QFT and complexity of link invariants of quantum doubles of finite groups

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Mathematically, a knot is an embedding of S^1 into \mathbb{R}^3 such that it is invariant up to ambient isotopy.



A link is an embedding of many copies of S^1 i.e., many pieces of string, which could be knotted with each other.



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Equivalence of knots - Reidemeister moves



- A link invariant is a function from the link (to the complex numbers) such that if two links are equivalent, then the numbers are the same.
- Possible that two non-equivalent links have the same numbers.

 B_n is generated by σ_i and their inverses subject to the following conditions.

$$\sigma_i \sigma_j = \sigma_j \sigma_i \quad \text{for } |i - j| \ge 2$$

and

$$\sigma_i \sigma_{i+1} \sigma_i = \sigma_{i+1} \sigma_i \sigma_{i+1}$$



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Links from braids

- Any link can be formed from a braid by closing the strands of the braid.
- Braids on *n* strands form an infinite group called the braid group (B_n) generated by σ_i and σ_i^{-1} .



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Algebraic approach to link invariants

- If one has a braid group representation, then by taking the normalized trace of *b* one can construct a link invariant.
- The trace should satisfy Markov properties.
- One way to produce braid group representations is via the Yang Baxter Equation (YBE).

 $(R \otimes I)(I \otimes R)(R \otimes I) = (I \otimes R)(R \otimes I)(I \otimes R).$



Figure: The Yang-Baxter relations $\sigma_i \sigma_{i+1} \sigma_i = \sigma_{i+1} \sigma_i \sigma_{i+1}$.

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Quantum double or Drinfeld double

- Drinfeld defined the quantum double of two braided Hopf algebras as a way to construct solutions of the QYBE.
- For finite groups, the quantum double looks like the semidirect product.

$$(g_1h_1^*)(g_2h_2^*) = \delta(h_1^{g_2},h_2)g_1g_2h_2^*.$$

• This generates a finite dimensional algebra denoted D(G), from which one gets the R matrix (solution of YBE).

$$R=\sum_{g}g\otimes g^*\,.$$

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- The R matrix generates σ_i and thus the braid group. So for any representation V of the quantum group, we get a representation of B_n on V^{⊗n}.
- The (non) denseness of this representation of B_n in $U(\dim(V)^n)$ depends on the quantum group. For D(G), it is finite.

Dense invariants

- About 12 years ago, in a series of papers, certain link invariants were shown to be closely related to quantum computing.
- Algorithms to additively approximate link invariants were found (Freedman-Kitaev-Wang, Aharonov-Jones-Landau, Wocjan-Yard).
- Additive approximations of dense invariants such as the Jones polynomial were shown to be BQP complete. Exactly computing them was shown to #P complete.

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- Additive approximations of dense invariants such as the Jones polynomial were shown to be BQP complete. Exactly computing them was shown to #P complete.
- Kuperberg showed that one can obtain the complexity of additive, multiplicative approximations and exact computations using denseness.
- Any quantum computation can be arbitrarily close to the plat closure of a braid in the dense representation. So additive approximations are BQP hard, multiplicative SBQP hard and exact #P hard.
- Finally, density implies that any anyonic computer can be simulated efficiently using the circuit model.

For a function f(x), if the output g(x) of any probabilistic algorithm can be mainly of two kinds.

• Additive approximation

$$\Pr[|f(x) - g(x)| > \epsilon u(|x|)] < 1/4$$
,

where u is a normalization.

• Multiplicative approximation

$$\Pr[|f(x) - g(x)| > \epsilon f(x)] < 1/4.$$

Our results on D(G)

Algorithms:

- We develop the quantum Fourier transform over D(G) subject to the condition that one can do QFTs over centralizer subgroups. We show explicitly that this can be done for D(S_n).
- We use this to give efficient additive approximations of link invariants coming from D(G).

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Complexity

- We show that for certain kinds of irreps (fluxons), the value of the plat closure of a link can be made arbitrarily close to the success probability of a randomized computation.
- This implies (like Kuperberg's result) that additive approximations are BPP hard, multiplicative SBP hard and exact computations are #P hard.
- However, we needed to assume that the group *G* be of fixed size.

Our results on D(G)

Simulation

- In order to simulate a D(G) computer efficiently, one needs to (in addition to the QFT) perform the Clebsch-Gordan transform over D(G).
- We show that this can be done for fluxon irreps.
- We show that for general irreps, this can be done subject to some conditions such as CG over centralizers and another transform over intersections of centralizers.
- We show that for $D(\mathbb{Z}_p \rtimes \mathbb{Z}_q)$, this can be done for all irreps. Here p and q are prime and q|(p-1).

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 This quantum group has been shown to be universal for quantum computing (Mochon).

Algorithms over D(G)

- The irreducible representations of the quantum double are all induced representations of the group *G*.
- For any element $g \in G$, the centralizer subgroup is the the set $C_G(g) = \{z \in G | zg = gz\}.$
- Suppose that ρ is an irrep of C_G(g), then the irreducible representations of D(G) are of the type ↑^G_{C_G(g)} ρ.
- If ρ is the trivial irrep, the $\uparrow^{G}_{C_{G}(g)} \rho$ is called a **fluxon** irrep.

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- If ρ is the trivial irrep, the $\uparrow^{G}_{C_{G}(g)} \rho$ is called a **fluxon** irrep.
- We reduce the problem of constructing the QFT over D(G) to that of constructing a QFT over C_G(g) for each g.
- Since C_G(e) = G, this involves knowing the QFT over G as well.
- When $G = S_n$, we get $C_{S_n}(\pi) = \mathbb{Z}_k \wr S_{c_k}$. For these groups, we give an explicit transversal and QFT using Clifford theory.

- For this, we take the group size to be fixed and focus on fluxon irreps.
- First, we take an arbitrary randomized computation and write its probability of success as

$$P_{s} = \langle \phi | R | \phi \rangle, \quad | \phi \rangle = \frac{1}{\sqrt{d^{m}}} \sum_{r} | r, c \rangle,$$

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where R is a reversible deterministic computation. r is the random dit string of length m and c is a string of zeros.

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• The plat closure has a similar expression

$$PI = \langle \psi^{\otimes n} | B | \psi^{\otimes n} \rangle, \quad | \psi \rangle = \frac{1}{|C|} \sum_{g \in C} |g, g^{-1} \rangle$$

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Complexity

- Using the Ogburn-Preskill encoding, the *d* levels are on two anyons and are of the form $|g, g^{-1}\rangle$.
- So the probability of success is now

$$P_s = \langle \Phi | R | \Phi
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• To generate group constants *c*, we generate equations whose solutions are the group constants.

$$x_i = x_1^w$$
, where w is a word in the x_i



Figure: Initial circles.



Figure: A band between two circles.



Figure: A simple relation: $x^z = y$.

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Figure: The equation $x^{zy} = y$.

- To kill unwanted solutions, we generate equations of the type y = x₁^{w(x)y} such that w(d) = 1 and w(c) = α (Here c is the wanted solution and d is unwanted).
- We show that there are simple groups such as A_n , which have non-trivial α such that the equation $y = x_1^{\alpha y}$ has multiple solutions.

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- We need three capabilities in order to do universal quantum computation.
- Prepare any state in the Hilbert space of a pair of anyons which correspond to conjugate irreps.
- Perform braiding of anyons around each other and around ancillas.
- Fuse pairs of anyons and measure the flux and charge of the resulting particle.
- In order to simulate anyonic computation, we need to simulate these on the circuit model.
- In this part, we assume that the group size is asymptotically growing again.

Simulation

- In order to simulate this using the circuit model, we only need to focus on the last of the conditions.
- The last one can be done if we can do the Clebsch-Gordan transform over this group.
- The CG transform is a unitary that breaks up a tensor product of irreps into irreps.
- We use a tensor product theorem and adapt it to our situation.

$$\rho \uparrow^{\mathsf{G}}_{\mathsf{H}} \otimes \sigma \uparrow^{\mathsf{G}}_{\mathsf{K}} = \bigoplus_{d} (\rho \downarrow_{\mathsf{H} \cap \mathsf{K}^{d}} \otimes \sigma \downarrow_{\mathsf{H} \cap \mathsf{K}^{d}}) \uparrow^{\mathsf{G}}$$

- For fluxon irreps, we obtain a transform.
- For dyons, we obtain a transform assuming one can do CG transforms over centralizers etc.

Conclusions and open problems

- The denseness (or the lack of it) seems to be related to the complexity of approximating the link invariant.
- Also related to the computational power of the anyonic system.
- For dense invariants, the relationship is clearer, whereas little is known for non-dense invariants.
- Could lead to insights into what kind of gates sets lead to a certain computational power.

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- For dense invariants, the relationship is clearer, whereas little is known for non-dense invariants.
- Could lead to insights into what kind of gates sets lead to a certain computational power.
- Extend the hardness result to asymptotically growing groups (need new techniques).
- Extend the Clebsch-Gordan transform to other groups.
- These techniques could help with other problems as they involve finite groups.