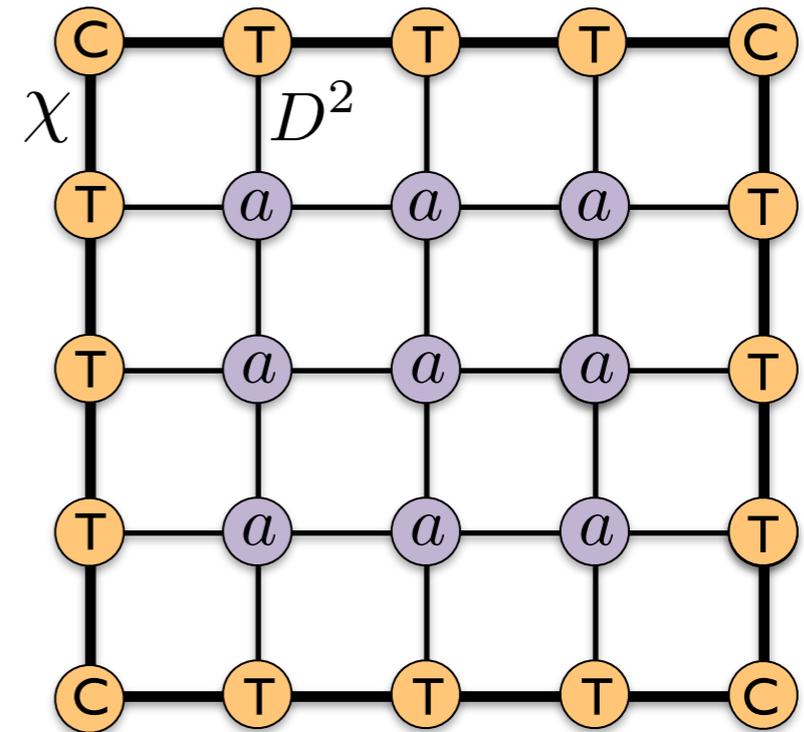
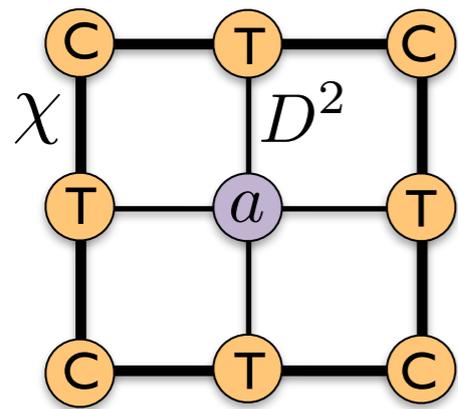


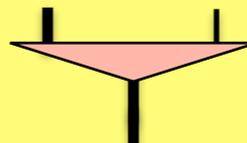
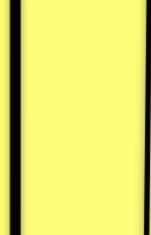
- ★ Let the system grow in all directions.
- ★ Repeat until convergence is reached
- ★ The boundary tensors form the **environment**
- ★ Can be generalized to arbitrary unit cell sizes

Corboz, et al., PRB 84 (2011)

# Simplest case: rotational symmetric tensors

Nishino, Okunishi, JPSJ65 (1996)

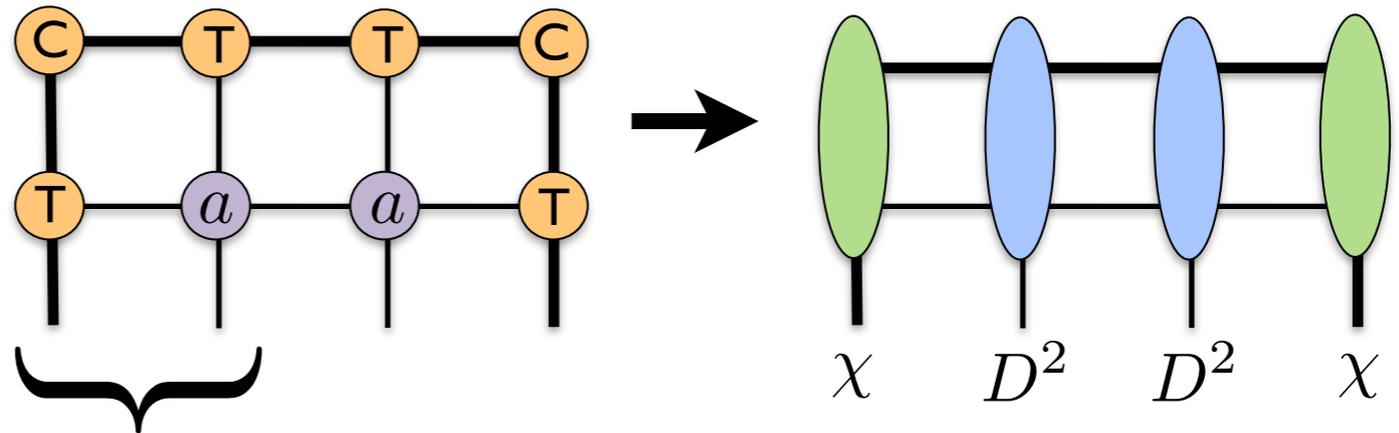
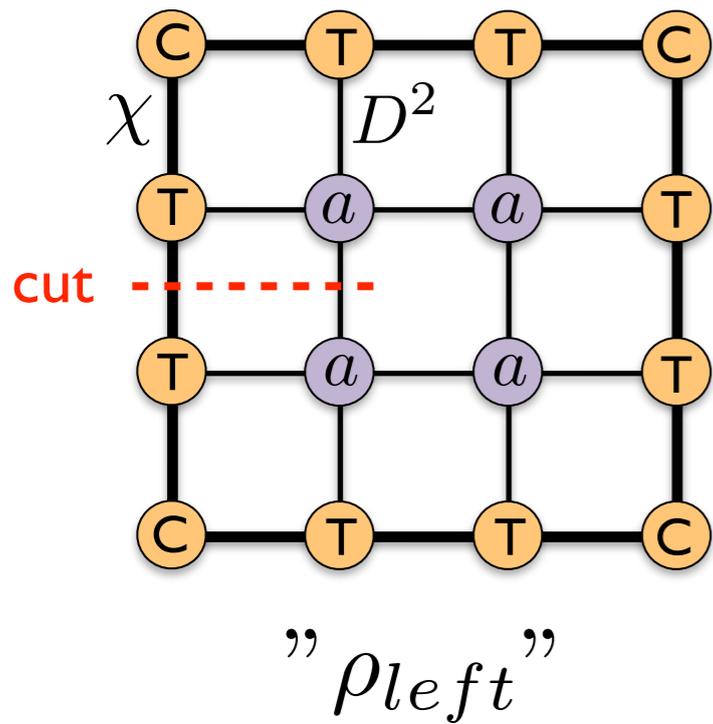


$\tilde{U}^\dagger$    $\approx$  

Approximate resolution of the identity (in the relevant subspace)

# Simplest case: rotational symmetric tensors

Nishino, Okunishi, JPSJ65 (1996)



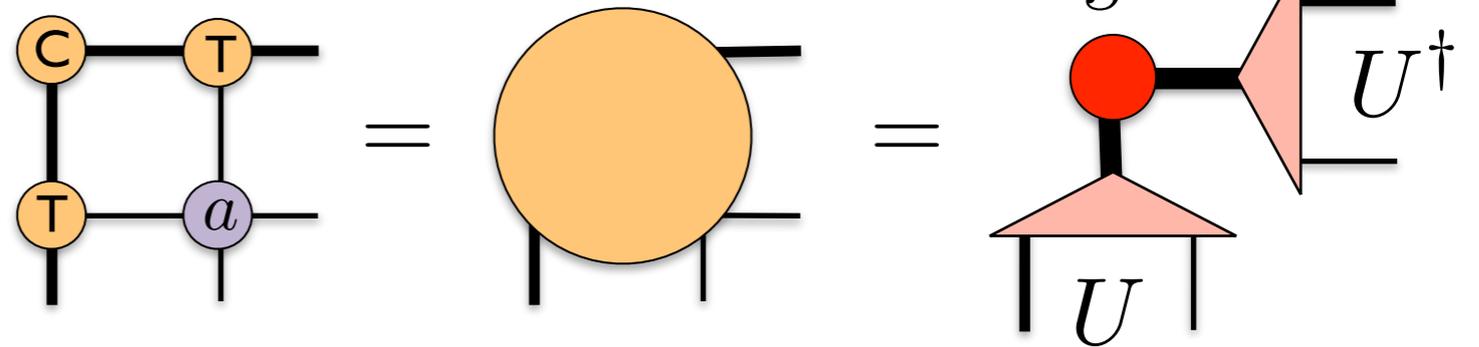
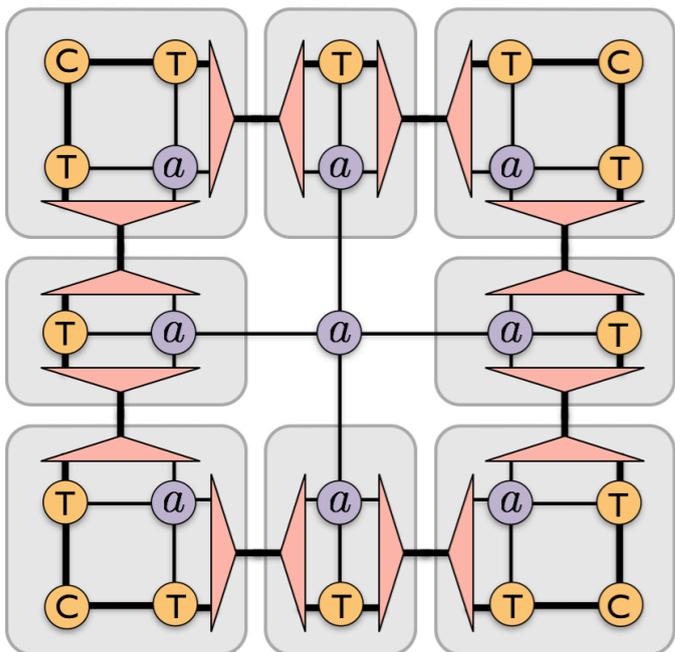
Relevant subspace?

DMRG: Eigenvectors with largest eigenvalues of  $\rho_{left}$

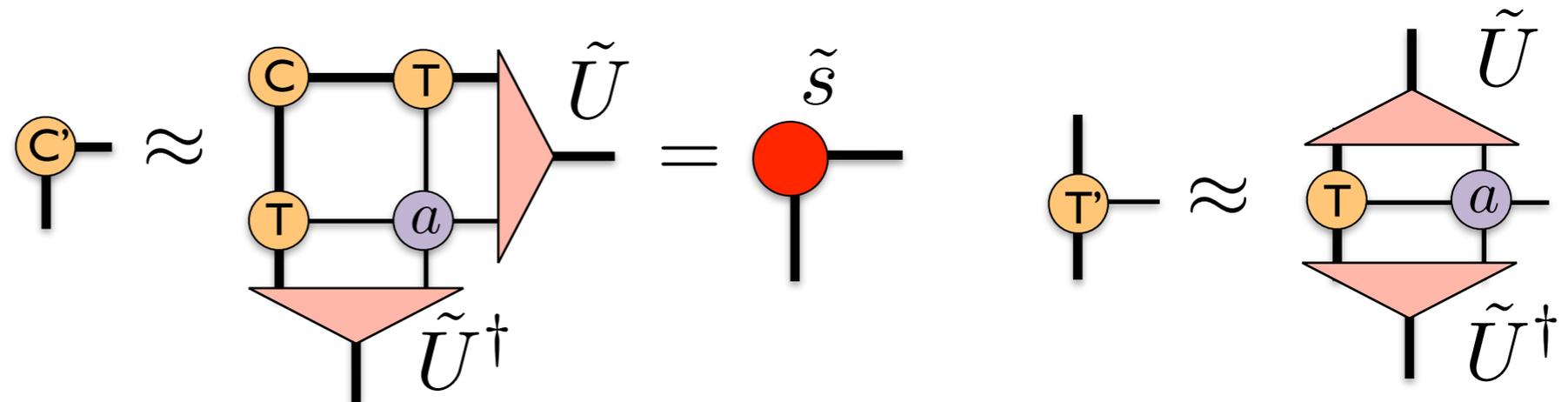
[Simpler: EIG/SVD of one corner]

How can we best truncate from

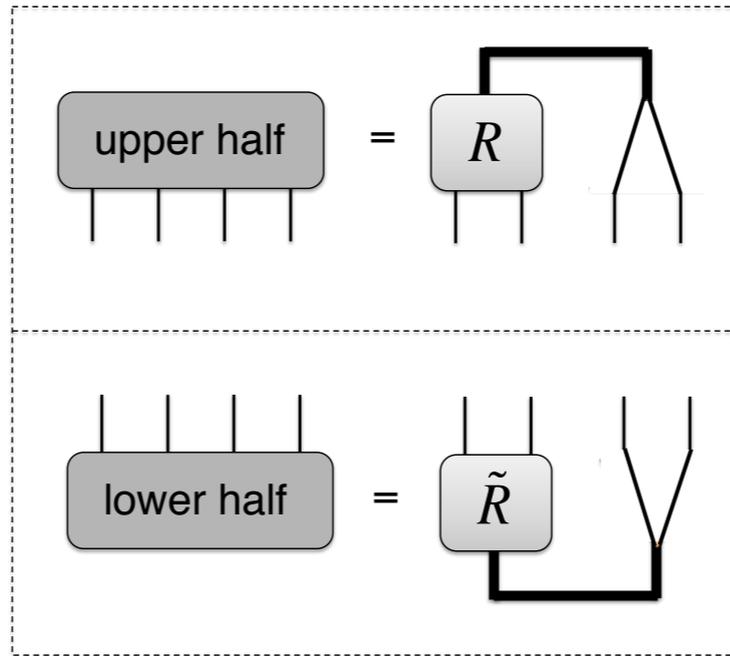
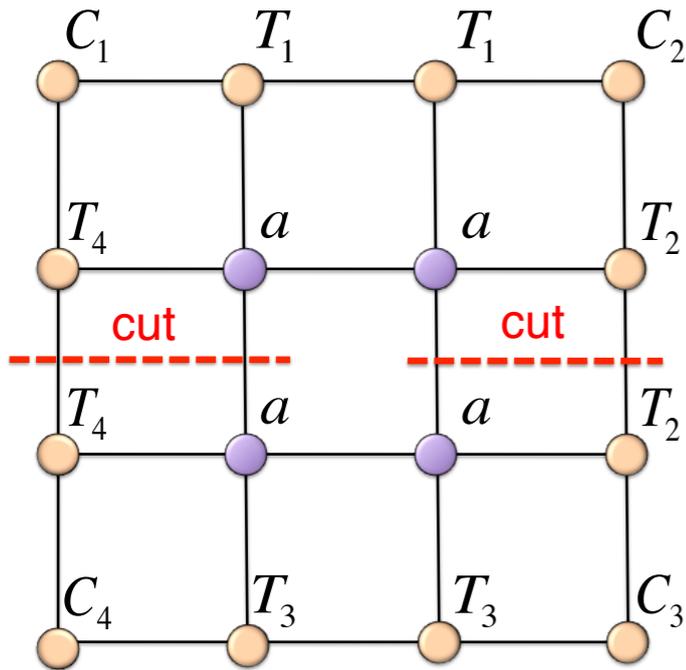
$$\chi D^2 \rightarrow \chi$$



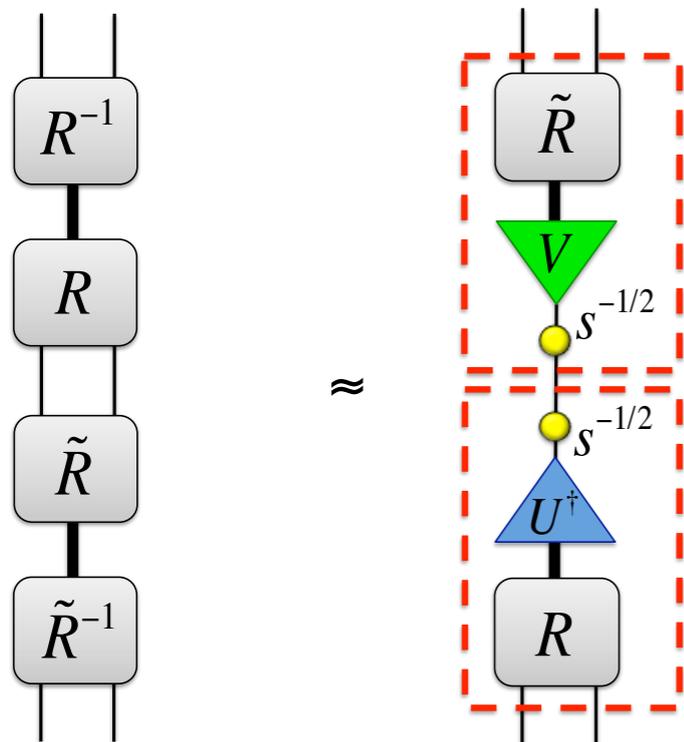
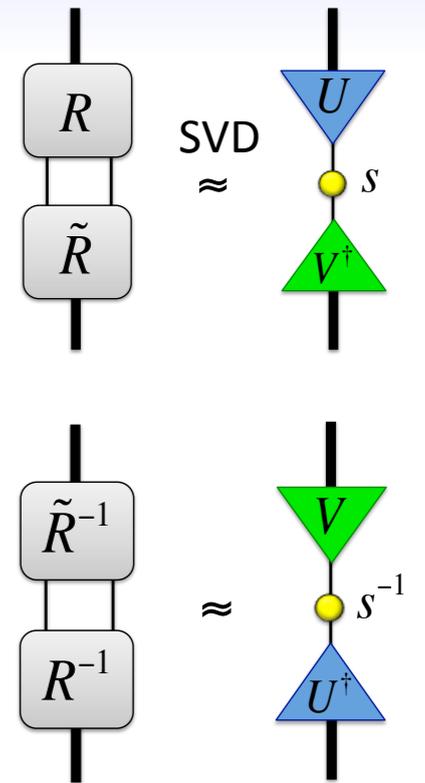
Renormalized tensors: keep only  $\chi$  states with largest weight



# General case: Renormalization step (left move)

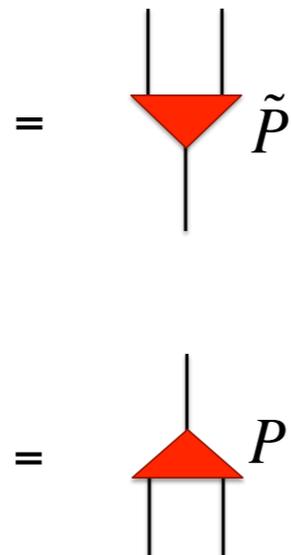


alternatively: only use upper left and lower left corners



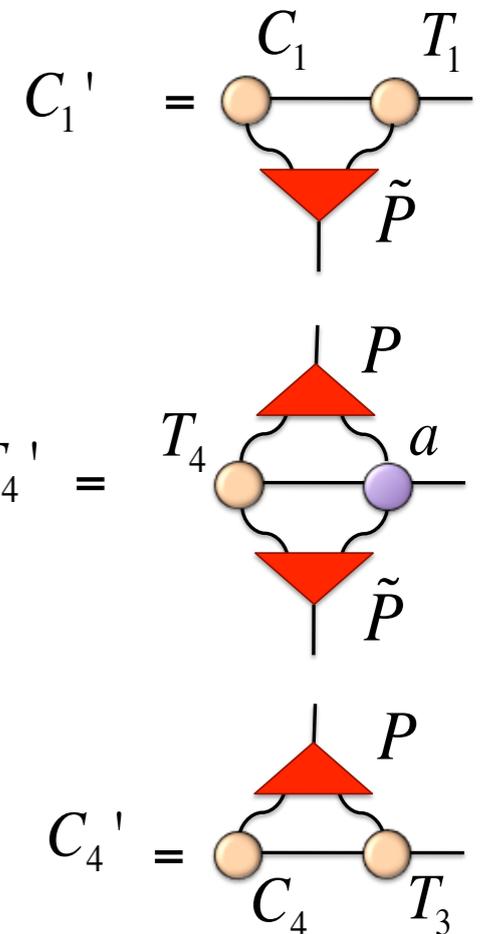
identity

approx. identity



projectors onto relevant subspace

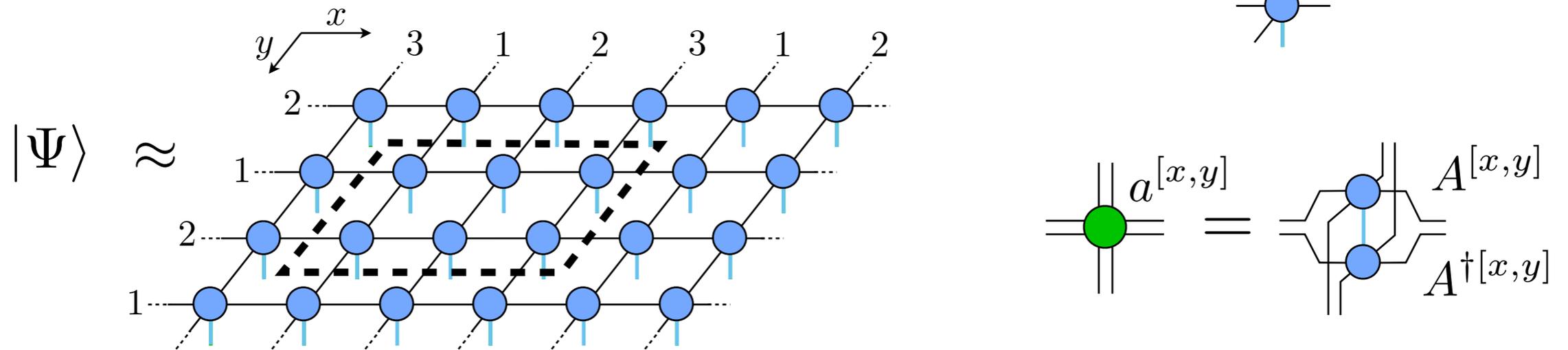
Wang, Pižorn & Verstraete, PRB 83 (2011)  
 Huang, Chen & Kao, PRB 86 (2012)  
 PC, Rice, Troyer, PRL 113 (2014)  
 T. Okubo, private comm.



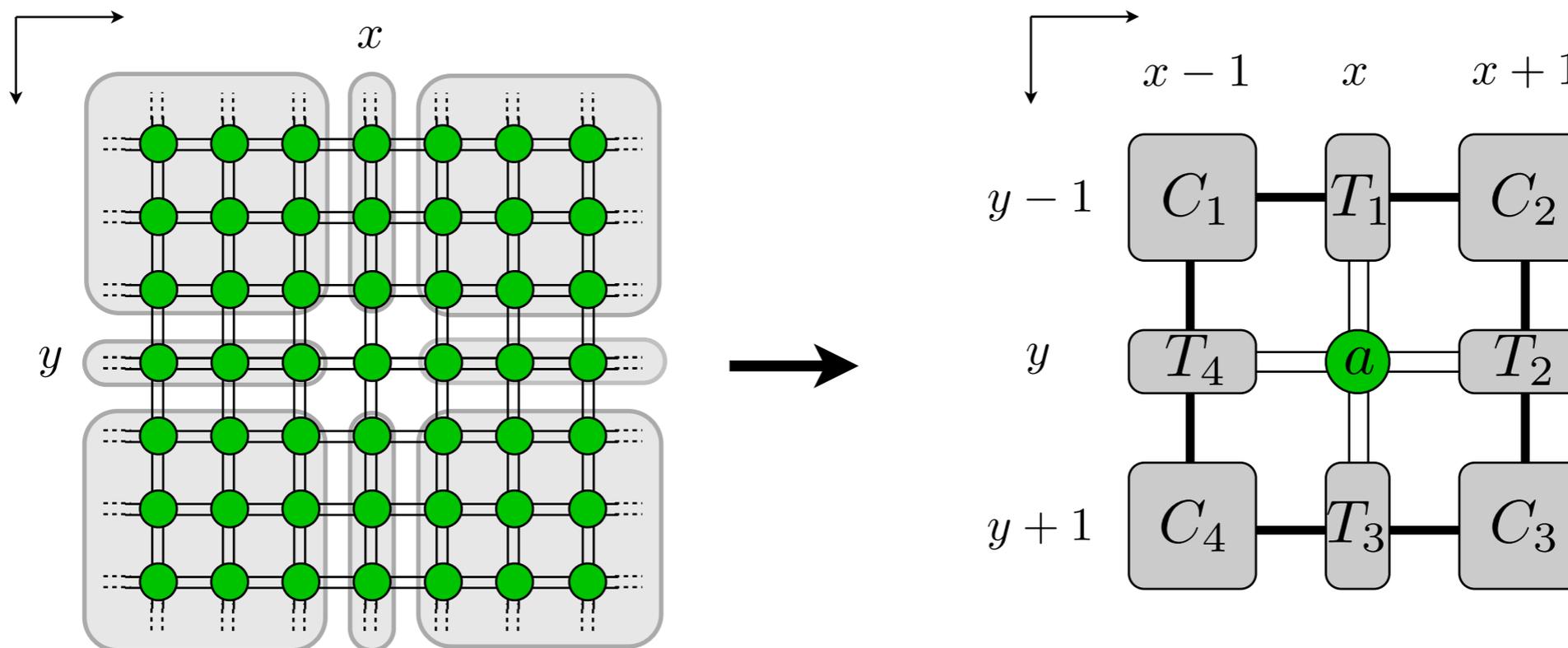
# CTM with larger unit cells

PC, White, Vidal, Troyer, PRB 84 (2011)

★ Each tensor has coordinates with respect to the unit cell:  $A^{[x,y]}$

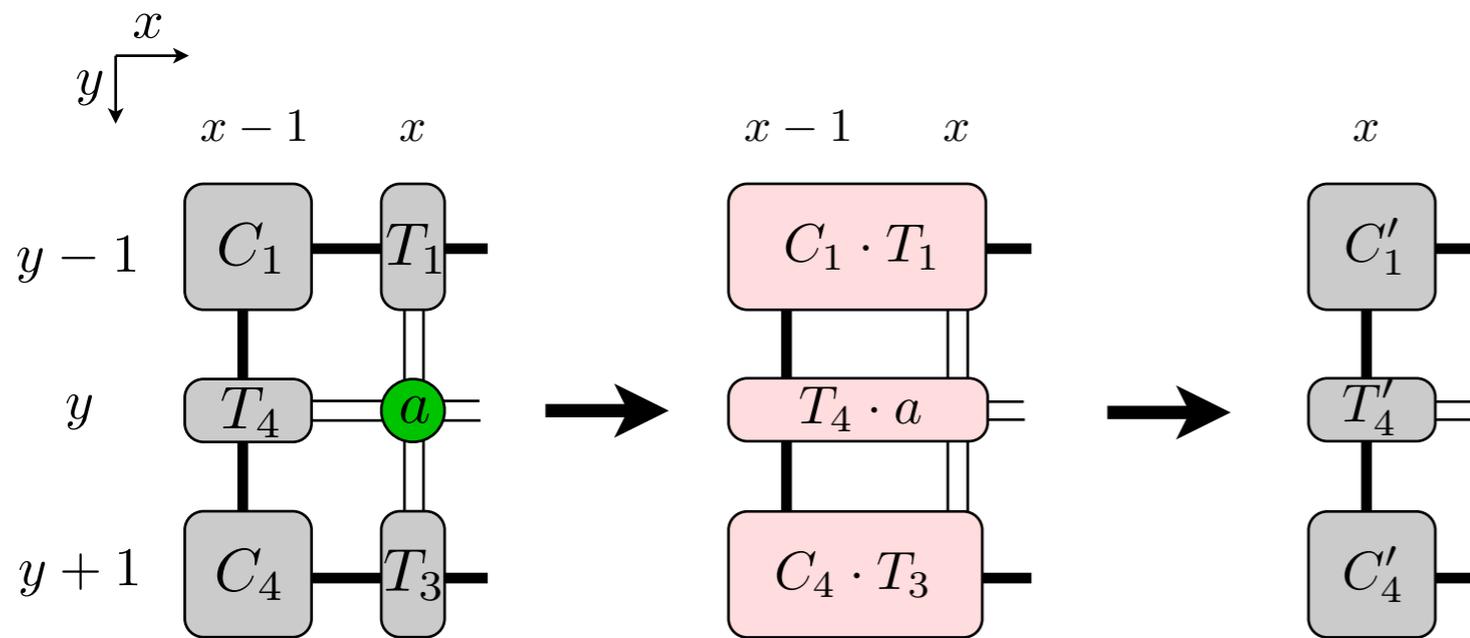


★ Keep a copy of every environment tensors  $C_1, \dots, C_4, T_1, \dots, T_4$  for each coordinate

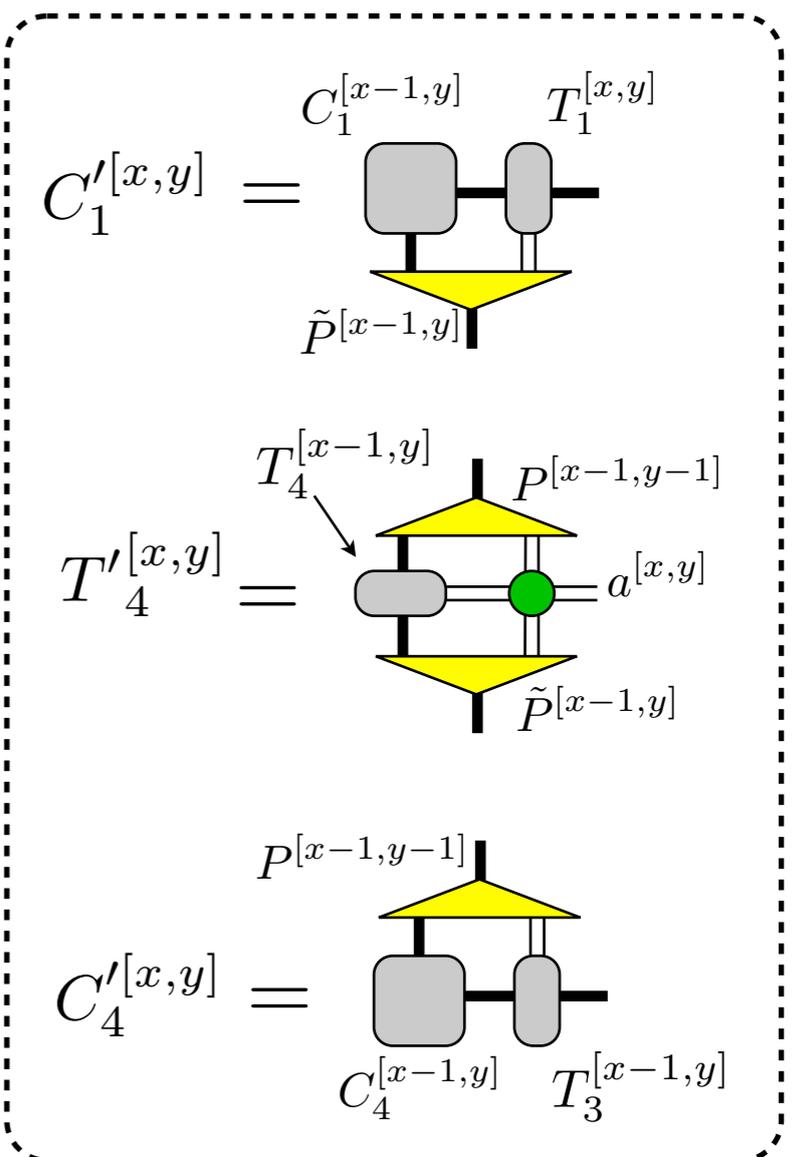
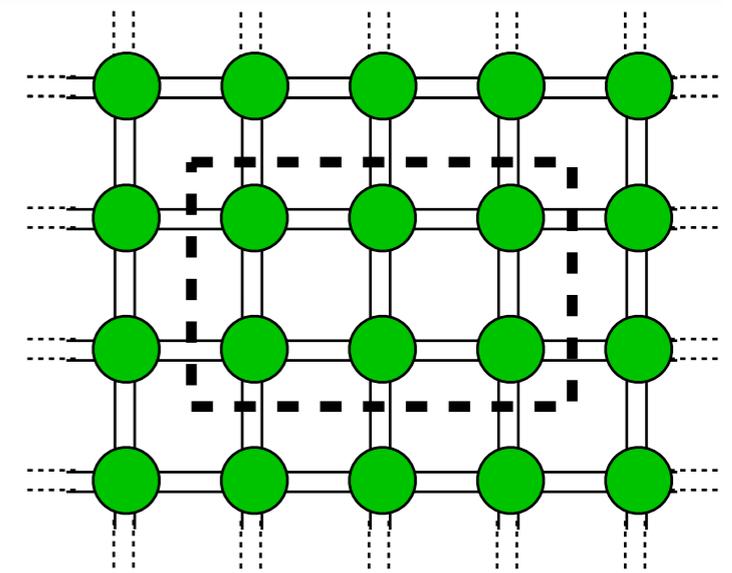


# CTM with larger unit cells

Left move for  $L_x \times L_y$  cell: do for all  $x$  and  $y$ !

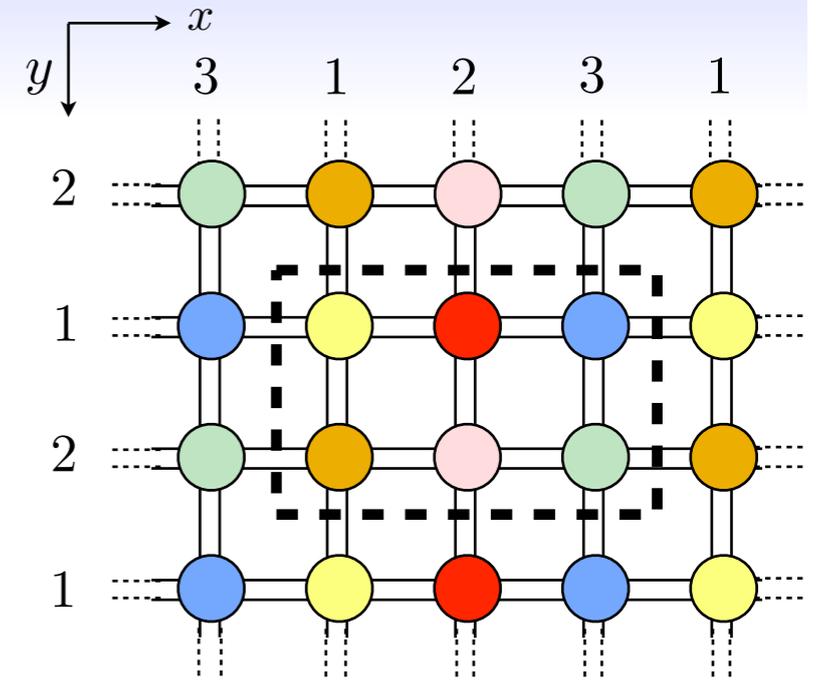
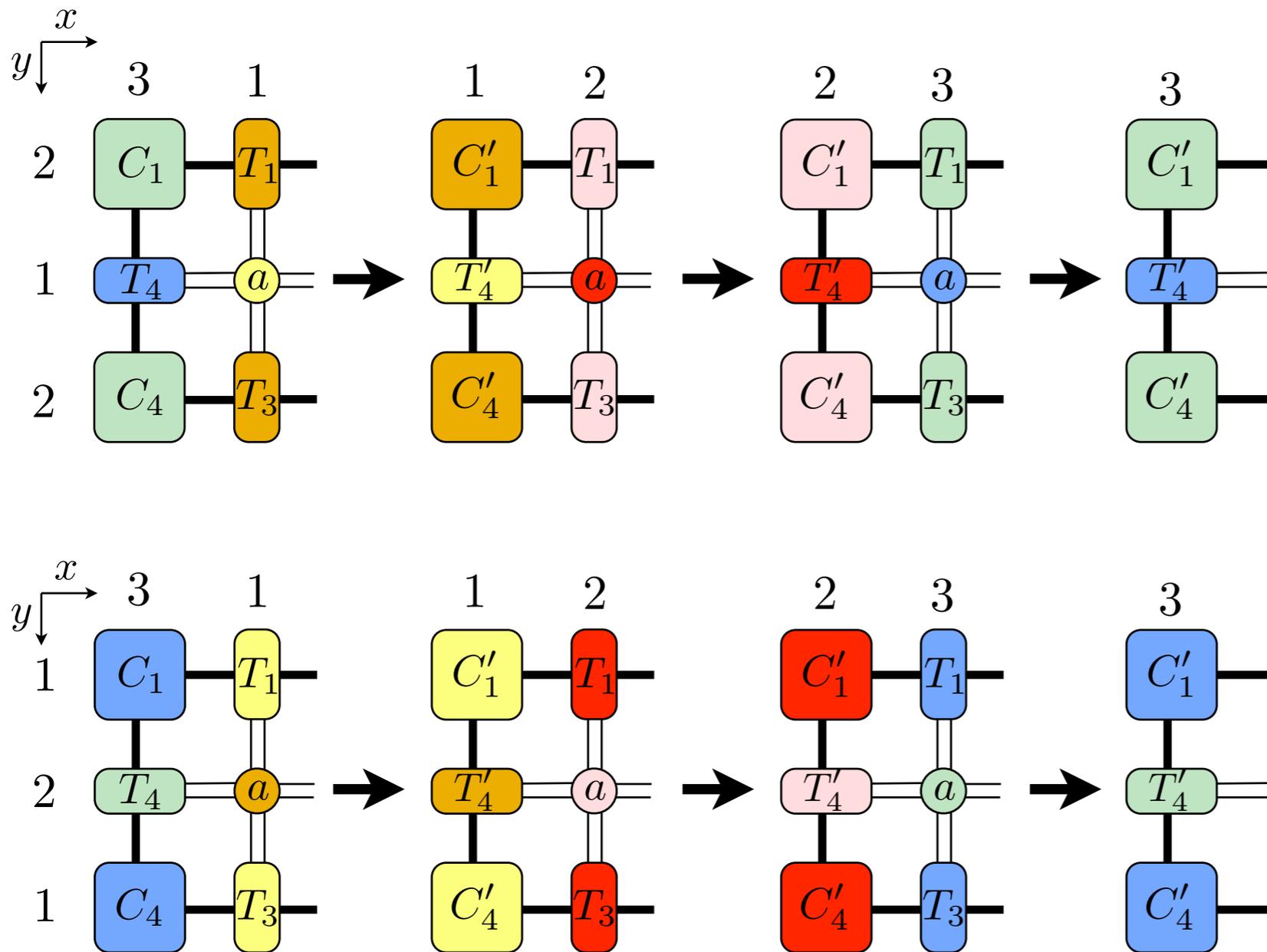


- Do for all  $x \in [1, L_x]$ 
  - Do for all  $y \in [1, L_y]$ 
    - \* Compute projectors  $P^{[x-1,y]}, \tilde{P}^{[x-1,y]}$
  - Do for all  $y \in [1, L_y]$ 
    - \* Compute updated environment tensors:  $C'_1[x,y], C'_4[x,y], T'_4[x,y]$



# CTM with larger unit cells

Left move for  $L_x \times L_y$  cell: do for all  $y$  and  $x$ !

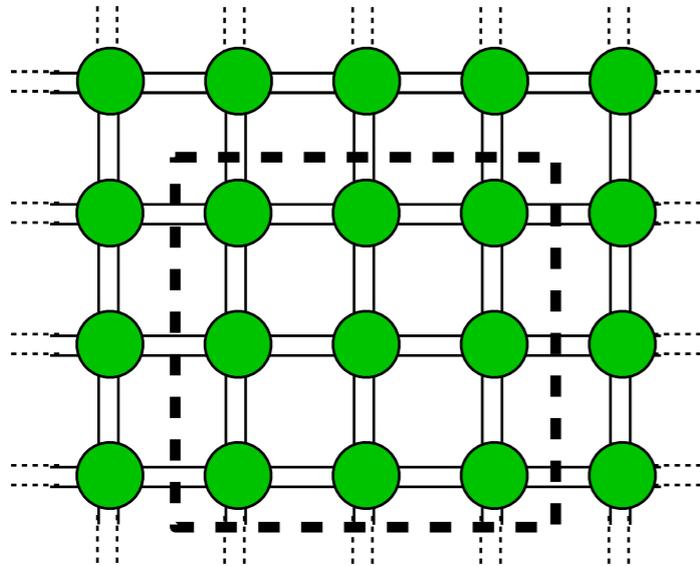


**Completed left  
move of entire  
unit cell!**

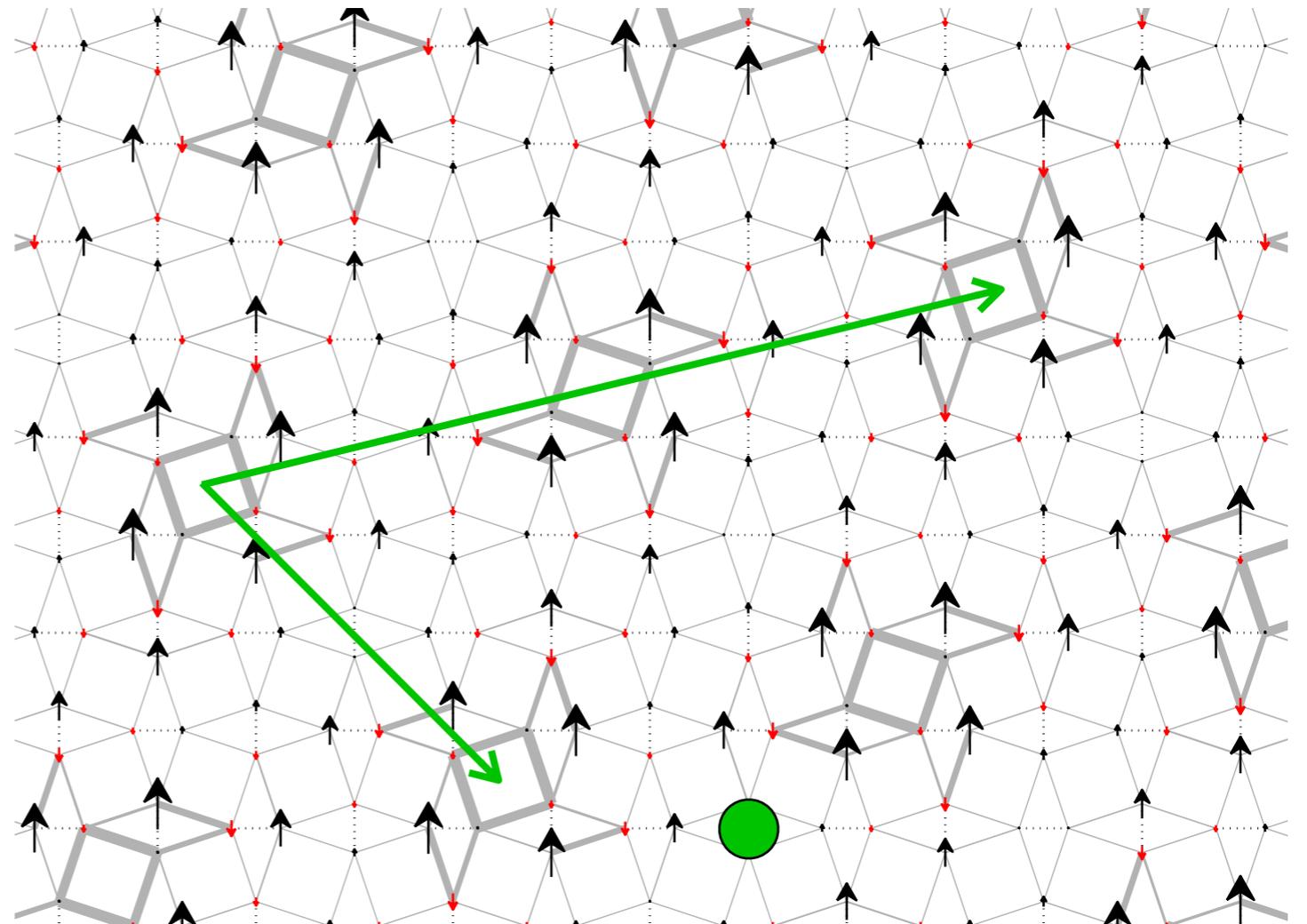
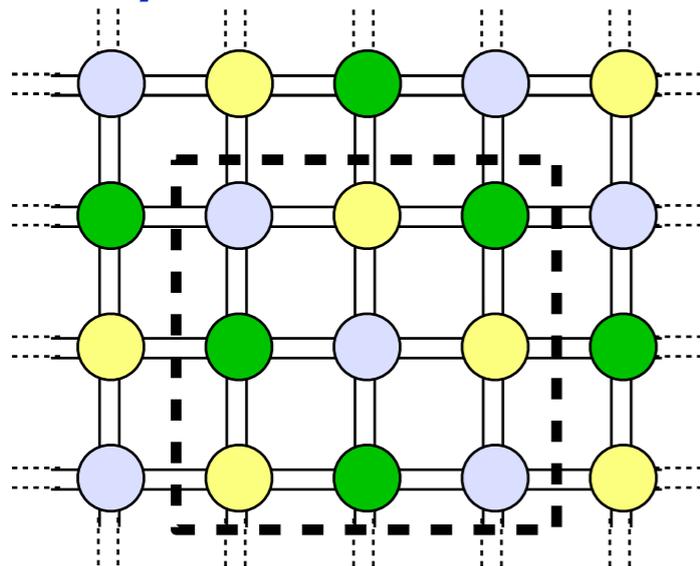
# CTM with larger unit cells

Other shapes than rectangular cell possible:

All 9 tensors different:



Only 3 different tensors:

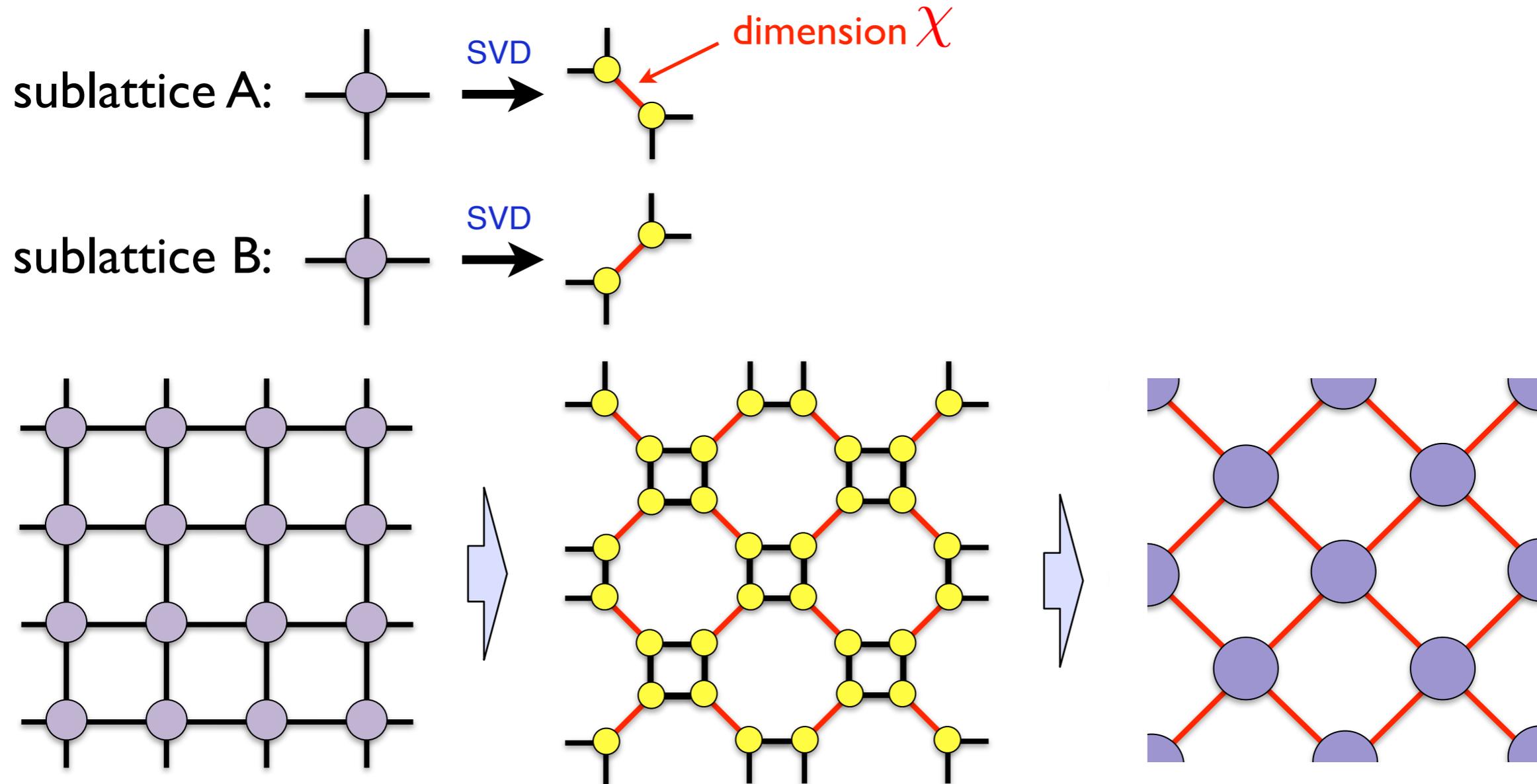


Unit cell with 30 tensors (60 sites)  
(example: Shastry-Sutherland model)

# Contracting the PEPS/iPEPS using TRG

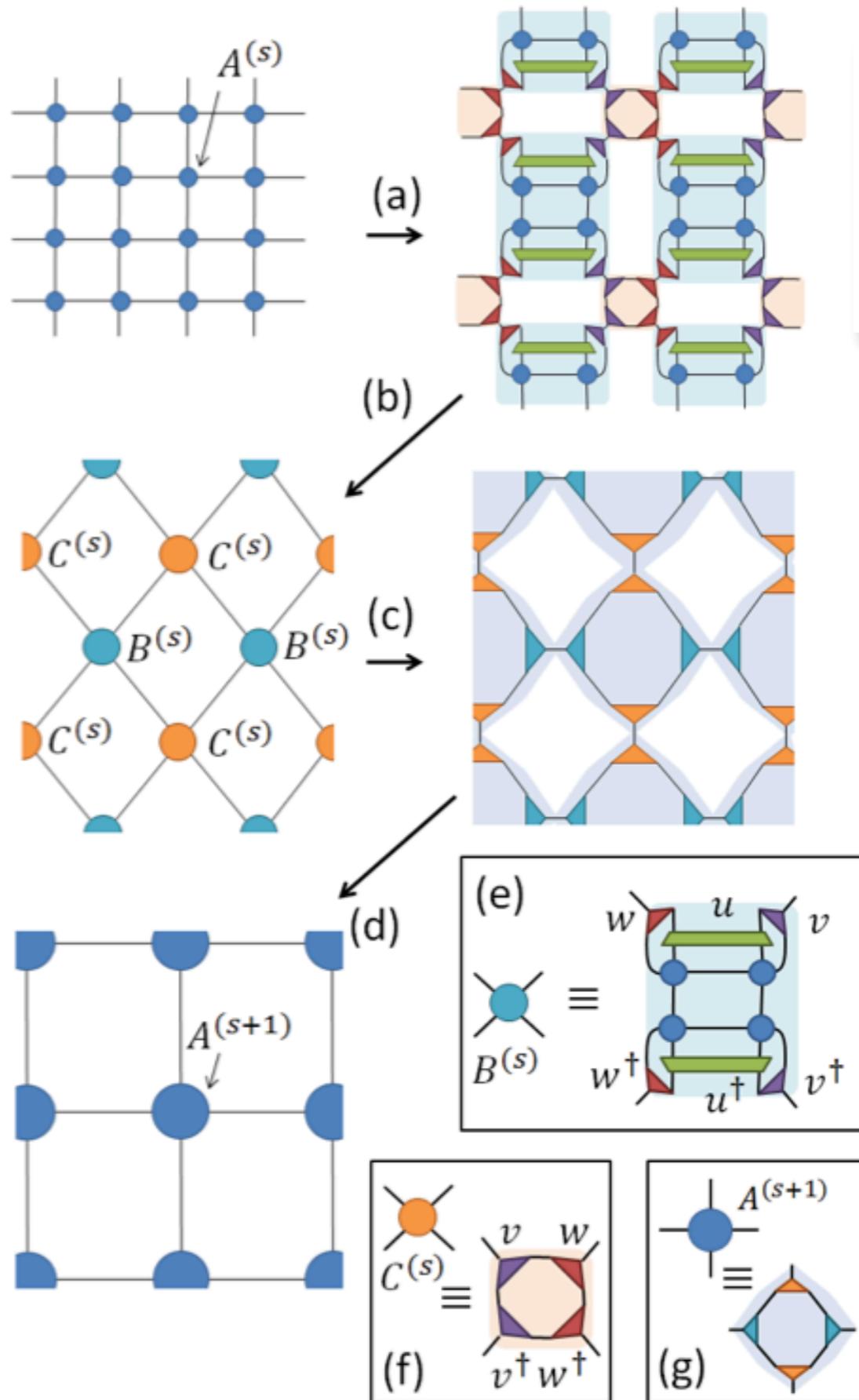
## Tensor Renormalization Group

Gu, Levin, Wen, B78, (2008)  
Levin, Nave, PRL99 (2007)  
Xie et al. PRL 103, (2009)



- ★ Contract PEPS with periodic boundary conditions
- ★ Finite or infinite systems
- ★ Related schemes: SRG, HOTRG, HOSRG, ...

# More advanced: Tensor network renormalization



## Tensor Network Renormalization

G. Evenbly<sup>1</sup> and G. Vidal<sup>2</sup>

<sup>1</sup>Institute for Quantum Information and Matter,  
California Institute of Technology, Pasadena CA 91125, USA\*

<sup>2</sup>Perimeter Institute for Theoretical Physics, Waterloo, Ontario N2L 2Y5, Canada<sup>†</sup>

(Dated: December 3, 2014)

Evenbly & Vidal, PRL 115 (2015)

- ★ Additional ingredient: **Disentangler**
- ★ Remove short-range entanglement at each coarse-graining step (key idea of the **MERA**)
- ★ Faster convergence with  $\chi$
- ★ Especially important for **critical** systems
- ★ Another variant: Loop-TNR:  
Yang, Gu & Wen, PRL 118 (2017)

# Contracting the PEPS

★ Exact contraction of an PEPS is exponentially hard!

→ use controlled approximate contraction scheme

## MPS-MPO-based approaches

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Jordan, et al. PRL79 (2008)  
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★ Accuracy of the approximate contraction is controlled by “boundary dimension”  $\chi$

★ Convergence in  $\chi$  needs to be carefully checked

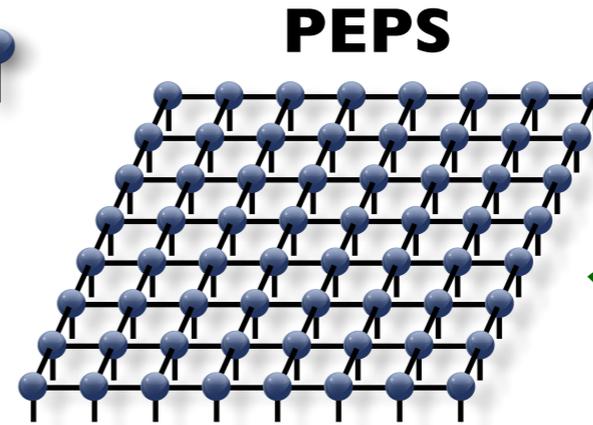
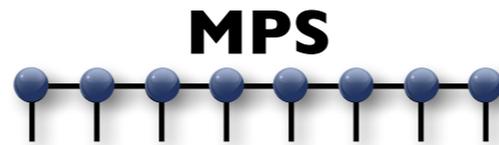
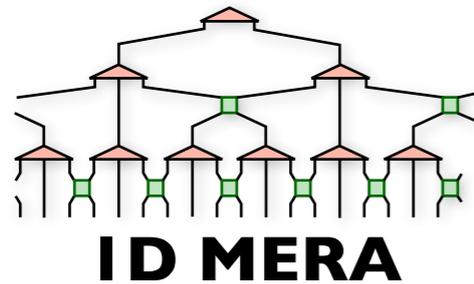
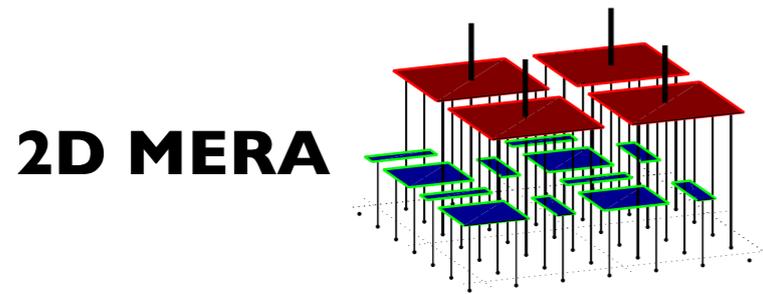
★ Overall cost:  $\mathcal{O}(D^{10\dots14})$  with  $\chi \sim D^2$

## TNR

Tensor Network Renormalization  
Evenbly & Vidal, PRL 115 (2015)

Loop-TNR:  
Yang, Gu & Wen, PRL 118 (2017)

# Summary: Tensor network algorithm for ground state



**Structure Variational ansatz**

**Find the best (ground) state**  
 $|\tilde{\Psi}\rangle$

**Compute observables**  
 $\langle \tilde{\Psi} | O | \tilde{\Psi} \rangle$



iterative optimization of individual tensors (energy minimization)

imaginary time evolution

Contraction of the tensor network exact / approximate

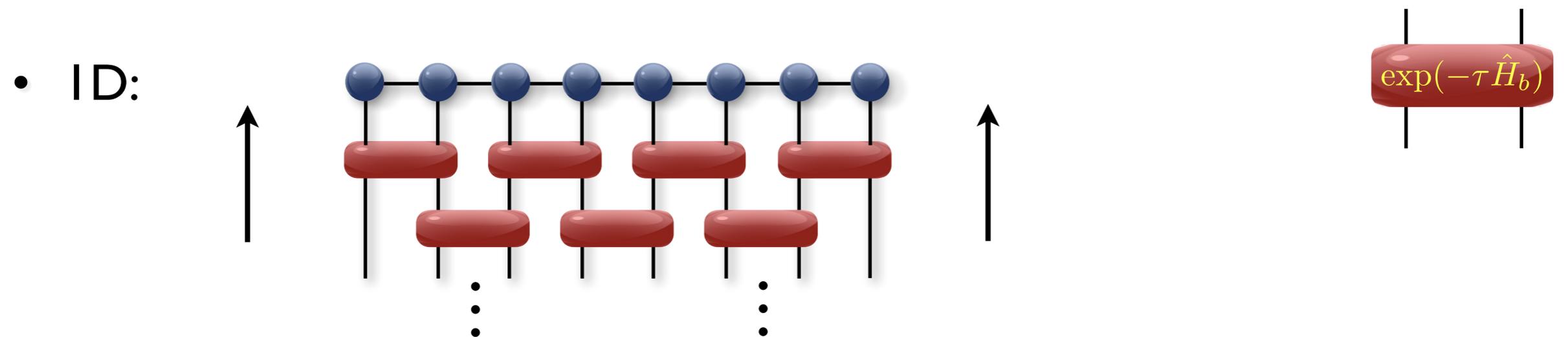
# Optimization

# Optimization via imaginary time evolution

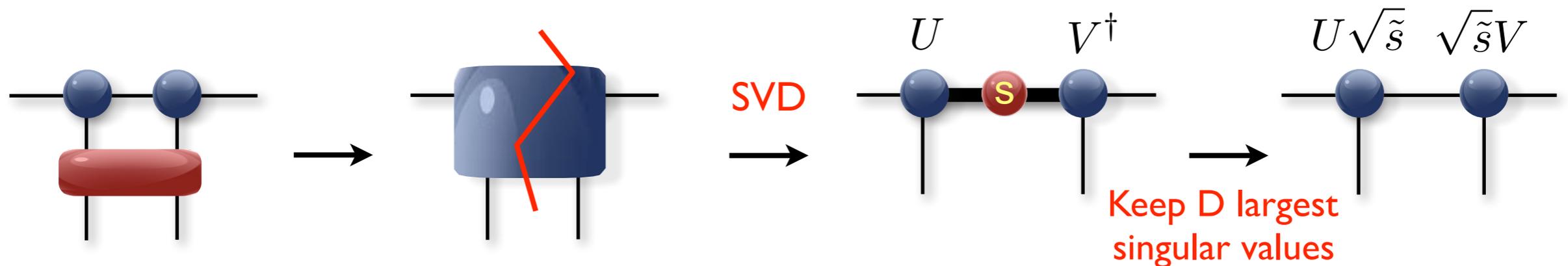
- Idea:  $\exp(-\beta \hat{H}) |\Psi_i\rangle \xrightarrow{\beta \rightarrow \infty} |\Psi_{GS}\rangle$

Trotter-Suzuki decomposition:  $\exp(-\beta \hat{H}) = \exp(-\beta \sum_b \hat{H}_b) = \left( \exp(-\tau \sum_b \hat{H}_b) \right)^n \approx \left( \prod_b \exp(-\tau \hat{H}_b) \right)^n$

$\tau = \beta/n$



- At each step: apply a two-site operator to a bond and truncate bond back to  $D$



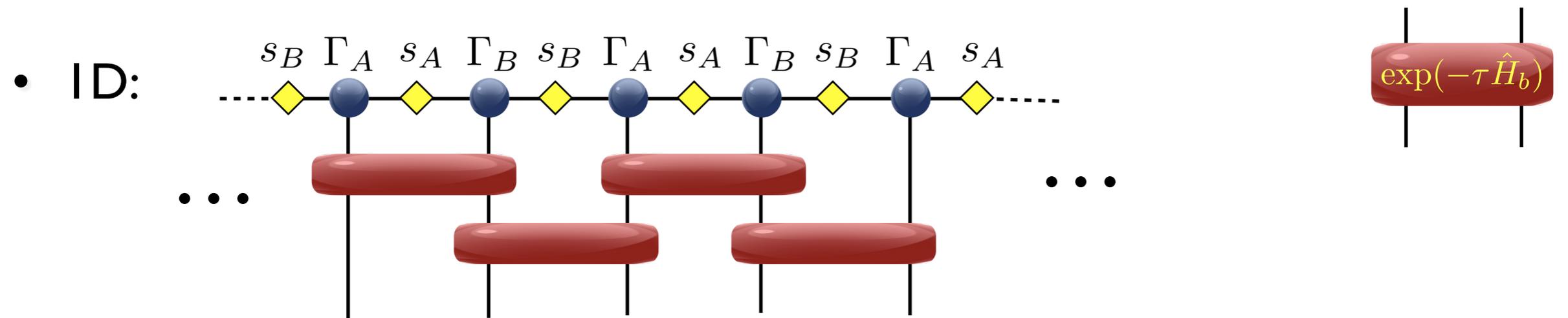
**Time Evolving Block Decimation (TEBD) algorithm**

Note: MPS needs to be in canonical form

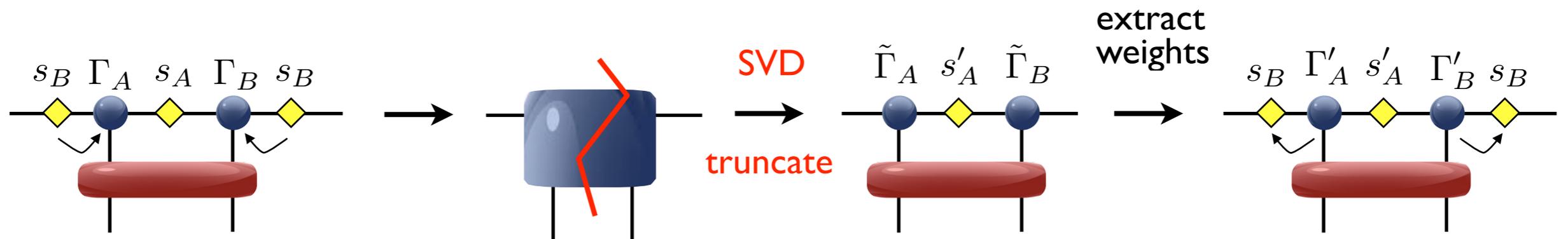
# Optimization via imaginary time evolution

- Idea:  $\exp(-\beta \hat{H}) |\Psi_i\rangle \xrightarrow{\beta \rightarrow \infty} |\Psi_{GS}\rangle$

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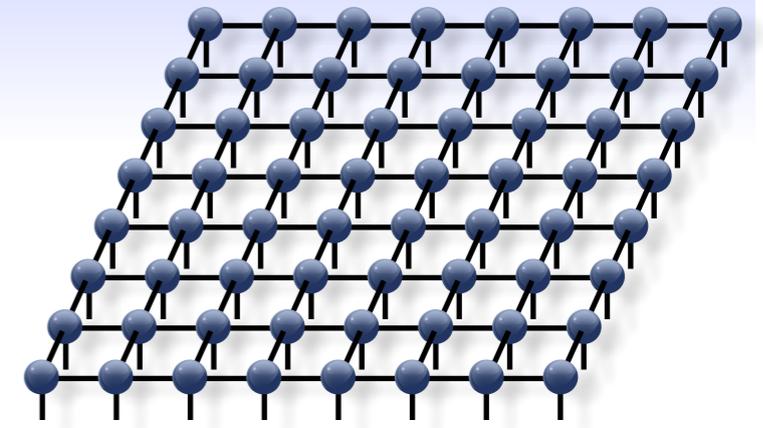
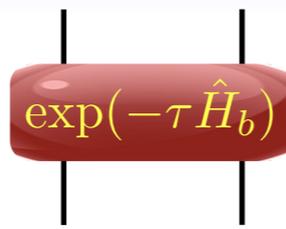
- At each step: apply a two-site operator to a bond and truncate bond back to  $D$



infinite **T**ime **E**volving **B**lock **D**ecimation (iTEBD)

# Optimization via imaginary time evolution

- **2D: same idea:** apply  $\exp(-\tau \hat{H}_b)$  to a bond and truncate bond back to  $D$



- **However**, SVD update is not optimal (because of loops in PEPS)!

## simple update (SVD)

Jiang et al, PRL 101 (2008)

- ★ “local” update like in TEBD
- ★ Cheap, but not optimal (e.g. overestimates magnetization in  $S=1/2$  Heisenberg model)

## full update

Jordan et al, PRL 101 (2008)

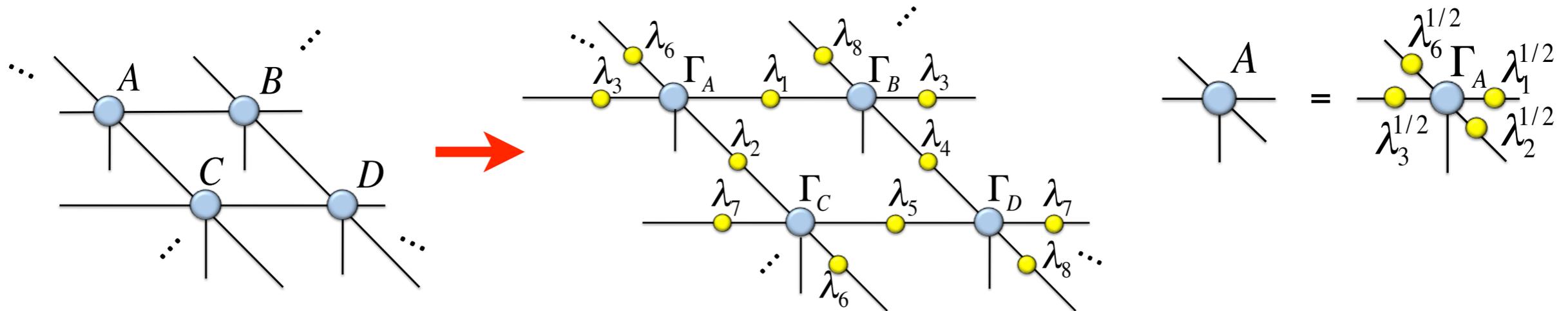
- ★ Take the full wave function into account for truncation
- ★ optimal, but computationally more expensive
- ★ Fast-full update [Phien et al, PRB 92 (2015)]

**Cluster update** Wang, Verstraete, arXiv:1110.4362 (2011)

# Optimization: simple update

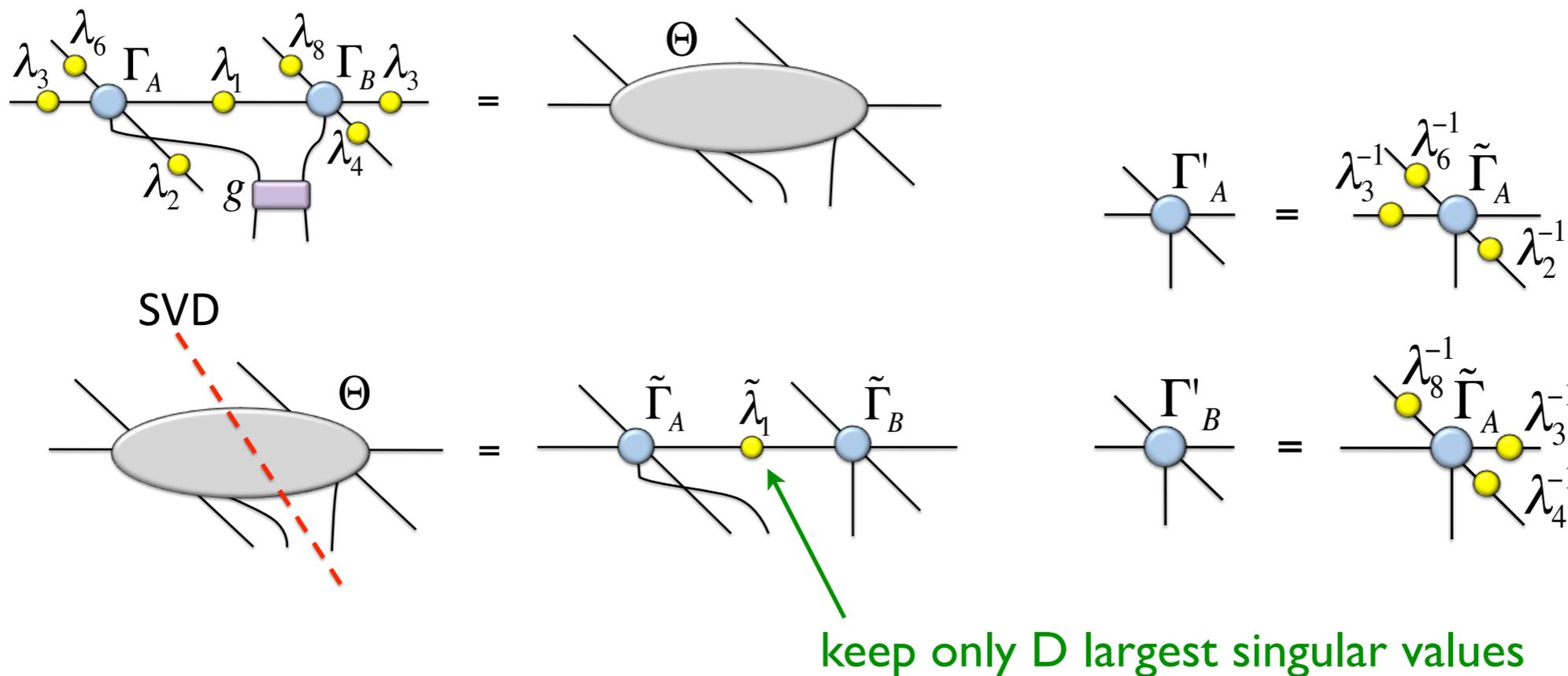
Jiang, et al., PRL 101, 090603 (2008)

- iPEPS with “weights” on the bonds (takes environment effectively into account)



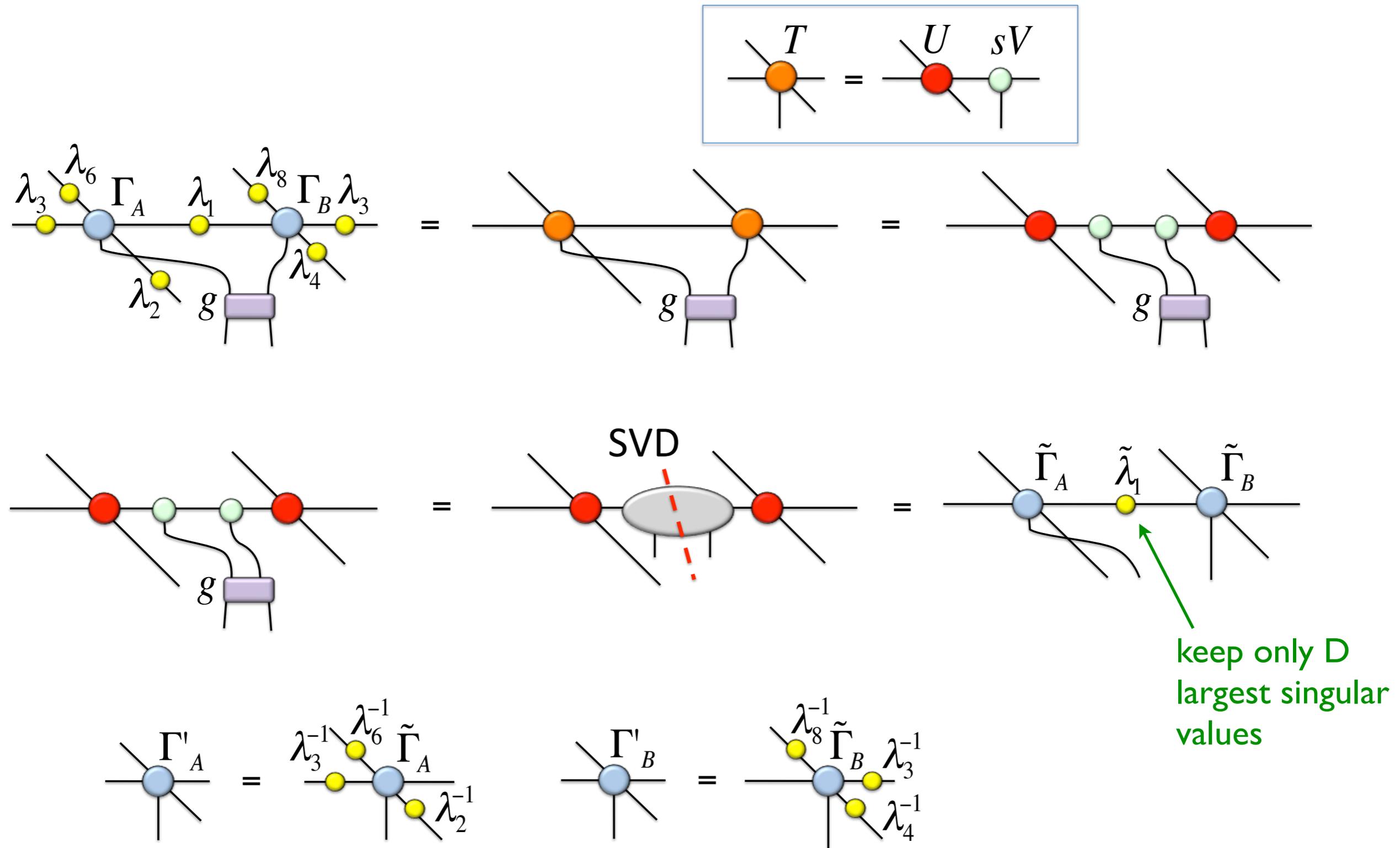
- Update works like in ID with iTEBD (infinite time-evolving block decimation)

G. Vidal, PRL 91, 147902 (2003)



# Trick to make it cheaper

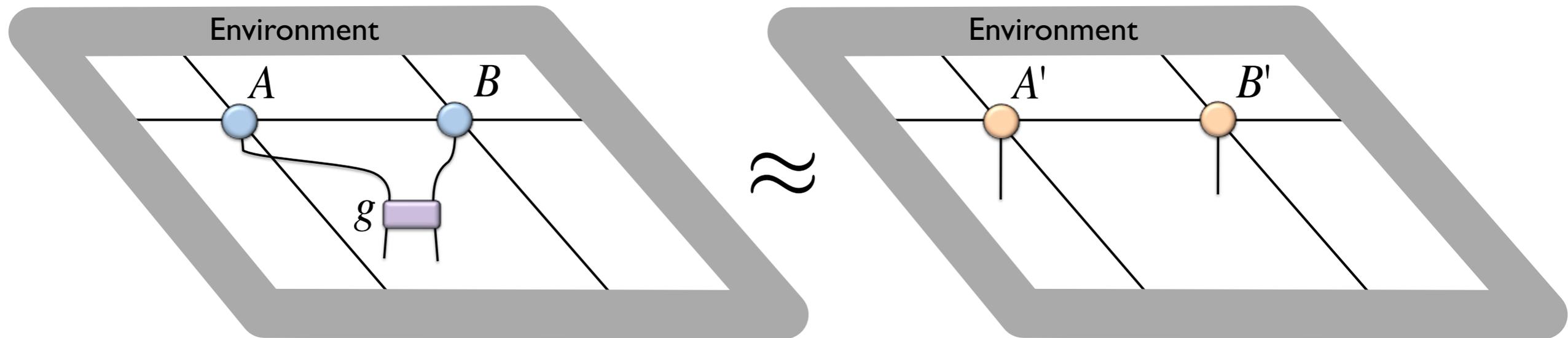
- Idea: Split off the part of the tensor which is updated



# Optimization: full update

Jordan, Orus, Vidal, Verstraete, Cirac, PRL (2008)  
Corboz, Orus, Bauer, Vidal, PRB 81, 165104 (2010)

- Approximate old PEPS + gate with a new PEPS with bond dimension  $D$

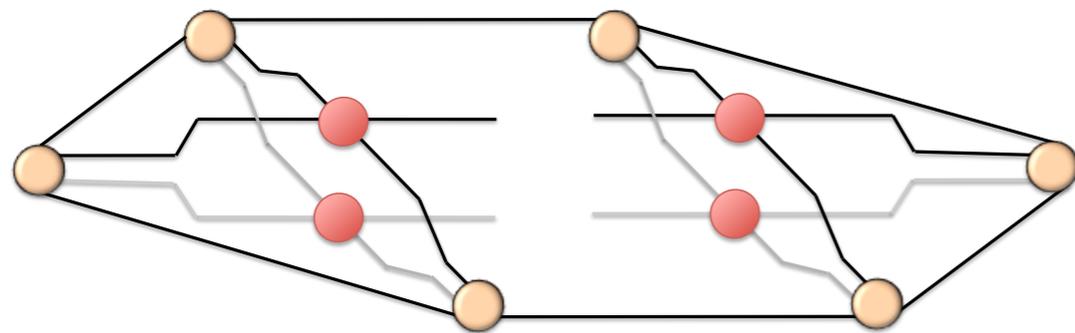
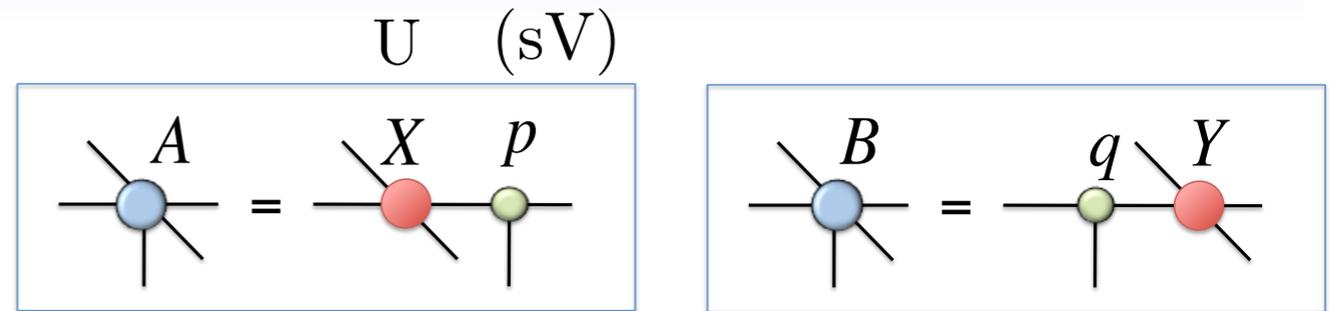


$$|\tilde{\Psi}\rangle = g|\Psi\rangle \approx |\Psi'\rangle$$

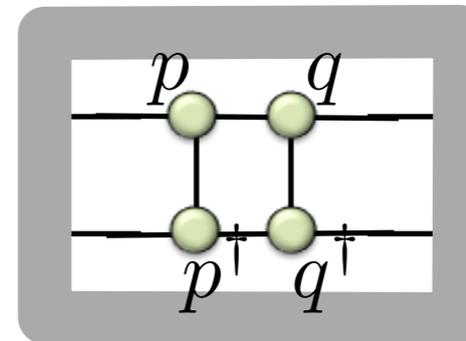
- Minimize  $\| |\tilde{\Psi}\rangle - |\Psi'\rangle \|^2 = \langle \tilde{\Psi} | \tilde{\Psi} \rangle + \langle \Psi' | \Psi' \rangle - \langle \tilde{\Psi} | \Psi' \rangle - \langle \Psi' | \tilde{\Psi} \rangle$
- Iteratively / CG / Newton / ...

# Full-update: details

- Split off the part of the tensor which is updated



=

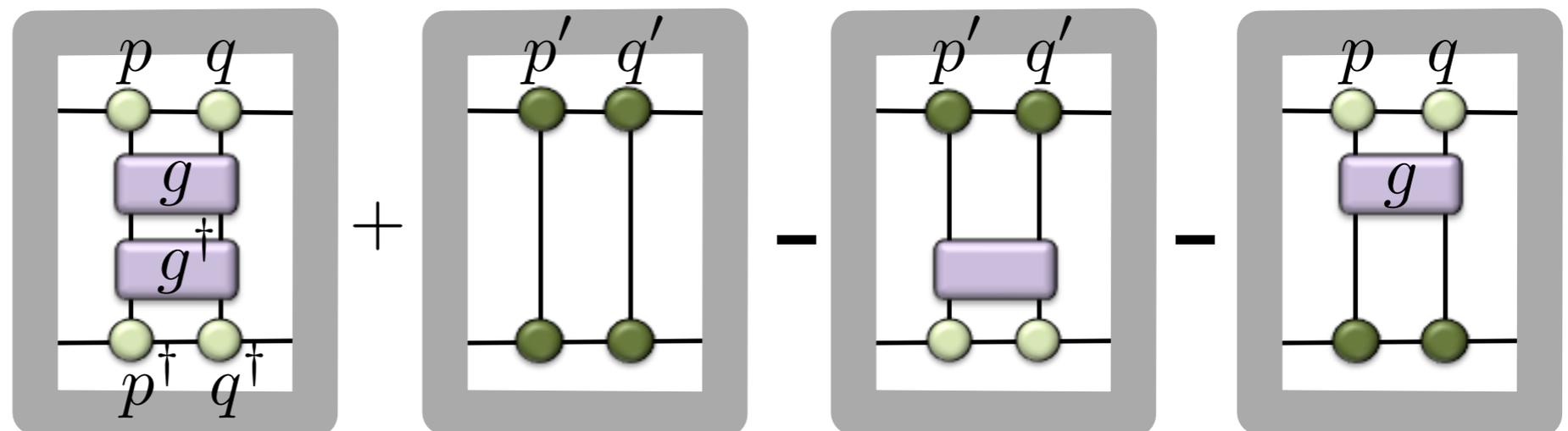


Environment  
of p and q  
tensors

$$|\tilde{\Psi}\rangle = g|\Psi(p, q)\rangle \approx |\Psi'(p', q')\rangle \quad \text{find new } p', \text{ and } q' \text{ to minimize: } \|\ |\tilde{\Psi}\rangle - |\Psi'\rangle \|^2$$

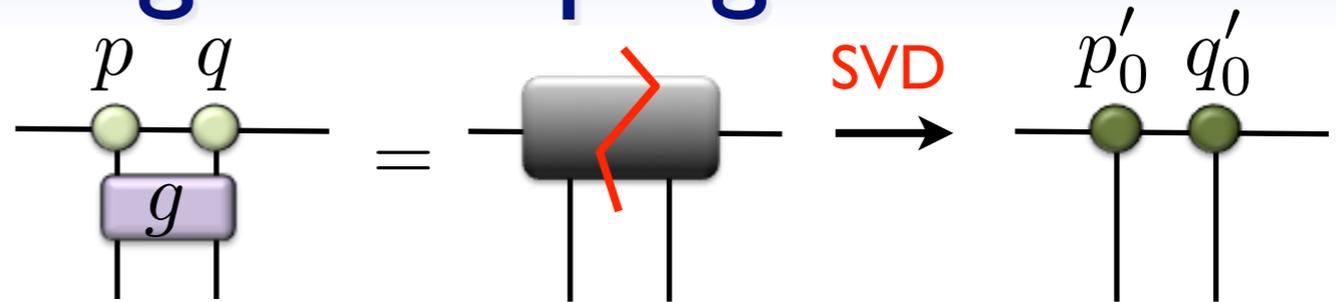
$$d(p', q') = \langle \tilde{\Psi} | \tilde{\Psi} \rangle + \langle \Psi' | \Psi' \rangle - \langle \tilde{\Psi} | \Psi' \rangle - \langle \Psi' | \tilde{\Psi} \rangle$$

“Cost-function”



# Finding $p'$ and $q'$ through sweeping

- Initial guess with SVD:



- Keep  $q'$  fixed and optimize with respect to  $p'$   $\frac{\partial}{\partial p'^*} d(p', q') = 0$

$$\frac{\partial}{\partial p'^*} \left[ \begin{array}{c} \boxed{\text{Diagram 1}} + \boxed{\text{Diagram 2}} - \boxed{\text{Diagram 3}} - \boxed{\text{Diagram 4}} \end{array} \right] = 0$$

The diagram shows the derivative of the distance function with respect to  $p'^*$ . It is represented as a large bracketed expression equal to zero. Inside the bracket are four terms: a plus sign followed by a gray box containing a diagram with green circles  $p$  and  $q$  on top and a purple box  $g$  in the middle; a plus sign followed by a gray box containing a diagram with green circles  $p'$  and  $p'^{\dagger}$  on top and bottom and a purple box  $g$  in the middle; a minus sign followed by a gray box containing a diagram with green circles  $p'$  and  $p'^{\dagger}$  on top and bottom and a purple box  $g$  in the middle; and a minus sign followed by a gray box containing a diagram with green circles  $p$  and  $q$  on top and green circles  $p'$  and  $p'^{\dagger}$  on bottom, with a purple box  $g$  in the middle.

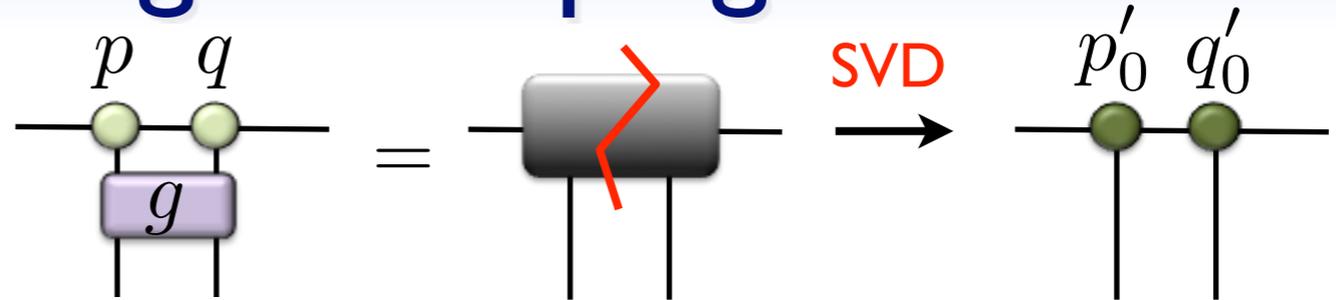
$$\boxed{\text{Diagram 5}} = \boxed{\text{Diagram 6}}$$

The diagram shows the simplification of the derivative equation. It consists of two gray boxes separated by an equals sign. The left box contains a diagram with green circles  $p'$  and  $p'^{\dagger}$  on top and bottom and a purple box  $g$  in the middle. The right box contains a diagram with green circles  $p$  and  $q$  on top and green circles  $p'$  and  $p'^{\dagger}$  on bottom, with a purple box  $g$  in the middle.

- Solve linear system:  $M p' = b \rightarrow$  **new  $p'$**

# Finding $p'$ and $q'$ through sweeping

- Initial guess with SVD:



- Keep  $q'$  fixed and optimize with respect to  $p'$ :  $\frac{\partial}{\partial p'^*} d(p', q') = 0$

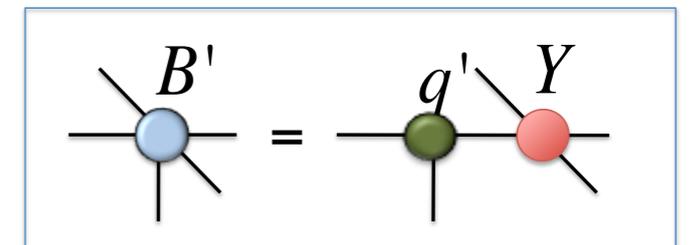
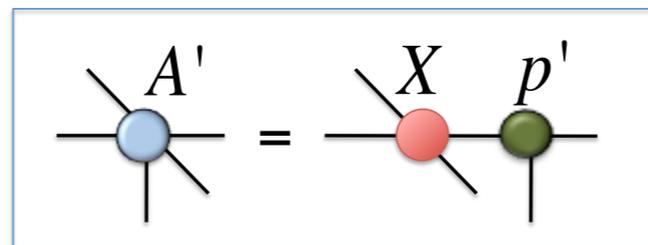
- Solve linear system:  $M p' = b \rightarrow$  **new  $p'$**

- Keep  $p'$  fixed and optimize with respect to  $q'$ :  $\frac{\partial}{\partial q'^*} d(p', q') = 0$

- Solve linear system:  $\tilde{M} q' = \tilde{b} \rightarrow$  **new  $q'$**

- Repeat above until convergence in  $d(p', q')$

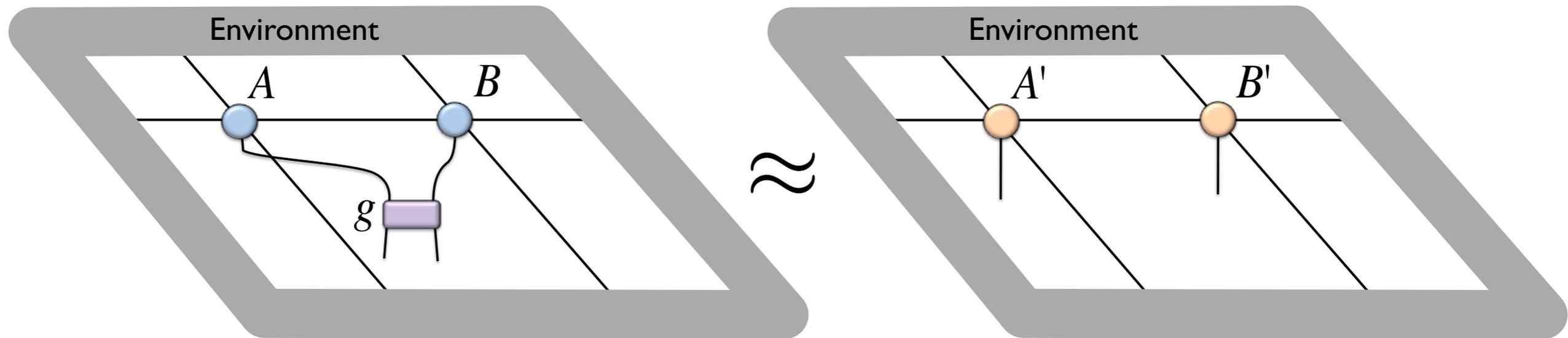
- Retrieve full tensors again:



# Optimization: full update

Jordan, Orus, Vidal, Verstraete, Cirac, PRL (2008)  
Corboz, Orus, Bauer, Vidal, PRB 81, 165104 (2010)

- Approximate old PEPS + gate with a new PEPS with bond dimension  $D$



$$|\tilde{\Psi}\rangle = g|\Psi\rangle \approx |\Psi'\rangle$$

- Minimize  $\| |\tilde{\Psi}\rangle - |\Psi'\rangle \|^2 = \langle \tilde{\Psi} | \tilde{\Psi} \rangle + \langle \Psi' | \Psi' \rangle - \langle \tilde{\Psi} | \Psi' \rangle - \langle \Psi' | \tilde{\Psi} \rangle$
- Iteratively / CG / Newton / ...
- The full wave function is taken into account for the truncation!
- At each step the environment has to be computed! expensive... but optimal!

# Optimization: simple vs full update

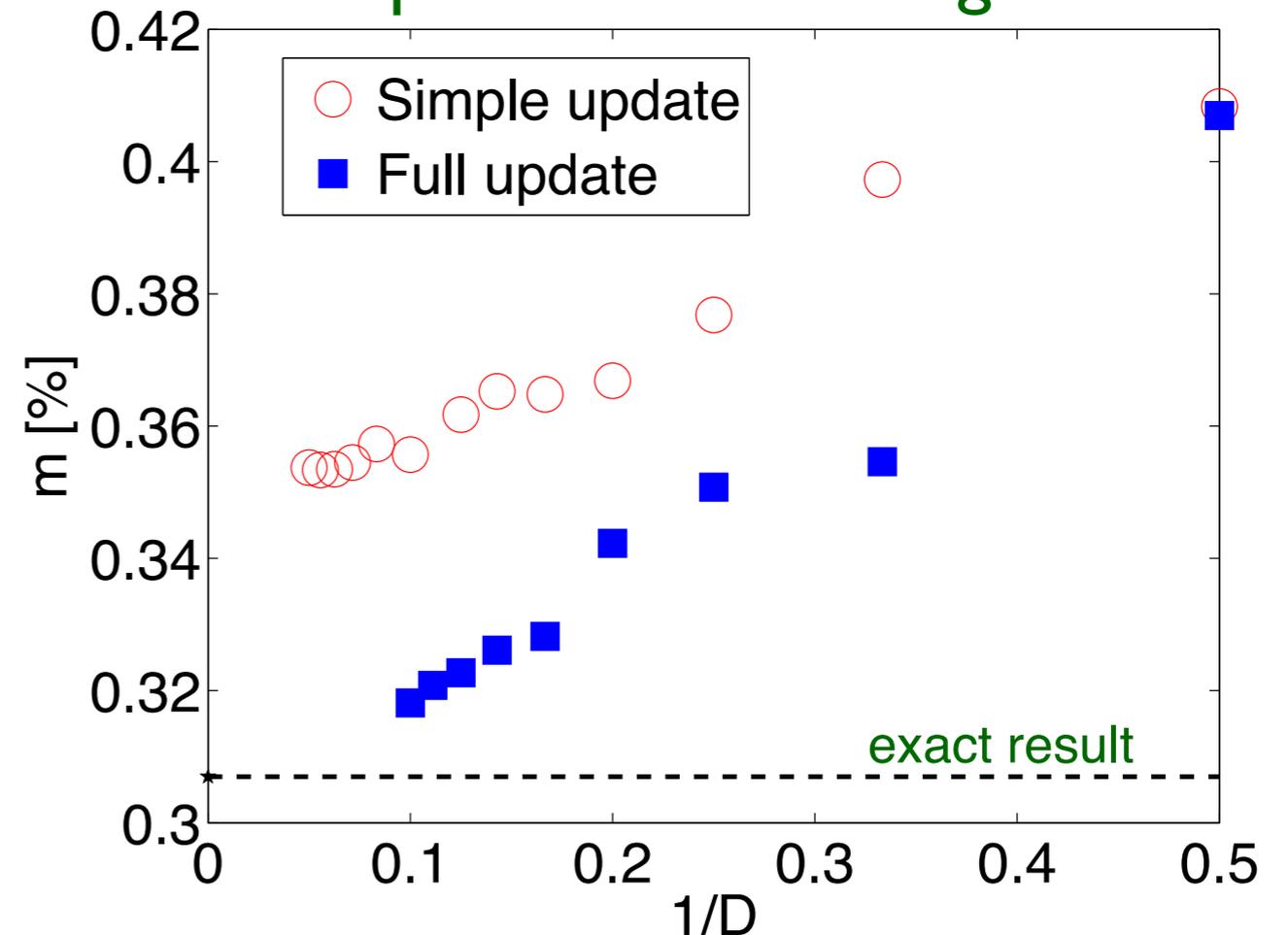
## simple update

- ★ “local” update like in TEBD
- ★ Cheap, but not optimal (e.g. overestimates magnetization in  $S=1/2$  Heisenberg model)

## full update

- ★ Take the full wave function into account for truncation
- ★ optimal, but computationally more expensive

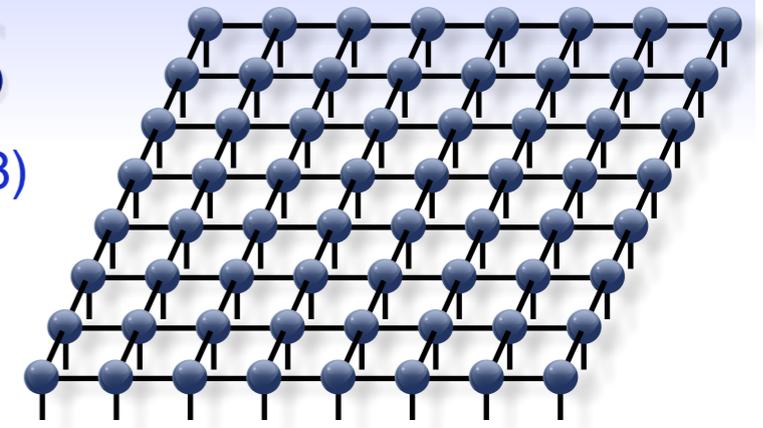
## Example: 2D Heisenberg model



- Combine the two: Use simple update to get an initial state for the full update
- Don't compute environment from scratch but recycle previous one  
→ **fast full update**

# Variational optimization for PEPS

Verstraete, Murg, Cirac, Adv. Phys. 57 (2008)

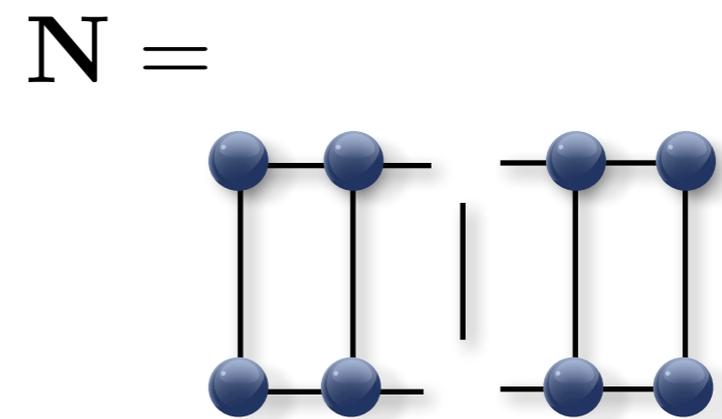
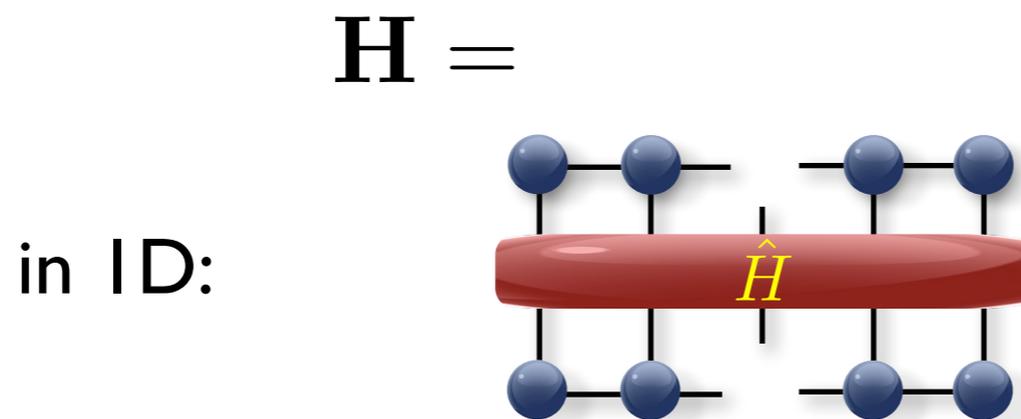


1. Select one of the PEPS tensors  $A$

2. Optimize tensor  $A$  (keeping all the others fixed) by minimizing the energy:

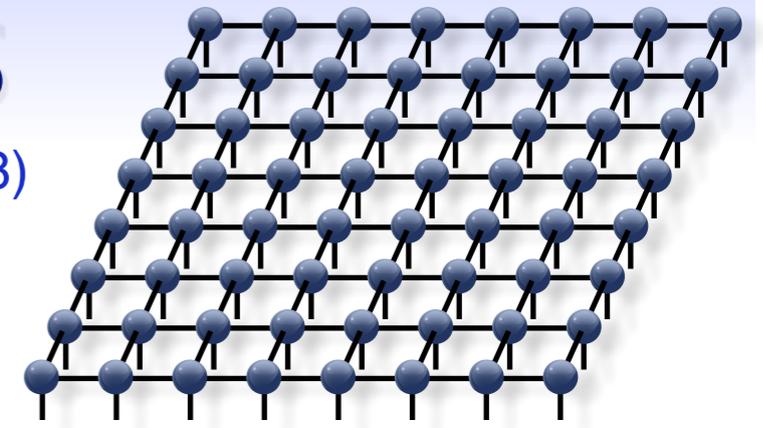
$$E = \frac{\langle \Psi | H | \Psi \rangle}{\langle \Psi | \Psi \rangle} \xrightarrow{\text{minimize}} \mathbf{H} x = E \mathbf{N} x$$

tensor network including all Hamiltonian terms     tensor network from norm term  
tensor A reshaped as a vector  
solve generalized eigenvalue problem



# Variational optimization for PEPS

Verstraete, Murg, Cirac, Adv. Phys. 57 (2008)



1. Select one of the PEPS tensors  $A$

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tensor network including all Hamiltonian terms

tensor network from norm term

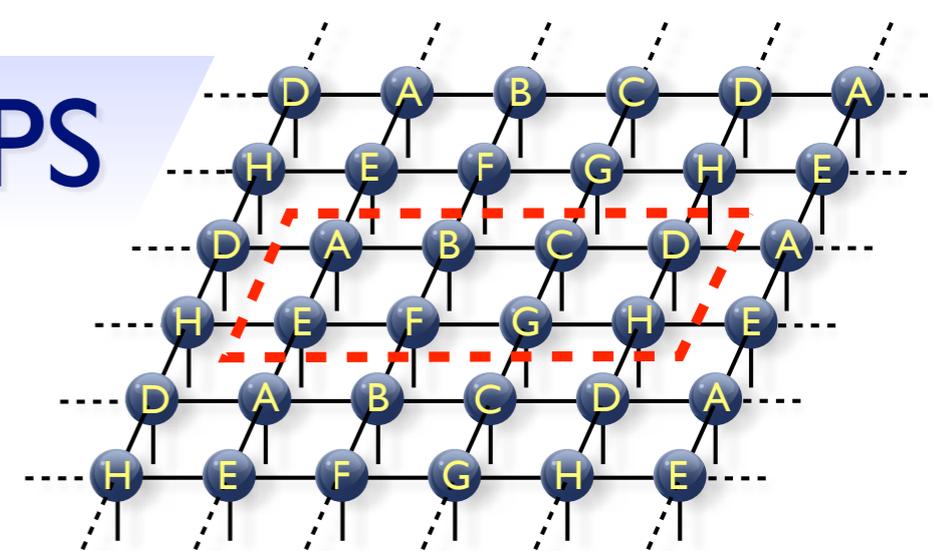
tensor  $A$  reshaped as a vector

**solve generalized eigenvalue problem**

3. Take the next tensor and optimize (keeping other tensors fixed)

4. Repeat 2-3 iteratively until convergence is reached

# Variational optimization for iPEPS



## Main challenges:

1. Need to take into account infinitely many Hamiltonian contributions
  - ◆ Solution: use corner-transfer matrix method [PC, PRB 94 (2016)]
  - ◆ Alternative: use “channel-environments” [Vanderstraeten et al, PRB 92; PRB 94 (2016)]
  - ◆ Or: Use PEPO (similar to 3D classical) [cf. Nishino et al. Prog. Theor. Phys 105 (2001)]
  
2. Tensor A appears infinitely many times! (Min. problem highly non-linear)
  - ◆ Take adaptive linear combination of old and new tensor [PC, PRB 94 (2016)]  
[see also Nishino et al. Prog. Theor. Phys 105 (2001), Gendiar et al. PTR 110 (2003)]
  - ◆ Alternative: use CG approach [Vanderstraeten, Haegeman, PC, Verstraete, PRB 94 (2016)]

$$E = \frac{\langle \Psi | H | \Psi \rangle}{\langle \Psi | \Psi \rangle} \xrightarrow{\text{minimize}} \mathbf{H} x = E \mathbf{N} x$$

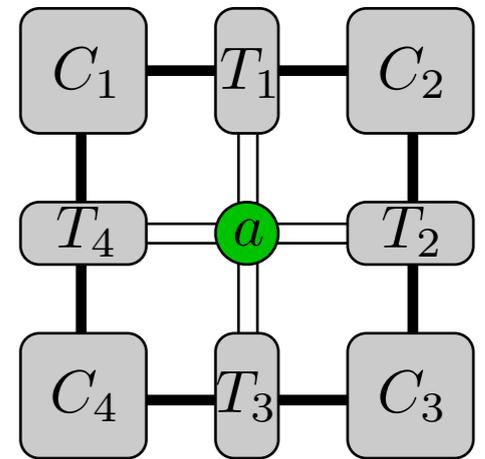
tensor network including all Hamiltonian terms      tensor network from norm term

tensor A reshaped as a vector

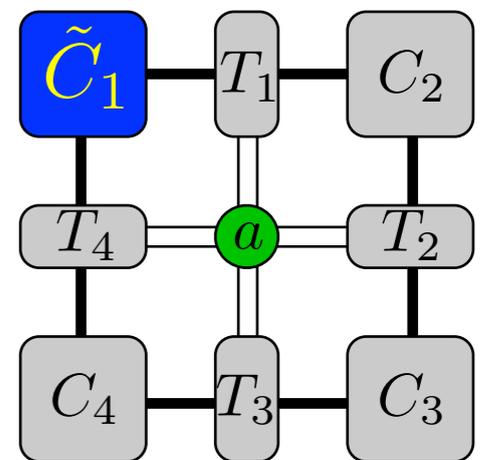
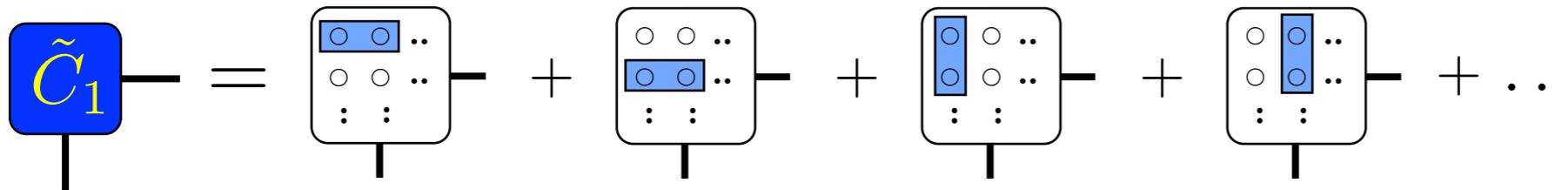
# H-environment

$$E = \frac{\langle \Psi | H | \Psi \rangle}{\langle \Psi | \Psi \rangle} \xrightarrow{\text{minimize}} \mathbf{H} x = E \mathbf{N} x$$

↑ tensor network including all Hamiltonian terms  
↑ tensor network from norm  
↑ **But how about H ??**



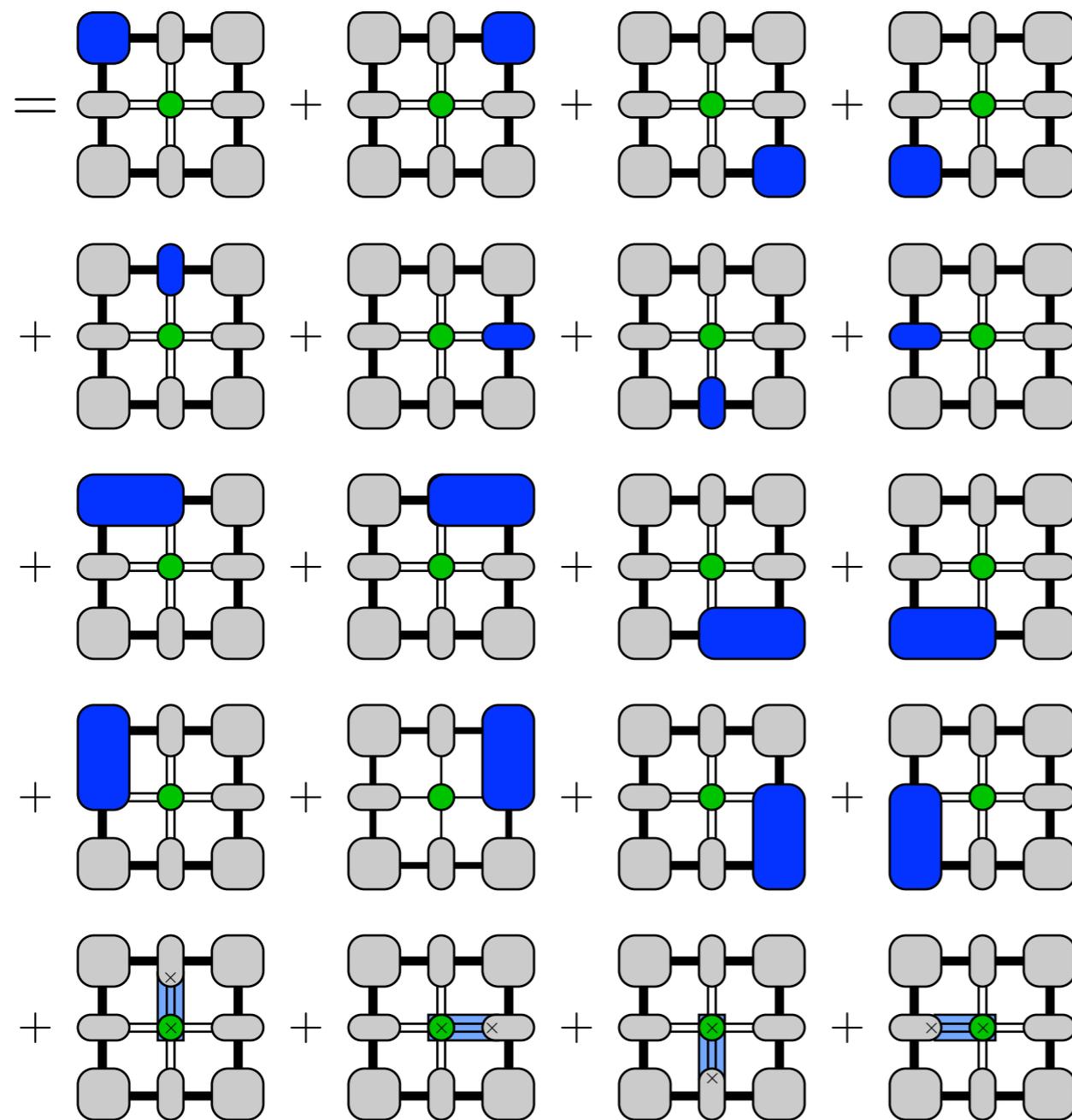
► Need additional **H**-environment tensors:



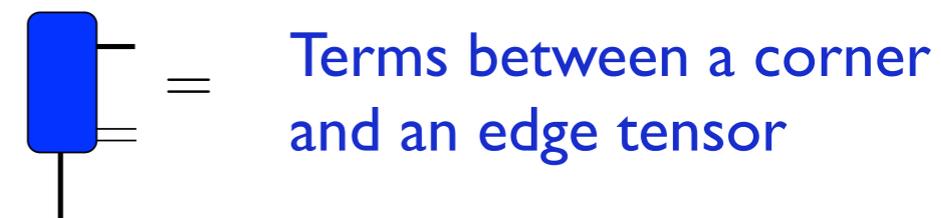
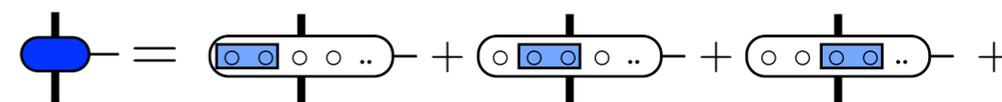
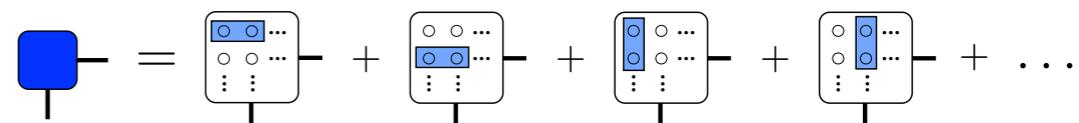
➡ taking into account all Hamiltonian contributions in the infinite upper left corner

# H-environment

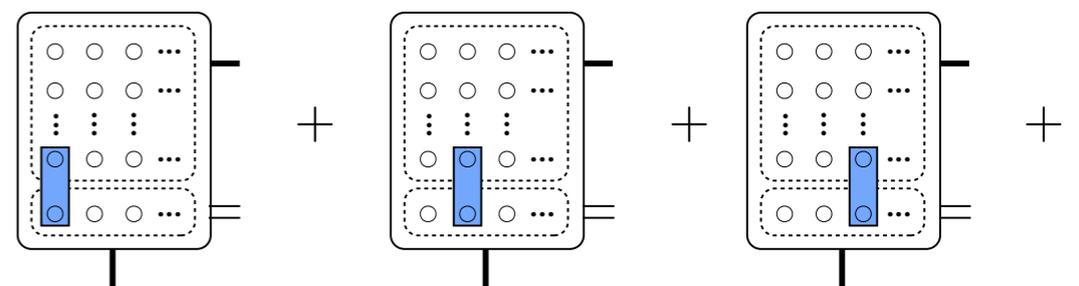
$$\langle \Psi | \hat{H} | \Psi \rangle =$$



## Corner terms



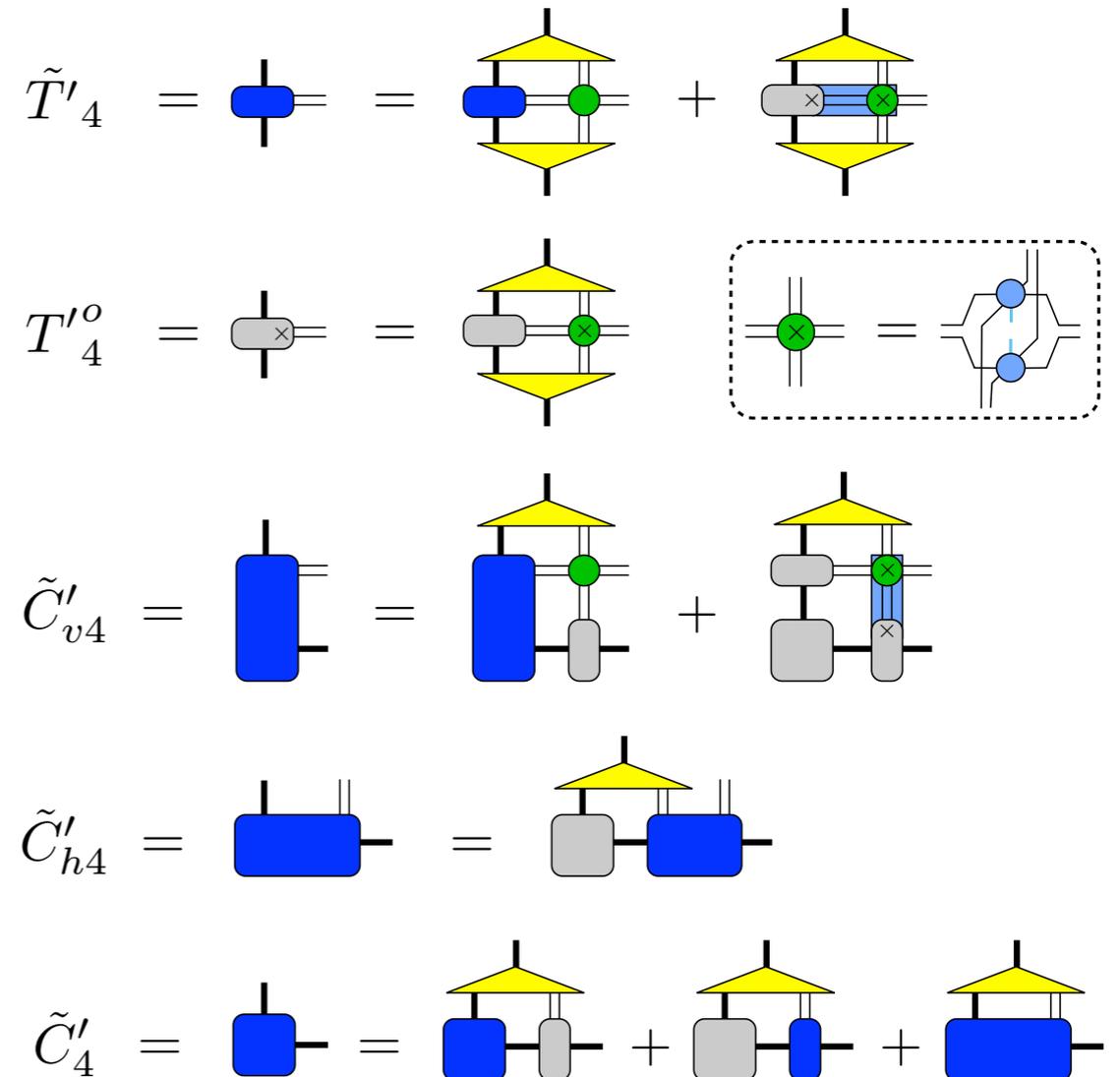
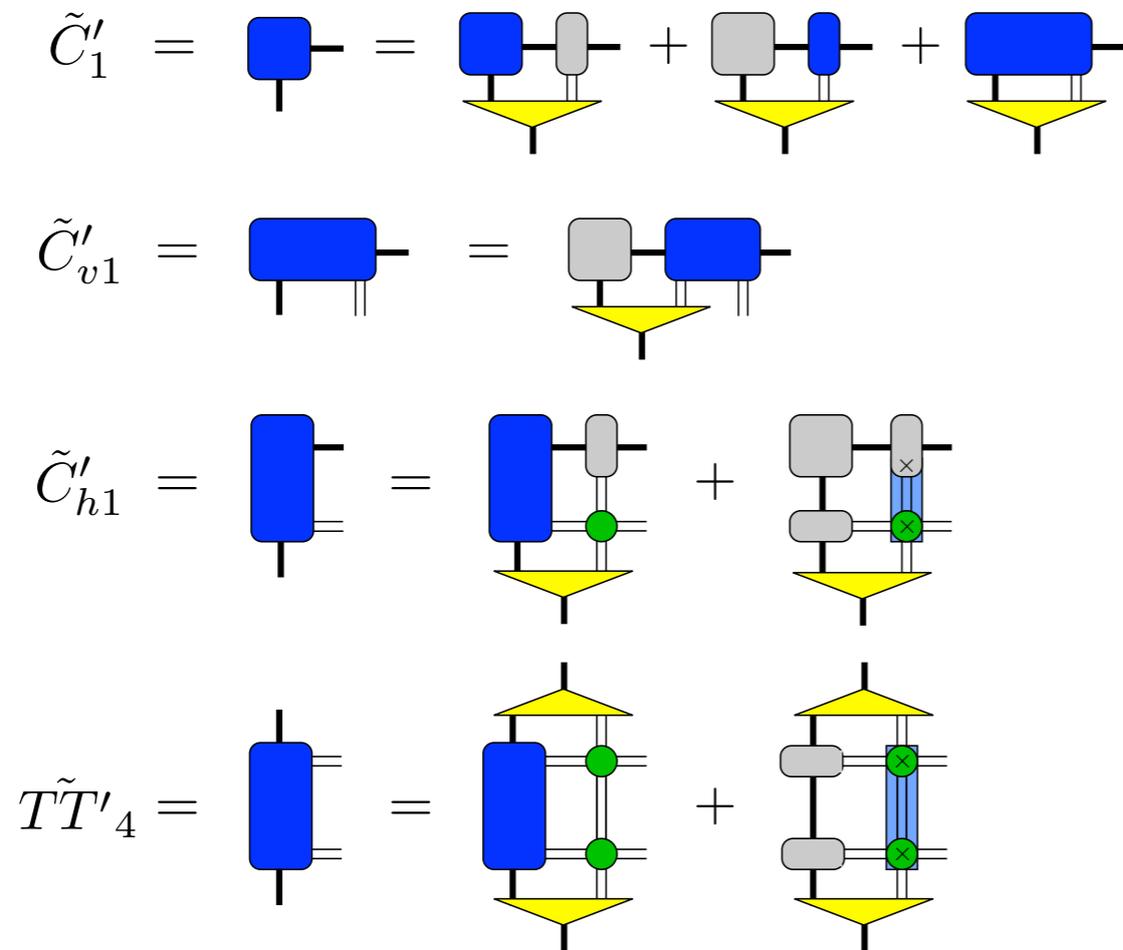
Terms between a corner and an edge tensor



## Local terms

# H-environment: bookkeeping

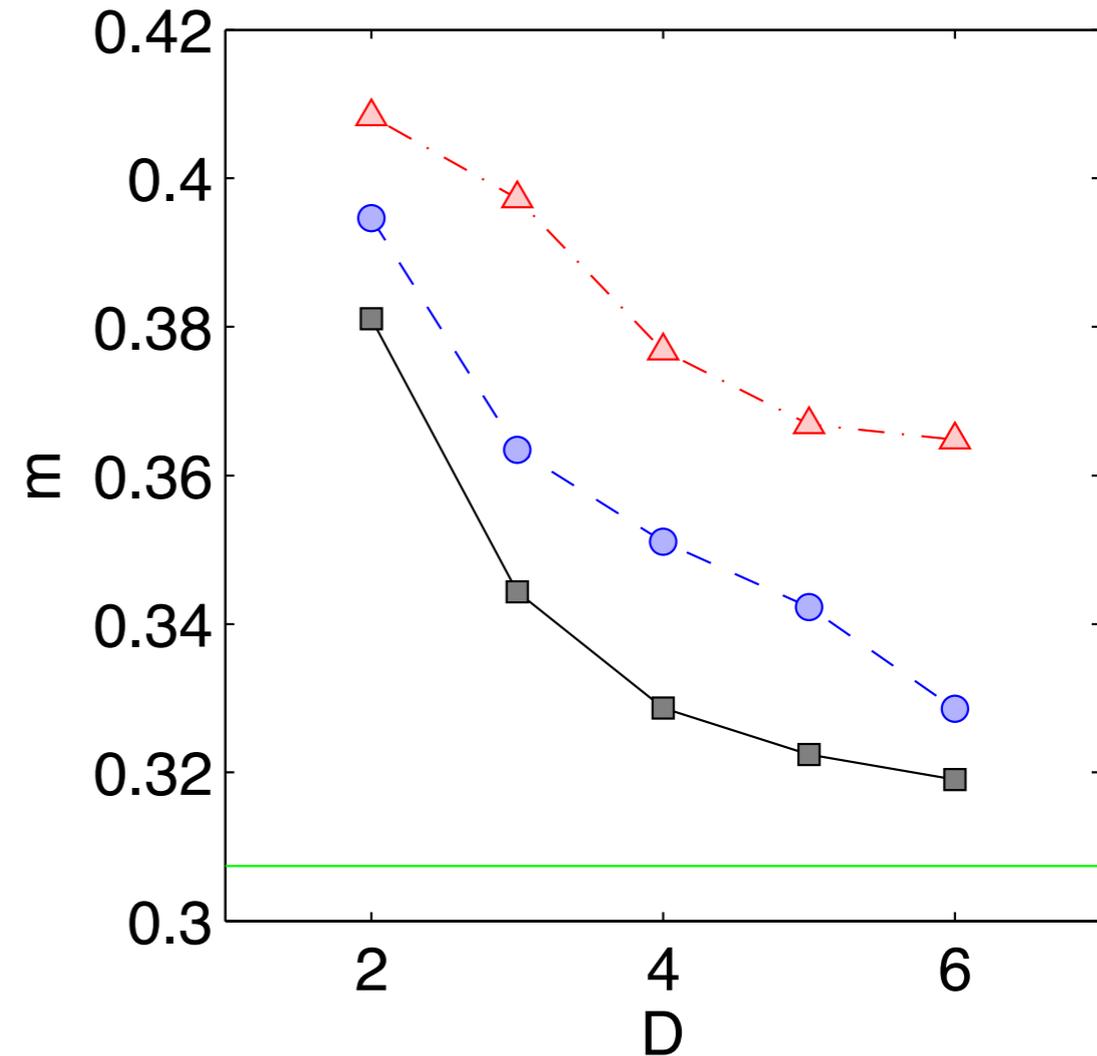
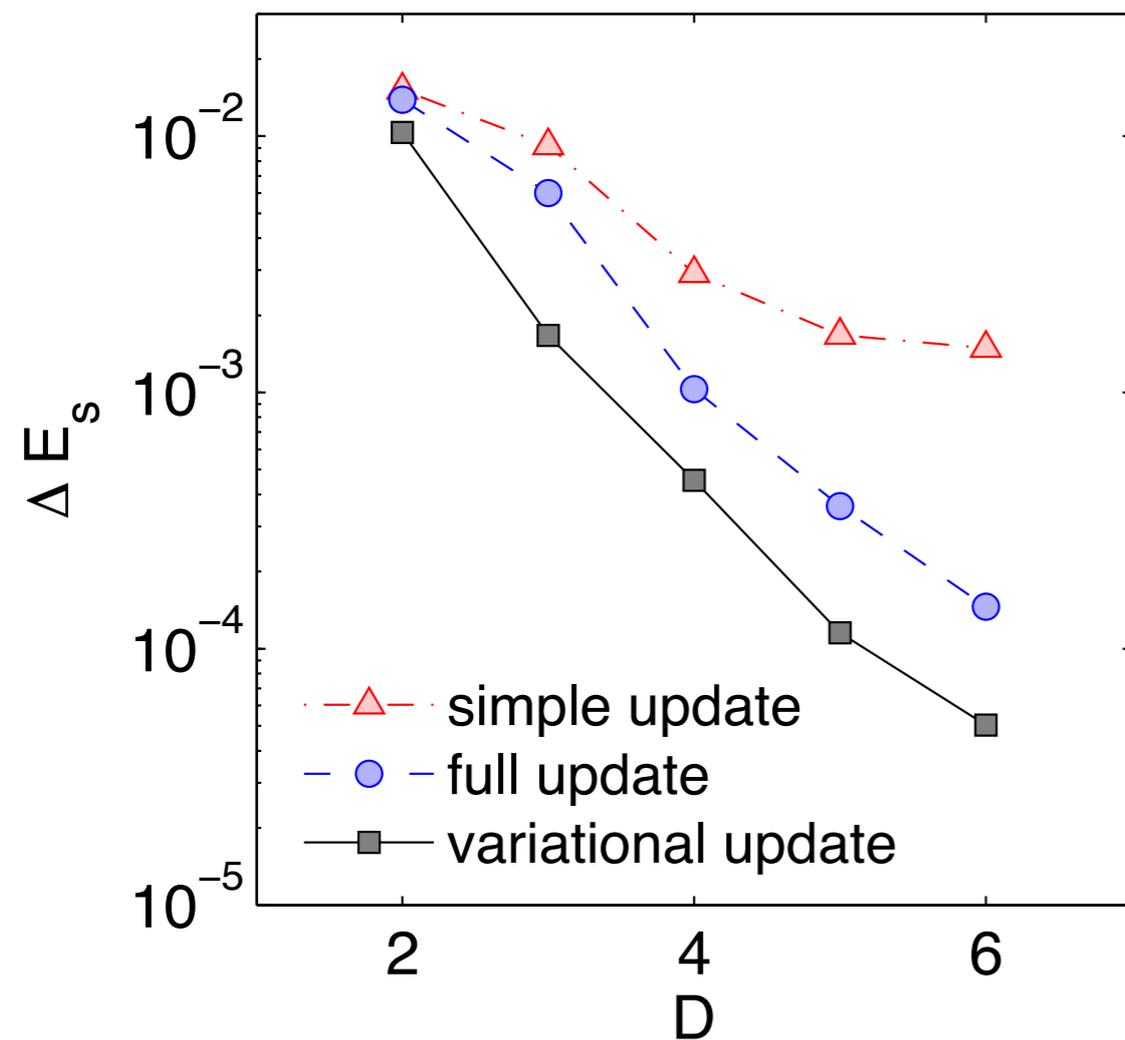
## CTM left move:



... and similarly for right-, top-, bottom-move

- ▶ We can sum up all Hamiltonian contributions in an iterative way

# Comparison: Heisenberg model



- ▶ Energy and order parameter are substantially improved with the variational optimization
- ▶ Variational update ( $D=6$ ): -0.66941
- ▶ Extrapolated QMC result: -0.66944 [Sandvik&Evertz 2010]

# Summary: optimization in iPEPS

## ▶ Imaginary time evolution

- ◆ **Simple update:** cheap and simple, but not accurate  
Jiang et al, PRL 101 (2008)
- ◆ **Cluster update:** improved accuracy  
Wang et al, arXiv:1110.4362
- ◆ **Full update:** high accuracy, more expensive  
Jordan et al, PRL 101 (2008)
- ◆ **Fast-full update:** high accuracy, cheaper than FU  
Phien et al, PRB 92 (2015)

## ▶ Energy minimization / variational optimization

- ◆ **DMRG-like sweeping:** **higher accuracy**, similar cost as FFU  
PC, PRB 94 (2016)
- ◆ **CG-approach:** **higher accuracy**, similar cost as FFU  
Vanderstraeten, Haegeman, PC, and Verstraete, PRB 94 (2016)
- ◆ **See also variational optimization in the context of 3D classical models**  
Nishino et al. Prog. Theor. Phys 105 (2001), Gendiar et al. Prog. Theor. Phys 110 (2003)
- ◆ **... more to explore...!**

# Summary: optimization in iPEPS

PHYSICAL REVIEW X **9**, 031041 (2019)

## Differentiable Programming Tensor Networks

Hai-Jun Liao,<sup>1,2</sup> Jin-Guo Liu,<sup>1</sup> Lei Wang,<sup>1,2,3,\*</sup> and Tao Xiang<sup>1,4,5,†</sup>

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<sup>2</sup>*CAS Center for Excellence in Topological Quantum Computation,  
University of Chinese Academy of Sciences, Beijing 100190, China*

<sup>3</sup>*Songshan Lake Materials Laboratory, Dongguan, Guangdong 523808, China*

<sup>4</sup>*University of Chinese Academy of Sciences, Beijing 100049, China*

<sup>5</sup>*Collaborative Innovation Center of Quantum Matter, Beijing 100190, China*



(Received 2 April 2019; published 5 September 2019)

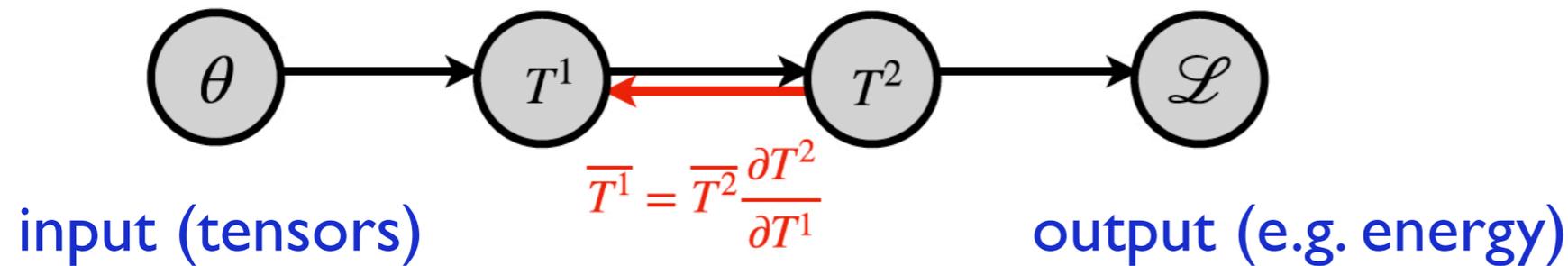
Differentiable programming is a fresh programming paradigm which composes parameterized algorithmic components and optimizes them using gradient search. The concept emerges from deep learning but is extended to tensor network computation using automated contraction and backpropagation. It is implemented in machine learning frameworks (TensorFlow, PyTorch, ...) and simplifies codes substantially. This removes laborious human efforts in deriving and implementing analytical gradients for tensor network programs, which opens the door to more innovations in tensor network algorithms and applications.

**Computing gradients in an  
automatized fashion!  
Simplifies codes substantially!  
Implemented in machine learning  
frameworks (TensorFlow, PyTorch, ...)**

# Automatic differentiation

Liao, Liu, Wang, Xiang, PRX (2019)

computation graph:



Compute the gradient via chain rule:

$$\frac{\partial \mathcal{L}}{\partial \theta} = \frac{\partial \mathcal{L}}{\partial T^n} \frac{\partial T^n}{\partial T^{n-1}} \cdots \frac{\partial T^2}{\partial T^1} \frac{\partial T^1}{\partial \theta}$$

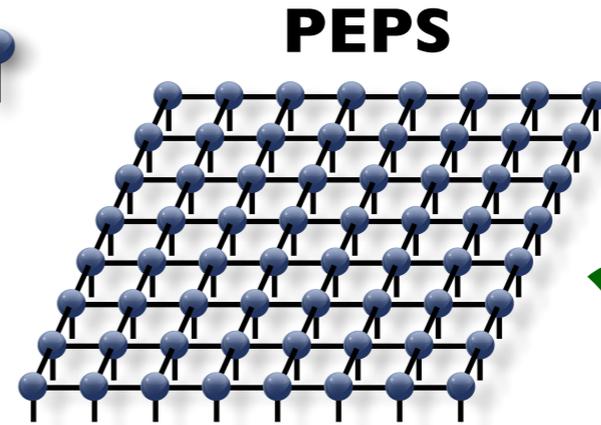
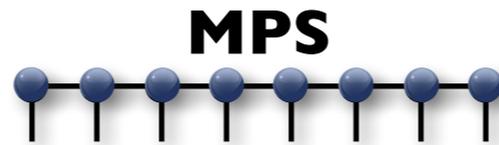
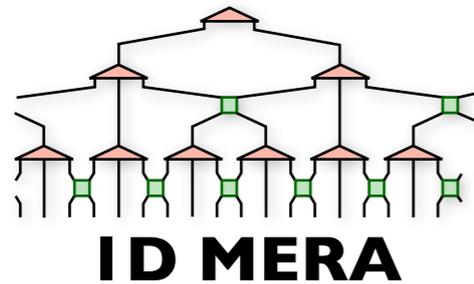
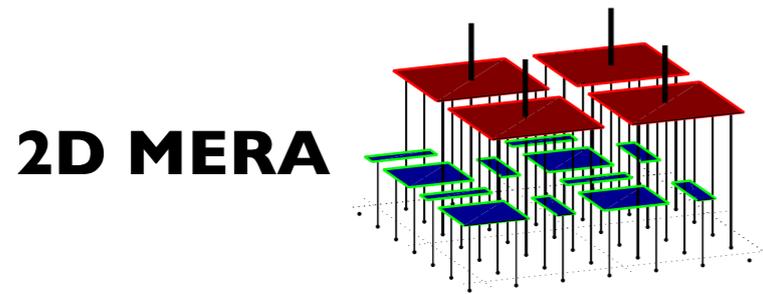
from left to right  
(back propagation algorithm)

Define forward and backward function of each elementary operation (primitives), e.g. addition, multiplication, math functions, matrix-matrix multiplications, eigenvalue decompositions, etc.

→ Gradient can be computed in an automatized fashion

**See Juraj Hasik's talk on Thursday!**

# Summary: Tensor network algorithms (ground state)



**Structure Variational ansatz**

**Find the best (ground) state**  
 $|\tilde{\Psi}\rangle$

**Compute observables**  
 $\langle \tilde{\Psi} | O | \tilde{\Psi} \rangle$

iterative optimization of individual tensors (energy minimization)

imaginary time evolution

Contraction of the tensor network exact / approximate