

# Grassmannian Geometry of Scattering Amplitudes

## LECTURE 3

Jaroslav Trnka

Center for Quantum Mathematics and Physics (QMAP)

University of California, Davis

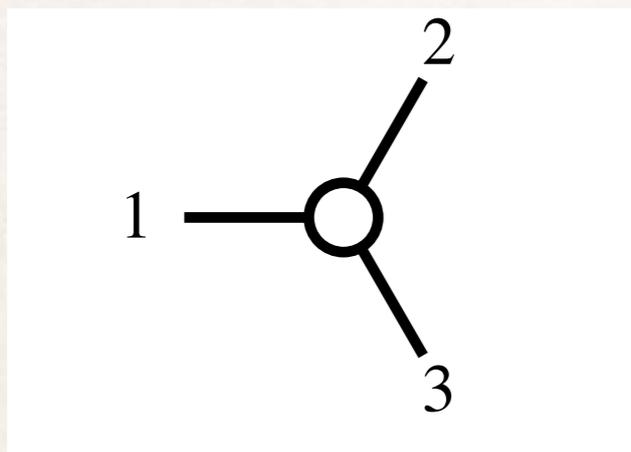
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*Qspace summer school, Benasque, September 2018*

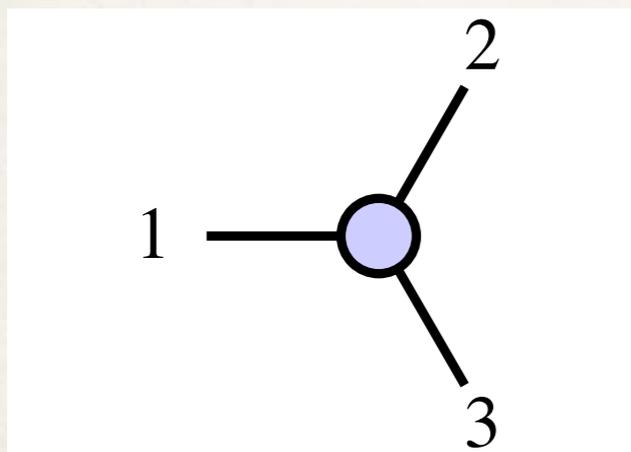
# Building blocks: 3pt amplitudes

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❖ In N=4 SYM



$$\mathcal{A}_3^{(1)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^4([23]\tilde{\eta}_1 + [31]\tilde{\eta}_2 + [12]\tilde{\eta}_3)}{[12][23][31]}$$



$$\mathcal{A}_3^{(2)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3)}{\langle 12 \rangle \langle 23 \rangle \langle 31 \rangle}$$

Note for  $Q$  fermion

$$\delta^4(Q) = Q^4$$

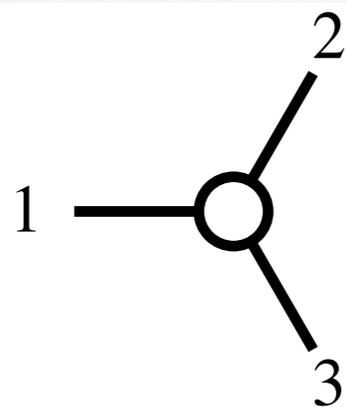
To extract  $1^-$  helicity

take  $\tilde{\eta}_1^4$

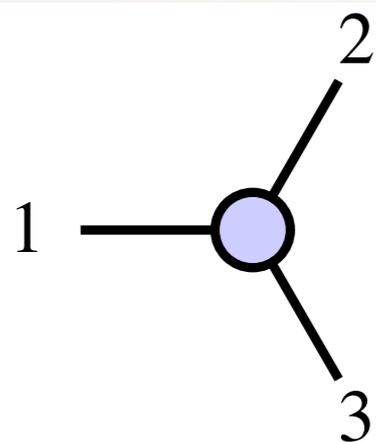
# Building blocks: 3pt amplitudes

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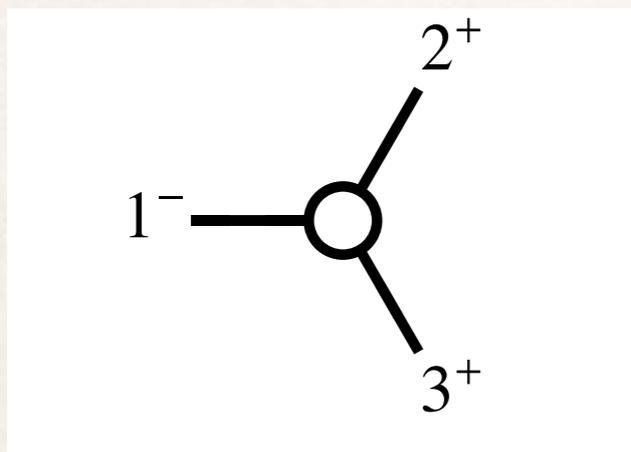
To extract  $1^-$  helicity

take  $\tilde{\eta}_1^4$

$$\delta^8(\lambda Q) = (\lambda^{(1)} Q)^4 (\lambda^{(2)} Q)^4$$

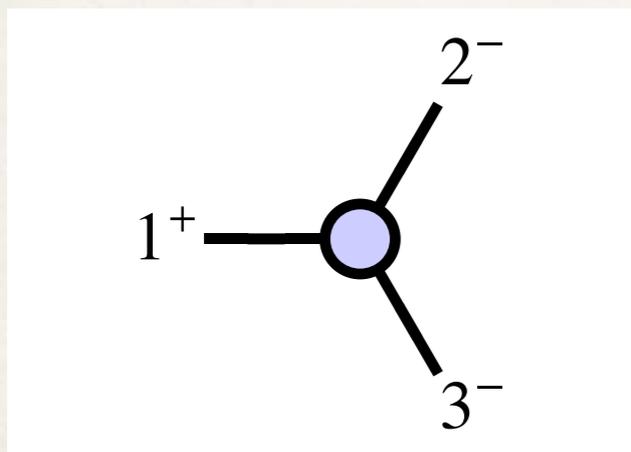
# Building blocks: 3pt amplitudes

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$\tilde{\eta}_1^4$  component  $\rightarrow [23]^4$



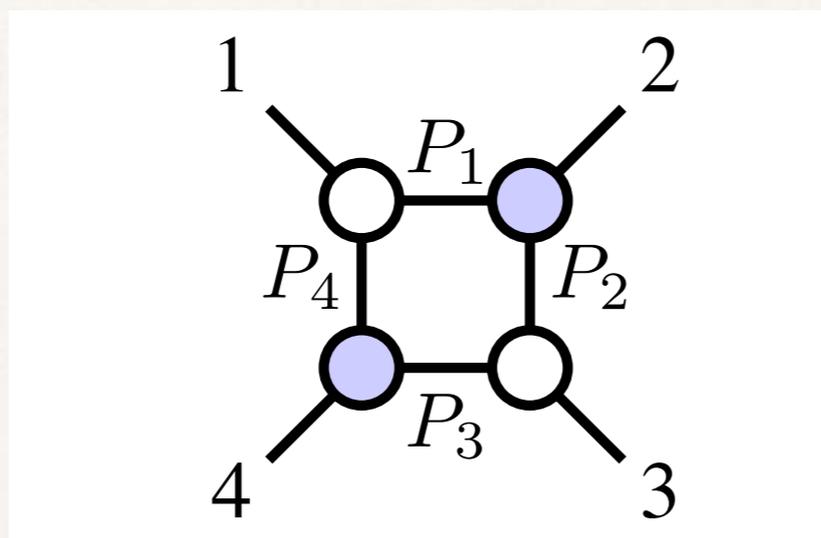
$$\mathcal{A}_3^{(2)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3)}{\langle 12 \rangle \langle 23 \rangle \langle 31 \rangle}$$

$\tilde{\eta}_2^4 \tilde{\eta}_3^4$  component  $\rightarrow \langle 23 \rangle^4$

# Gluing three point amplitudes

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- ❖ Let us build a diagram



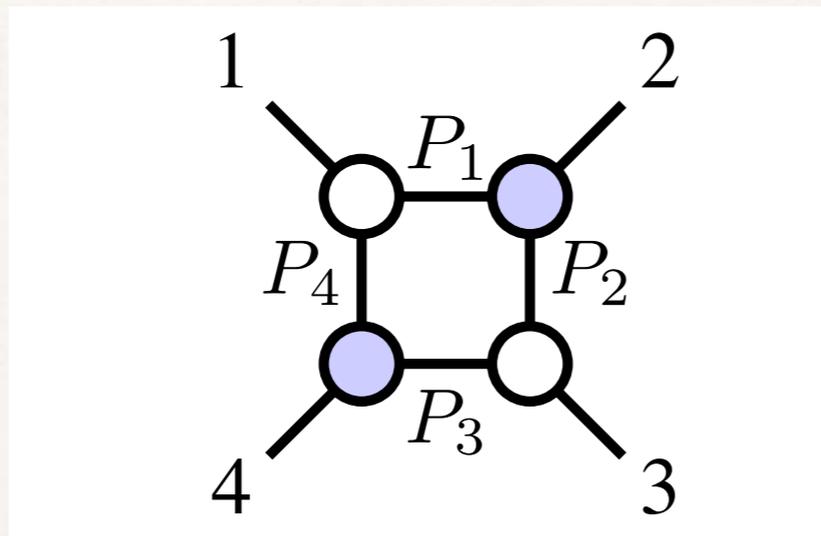
Multiply four three point amplitudes

$$= \mathcal{A}_3^{(1)}(1P_1P_4) \times \mathcal{A}_3^{(2)}(2P_2P_1) \times \mathcal{A}_3^{(1)}(3P_3P_2) \times \mathcal{A}_3^{(2)}(4P_4P_3)$$

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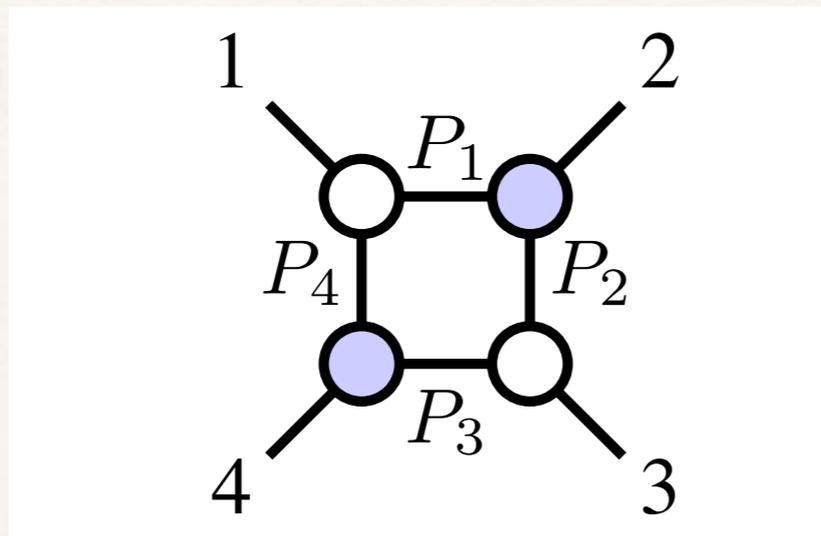
$\downarrow$                        $\downarrow$                        $\downarrow$                        $\downarrow$

$$\delta^4(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_4}) \quad \delta^8(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_2}) \quad \delta^4(\tilde{\eta}_{P_2}, \tilde{\eta}_{P_3}) \quad \delta^8(\tilde{\eta}_{P_3}, \tilde{\eta}_{P_4})$$

# Gluing three point amplitudes

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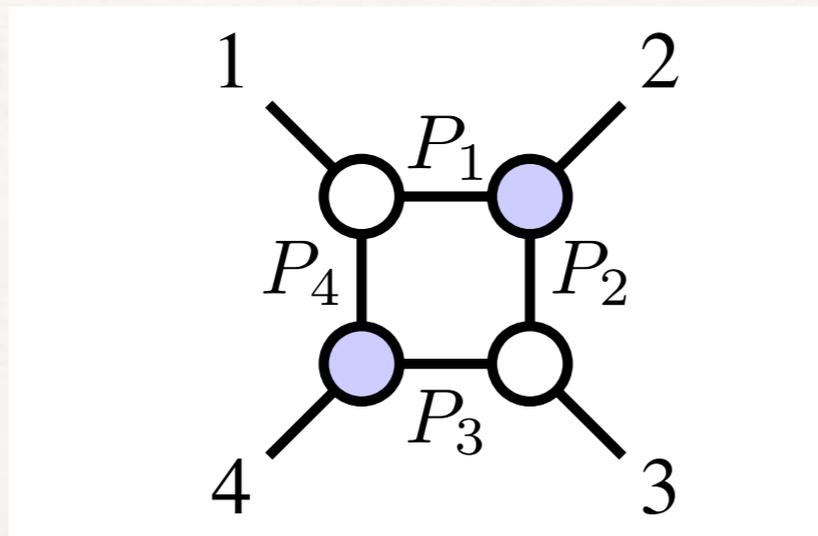


$$\delta^{(24)}(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_2}, \tilde{\eta}_{P_3}, \tilde{\eta}_{P_4})$$

# Gluing three point amplitudes

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- ❖ Let us build a diagram



Multiply four three point amplitudes

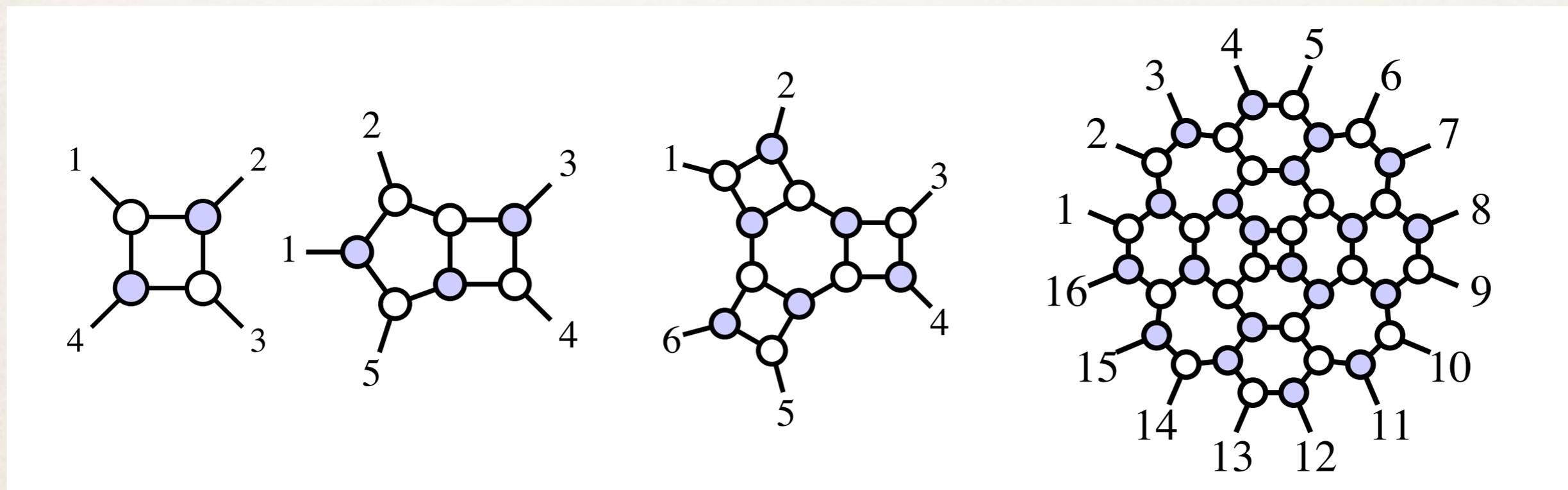
$$= \mathcal{A}_3^{(1)}(1P_1P_4) \times \mathcal{A}_3^{(2)}(2P_2P_1) \times \mathcal{A}_3^{(1)}(3P_3P_2) \times \mathcal{A}_3^{(2)}(4P_4P_3)$$

Some work with delta functions

$$\tilde{\eta}_{P_1}^4 \tilde{\eta}_{P_2}^4 \tilde{\eta}_{P_3}^4 \tilde{\eta}_{P_4}^4 \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3 + \lambda_4 \tilde{\eta}_4)$$

# On-shell diagrams

- ❖ Draw arbitrary graph with three point vertices



On-shell diagrams given by products of 3pt amplitudes

- ❖ Parametrized by  $n, k$   $k = 2B + W - P$

# Permutations

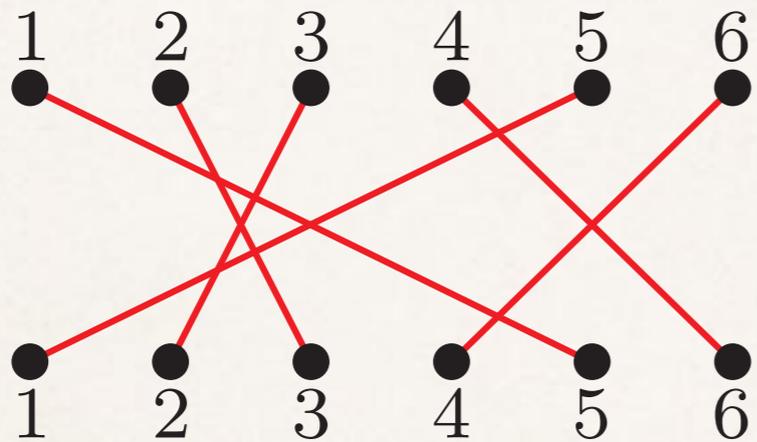
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# Permutations

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- ❖ Graphical way to represent permutations

$$(1, 2, \dots, n) \rightarrow (\sigma(1), \sigma(2), \dots, \sigma(n))$$



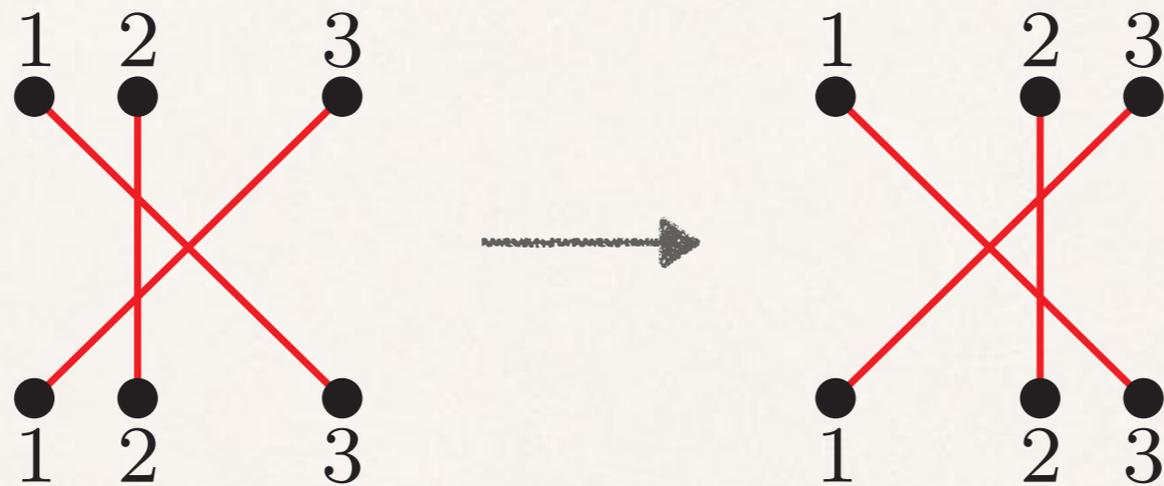
$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 3, 2, 6, 1, 4)$$

- ❖ This picture actually represents a scattering process in 1+1 dimensions

# Permutations

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- ❖ These pictures are not unique: they satisfy Yang-Baxter move: anywhere in the diagram



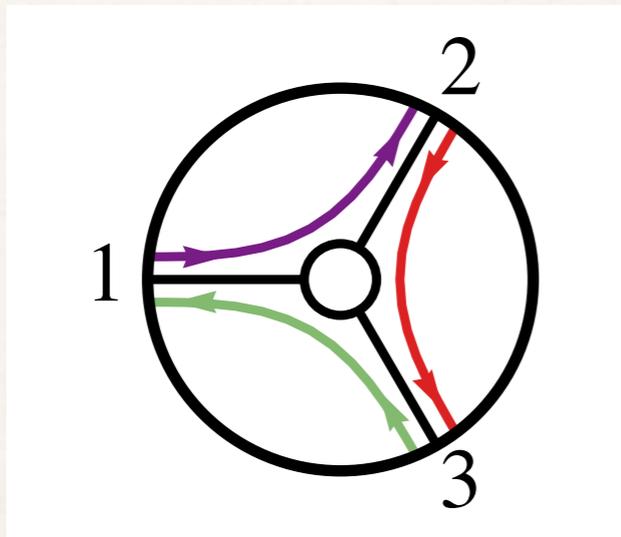
- ❖ Unfortunately, this picture can not apply to 3+1 dimensions where the fundamental vertices are 3pt

# New look at permutations

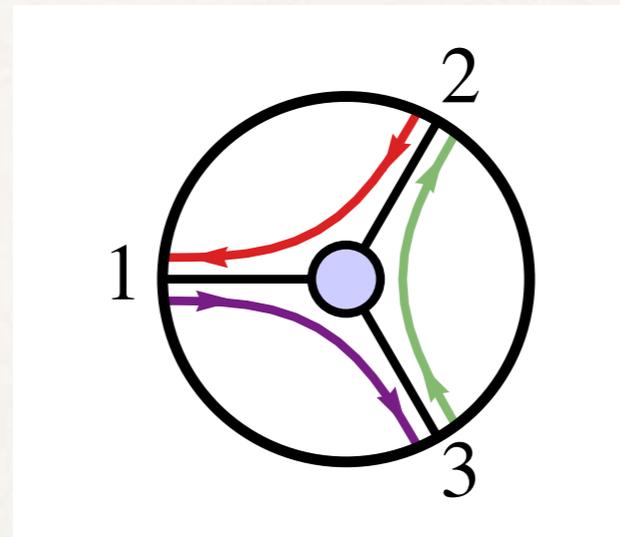
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- ❖ Can we represent permutation using 3pt vertices?

Two different non-trivial permutations



$$(1, 2, 3) \rightarrow (2, 3, 1)$$

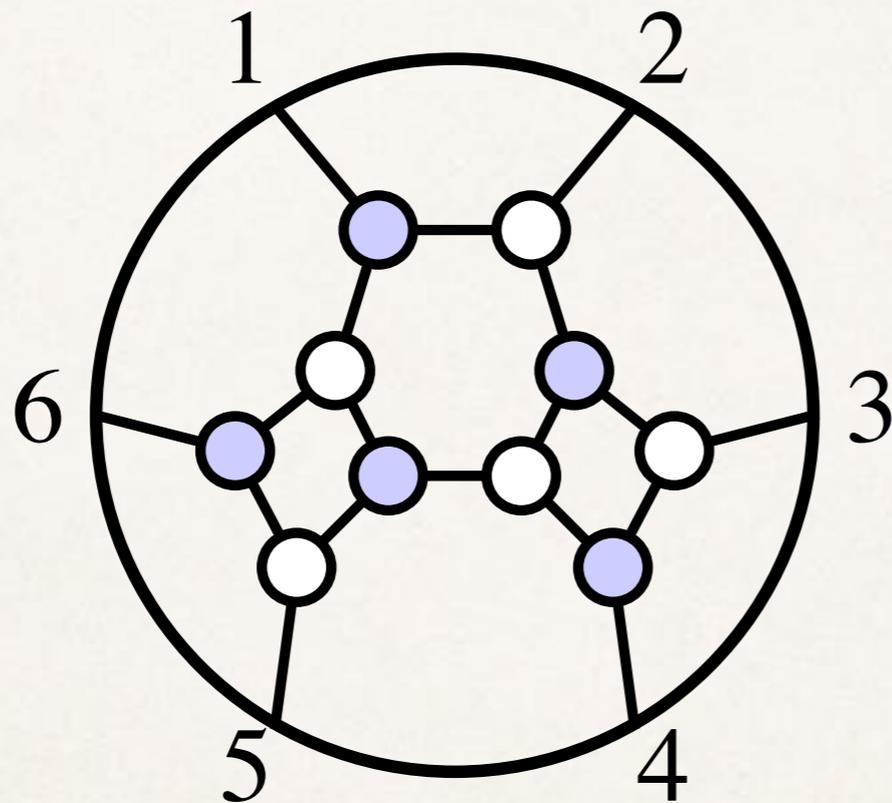


$$(1, 2, 3) \rightarrow (3, 1, 2)$$

# New look at permutations

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- ❖ Glue these vertices into diagrams

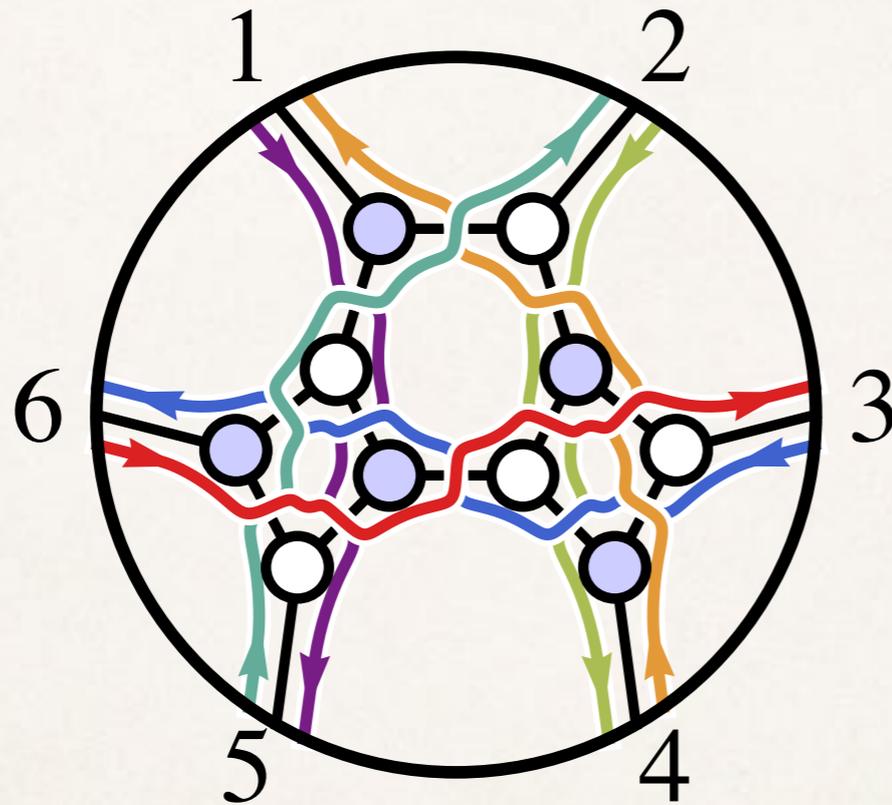


For any permutation  
there is a diagram

# New look at permutations

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- ❖ Glue these vertices into diagrams: **plabic graph**



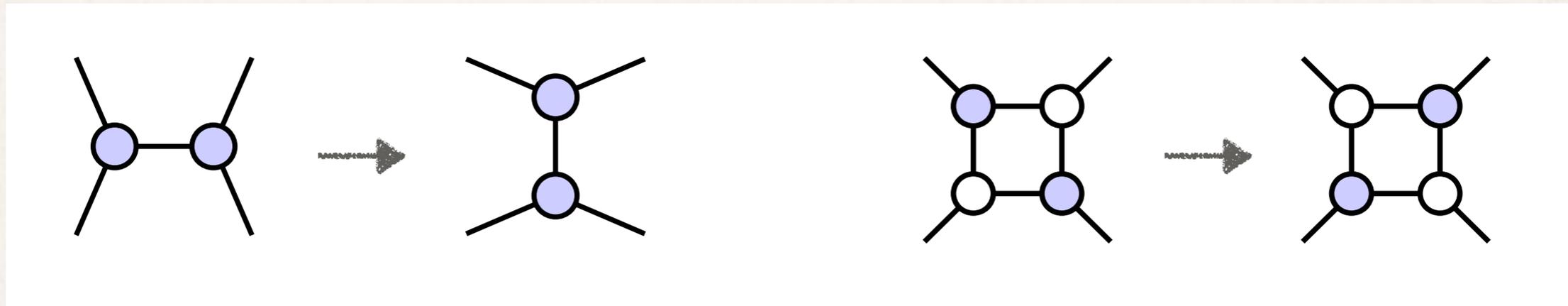
For any permutation  
there is a diagram

$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 4, 6, 1, 2, 3)$$

# Identity moves

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- ❖ Are these diagrams unique for a given permutation?
- ❖ No! There are identity moves - do not change permutation



merge-expand

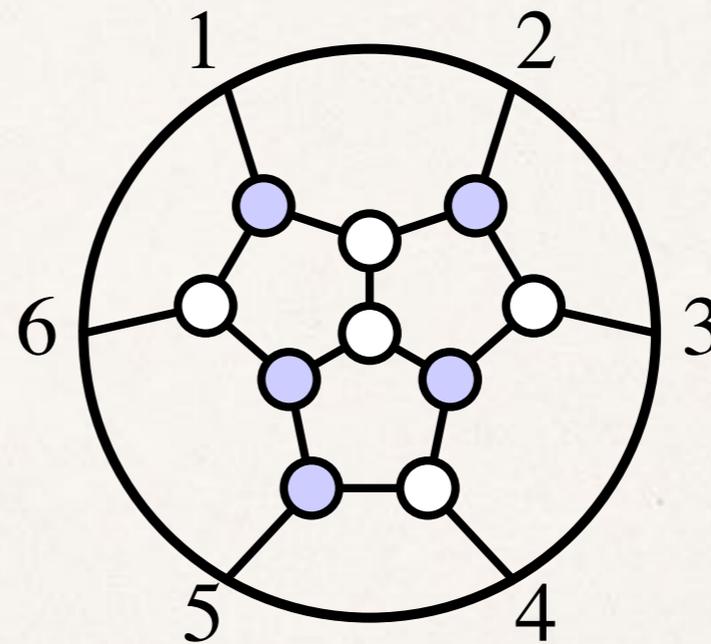
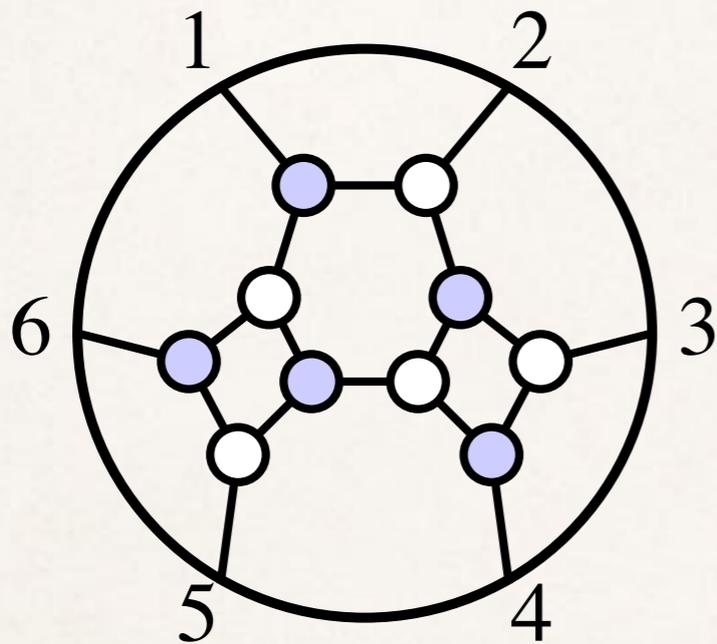
square move

- ❖ We already saw it in the context of on-shell diagrams

# Identity moves

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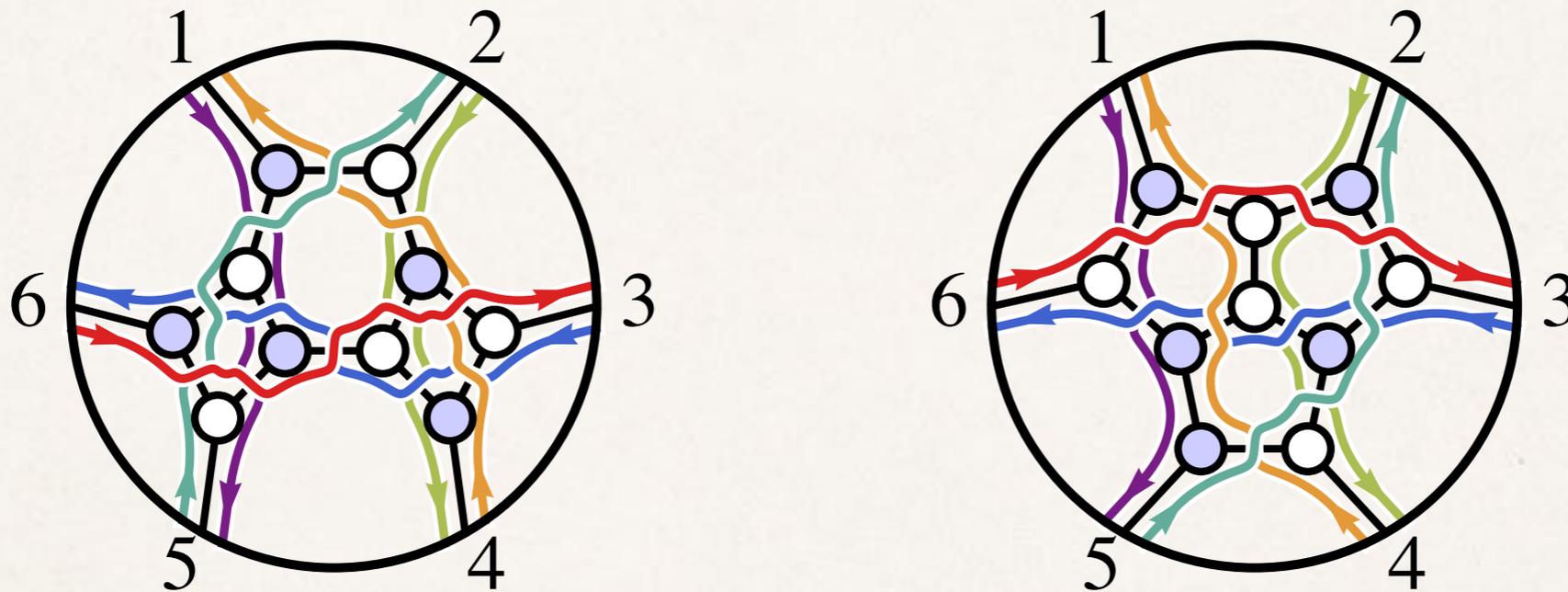
- ❖ Example: related by a sequence of identity moves



# Identity moves

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- ❖ Example: related by a sequence of identity moves



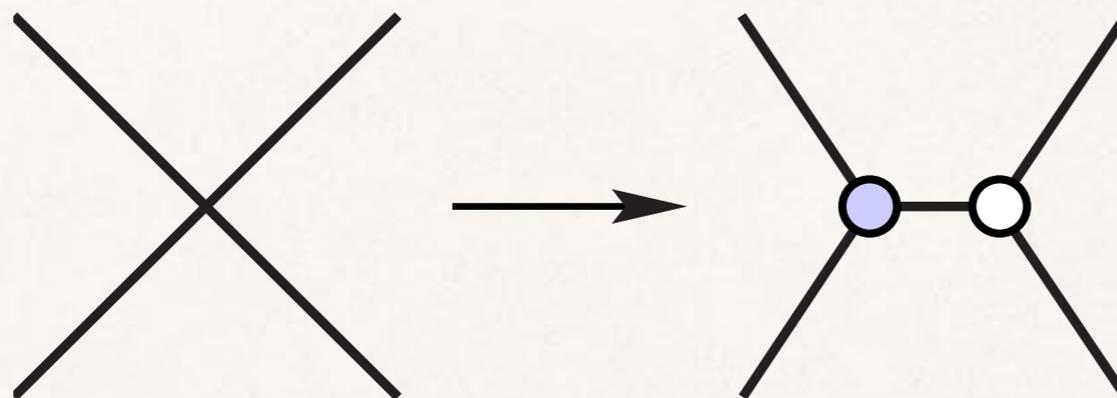
$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 4, 6, 1, 2, 3)$$

- ❖ If permutations are the same the diagrams are related by identity moves

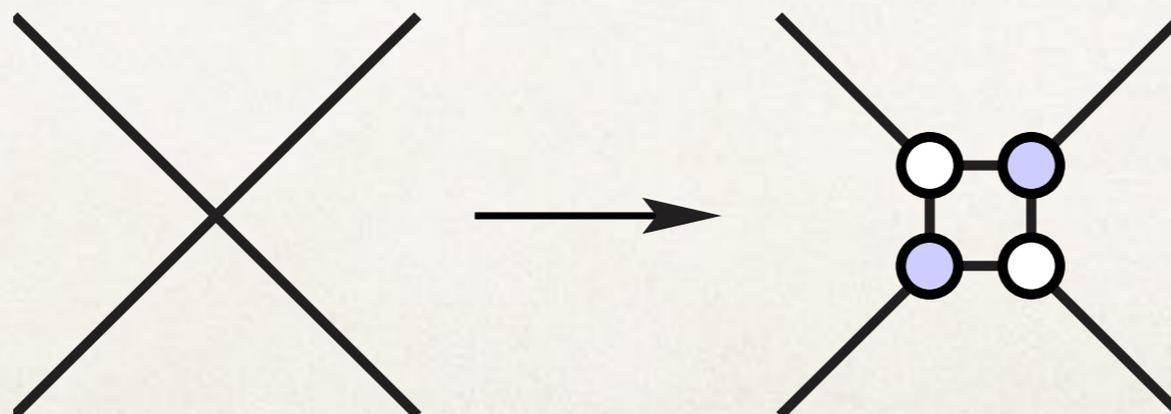
# Yang-Baxter moves

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❖ Let us replace



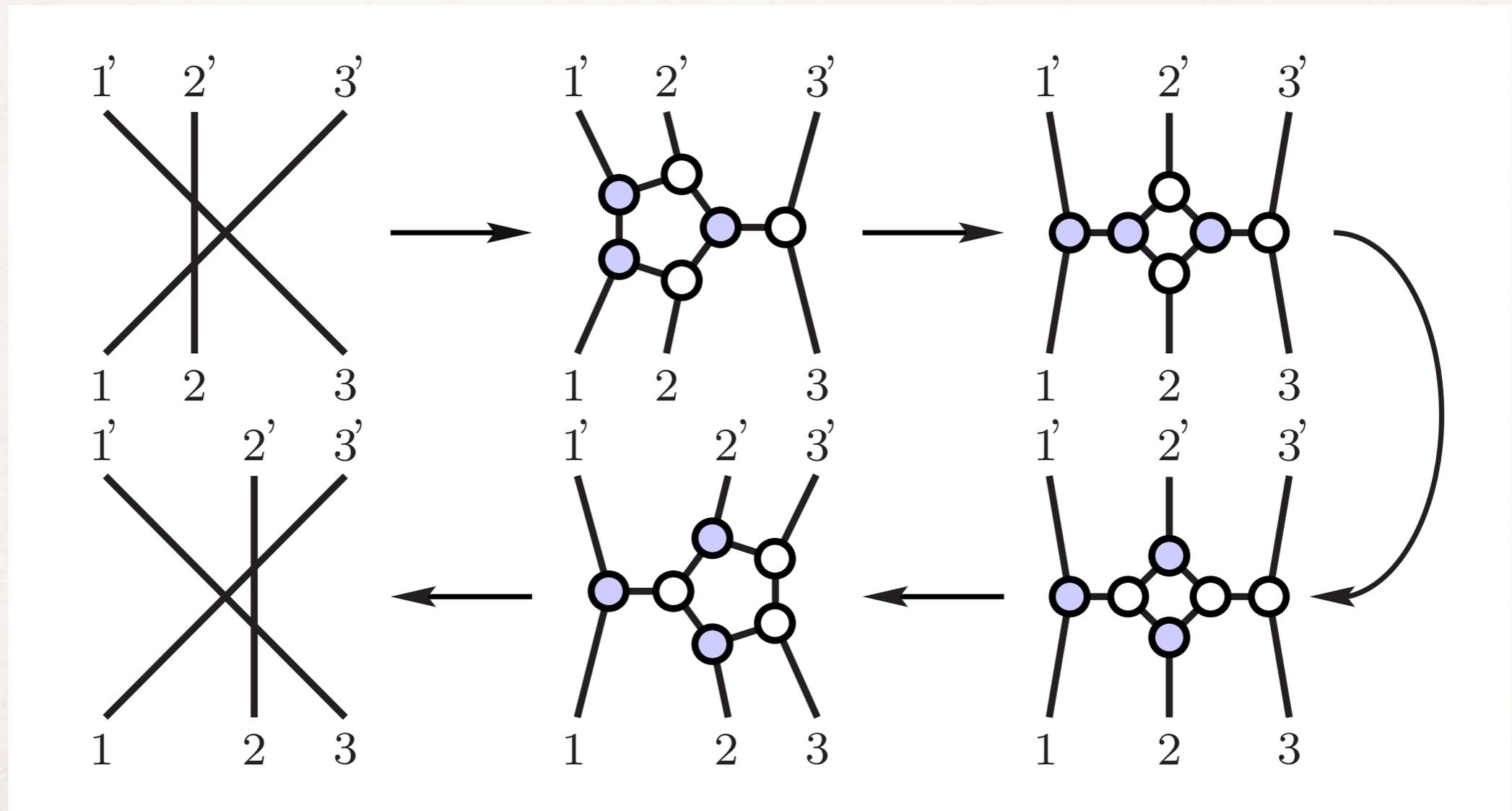
or



# Yang-Baxter moves

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- ❖ And check the Yang-Baxter:



# Reduced information

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- ❖ **Reduced diagrams:** plabic graphs which represent permutations
- ❖ They include diagrams which were relevant for tree-level amplitudes (but so far it is just pictures)
- ❖ The information to fully reconstruct the tree-level amplitudes is given by a set of permutations

permutation  $\longrightarrow$  reduced on-shell diagram

# Positive Grassmannian

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# Positive matrices

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- ❖ Same diagrams came up in a very different context
- ❖ Build matrices with positive maximal minors

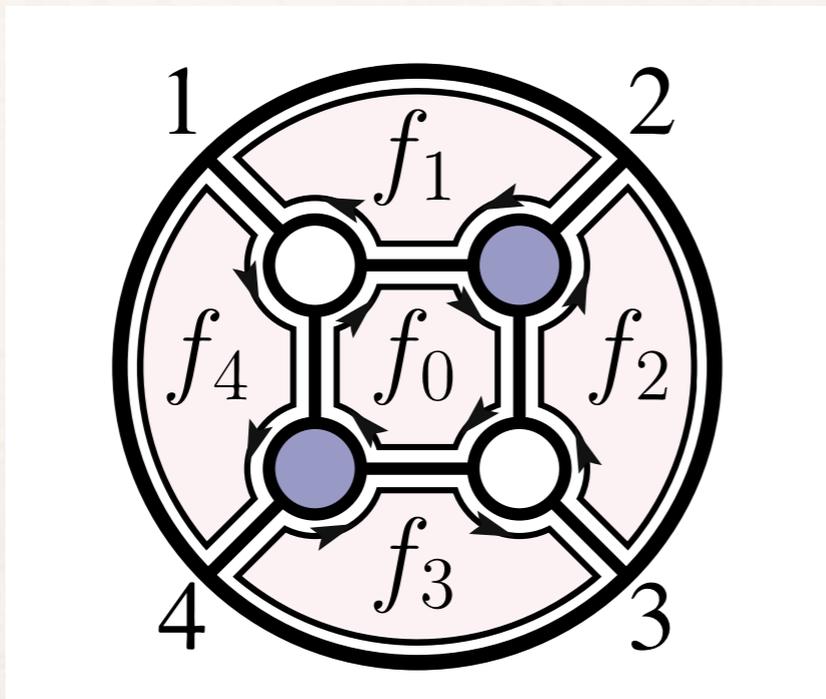
$$k \begin{pmatrix} * & * & * & \dots & * \\ * & * & * & \dots & * \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ * & * & * & \dots & * \end{pmatrix} \quad \left| \begin{array}{cccc} * & * & \dots & * \\ * & * & \dots & * \\ \vdots & \vdots & \vdots & \vdots \\ * & * & \dots & * \end{array} \right| \geq 0$$

- ❖ **Positive Grassmannian**: mod out by  $GL(k)$

# Face variables

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- ❖ Draw a graph with two types of three point vertices
- ❖ Associate variables with the face of diagram



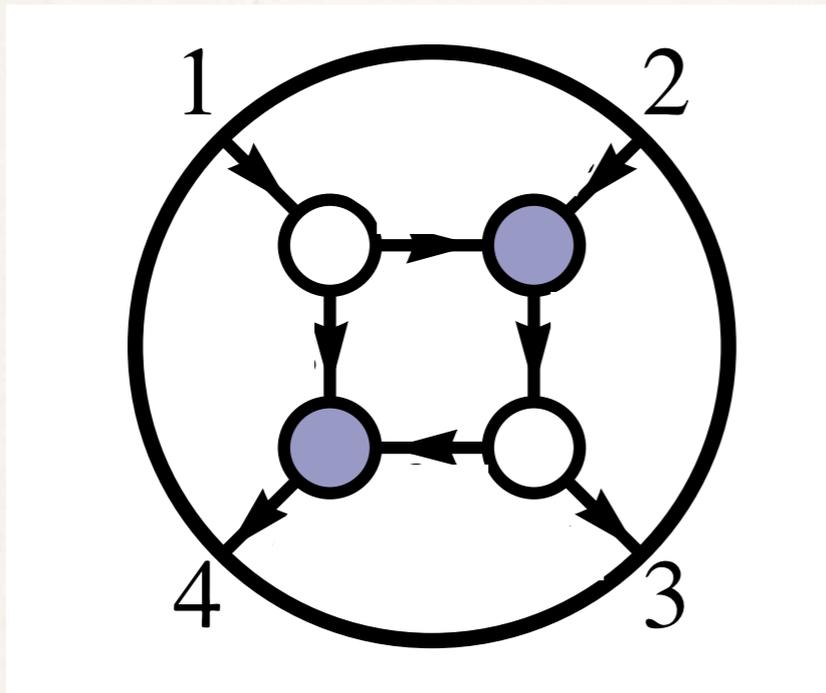
with the property

$$\prod_j f_j = -1$$

# Perfect orientation

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- ❖ Add arrows:



## Perfect orientation

White vertex: one in, two out

Black vertex: two in, one out

- ❖ Not unique, always exists at least one
- ❖ Two ( $k$ ) incoming, two ( $n-k$ ) outgoing

# Boundary measurement

- Define elements of  $(k \times n)$  matrix

product of all face variables to the right of the path

$$c_{ab} = - \sum_{\Gamma} \prod_j (-f_j)$$

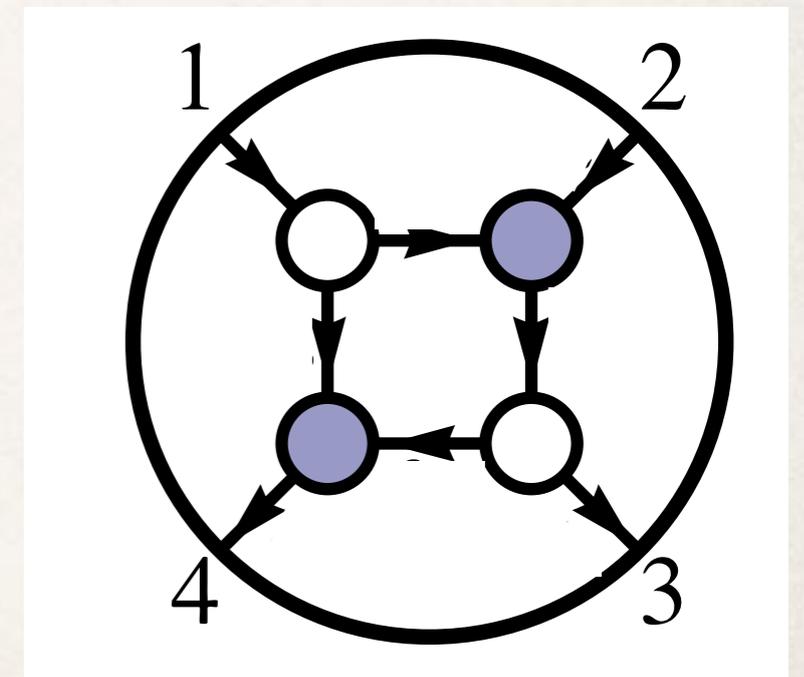
incoming

if b incoming

$$c_{aa} = 1$$

$$c_{ab} = 0$$

sum over all allowed paths



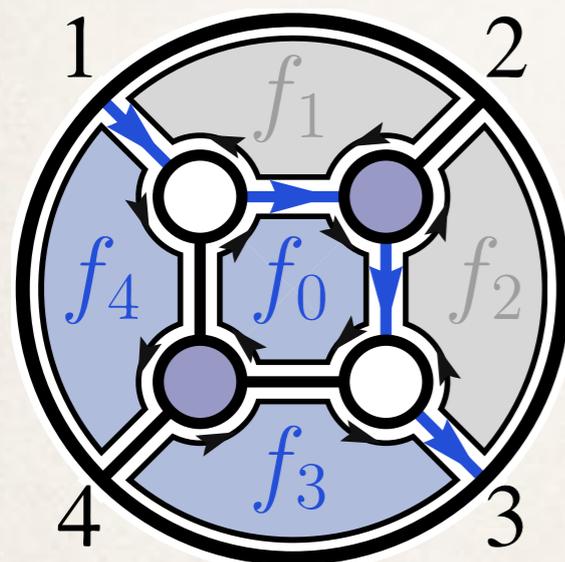
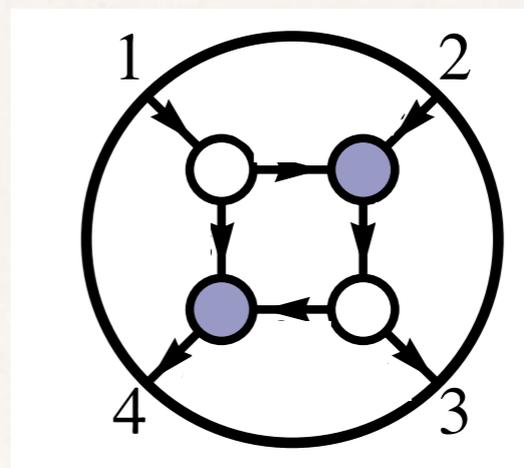
- Example:  $c_{11} = c_{22} = 1$     $c_{12} = c_{21} = 0$

$$c_{13} = *, c_{14} = *, c_{23} = *, c_{24} = *$$

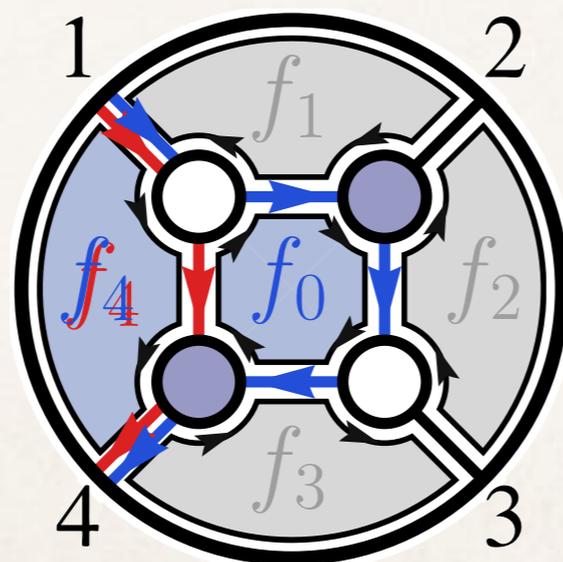
# Entries of matrix

Apply on our example

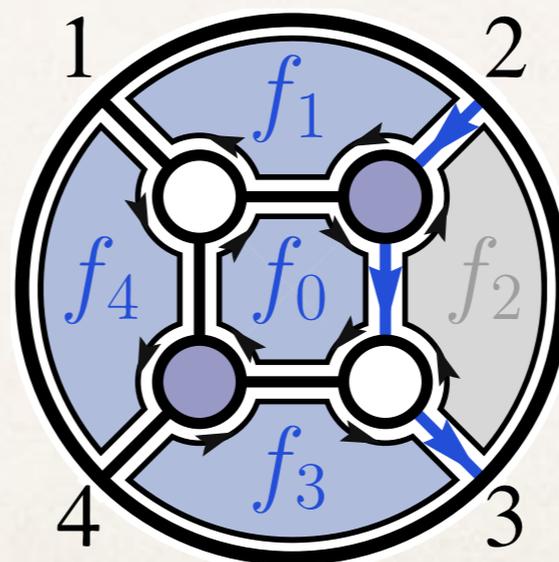
$$c_{ab} = - \sum_{\Gamma} \prod_j (-f_j)$$



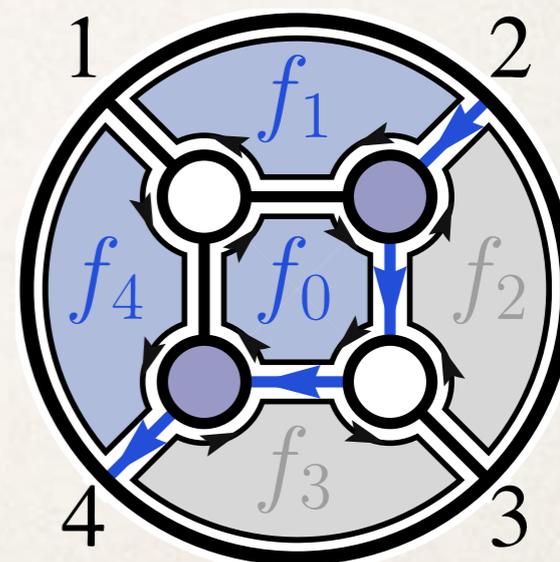
$$-c_{13} = -f_0 f_3 f_4$$



$$-c_{14} = f_0 f_4 - f_4$$



$$-c_{23} = f_0 f_1 f_3 f_4$$



$$-c_{24} = f_0 f_1 f_4$$

# Positive matrix

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- ❖ The matrix is

$$C = \begin{pmatrix} 1 & 0 & f_0 f_3 f_4 & f_4(1 - f_0) \\ 0 & 1 & -f_0 f_1 f_3 f_4 & -f_0 f_1 f_4 \end{pmatrix} \quad \begin{matrix} f_2 \\ \text{eliminated} \end{matrix}$$

- ❖ There always exists choice of signs for  $f_i$  such that

$$C \in G_+(k, n)$$

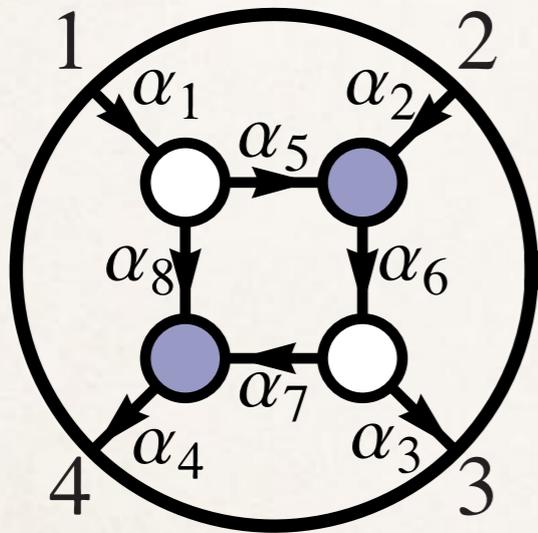
- ❖ For our case:

$$\begin{array}{ll} m_{12} = 1 & m_{23} = -f_0 f_3 f_4 \\ m_{13} = -f_0 f_1 f_3 f_4 & m_{24} = -f_4(1 - f_0) \longrightarrow \\ m_{14} = -f_0 f_1 f_4 & m_{34} = f_0 f_1 f_3 f_4^2 \end{array} \quad \begin{matrix} f_0 < 0 \\ f_1 < 0 \\ f_3 > 0 \\ f_4 < 0 \end{matrix}$$

All minors positive

# Edge variables

- There is another set of variables which are redundant but have nice interpretation



$$C_{iJ} = - \sum_{\text{paths } i \rightarrow J} \prod \alpha_i \quad \text{edges along path}$$

$$c_{11} = 1, \quad c_{12} = 0, \quad c_{21} = 0, \quad c_{22} = 1$$

$$c_{13} = -\alpha_1 \alpha_5 \alpha_6 \alpha_3, \quad c_{14} = -\alpha_1 (\alpha_5 \alpha_6 \alpha_7 + \alpha_8) \alpha_4$$

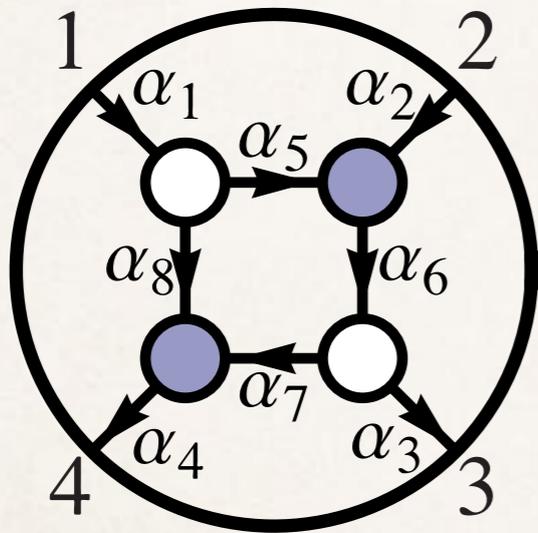
$$c_{23} = -\alpha_2 \alpha_6 \alpha_3, \quad c_{24} = -\alpha_2 \alpha_6 \alpha_7 \alpha_4$$

- We have to fix one  $\alpha_j$  in each vertex

# Edge variables

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- ❖ There is another set of variables which are redundant but have nice interpretation



$$C_{iJ} = - \sum_{\text{paths } i \rightarrow J} \prod \alpha_i \quad \text{edges along path}$$

$$C = \begin{pmatrix} 1 & 0 & -\alpha_1\alpha_3\alpha_5\alpha_6 & -\alpha_1\alpha_4\alpha_5\alpha_6\alpha_7 - \alpha_1\alpha_4\alpha_8 \\ 0 & 1 & -\alpha_2\alpha_3\alpha_6 & -\alpha_2\alpha_4\alpha_6\alpha_7 \end{pmatrix}$$

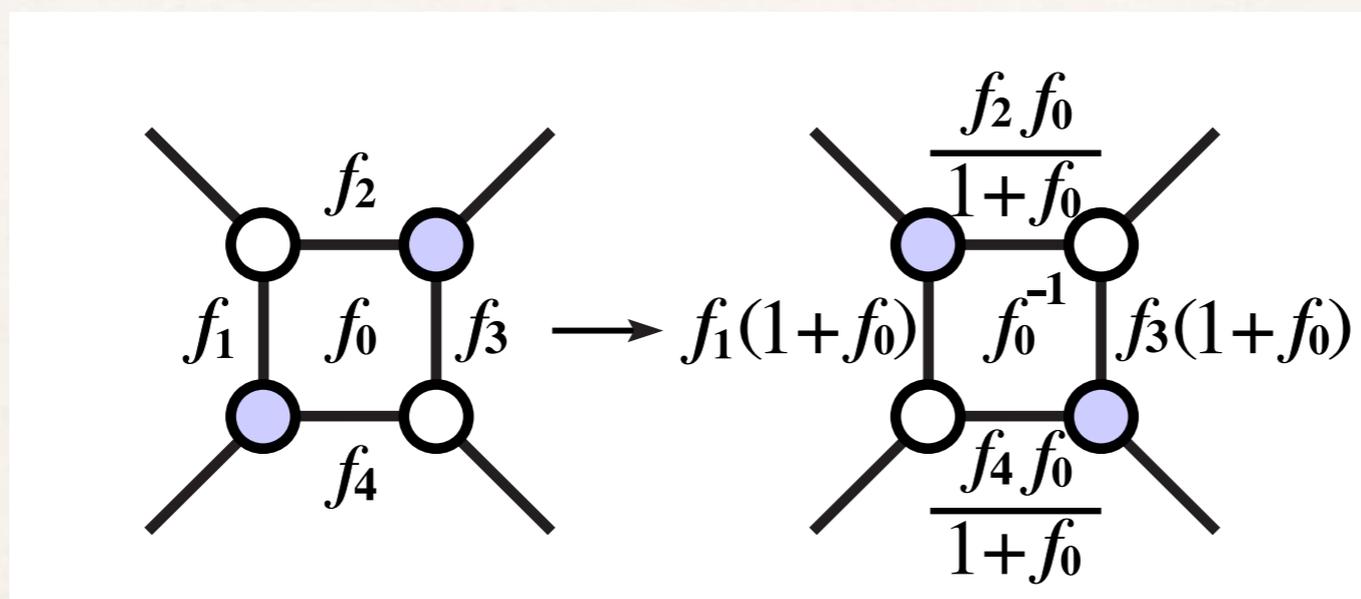
- ❖ We have to fix one  $\alpha_j$  in each vertex

Setting  $\alpha_j$  to zero means erasing the edge in the vertex

# Cluster variables

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- ❖ Face variables are cluster  $X$ -variables
- ❖ Identity moves: cluster transformations on face variables - compositions of cluster mutations



They preserve positivity

# Cell in the Positive Grassmannian

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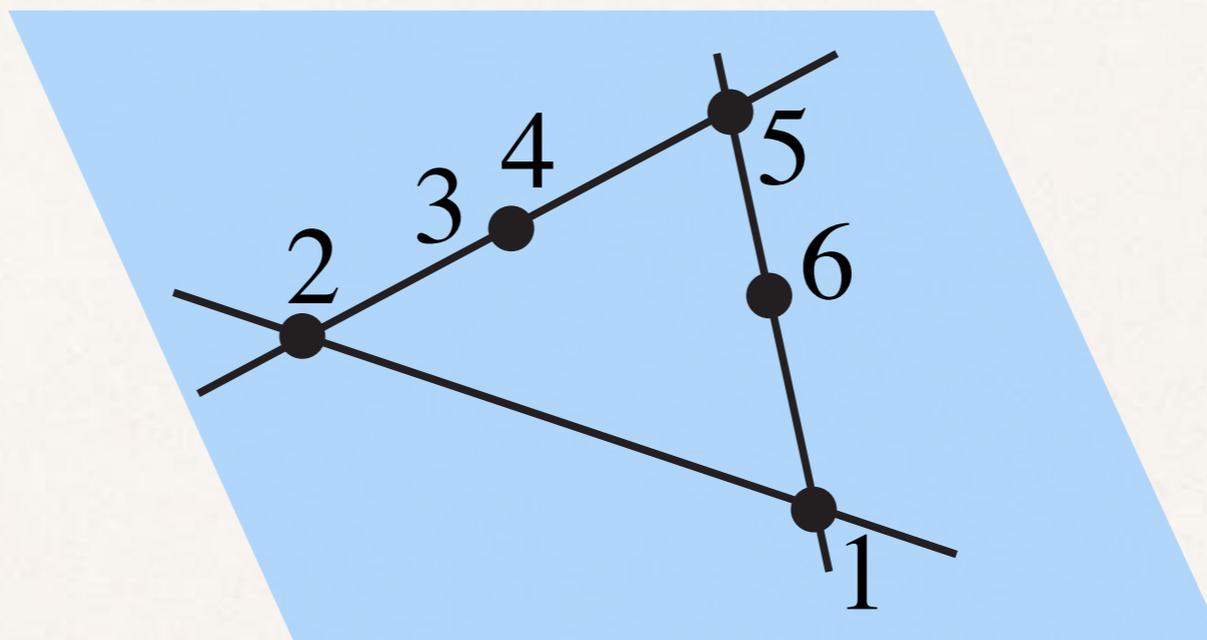
- ❖ Cell in  $G_+(k, n)$ : specified by a set of non-vanishing Plucker coordinates
- ❖ Corresponds to configuration of points in  $\mathbf{P}^{k-1}$

$$C = \begin{pmatrix} * & * & * & \dots & * & * \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ * & * & * & \dots & * & * \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_k \end{pmatrix} = (c_1 \quad c_2 \quad \dots \quad c_n)$$

- ❖ Positivity = convexity of the configuration

# Example of configuration

❖  $G(3,6)$  example



$$c_4 = a_{34}c_3 \quad c_5 = a_{25}c_2 + a_{35}c_3$$

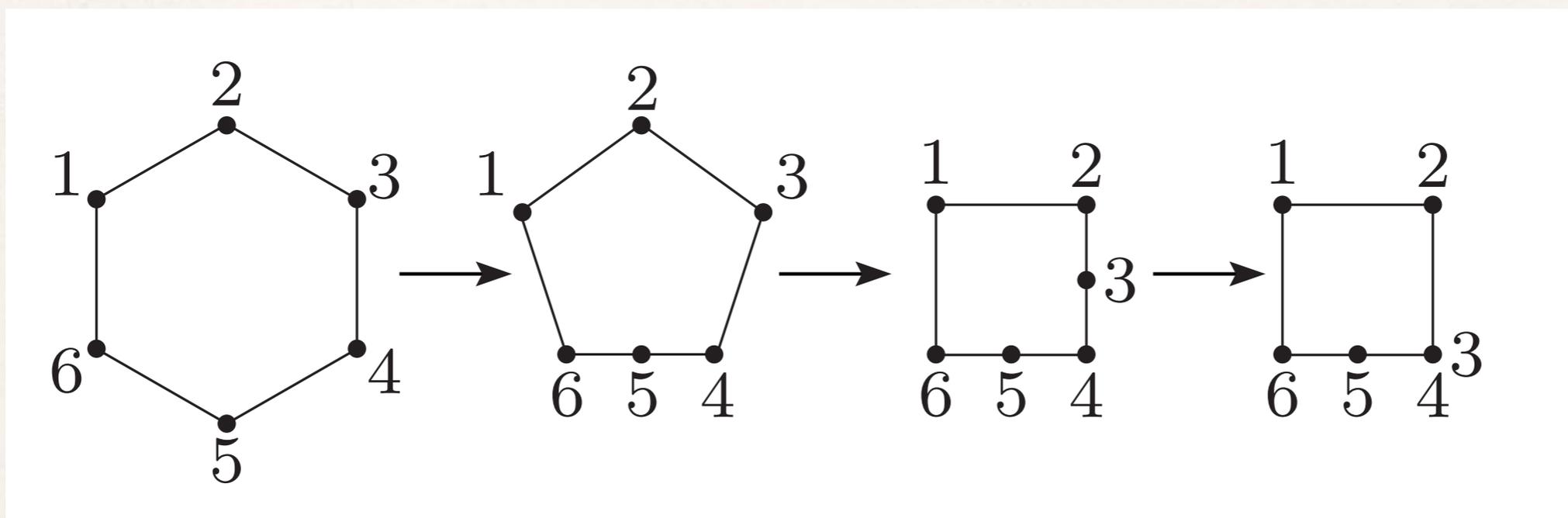
$$c_6 = a_{16}c_1 + zc_5 = a_{16}c_1 + za_{25}c_2 + za_{35}c_3$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & a_{16} \\ 0 & 1 & 0 & 0 & a_{25} & za_{25} \\ 0 & 0 & 1 & a_{34} & a_{35} & za_{35} \end{pmatrix}$$

# Example of stratification

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- ❖ Boundaries: deformed special configurations

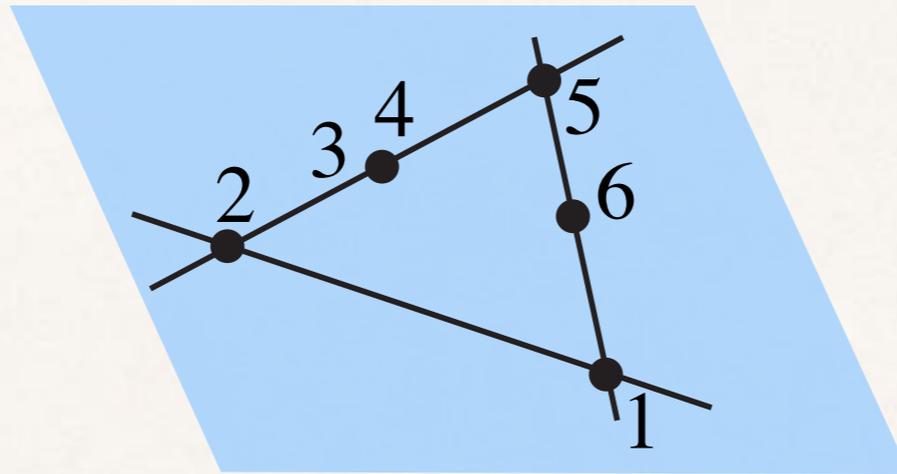


- ❖ In the C-matrix send some positive variables to zero
- ❖ Positivity: linear relations between consecutive points

# Relation to permutations

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- ❖ The configuration of points gives the link to permutations



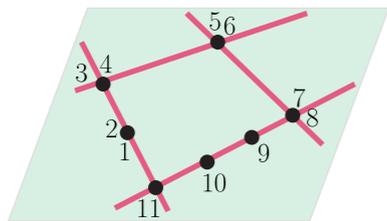
- ❖ Point  $i \rightarrow \sigma(i)$  if  $i \in (i + 1, i + 2, \dots, \sigma(i))$

$$\begin{array}{ll} 1 \in (2, 34, 5, 6) \rightarrow \sigma(1) = 6, & 2 \in (34, 5) \rightarrow \sigma(2) = 5, \\ 3 \in (4) \rightarrow \sigma(3) = 4, & 4 \in (5, 6, 1, 2) \rightarrow \sigma(4) = 2, \\ 5 \in (6, 1) \rightarrow \sigma(5) = 1, & 6 \in (1, 2, 3) \rightarrow \sigma(6) = 3. \end{array}$$

# Boundary operator

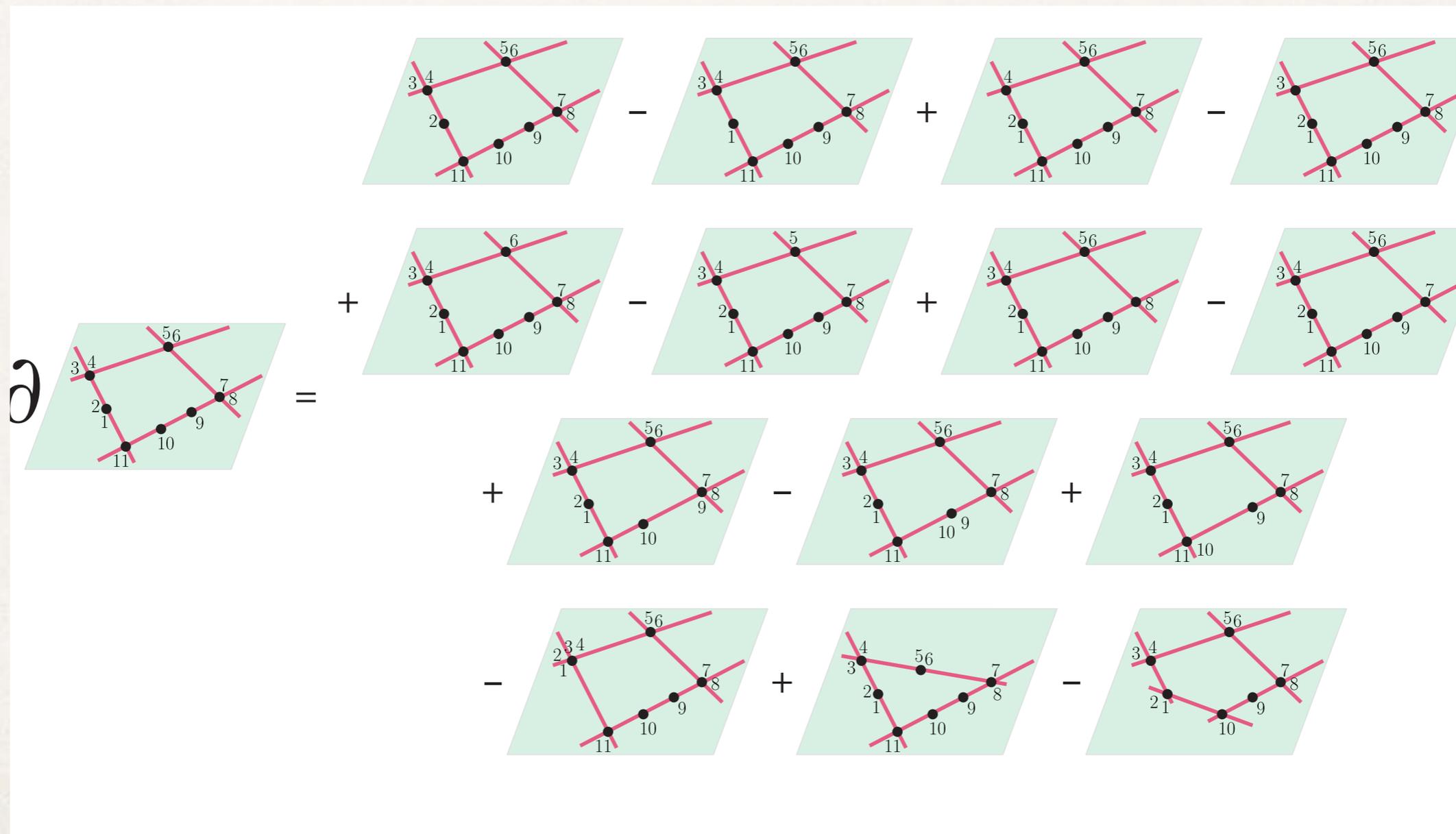
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- ❖ There is a notion of the boundary operator and stratification



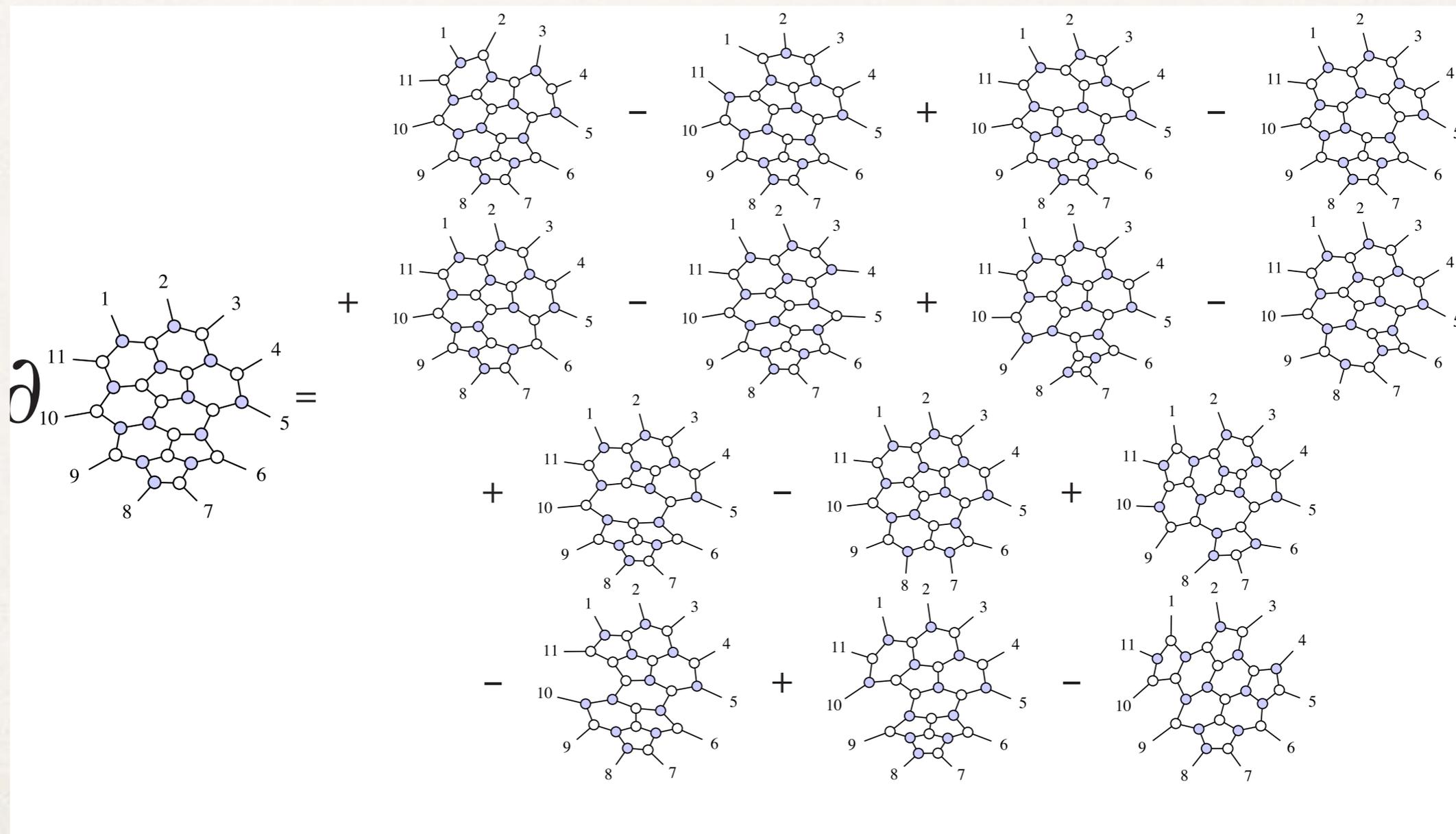
# Boundary operator

- ✦ Making the configuration more special



# Boundary operator

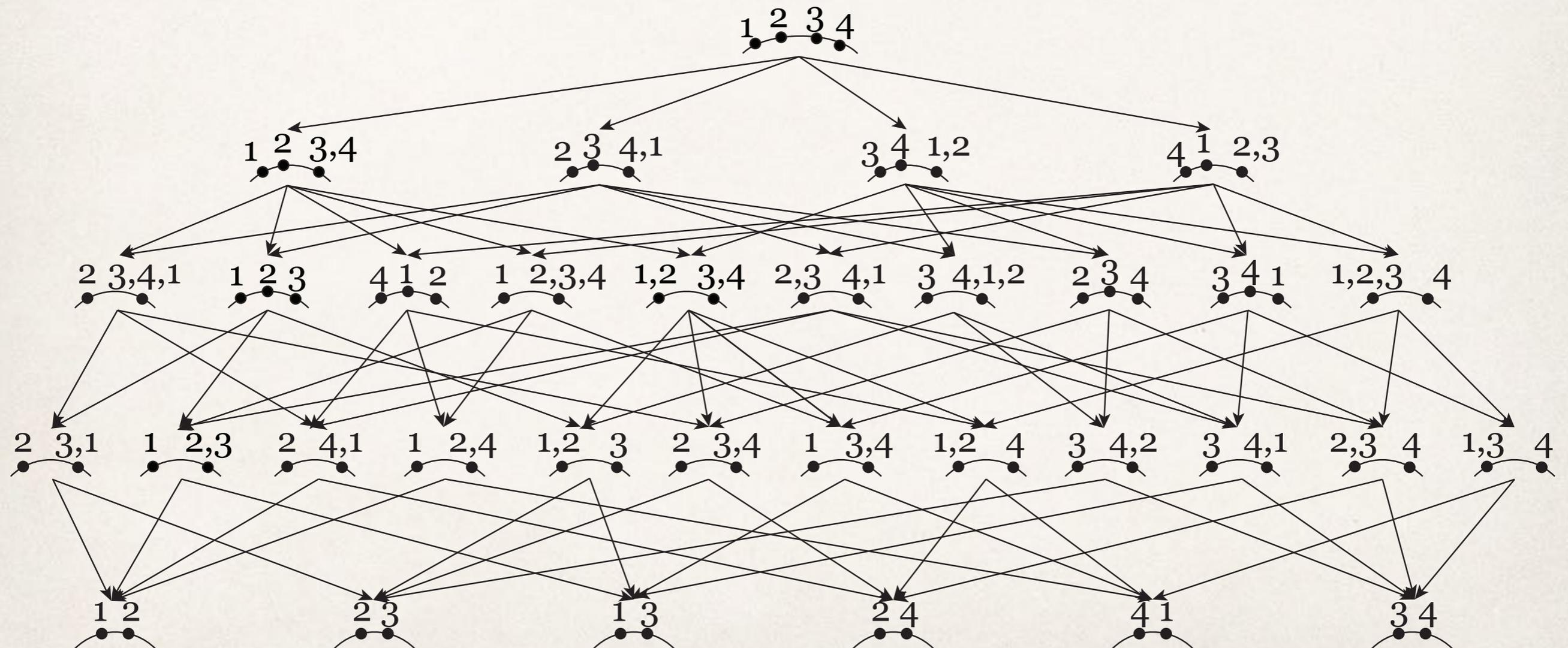
## ❖ Erasing an edge in the plabic graph



# Stratification of the positive Grassmannian

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❖ Example of  $G(2,4)$ :



# Summary of positive Grassmannian

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Reduced graphs (mod identity moves)



Permutations



Configuration of vectors with linear dependencies



Cells of Positive Grassmannian

Thank you for attention!