



Grassmannian Geometry of Scattering Amplitudes

LECTURE 3

Jaroslav Trnka

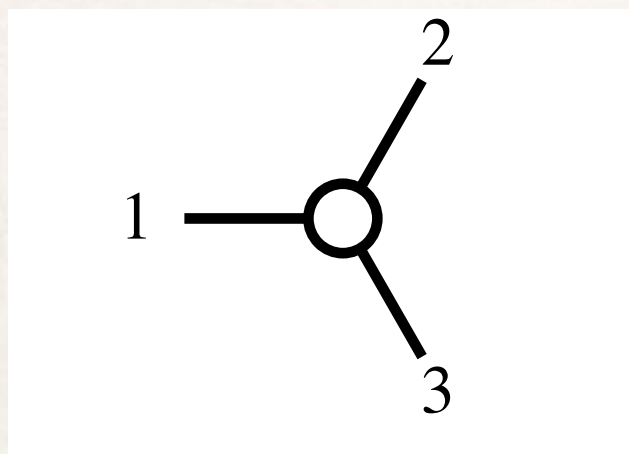
Center for Quantum Mathematics and Physics (QMAP)

University of California, Davis

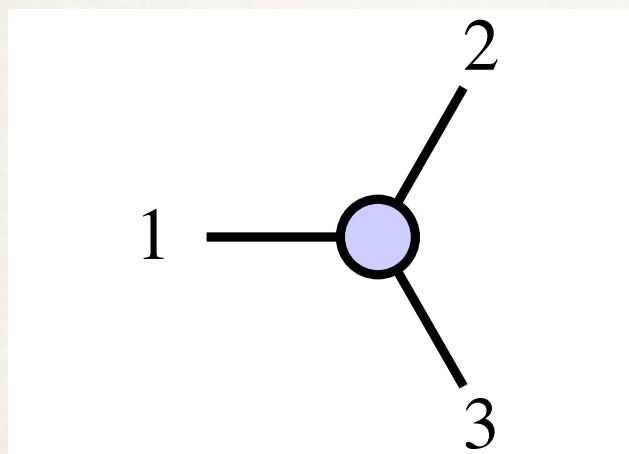
Qspace summer school, Benasque, September 2018

Building blocks: 3pt amplitudes

❖ In N=4 SYM



$$\mathcal{A}_3^{(1)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^4([23]\tilde{\eta}_1 + [31]\tilde{\eta}_2 + [12]\tilde{\eta}_3)}{[12][23][31]}$$



$$\mathcal{A}_3^{(2)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3)}{\langle 12 \rangle \langle 23 \rangle \langle 31 \rangle}$$

Note for Q fermion

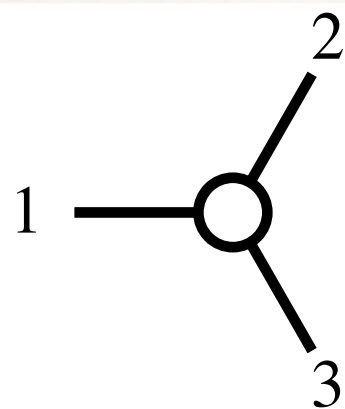
$$\delta^4(Q) = Q^4$$

To extract 1^- helicity

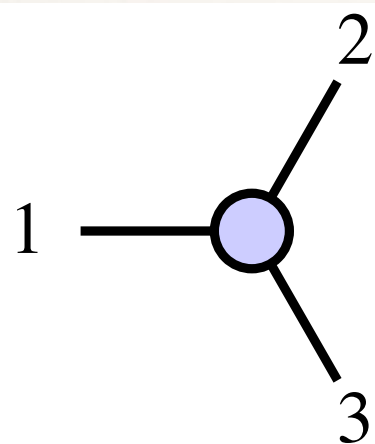
take $\tilde{\eta}_1^4$

Building blocks: 3pt amplitudes

❖ In N=4 SYM



$$\mathcal{A}_3^{(1)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^4([23]\tilde{\eta}_1 + [31]\tilde{\eta}_2 + [12]\tilde{\eta}_3)}{[12][23][31]}$$



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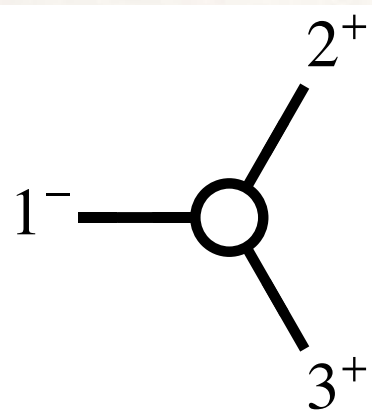
To extract 1^- helicity

take $\tilde{\eta}_1^4$

$$\delta^8(\lambda Q) = (\lambda^{(1)} Q)^4 (\lambda^{(2)} Q)^4$$

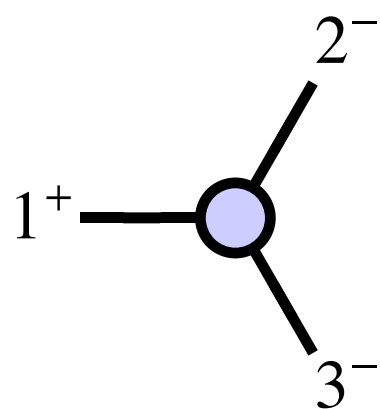
Building blocks: 3pt amplitudes

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$$\mathcal{A}_3^{(1)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^4([23]\tilde{\eta}_1 + [31]\tilde{\eta}_2 + [12]\tilde{\eta}_3)}{[12][23][31]}$$

$\tilde{\eta}_1^4$ component $\rightarrow [23]^4$

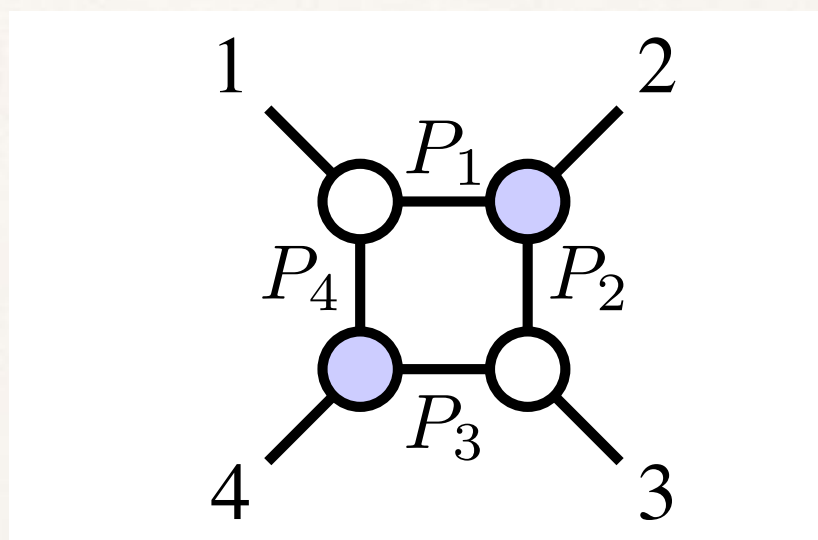


$$\mathcal{A}_3^{(2)} = \frac{\delta^4(p_1 + p_2 + p_3) \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3)}{\langle 12 \rangle \langle 23 \rangle \langle 31 \rangle}$$

$\tilde{\eta}_2^4 \tilde{\eta}_3^4$ component $\rightarrow \langle 23 \rangle^4$

Gluing three point amplitudes

- ❖ Let us build a diagram

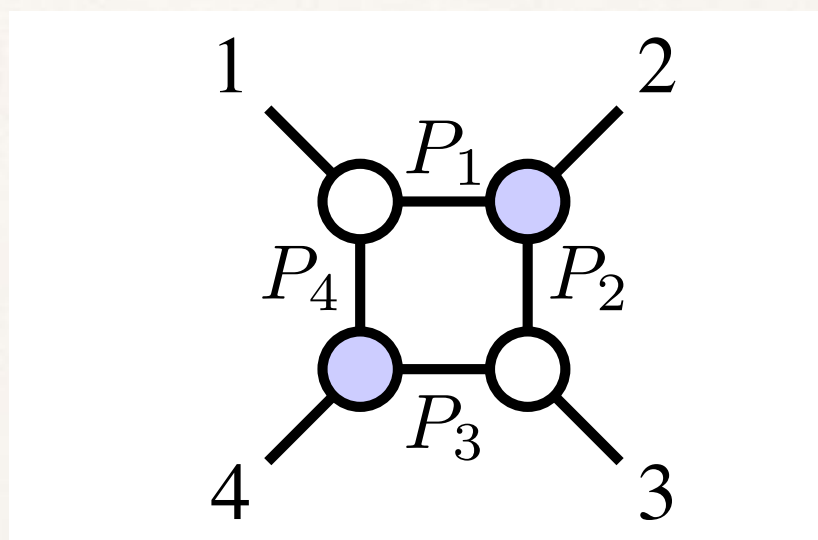


Multiply four three point amplitudes

$$= \mathcal{A}_3^{(1)}(1P_1P_4) \times \mathcal{A}_3^{(2)}(2P_2P_1) \times \mathcal{A}_3^{(1)}(3P_3P_2) \times \mathcal{A}_3^{(2)}(4P_4P_3)$$

Gluing three point amplitudes

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Multiply four three point amplitudes

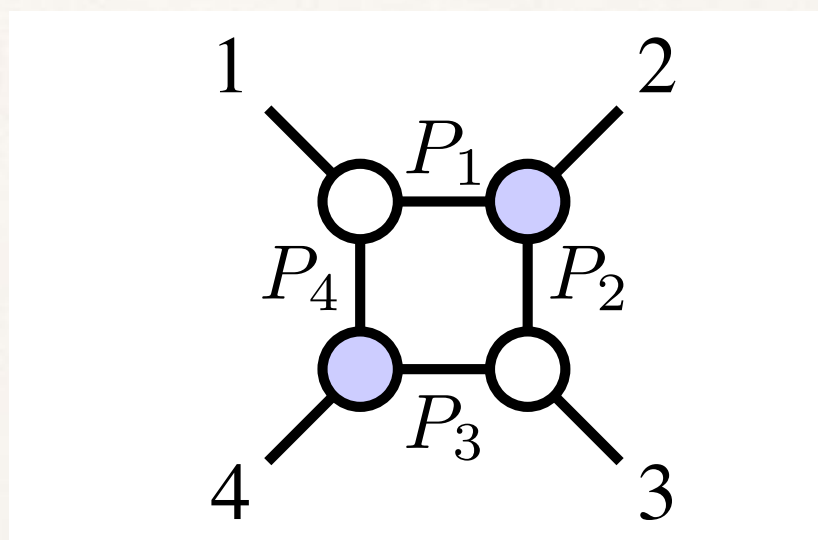
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\downarrow \downarrow \downarrow \downarrow

$$\delta^4(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_4}) \quad \delta^8(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_2}) \quad \delta^4(\tilde{\eta}_{P_2}, \tilde{\eta}_{P_3}) \quad \delta^8(\tilde{\eta}_{P_3}, \tilde{\eta}_{P_4})$$

Gluing three point amplitudes

- ❖ Let us build a diagram



Multiply four three point amplitudes

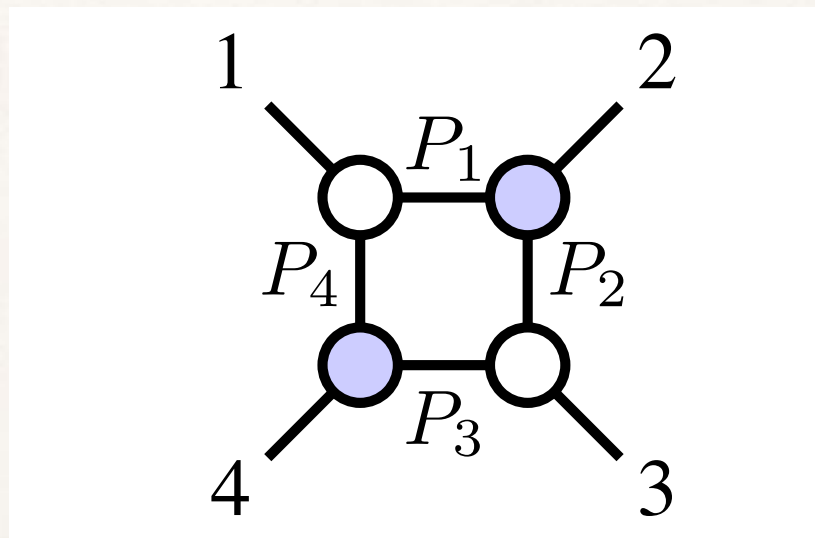
$$= \mathcal{A}_3^{(1)}(1P_1P_4) \times \mathcal{A}_3^{(2)}(2P_2P_1) \times \mathcal{A}_3^{(1)}(3P_3P_2) \times \mathcal{A}_3^{(2)}(4P_4P_3)$$



$$\delta^{(24)}(\tilde{\eta}_{P_1}, \tilde{\eta}_{P_2}, \tilde{\eta}_{P_3}, \tilde{\eta}_{P_4})$$

Gluing three point amplitudes

- ❖ Let us build a diagram



Multiply four three point amplitudes

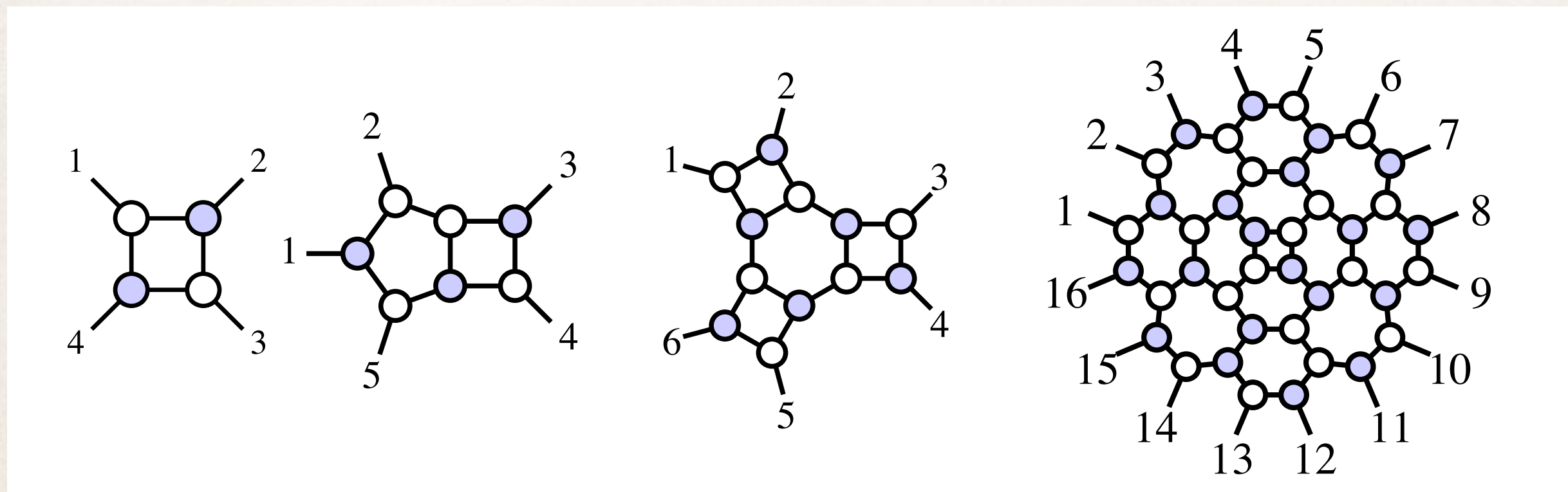
$$= \mathcal{A}_3^{(1)}(1P_1P_4) \times \mathcal{A}_3^{(2)}(2P_2P_1) \times \mathcal{A}_3^{(1)}(3P_3P_2) \times \mathcal{A}_3^{(2)}(4P_4P_3)$$

Some work with delta functions

$$\tilde{\eta}_{P_1}^4 \tilde{\eta}_{P_2}^4 \tilde{\eta}_{P_3}^4 \tilde{\eta}_{P_4}^4 \delta^8(\lambda_1 \tilde{\eta}_1 + \lambda_2 \tilde{\eta}_2 + \lambda_3 \tilde{\eta}_3 + \lambda_4 \tilde{\eta}_4)$$

On-shell diagrams

- ❖ Draw arbitrary graph with three point vertices



On-shell diagrams given by products of 3pt amplitudes

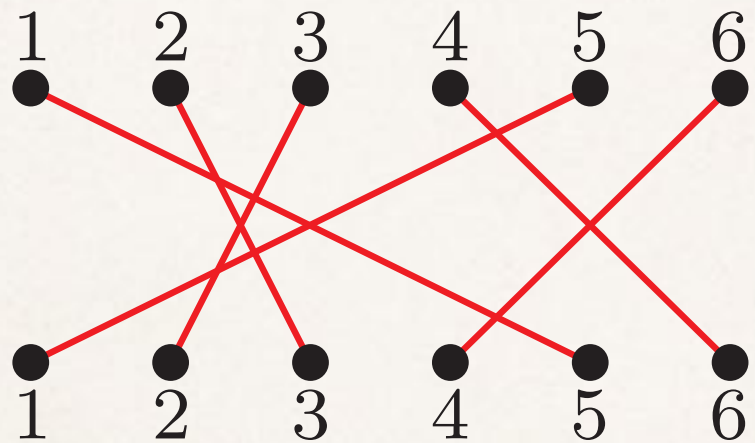
- ❖ Parametrized by n, k $k = 2B + W - P$

Permutations

Permutations

- ❖ Graphical way to represent permutations

$$(1, 2, \dots, n) \rightarrow (\sigma(1), \sigma(2), \dots, \sigma(n))$$

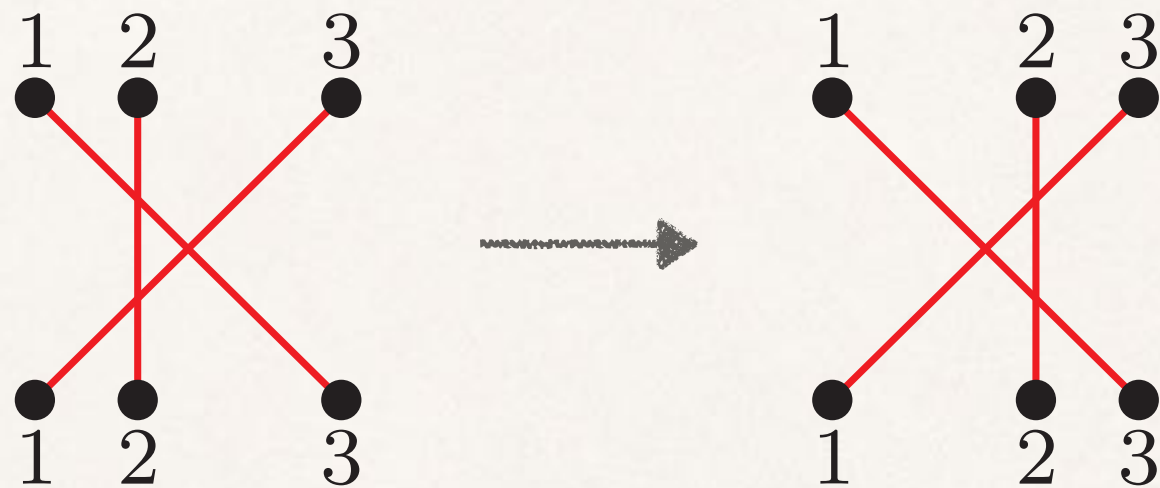


$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 3, 2, 6, 1, 4)$$

- ❖ This picture actually represents a scattering process in 1+1 dimensions

Permutations

- ❖ These pictures are not unique: they satisfy Yang-Baxter move: anywhere in the diagram

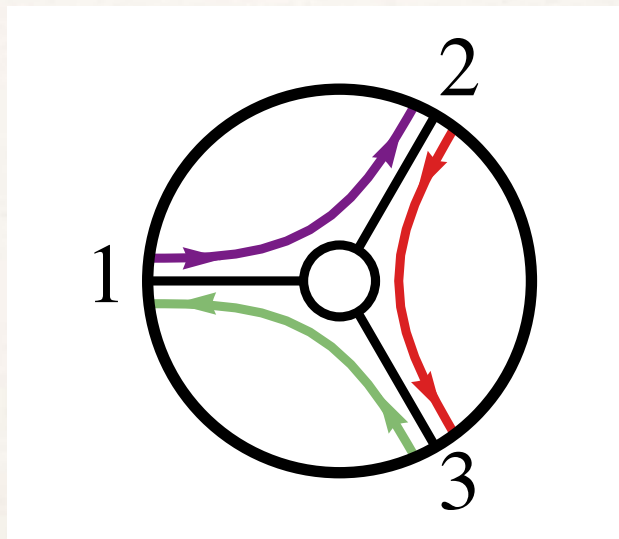


- ❖ Unfortunately, this picture can not apply to 3+1 dimensions where the fundamental vertices are 3pt

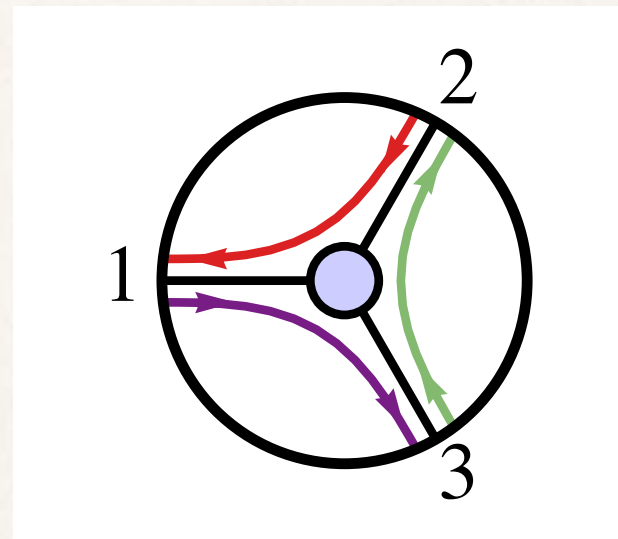
New look at permutations

- ❖ Can we represent permutation using 3pt vertices?

Two different non-trivial permutations



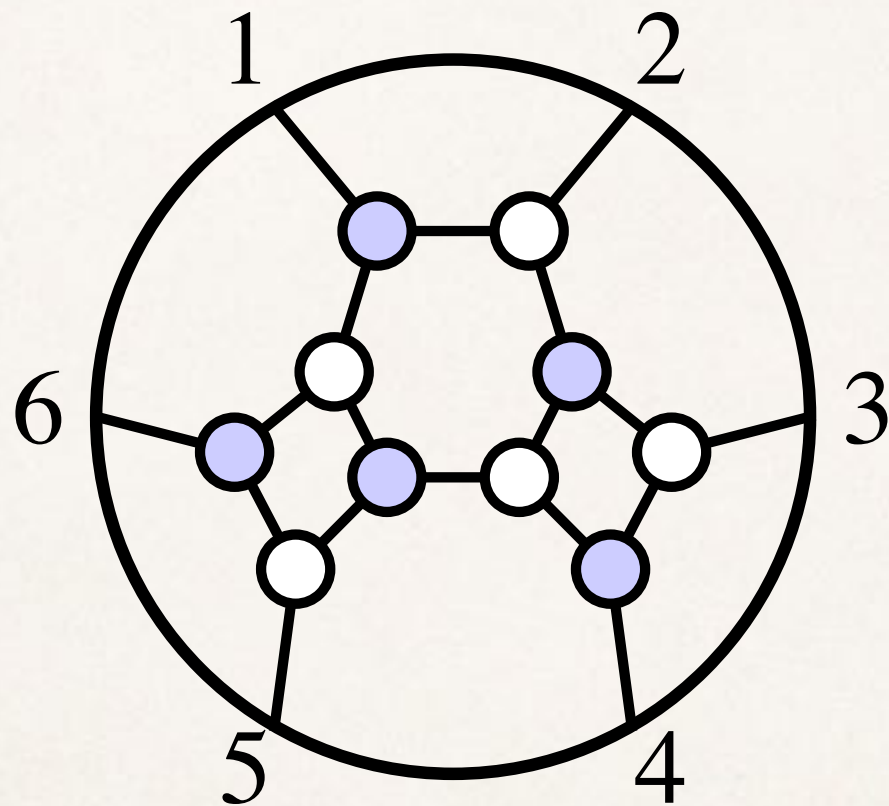
$$(1, 2, 3) \rightarrow (2, 3, 1)$$



$$(1, 2, 3) \rightarrow (3, 1, 2)$$

New look at permutations

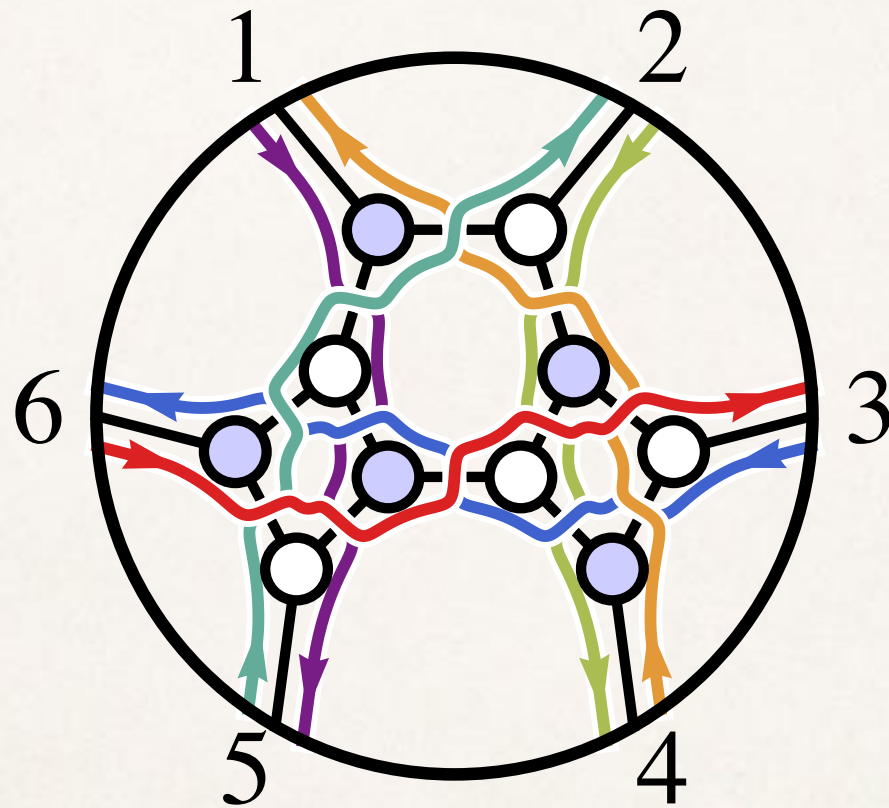
- ❖ Glue these vertices into diagrams



For any permutation
there is a diagram

New look at permutations

- ❖ Glue these vertices into diagrams: **plabic graph**

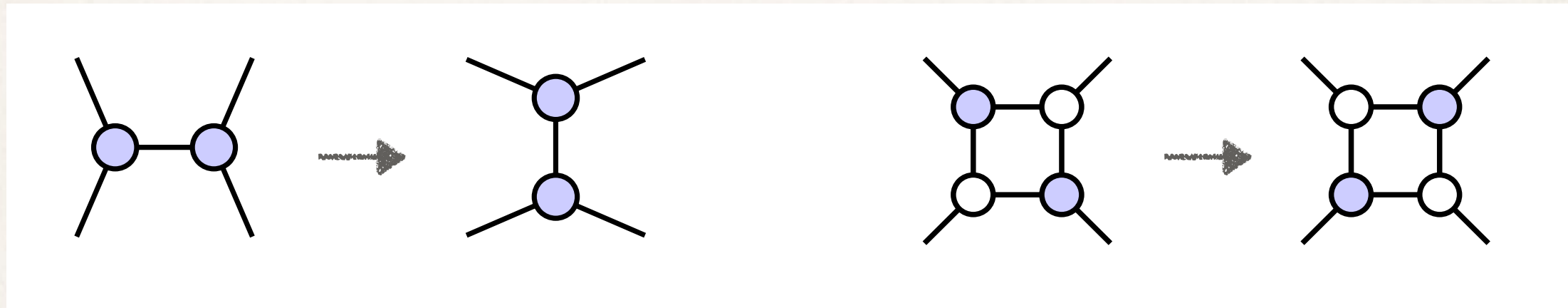


For any permutation
there is a diagram

$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 4, 6, 1, 2, 3)$$

Identity moves

- ❖ Are these diagrams unique for a given permutation?
- ❖ No! There are identity moves - do not change permutation



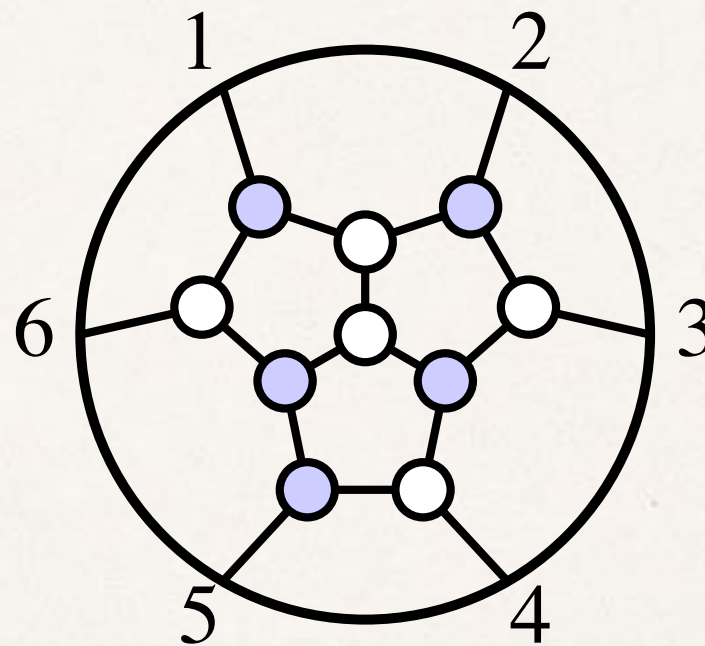
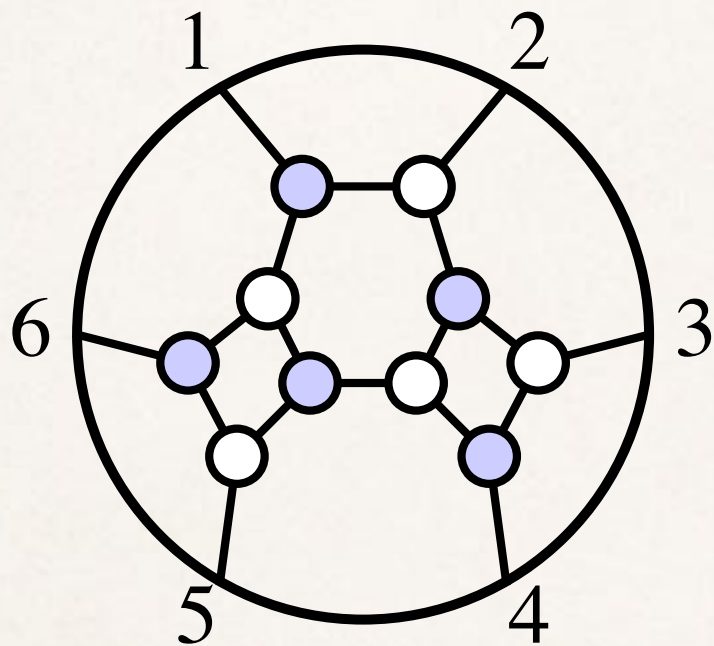
merge-expand

square move

- ❖ We already saw it in the context of on-shell diagrams

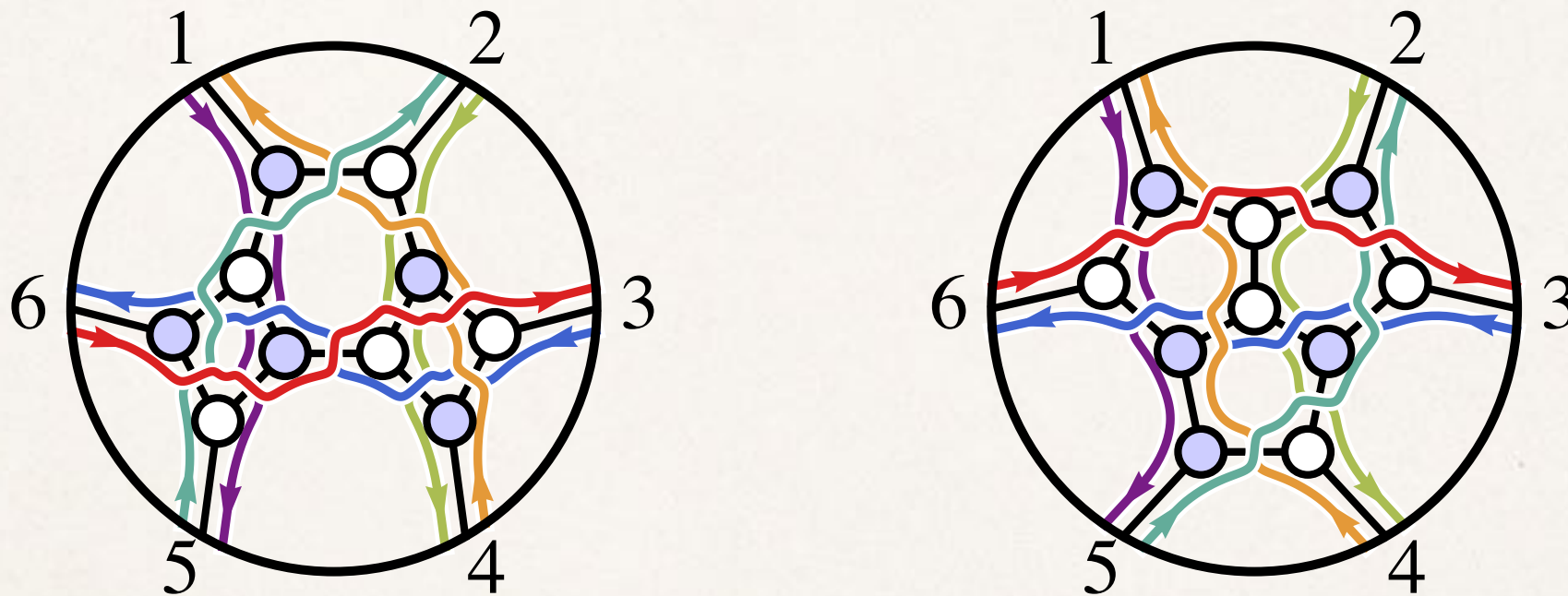
Identity moves

- ❖ Example: related by a sequence of identity moves



Identity moves

- ❖ Example: related by a sequence of identity moves

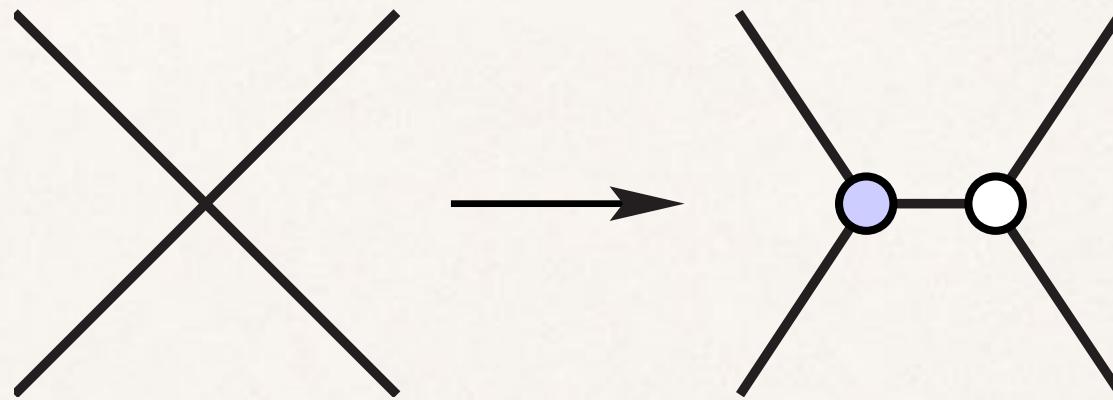


$$(1, 2, 3, 4, 5, 6) \rightarrow (5, 4, 6, 1, 2, 3)$$

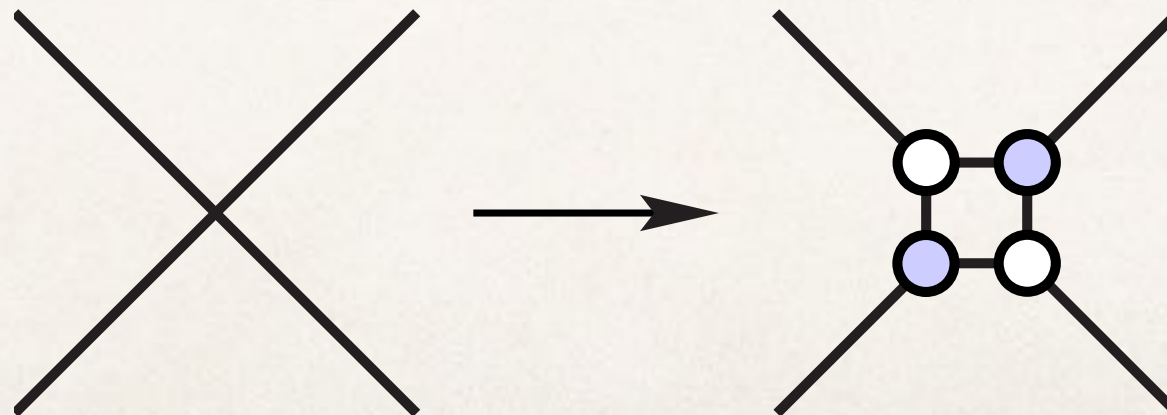
- ❖ If permutations are the same the diagrams are related by identity moves

Yang-Baxter moves

❖ Let us replace

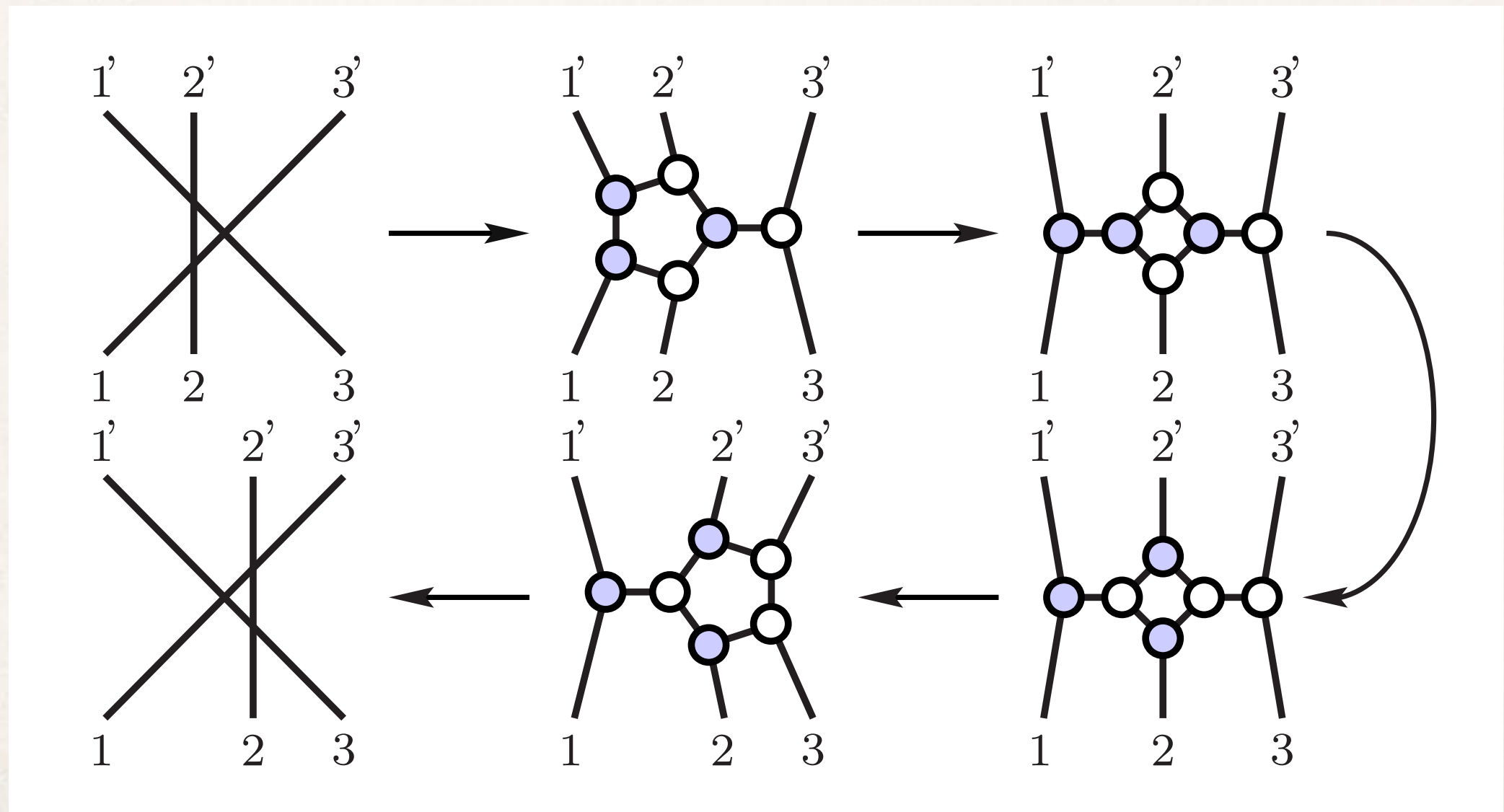


or



Yang-Baxter moves

- ❖ And check the Yang-Baxter:



Reduced information

- ❖ **Reduced diagrams:** plabic graphs which represent permutations
- ❖ They include diagrams which were relevant for tree-level amplitudes (but so far it is just pictures)
- ❖ The information to fully reconstruct the tree-level amplitudes is given by a set of permutations

permutation \longrightarrow reduced on-shell diagram

Positive Grassmannian

Positive matrices

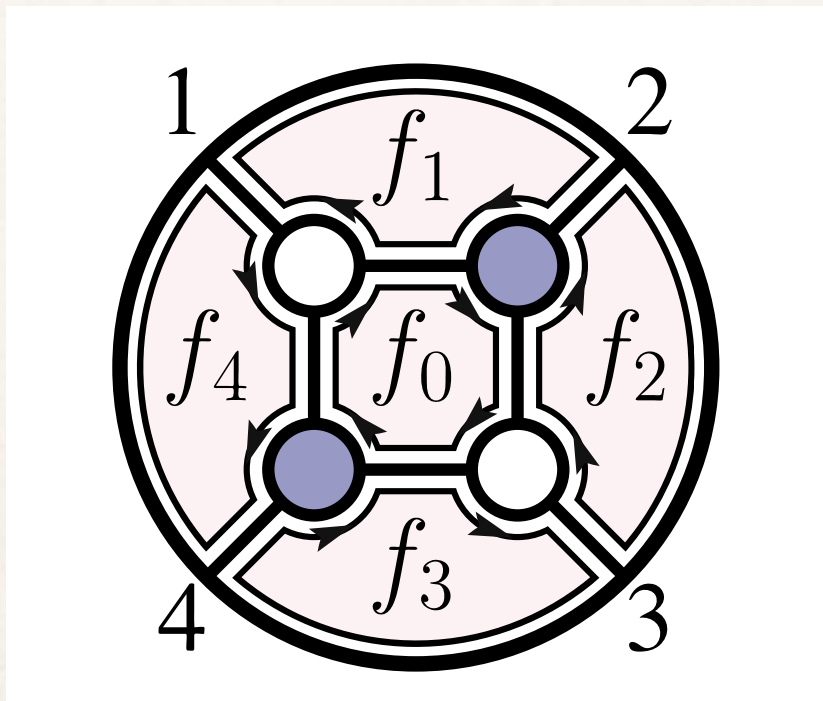
- ❖ Same diagrams came up in a very different context
- ❖ Build matrices with positive maximal minors

$$k \begin{pmatrix} * & * & * & \dots & * \\ * & * & * & \dots & * \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ * & * & * & \dots & * \end{pmatrix} \quad \left| \begin{array}{cccc} * & * & \dots & * \\ * & * & \dots & * \\ \vdots & \vdots & \vdots & \vdots \\ * & * & \dots & * \end{array} \right| \geq 0$$

- ❖ **Positive Grassmannian:** mod out by $GL(k)$

Face variables

- ❖ Draw a graph with two types of three point vertices
- ❖ Associate variables with the face of diagram

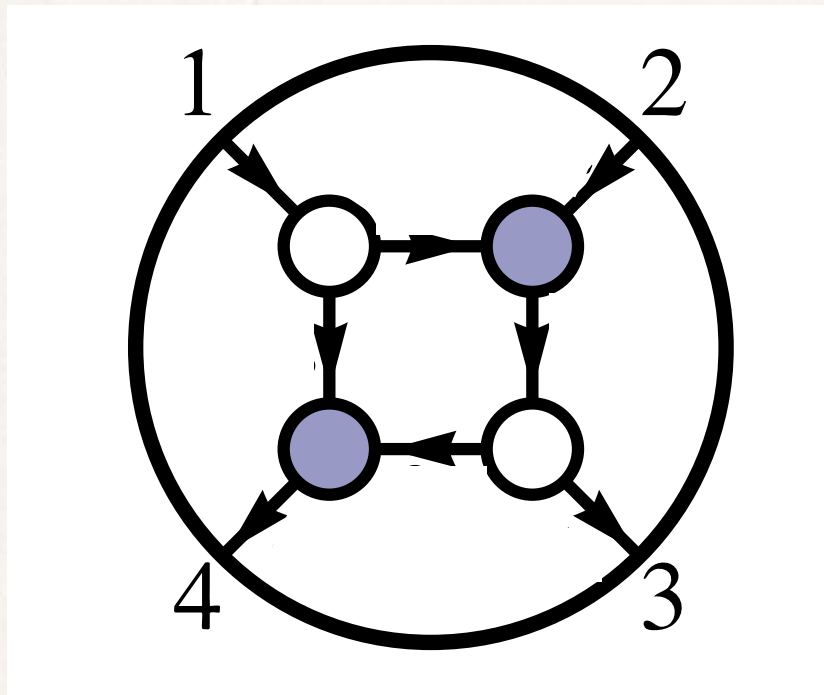


with the property

$$\prod_j f_j = -1$$

Perfect orientation

- ❖ Add arrows:



Perfect orientation

White vertex: one in, two out

Black vertex: two in, one out

- ❖ Not unique, always exists at least one
- ❖ Two (k) incoming, two $(n-k)$ outgoing

Boundary measurement

- Define elements of $(k \times n)$ matrix

product of all face variables to the right of the path

$$c_{ab} = - \sum_{\Gamma} \prod_j (-f_j)$$

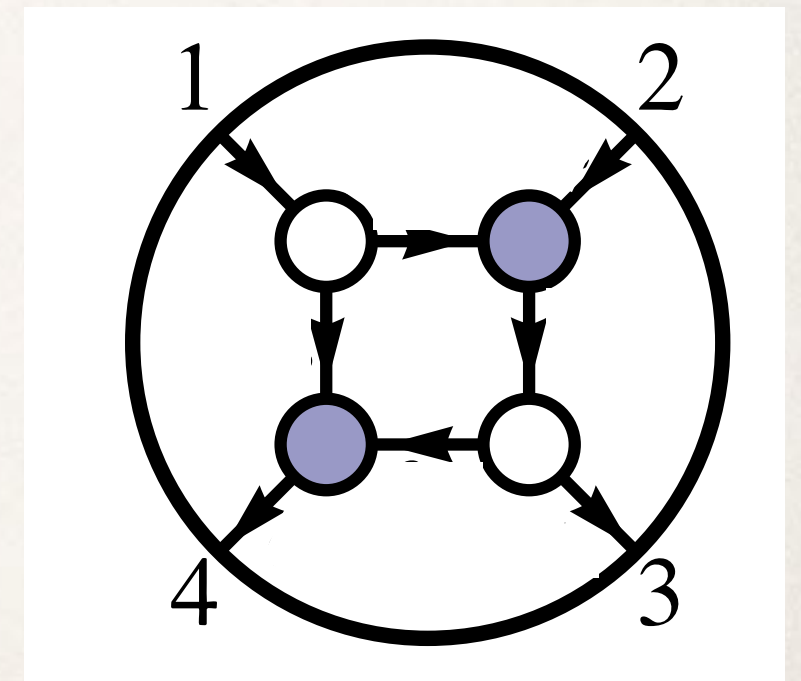
incoming

if b incoming

$$c_{aa} = 1$$

$$c_{ab} = 0$$

sum over all allowed paths



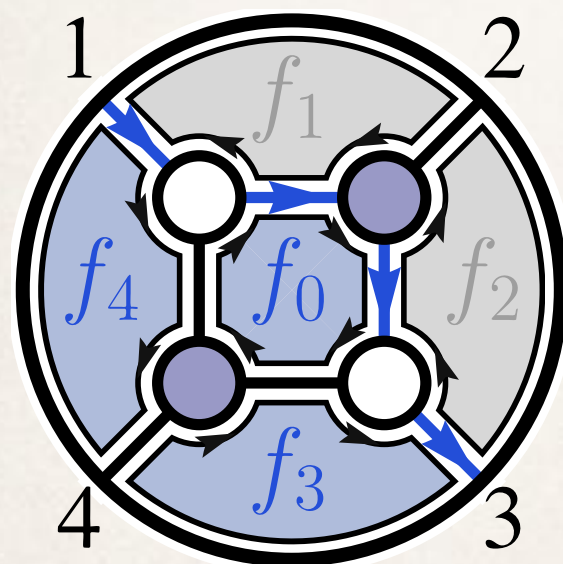
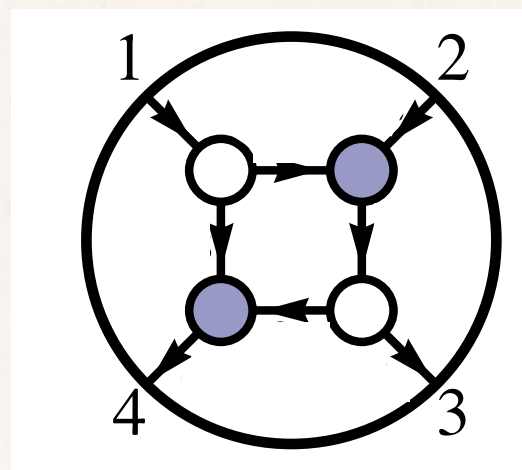
- Example: $c_{11} = c_{22} = 1$ $c_{12} = c_{21} = 0$

$$c_{13} = *, c_{14} = *, c_{23} = *, c_{24} = *$$

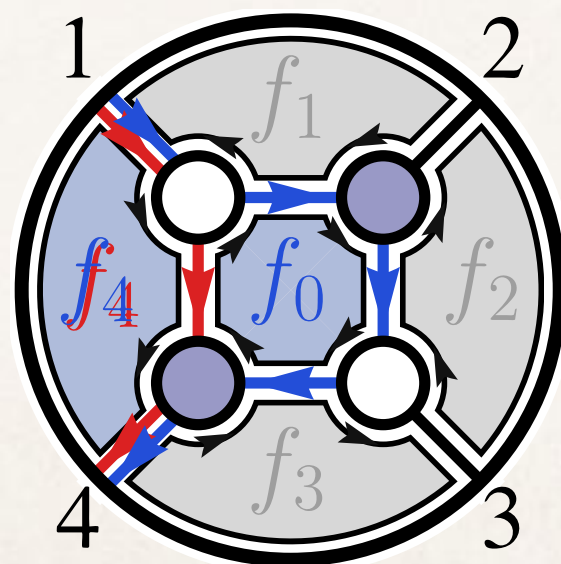
Entries of matrix

Apply on our example

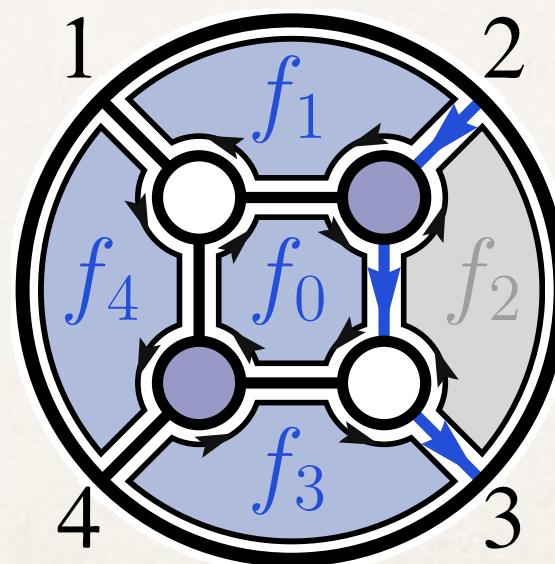
$$c_{ab} = - \sum_{\Gamma} \prod_j (-f_j)$$



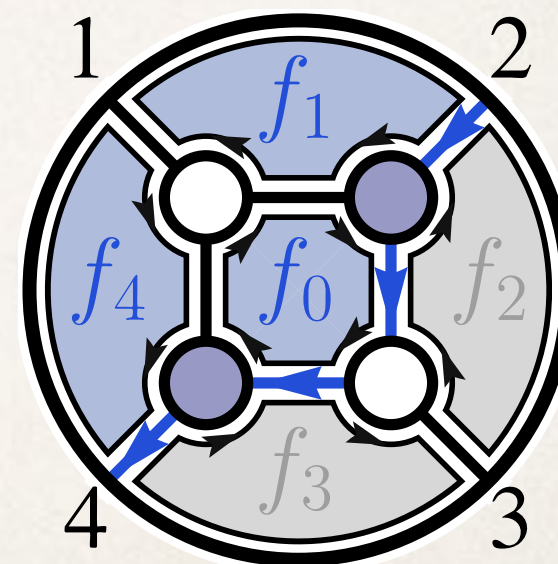
$$-c_{13} = -f_0 f_3 f_4$$



$$-c_{14} = f_0 f_4 - f_4$$



$$-c_{23} = f_0 f_1 f_3 f_4$$



$$-c_{24} = f_0 f_1 f_4$$

Positive matrix

- ❖ The matrix is

$$C = \begin{pmatrix} 1 & 0 & f_0 f_3 f_4 & f_4(1 - f_0) \\ 0 & 1 & -f_0 f_1 f_3 f_4 & -f_0 f_1 f_4 \end{pmatrix} \quad \begin{matrix} f_2 \\ \text{eliminated} \end{matrix}$$

- ❖ There always exists choice of signs for f_i such that

$$C \in G_+(k, n)$$

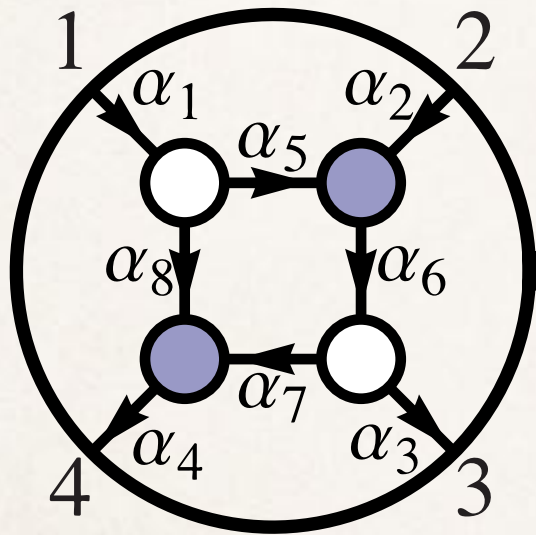
- ❖ For our case:

$$\begin{array}{ll} m_{12} = 1 & m_{23} = -f_0 f_3 f_4 \\ m_{13} = -f_0 f_1 f_3 f_4 & m_{24} = -f_4(1 - f_0) \longrightarrow \\ m_{14} = -f_0 f_1 f_4 & m_{34} = f_0 f_1 f_3 f_4^2 \end{array} \quad \begin{matrix} f_0 < 0 \\ f_1 < 0 \\ f_3 > 0 \\ f_4 < 0 \end{matrix}$$

All minors positive

Edge variables

- ❖ There is another set of variables which are redundant but have nice interpretation



$$C_{iJ} = - \sum_{\text{paths } i \rightarrow J} \prod \alpha_i \quad \text{edges along path}$$

$$c_{11} = 1, \quad c_{12} = 0, \quad c_{21} = 0, \quad c_{22} = 1$$

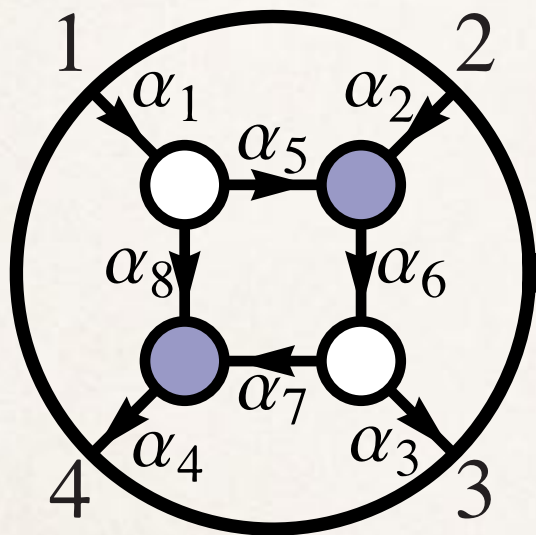
$$c_{13} = -\alpha_1 \alpha_5 \alpha_6 \alpha_3, \quad c_{14} = -\alpha_1 (\alpha_5 \alpha_6 \alpha_7 + \alpha_8) \alpha_4$$

$$c_{23} = -\alpha_2 \alpha_6 \alpha_3, \quad c_{24} = -\alpha_2 \alpha_6 \alpha_7 \alpha_4$$

- ❖ We have to fix one α_j in each vertex

Edge variables

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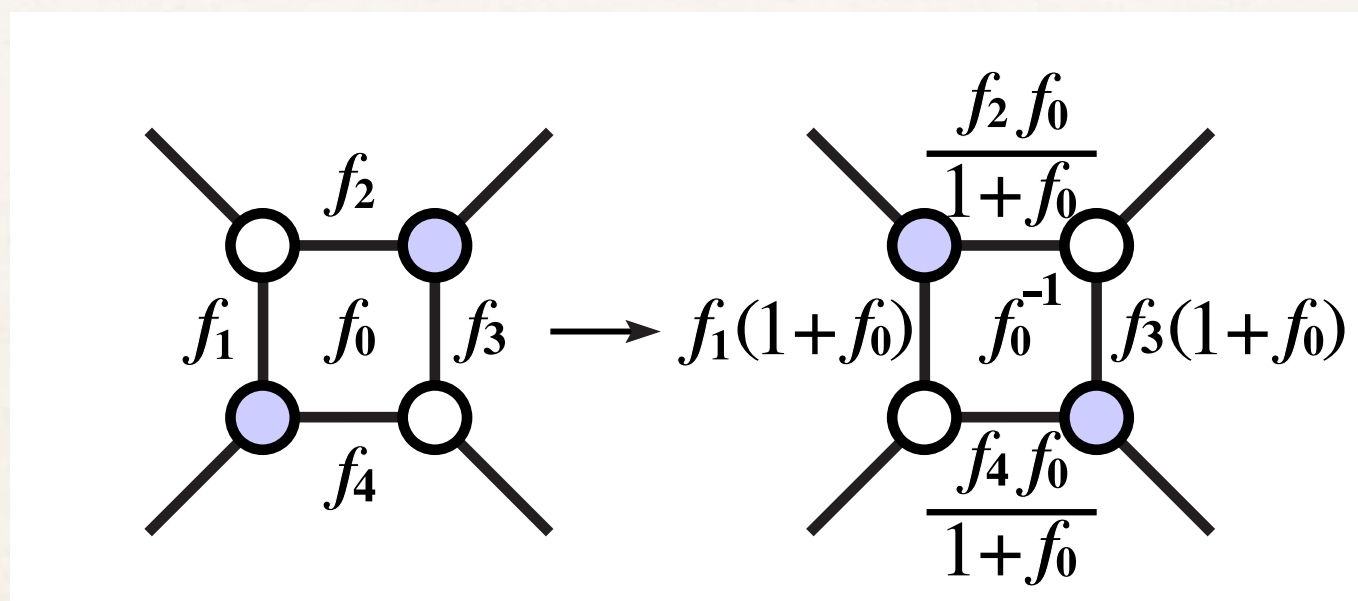
$$C = \begin{pmatrix} 1 & 0 & -\alpha_1\alpha_3\alpha_5\alpha_6 & -\alpha_1\alpha_4\alpha_5\alpha_6\alpha_7 - \alpha_1\alpha_4\alpha_8 \\ 0 & 1 & -\alpha_2\alpha_3\alpha_6 & -\alpha_2\alpha_4\alpha_6\alpha_7 \end{pmatrix}$$

- ❖ We have to fix one α_j in each vertex

Setting α_j to zero means erasing the edge in the vertex

Cluster variables

- ❖ Face variables are cluster X -variables
- ❖ Identity moves: cluster transformations on face variables - compositions of cluster mutations



They preserve positivity

Cell in the Positive Grassmannian

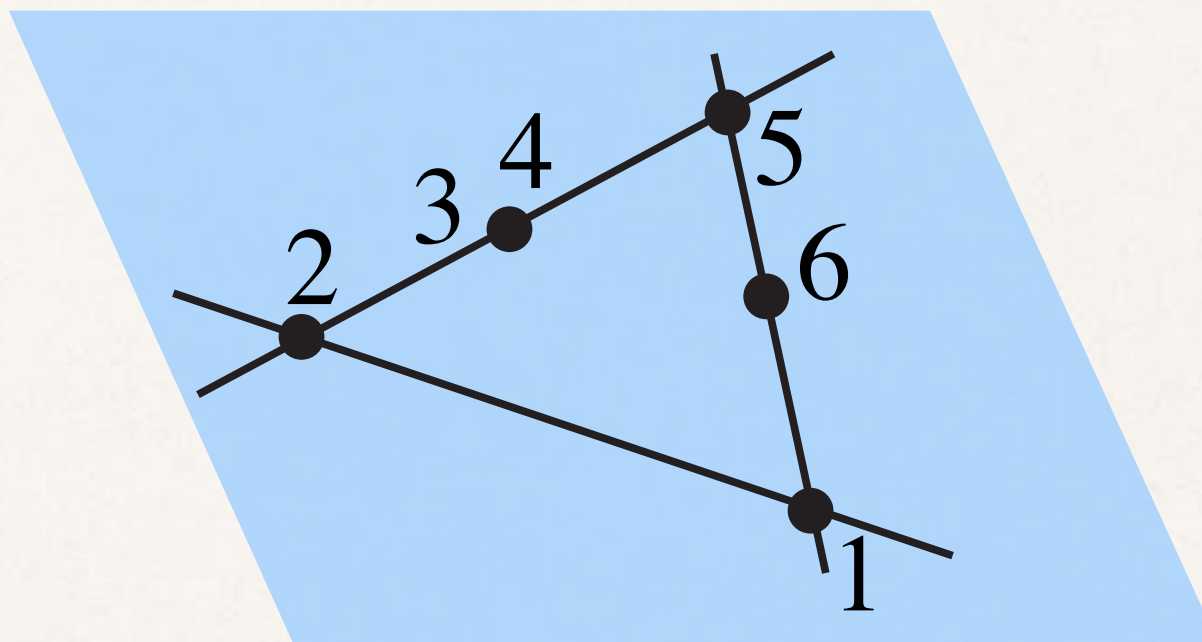
- ❖ Cell in $G_+(k, n)$: specified by a set of non-vanishing Plucker coordinates
- ❖ Corresponds to configuration of points in \mathbf{P}^{k-1}

$$C = \begin{pmatrix} * & * & * & \dots & * & * \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ * & * & * & \dots & * & * \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_k \end{pmatrix} = (c_1 \quad c_2 \quad \dots \quad c_n)$$

- ❖ Positivity = convexity of the configuration

Example of configuration

❖ G(3,6) example



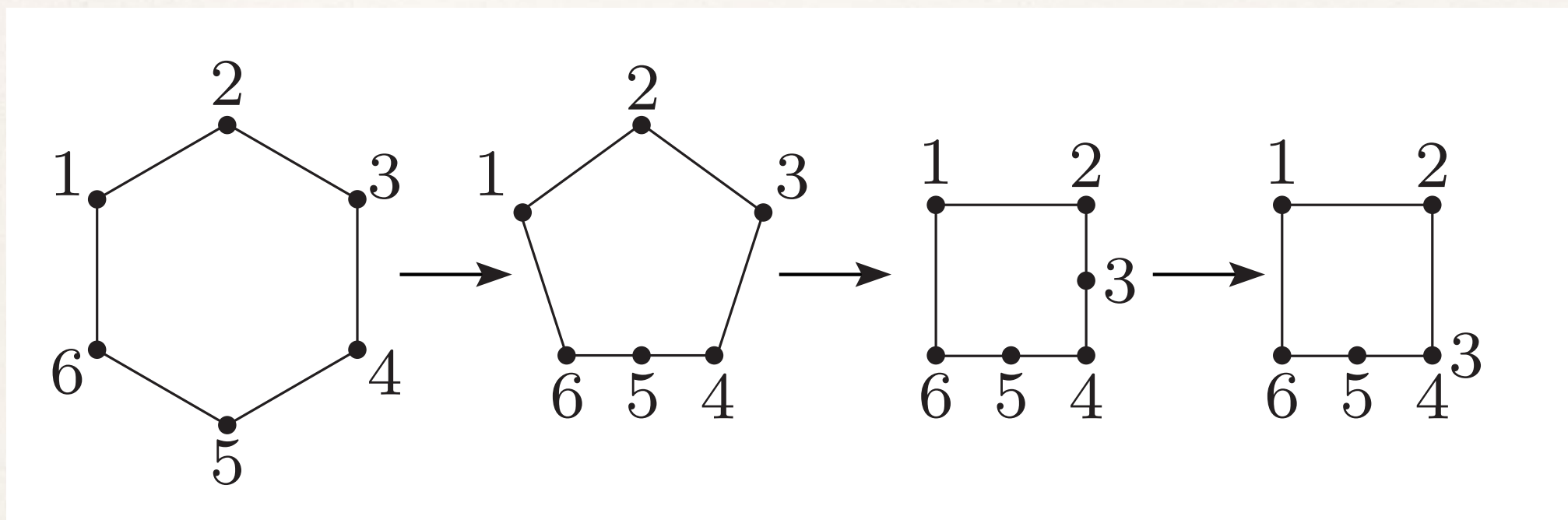
$$c_4 = a_{34}c_3 \quad c_5 = a_{25}c_2 + a_{35}c_3$$

$$c_6 = a_{16}c_1 + zc_5 = a_{16}c_1 + za_{25}c_2 + za_{35}c_3$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & a_{16} \\ 0 & 1 & 0 & 0 & a_{25} & za_{25} \\ 0 & 0 & 1 & a_{34} & a_{35} & za_{35} \end{pmatrix}$$

Example of stratification

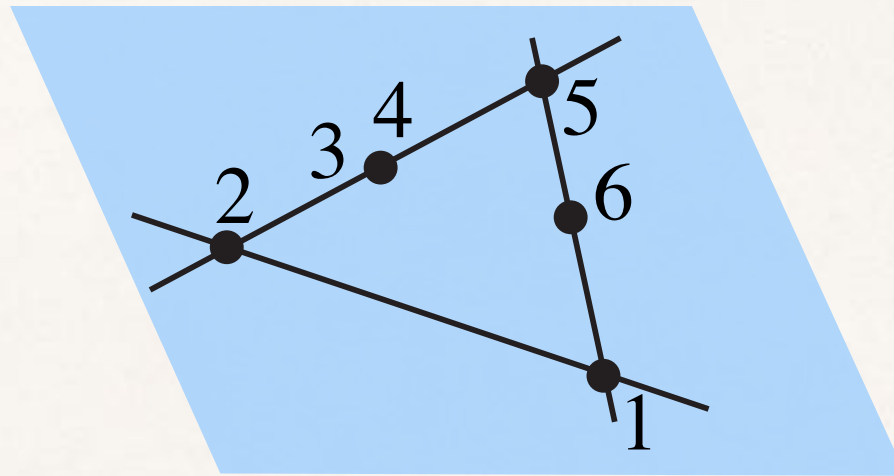
- ❖ Boundaries: deformed special configurations



- ❖ In the C-matrix send some positive variables to zero
- ❖ Positivity: linear relations between consecutive points

Relation to permutations

- ❖ The configuration of points gives the link to permutations

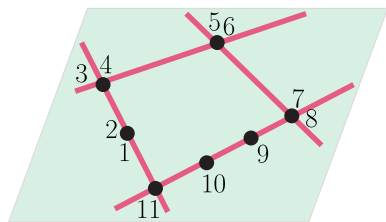


- ❖ Point $i \rightarrow \sigma(i)$ if $i \in (i + 1, i + 2, \dots, \sigma(i))$

$$\begin{array}{ll} 1 \in (2, 3, 4, 5, 6) \rightarrow \sigma(1) = 6, & 2 \in (3, 4, 5) \rightarrow \sigma(2) = 5, \\ 3 \in (4) \rightarrow \sigma(3) = 4, & 4 \in (5, 6, 1, 2) \rightarrow \sigma(4) = 2, \\ 5 \in (6, 1) \rightarrow \sigma(5) = 1, & 6 \in (1, 2, 3) \rightarrow \sigma(6) = 3. \end{array}$$

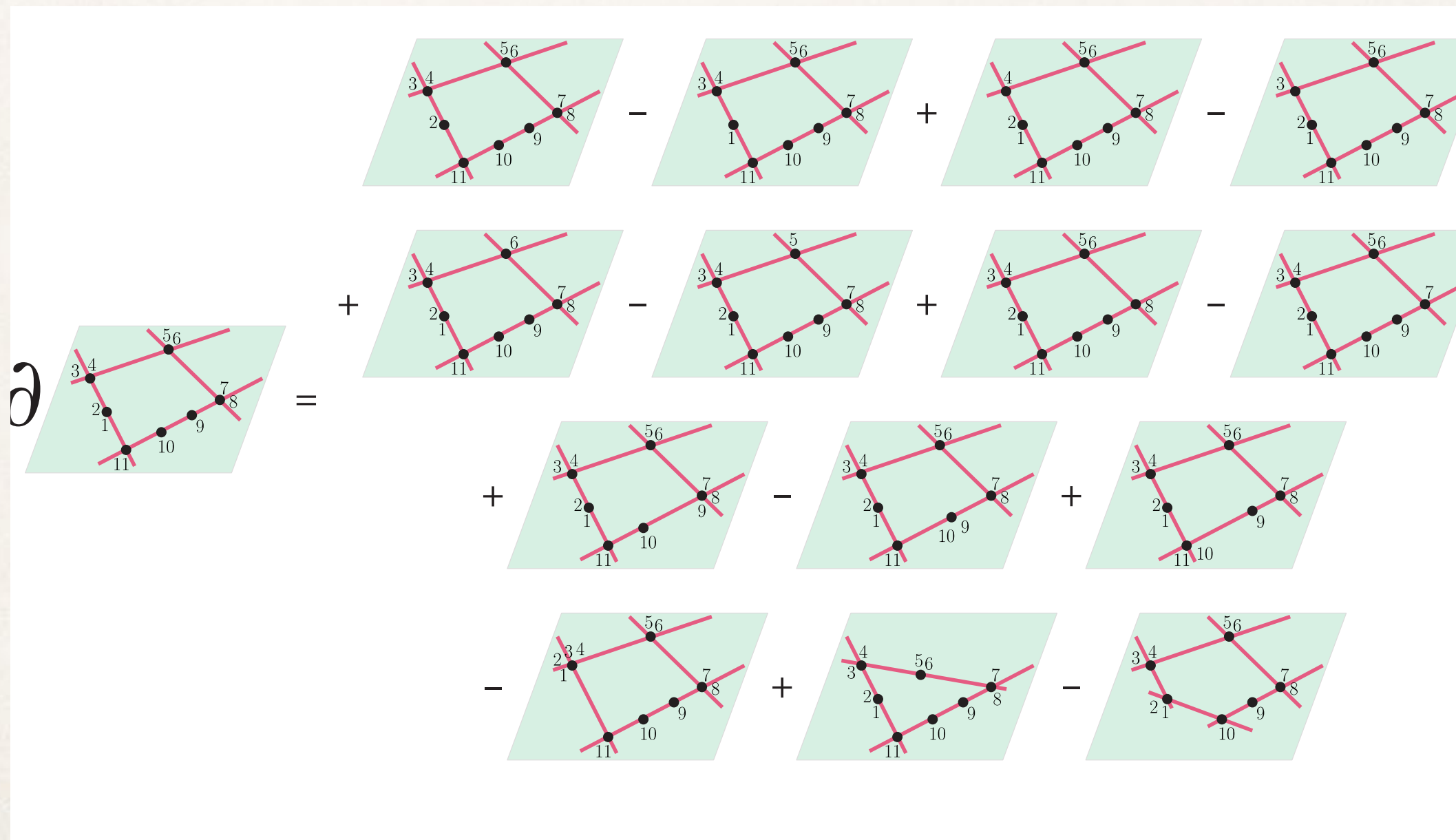
Boundary operator

- ❖ There is a notion of the boundary operator and stratification



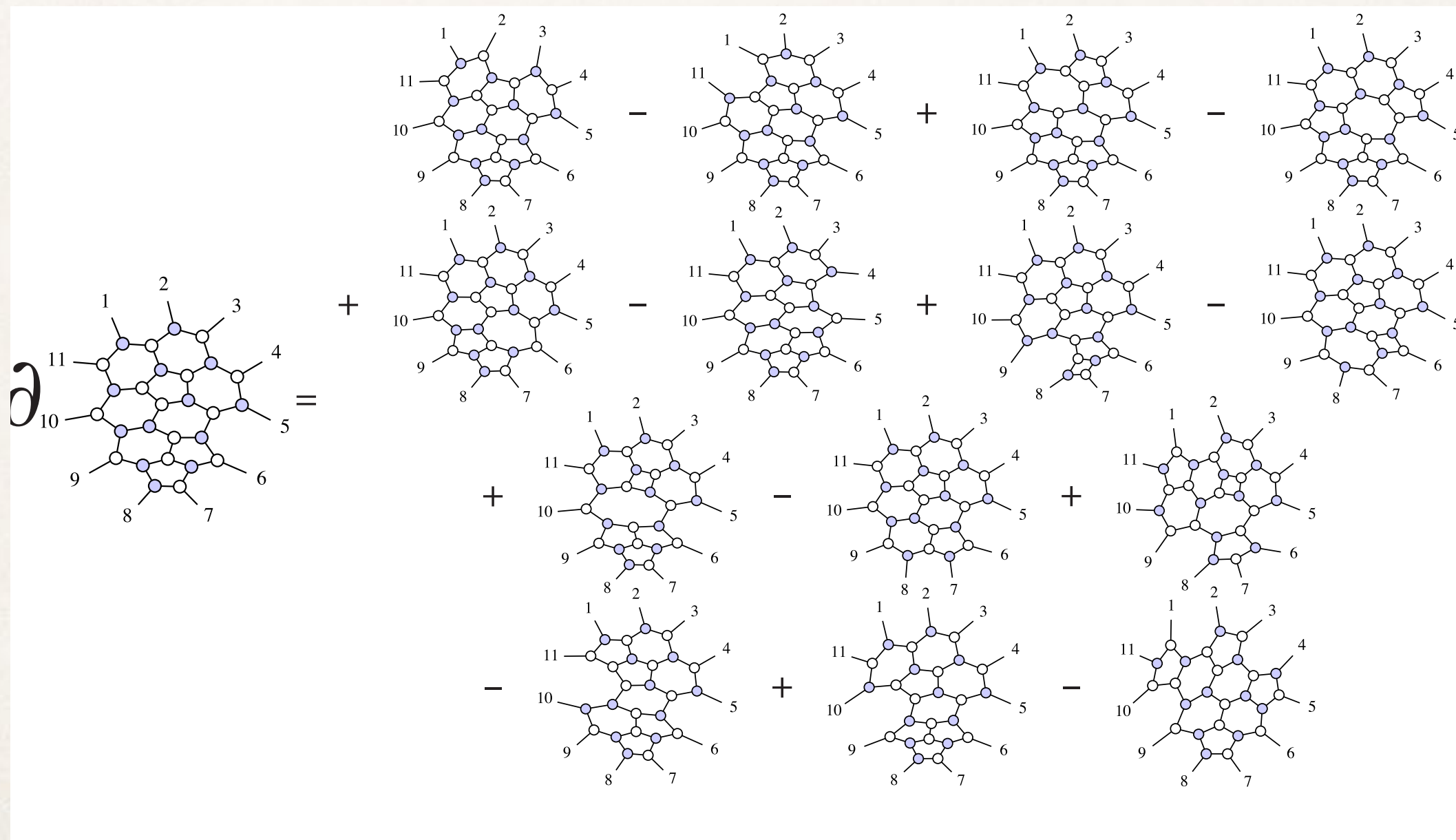
Boundary operator

- ✦ Making the configuration more special



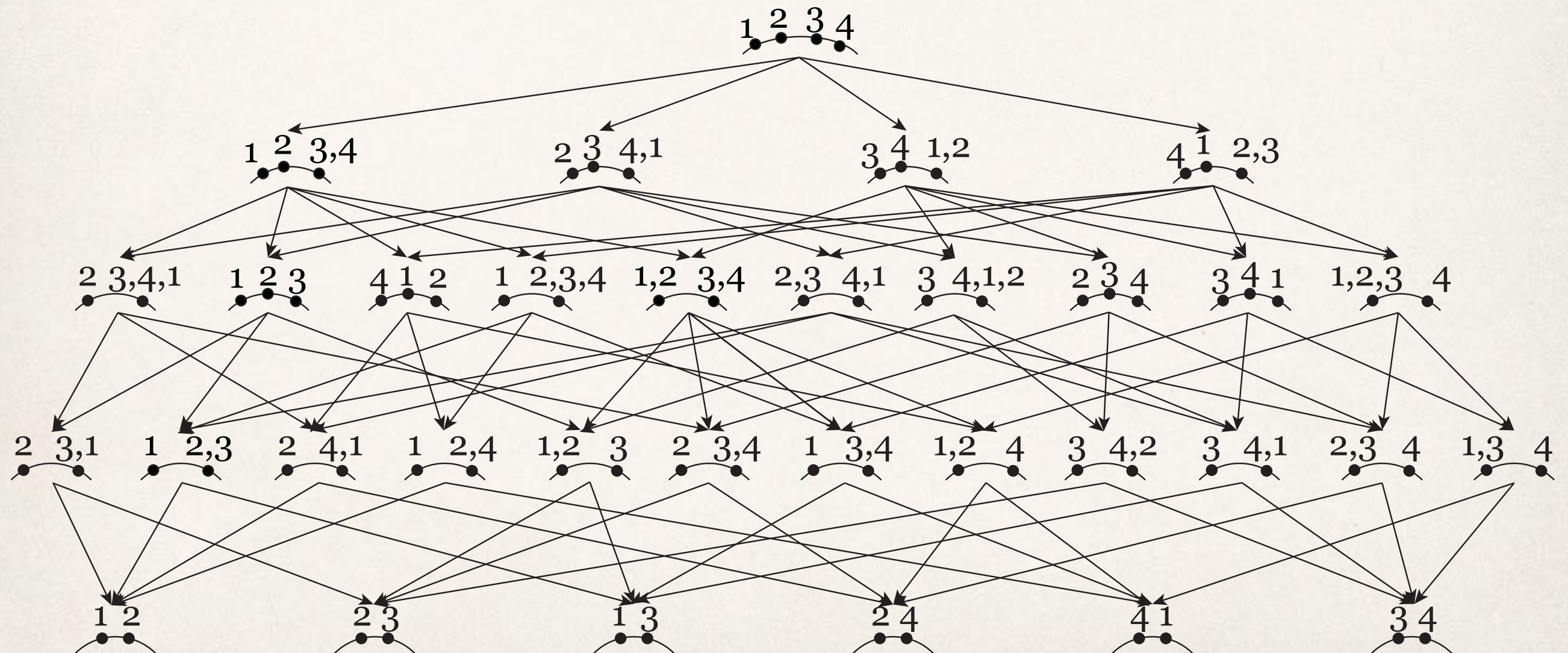
Boundary operator

❖ Erasing an edge in the plabic graph



Stratification of the positive Grassmannian

❖ Example of $G(2,4)$:



Summary of positive Grassmannian

Reduced graphs (mod identity moves)



Permutations



Configuration of vectors with linear dependencies



Cells of Positive Grassmannian

Thank you for attention!