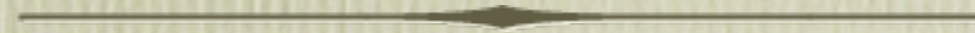




Finite Unconstrained Tree Tensor Networks and critical systems



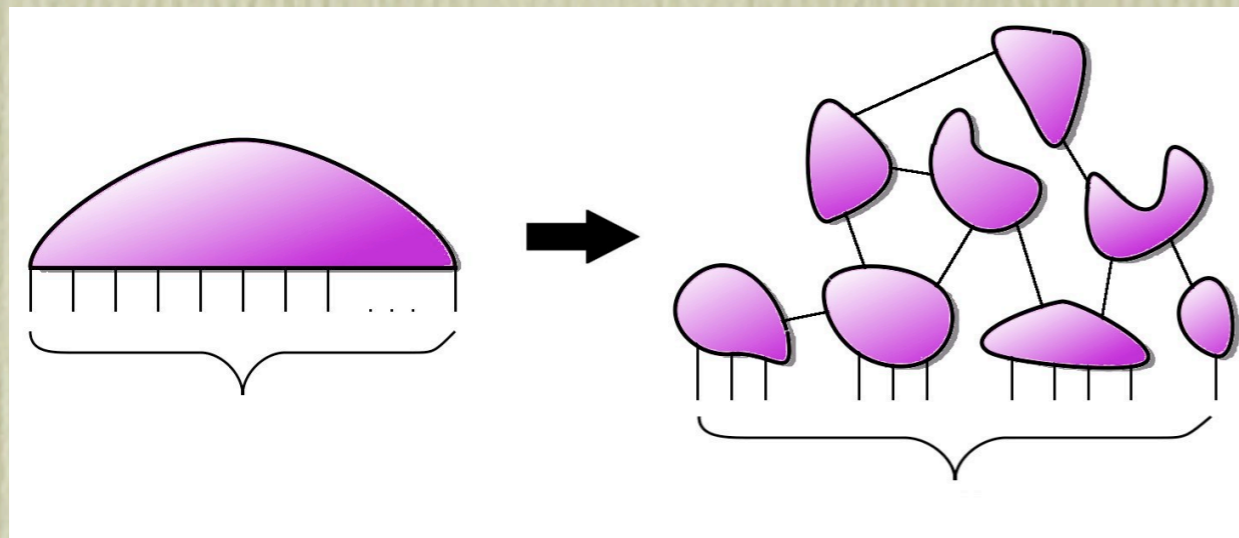
Matteo Rizzi

Max-Planck-Institut für QuantenOptik, Garching, Germany

Outline

- Hierarchical Tensor Networks
- Finite Unconstrained Trees (TTN)
- Preliminary results (1D)
- Outlook

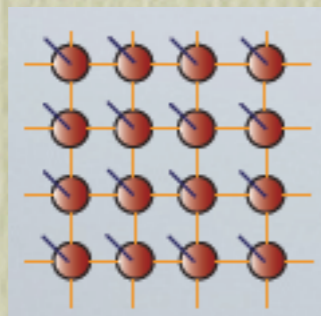
Hierarchical Tensor Networks



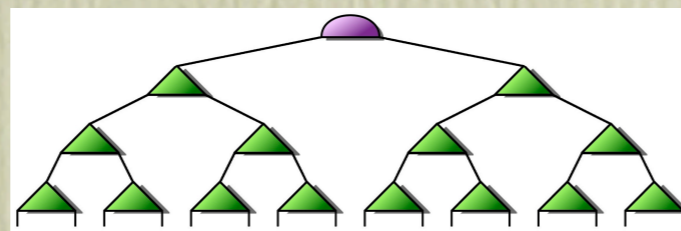
common key idea:
break down the state
into manageable structure



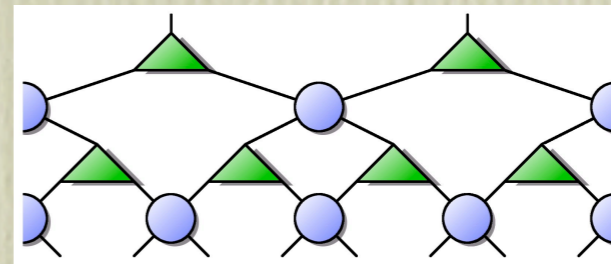
MPS



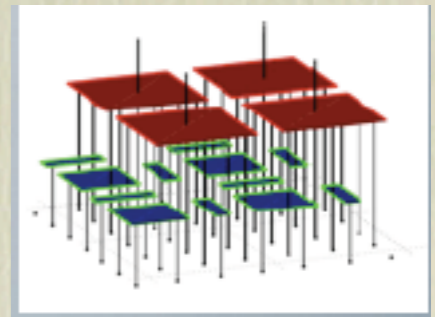
PEPS



TTN



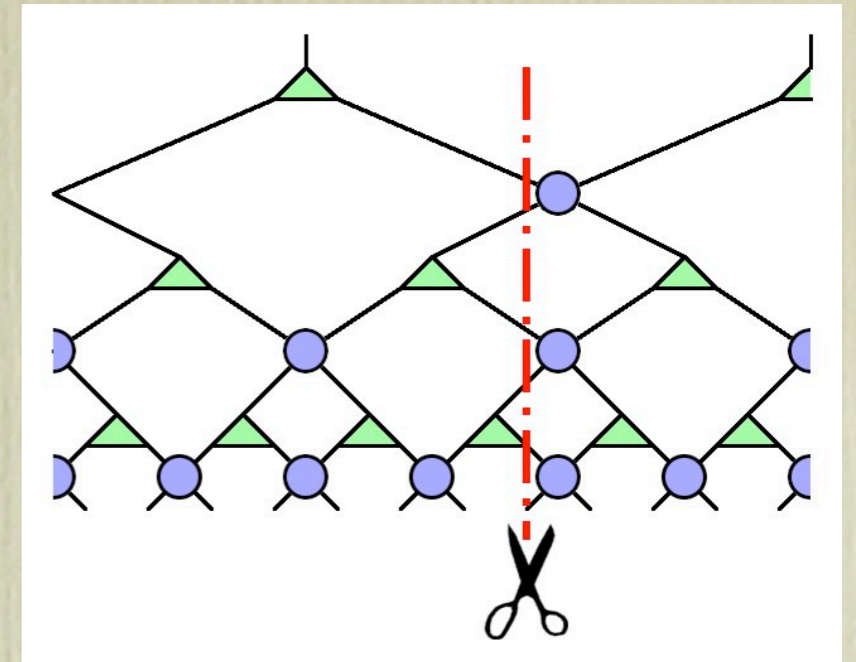
MERA



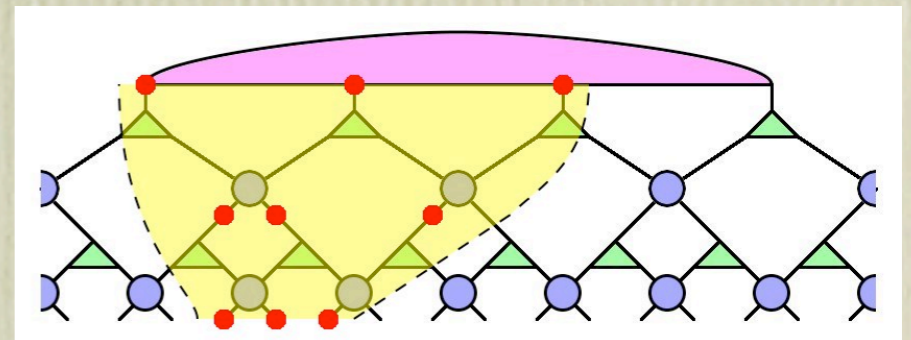
- hierarchical (TTN, MERAs) are intriguing:
 - built-in scale invariance
 - power-law correlations
 - can represent ground states of critical H

Hierarchical Tensor Networks

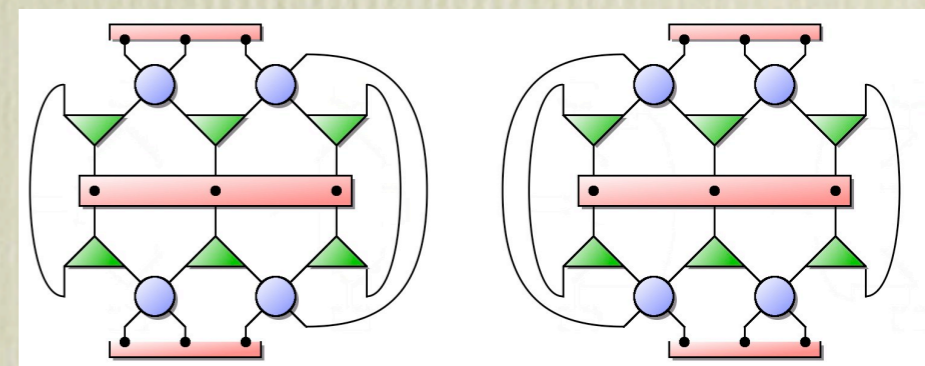
- good sides of MERAs:
 - nice dealing with area laws
 - causal cone structure
 - interpretation as CPT maps & computation of TL properties



- hindrances of MERAs:



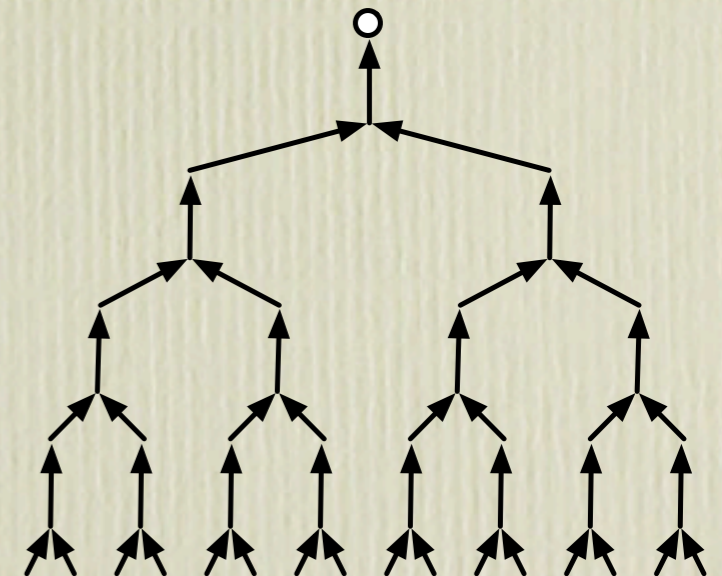
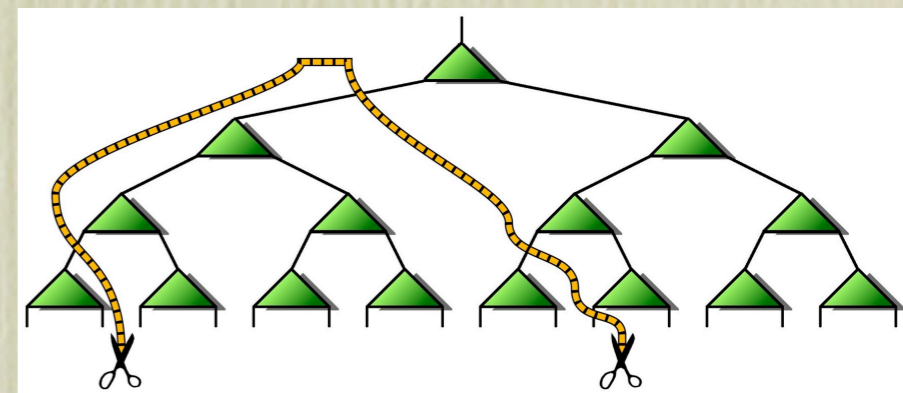
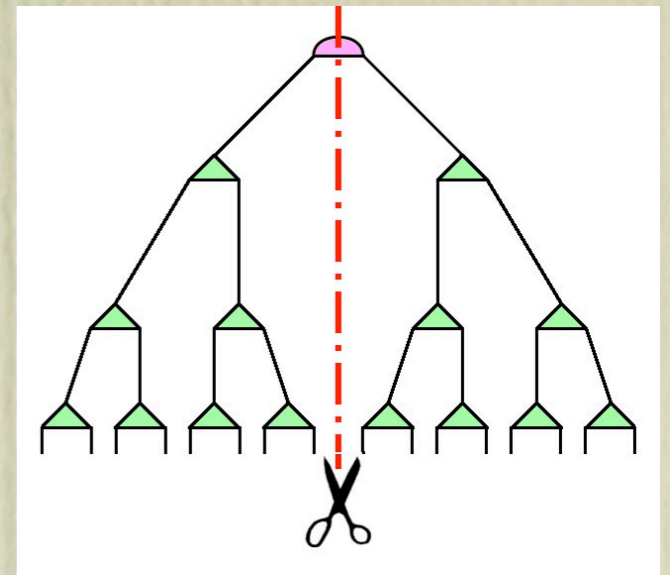
- loopful structure
--> high-power power law scaling
- need for unitary constraint
--> “complicate” minimization issues



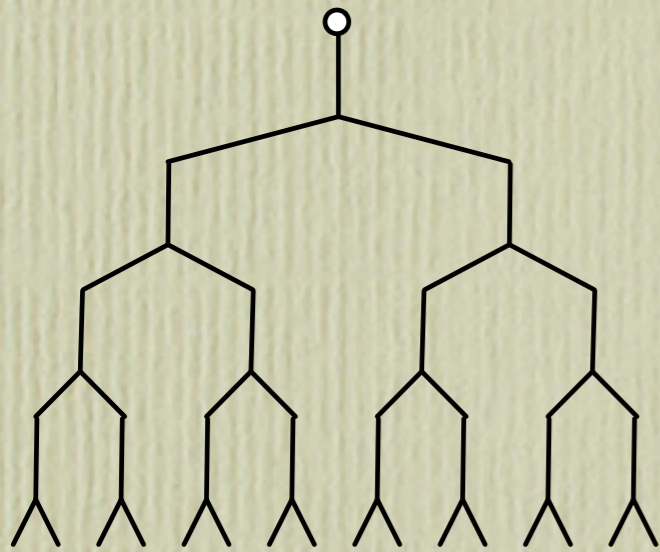
Hierarchical Tensor Networks

Loop-free structures (e.g. TTN): naive...
...BUT have good sides also:

- incorporate area law on average
- allow for easier/cheaper contractions
- **allow relaxation of isometricity!**
--> standard optimization methods <--
(can be re-isometrized when needed)
- easy implementation of symmetries
- huge sizes with moderate effort



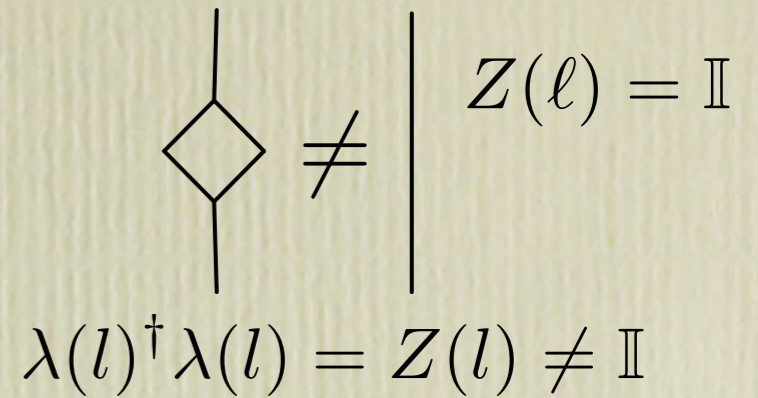
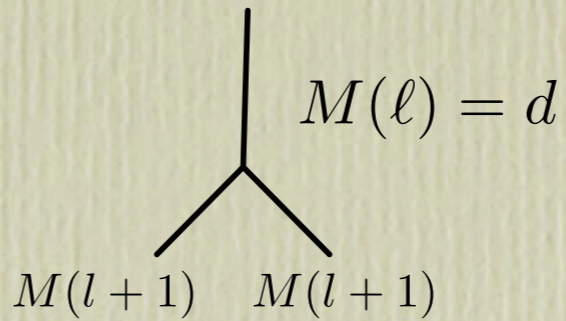
Finite Unconstrained Trees



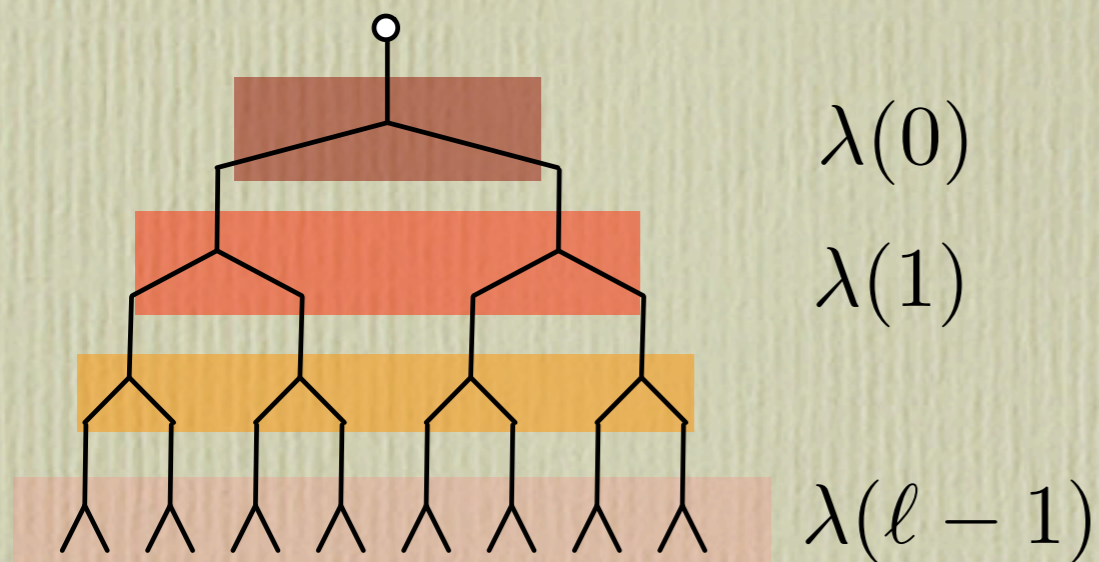
$$N = 2^l$$

$$H = \sum_{i=1}^N A_i + \sum_{i=1}^N \sum_{\alpha} \gamma_{\alpha} L_i^{(\alpha)} R_{i+1}^{(\alpha)}$$

$$M(l) = \min(M(l+1)^2, m)$$



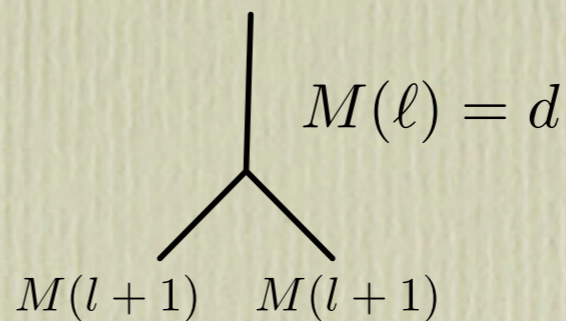
Finite Unconstrained Trees



$$N = 2^l$$

$$H = \sum_{i=1}^N A_i + \sum_{i=1}^N \sum_{\alpha} \gamma_{\alpha} L_i^{(\alpha)} R_{i+1}^{(\alpha)}$$

$$M(l) = \min(M(l+1)^2, m)$$



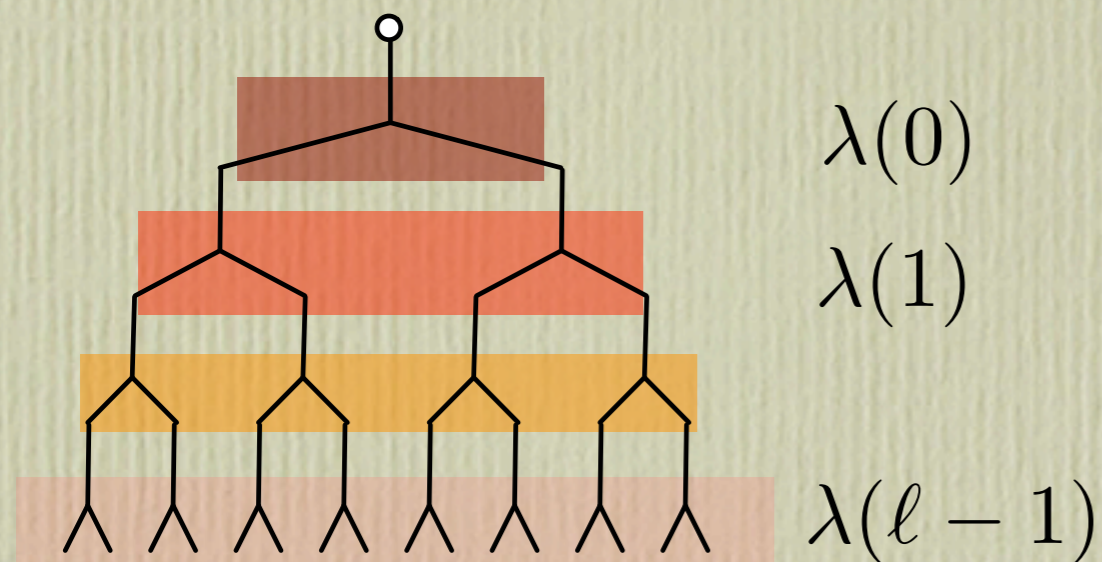
$$\begin{array}{c} \text{---} \\ | \\ \diamond \\ | \\ \text{---} \end{array} \neq \begin{array}{c} | \\ | \\ | \\ | \\ | \end{array} \quad Z(l) = \mathbb{I}$$

$$\lambda(l)^\dagger \lambda(l) = Z(l) \neq \mathbb{I}$$

Layer homogeneity for translational invariance

$$|\psi(l)\rangle = \left(\bigotimes_{2^{l-1}} \lambda(l-1) \right) \cdot |\psi(l-1)\rangle;$$

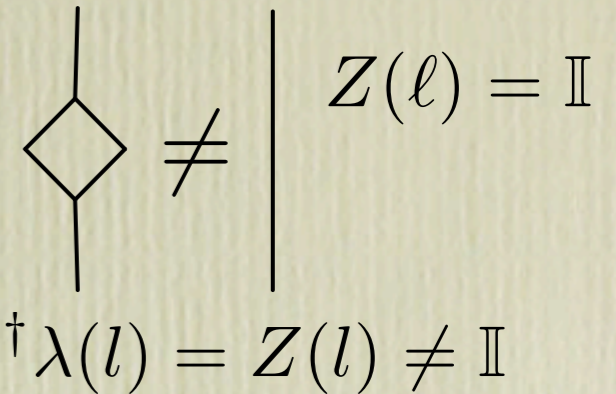
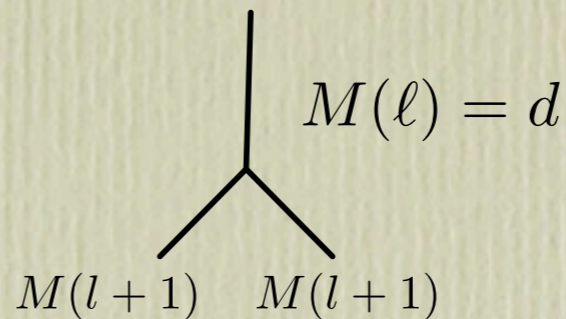
Finite Unconstrained Trees



$$N = 2^\ell$$

$$H = \sum_{i=1}^N A_i + \sum_{i=1}^N \sum_{\alpha} \gamma_{\alpha} L_i^{(\alpha)} R_{i+1}^{(\alpha)}$$

$$M(l) = \min(M(l+1)^2, m)$$



Layer homogeneity for translational invariance

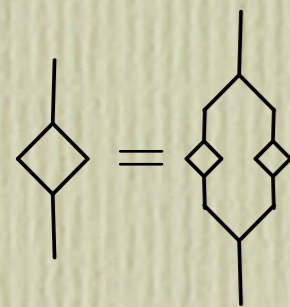
$$|\psi(l)\rangle = \left(\bigotimes_{2^{l-1}} \lambda(l-1) \right) \cdot |\psi(l-1)\rangle;$$

Simple form of coarse-grained Hamiltonian at each level

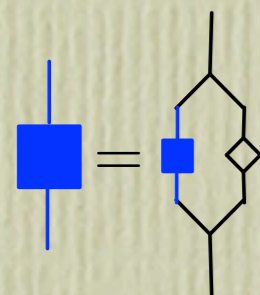
$$H(l) = \sum_{i=1}^{2^l} \left\{ A(l)_i + \sum_{\alpha} \gamma_{\alpha} \left[L^{(\alpha)}(l) \otimes R^{(\alpha)}(l) \right]_{i,i+1} \right\}$$

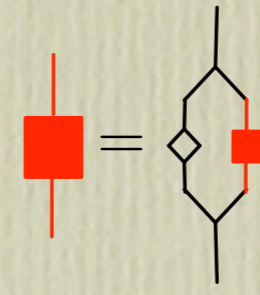
$$E = \frac{\langle \psi(l) | H(l) | \psi(l) \rangle}{\langle \psi(l) | \psi(l) \rangle} \quad \forall l = 0 \dots \ell$$

Finite Unconstrained Trees

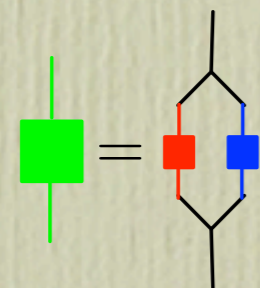


$$Z(l) = \lambda(l)^\dagger \cdot [Z(l+1) \otimes Z(l+1)] \cdot \lambda(l) \quad \text{norm tensor } Z(l) = \mathbb{I}$$



$$R^{(\alpha)} = \lambda'^\dagger \cdot [R^{(\alpha)} \otimes Z] \cdot \lambda'$$


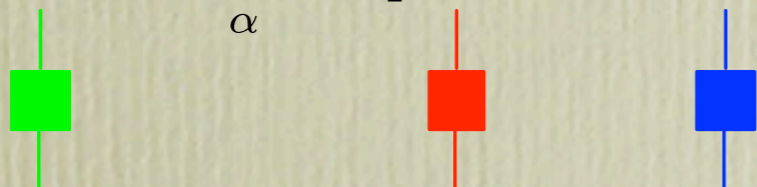
$$L^{(\alpha)} = \lambda'^\dagger \cdot [Z \otimes L^{(\alpha)}] \cdot \lambda'$$



$$A' = \lambda'^\dagger \cdot \left[\sum_{\alpha} \gamma_{\alpha} L^{(\alpha)} \otimes R^{(\alpha)} + A \otimes Z + Z \otimes A \right] \cdot \lambda'$$

Simple form of coarse-grained Hamiltonian at each level

$$H(l) = \sum_{i=1}^{2^l} \left\{ A(l)_i + \sum_{\alpha} \gamma_{\alpha} \left[L^{(\alpha)}(l) \otimes R^{(\alpha)}(l) \right]_{i,i+1} \right\} \quad E = \frac{\langle \psi(l) | H(l) | \psi(l) \rangle}{\langle \psi(l) | \psi(l) \rangle} \quad \forall l = 0 \dots \ell$$



Everything still doable in $O(m^4)$

Finite Unconstrained Trees

Unconstrained form of tensors



standard optimization methods can be used
(e.g. conjugate gradient)

Gradient can be computed efficiently also in $O(m^4)$

‘easy’ example: norm $\frac{\partial \langle \psi | \psi \rangle}{\partial \lambda^\dagger(l)} = \frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} \circ \frac{\partial Z(0)}{\partial Z(1)} \circ \dots \circ \frac{\partial Z(l-1)}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)}$

Finite Unconstrained Trees

Unconstrained form of tensors

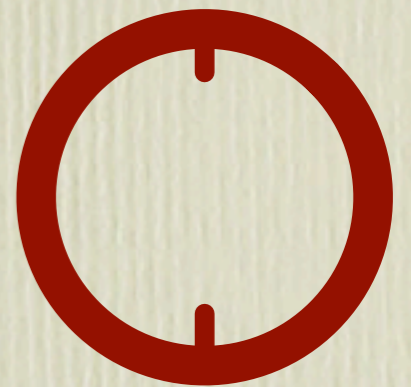


standard optimization methods can be used
(e.g. conjugate gradient)

Gradient can be computed efficiently also in $O(m^4)$

‘easy’ example: norm $\frac{\partial \langle \psi | \psi \rangle}{\partial \lambda^\dagger(l)} = \frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} \circ \frac{\partial Z(0)}{\partial Z(1)} \circ \dots \circ \frac{\partial Z(l-1)}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)}$

$$\frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} = \psi(0)^* \cdot \square \cdot \psi(0)$$



Finite Unconstrained Trees

Unconstrained form of tensors



standard optimization methods can be used
(e.g. conjugate gradient)

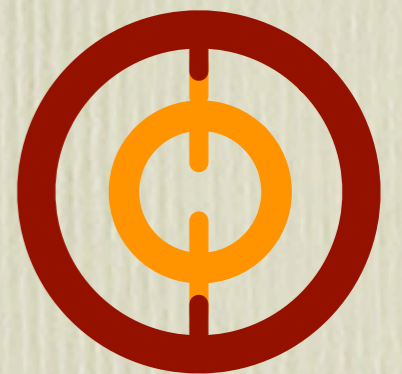
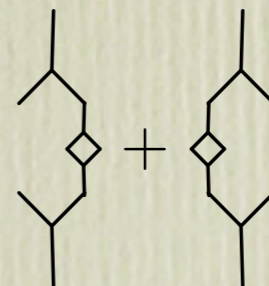
Gradient can be computed efficiently also in $O(m^4)$

'easy' example: norm $\frac{\partial \langle \psi | \psi \rangle}{\partial \lambda^\dagger(l)} = \frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} \circ \frac{\partial Z(0)}{\partial Z(1)} \circ \dots \circ \frac{\partial Z(l-1)}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)}$

$$\frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} = \psi(0)^* \cdot \square \cdot \psi(0)$$



$$\frac{\partial Z(l-1)}{\partial Z(l)} = \lambda(l-1)^\dagger \cdot [\square \otimes Z(l) + Z(l) \otimes \square] \cdot \lambda(l-1)$$



Finite Unconstrained Trees

Unconstrained form of tensors



standard optimization methods can be used
(e.g. conjugate gradient)

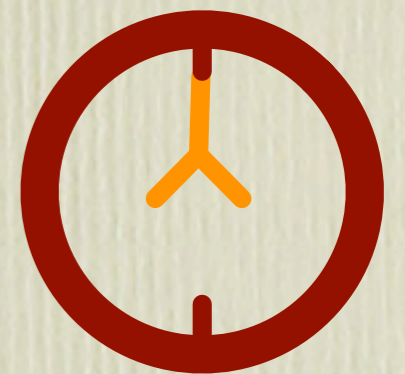
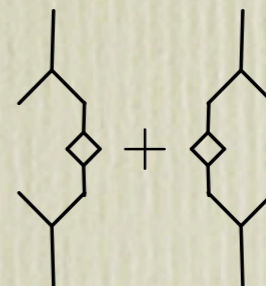
Gradient can be computed efficiently also in $O(m^4)$

‘easy’ example: norm $\frac{\partial \langle \psi | \psi \rangle}{\partial \lambda^\dagger(l)} = \frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} \circ \frac{\partial Z(0)}{\partial Z(1)} \circ \dots \circ \frac{\partial Z(l-1)}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)}$

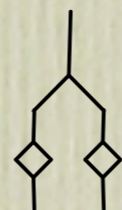
$$\frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} = \psi(0)^* \cdot \square \cdot \psi(0)$$



$$\frac{\partial Z(l-1)}{\partial Z(l)} = \lambda(l-1)^\dagger \cdot [\square \otimes Z(l) + Z(l) \otimes \square] \cdot \lambda(l-1)$$



$$\frac{\partial Z(l)}{\partial \lambda^\dagger(l)} = \square \cdot [Z(l+1) \otimes Z(l+1)] \cdot \lambda(l)$$



Finite Unconstrained Trees

Unconstrained form of tensors



standard optimization methods can be used
(e.g. conjugate gradient)

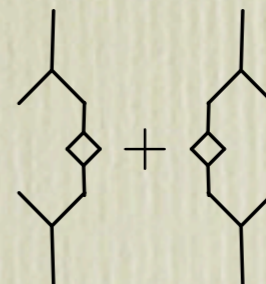
Gradient can be computed efficiently also in $O(m^4)$

‘easy’ example: norm $\frac{\partial \langle \psi | \psi \rangle}{\partial \lambda^\dagger(l)} = \frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} \circ \frac{\partial Z(0)}{\partial Z(1)} \circ \dots \circ \frac{\partial Z(l-1)}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)}$

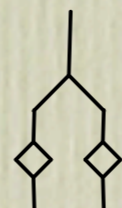
$$\frac{\partial \langle \psi | \psi \rangle}{\partial Z(0)} = \psi(0)^* \cdot \square \cdot \psi(0)$$



$$\frac{\partial Z(l-1)}{\partial Z(l)} = \lambda(l-1)^\dagger \cdot [\square \otimes Z(l) + Z(l) \otimes \square] \cdot \lambda(l-1)$$



$$\frac{\partial Z(l)}{\partial \lambda^\dagger(l)} = \square \cdot [Z(l+1) \otimes Z(l+1)] \cdot \lambda(l)$$



Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \frac{\partial}{\partial Z(l)} \circ \underbrace{\frac{\partial Z(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l)} \circ \underbrace{\frac{\partial A(l)}{\partial \lambda^\dagger(l)}}_{\text{sum of 3 trees with 2 colored squares}} + \frac{\partial}{\partial L(l)} \circ \underbrace{\frac{\partial L(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l)} \circ \underbrace{\frac{\partial R(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 blue square}}$$

Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \boxed{\frac{\partial}{\partial Z(l)}} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)} + \frac{\partial}{\partial A(l)} \circ \frac{\partial A(l)}{\partial \lambda^\dagger(l)} + \frac{\partial}{\partial L(l)} \circ \frac{\partial L(l)}{\partial \lambda^\dagger(l)} + \frac{\partial}{\partial R(l)} \circ \frac{\partial R(l)}{\partial \lambda^\dagger(l)}$$

$$\frac{\partial}{\partial Z(l)} = \frac{\partial}{\partial Z(l-1)} \circ \frac{\partial Z(l-1)}{\partial Z(l)} + \frac{\partial}{\partial A(l-1)} \circ \frac{\partial A(l-1)}{\partial Z(l)} + \frac{\partial}{\partial L(l-1)} \circ \frac{\partial L(l-1)}{\partial Z(l)} + \frac{\partial}{\partial R(l-1)} \circ \frac{\partial R(l-1)}{\partial Z(l)}$$

Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \frac{\partial}{\partial Z(l)} \circ \frac{\partial Z(l)}{\partial \lambda^\dagger(l)} + \boxed{\frac{\partial}{\partial A(l)}} \circ \frac{\partial A(l)}{\partial \lambda^\dagger(l)} + \frac{\partial}{\partial L(l)} \circ \frac{\partial L(l)}{\partial \lambda^\dagger(l)} + \frac{\partial}{\partial R(l)} \circ \frac{\partial R(l)}{\partial \lambda^\dagger(l)}$$

$$\frac{\partial}{\partial Z(l)} = \frac{\partial}{\partial Z(l-1)} \circ \frac{\partial Z(l-1)}{\partial Z(l)} + \frac{\partial}{\partial A(l-1)} \circ \frac{\partial A(l-1)}{\partial Z(l)} + \frac{\partial}{\partial L(l-1)} \circ \frac{\partial L(l-1)}{\partial Z(l)} + \frac{\partial}{\partial R(l-1)} \circ \frac{\partial R(l-1)}{\partial Z(l)}$$

$$\frac{\partial}{\partial A(l)} = \frac{\partial}{\partial A(l-1)} \circ \frac{\partial A(l-1)}{\partial A(l)} = \dots$$

Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \frac{\partial}{\partial Z(l)} \circ \underbrace{\frac{\partial Z(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l)} \circ \underbrace{\frac{\partial A(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 green squares}} + \boxed{\frac{\partial}{\partial L(l)}} \circ \underbrace{\frac{\partial L(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l)} \circ \underbrace{\frac{\partial R(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial Z(l)} = \frac{\partial}{\partial Z(l-1)} \circ \underbrace{\frac{\partial Z(l-1)}{\partial Z(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial Z(l)}}_{\text{tree with 2 green squares}} + \frac{\partial}{\partial L(l-1)} \circ \underbrace{\frac{\partial L(l-1)}{\partial Z(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial Z(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial A(l)} = \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial A(l)}}_{\text{tree with 2 diamonds}} = \dots$$

$$\frac{\partial}{\partial R(l)} = \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial R(l)}}_{\text{tree with 1 diamond}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial R(l)}}_{\text{tree with 1 blue square}}$$

Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \frac{\partial}{\partial Z(l)} \circ \underbrace{\frac{\partial Z(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l)} \circ \underbrace{\frac{\partial A(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 green squares, 1 red square, 1 blue square}} + \frac{\partial}{\partial L(l)} \circ \underbrace{\frac{\partial L(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 red square}} + \boxed{\frac{\partial}{\partial R(l)}} \circ \underbrace{\frac{\partial R(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial Z(l)} = \frac{\partial}{\partial Z(l-1)} \circ \underbrace{\frac{\partial Z(l-1)}{\partial Z(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial Z(l)}}_{\text{tree with 2 green squares}} + \frac{\partial}{\partial L(l-1)} \circ \underbrace{\frac{\partial L(l-1)}{\partial Z(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial Z(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial A(l)} = \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial A(l)}}_{\text{tree with 2 diamonds}} = \dots$$

$$\frac{\partial}{\partial R(l)} = \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial R(l)}}_{\text{tree with 1 diamond}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial R(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial L(l)} = \frac{\partial}{\partial L(l-1)} \circ \underbrace{\frac{\partial L(l-1)}{\partial L(l)}}_{\text{tree with 1 diamond}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial L(l)}}_{\text{tree with 1 red square}}$$

Finite Unconstrained Trees

energy gradient

$$\frac{\partial}{\partial \lambda^\dagger(l)} = \frac{\partial}{\partial Z(l)} \circ \underbrace{\frac{\partial Z(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 2 diamonds}} + \frac{\partial}{\partial A(l)} \circ \underbrace{\frac{\partial A(l)}{\partial \lambda^\dagger(l)}}_{\text{trees with 2 green, 1 red, 1 blue squares}} + \frac{\partial}{\partial L(l)} \circ \underbrace{\frac{\partial L(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l)} \circ \underbrace{\frac{\partial R(l)}{\partial \lambda^\dagger(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial Z(l)} = \frac{\partial}{\partial Z(l-1)} \circ \underbrace{\frac{\partial Z(l-1)}{\partial Z(l)}}_{\text{trees with 2 diamonds}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial Z(l)}}_{\text{trees with 2 green squares}} + \frac{\partial}{\partial L(l-1)} \circ \underbrace{\frac{\partial L(l-1)}{\partial Z(l)}}_{\text{tree with 1 red square}} + \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial Z(l)}}_{\text{tree with 1 blue square}}$$

$$\frac{\partial}{\partial A(l)} = \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial A(l)}}_{\text{trees with 2 diamonds}} = \dots$$

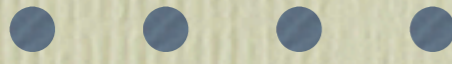
only few kinds of contractions
per every layer !

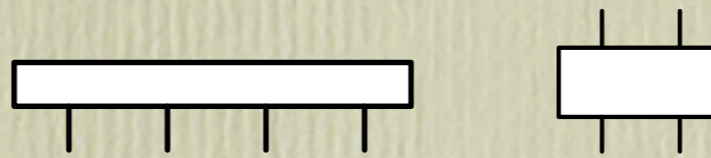
$$\frac{\partial}{\partial R(l)} = \frac{\partial}{\partial R(l-1)} \circ \underbrace{\frac{\partial R(l-1)}{\partial R(l)}}_{\text{tree with 1 diamond}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial R(l)}}_{\text{tree with 1 blue square}}$$

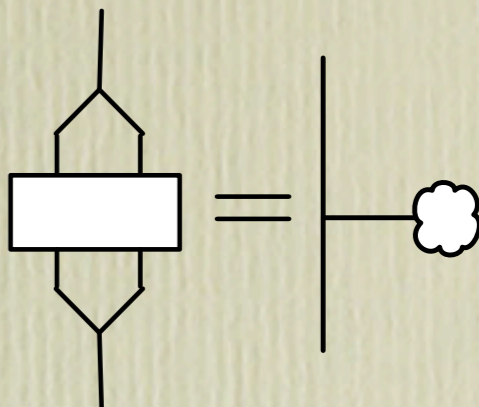
$$\frac{\partial}{\partial L(l)} = \frac{\partial}{\partial L(l-1)} \circ \underbrace{\frac{\partial L(l-1)}{\partial L(l)}}_{\text{tree with 1 diamond}} + \frac{\partial}{\partial A(l-1)} \circ \underbrace{\frac{\partial A(l-1)}{\partial L(l)}}_{\text{tree with 1 red square}}$$

Finite Unconstrained Trees

TTN initialization à la DMRG:


Hamiltonian
on 4 (effective) sites


ground wavefunction
and 2-sites density matrix

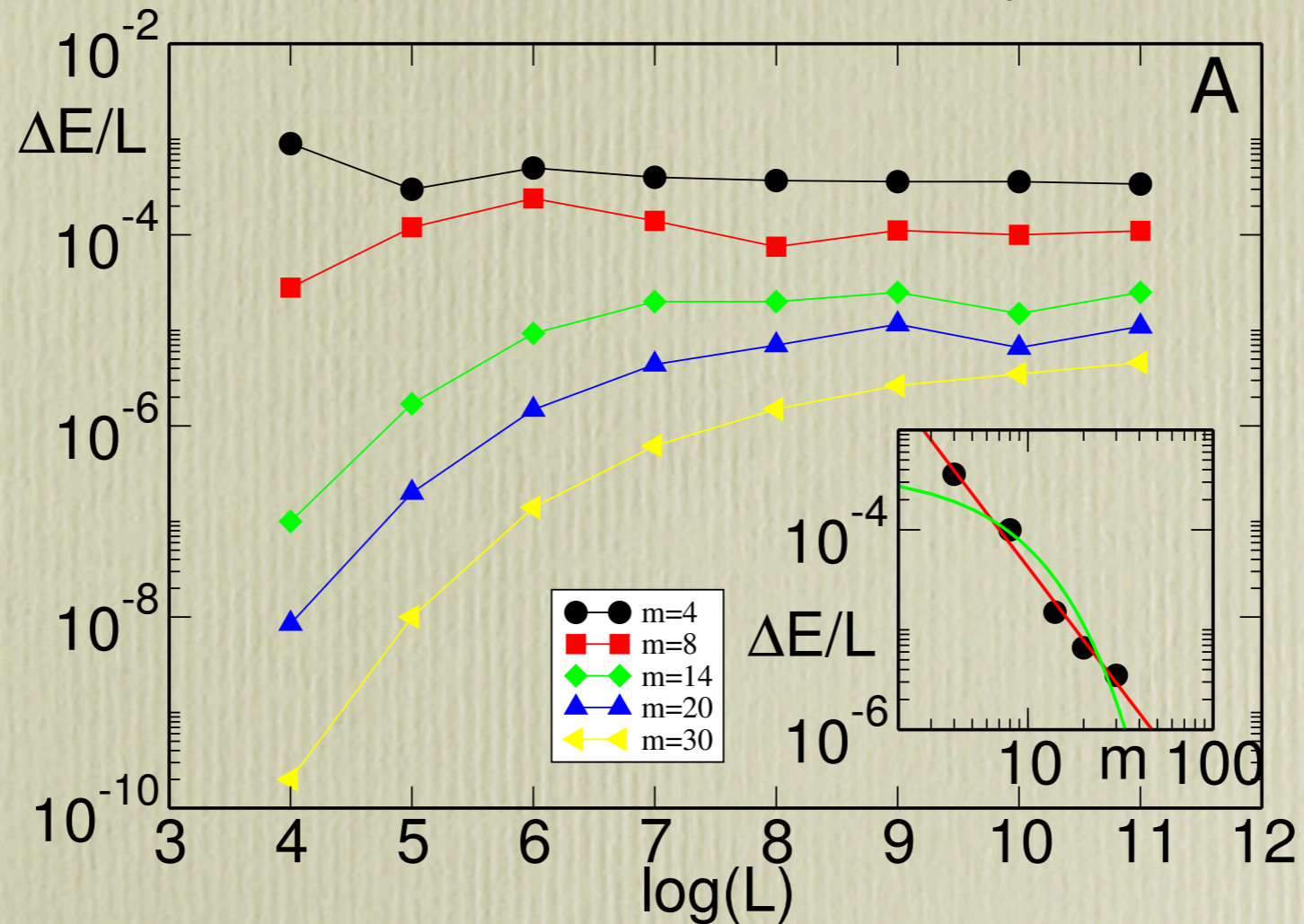

truncation isometry
defines the tensors

- naive, not so correlated as it should... :(
- avoids long paths due to random start
(already 2-3 digits of energy in critical cases) :)
- helps to guess symmetry multiplets :)
- is feasible only up to $m=16-20$:(

Larger m 's started by 'enlarging' ansätze with smaller bonds:
add extra random elements to tensors

Preliminary results (iD)

Critical Ising model $H = \sum_j \sigma_j^x \sigma_{j+1}^x + \sigma_j^z$

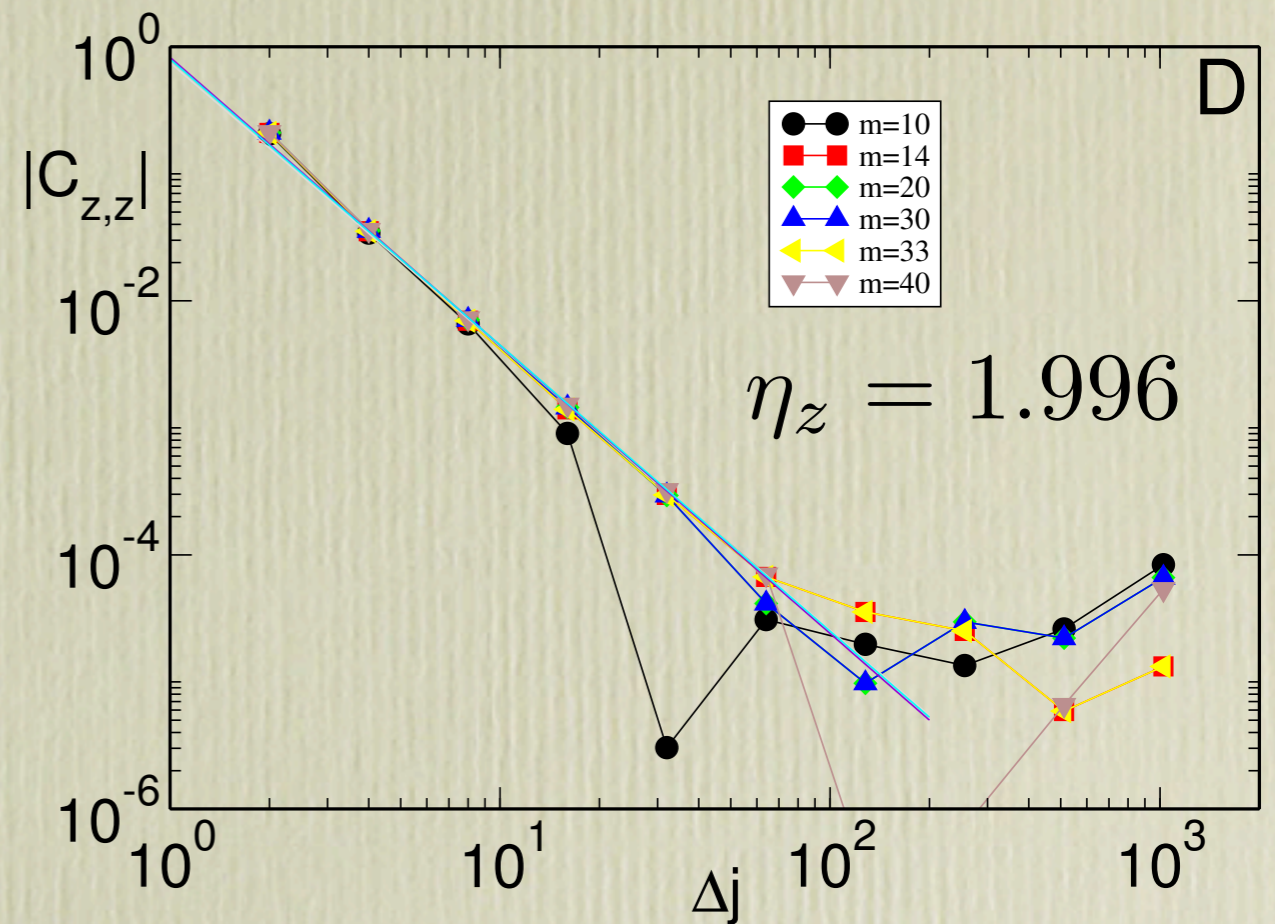
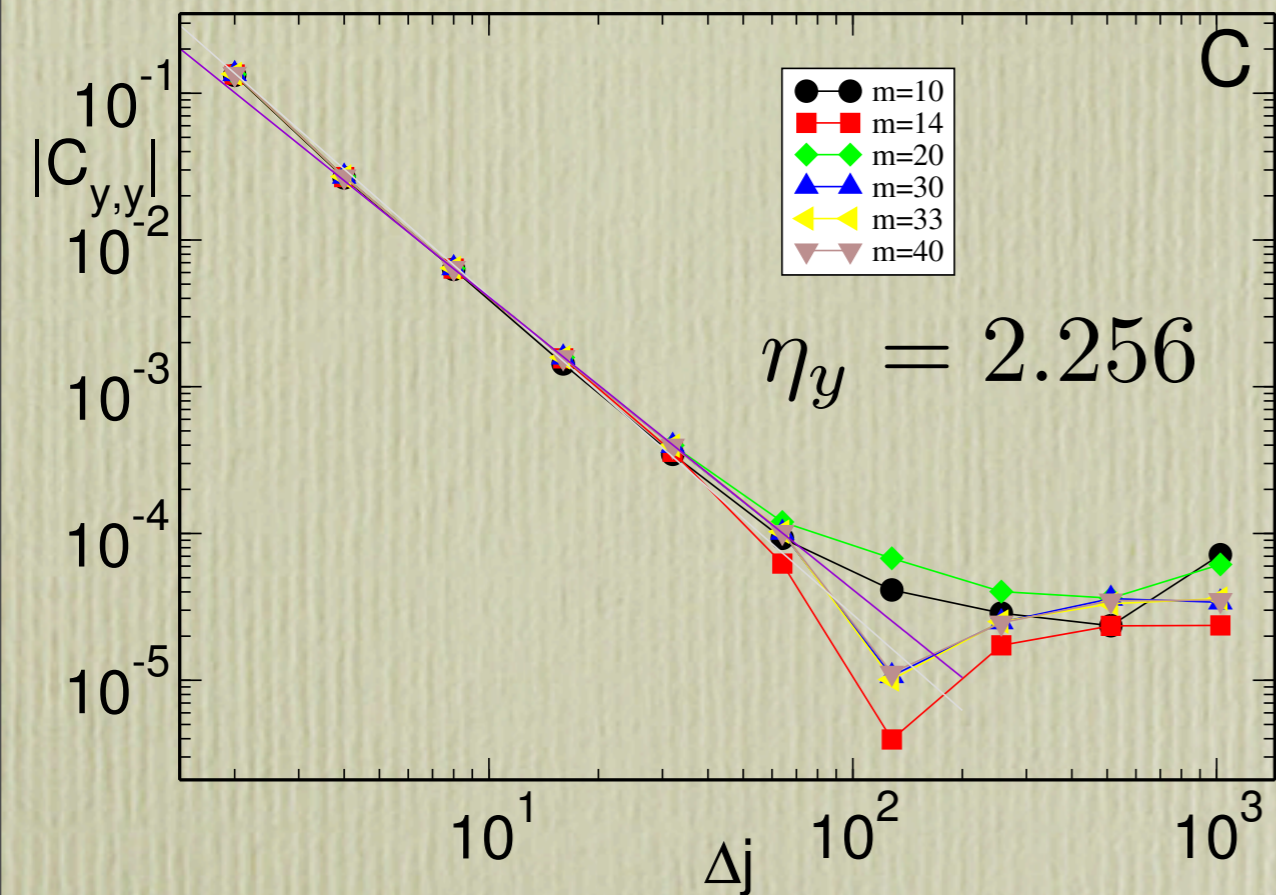


- ~ size independent precision on E (as for MERA)
- quite precise local observables (4 digits at $m=20$)
- tiny dimerization $< 10^{-4.5}$ despite binary structure

Preliminary results (1D)

Critical Ising model

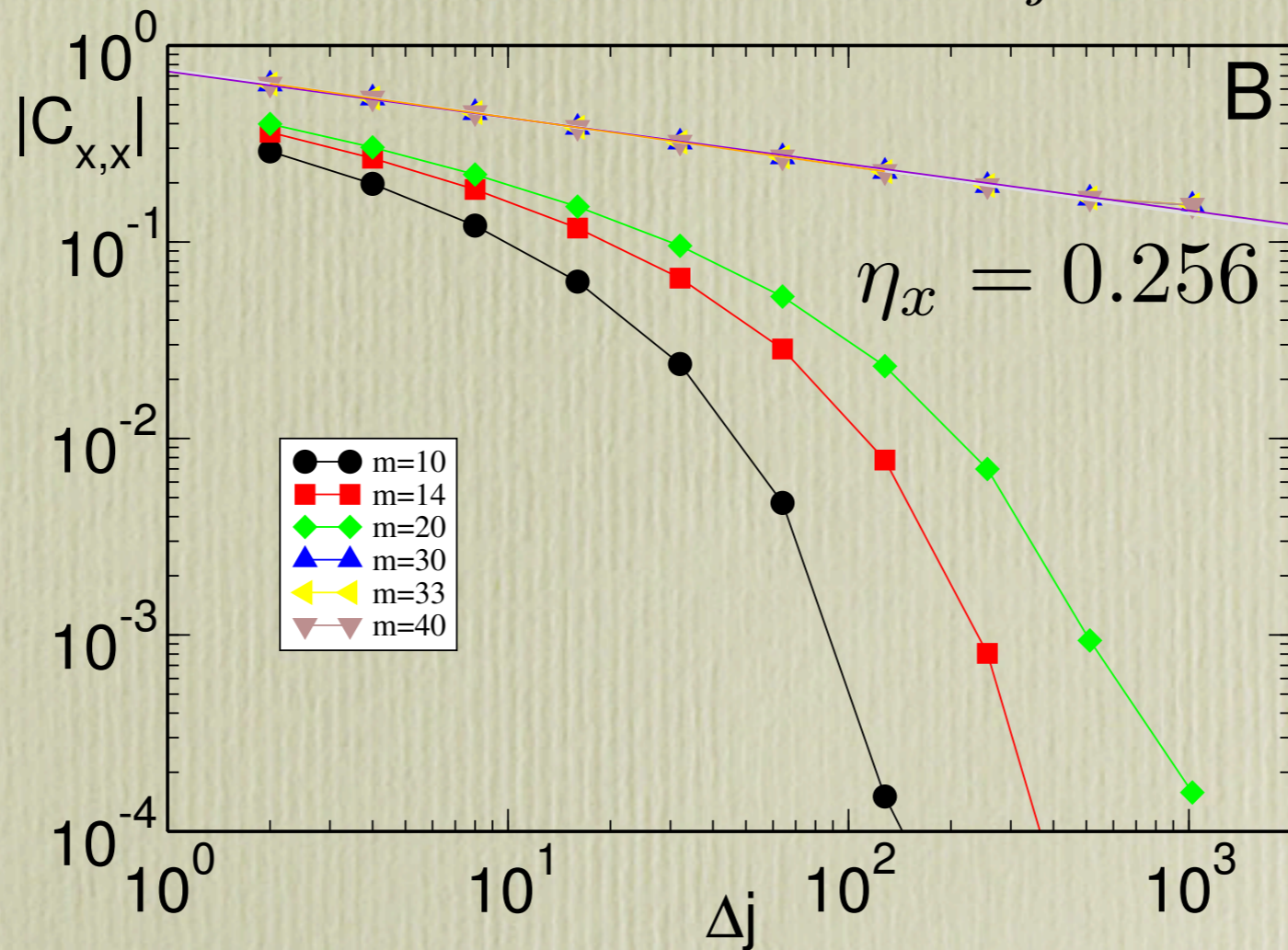
$$H = \sum_j \sigma_j^x \sigma_{j+1}^x + \sigma_j^z$$



- fast decaying correlations captured well at $m \sim 10$
- good precision on critical exponents (large N helps)

Preliminary results (1D)

Critical Ising model $H = \sum_j \sigma_j^x \sigma_{j+1}^x + \sigma_j^z$

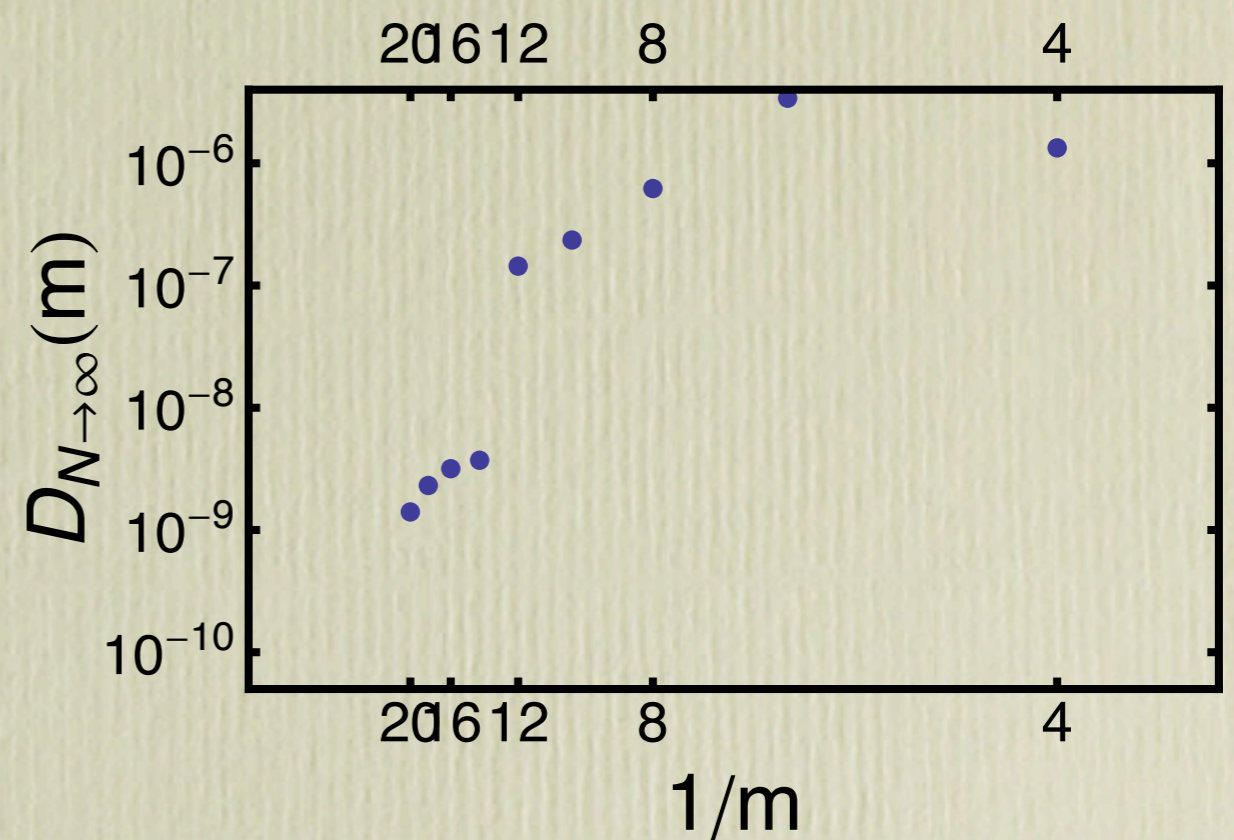
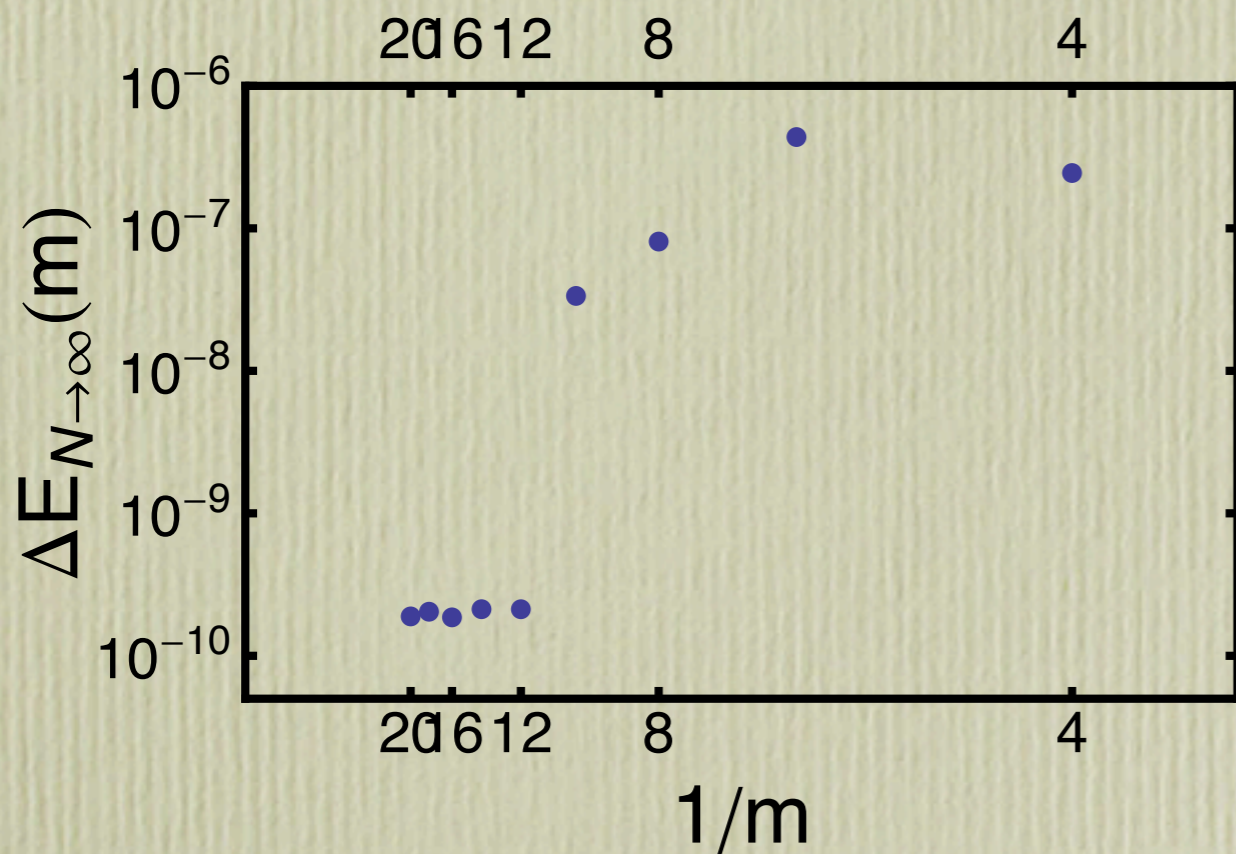


- super-slow correlations need a large $m \sim 30$ but, over it, very precise on $dx \sim 10000$!!!

Preliminary results (1D)

Non-critical Ising model

$$H = \sum_j \sigma_j^x \sigma_{j+1}^x + \frac{1}{2} \sigma_j^z$$

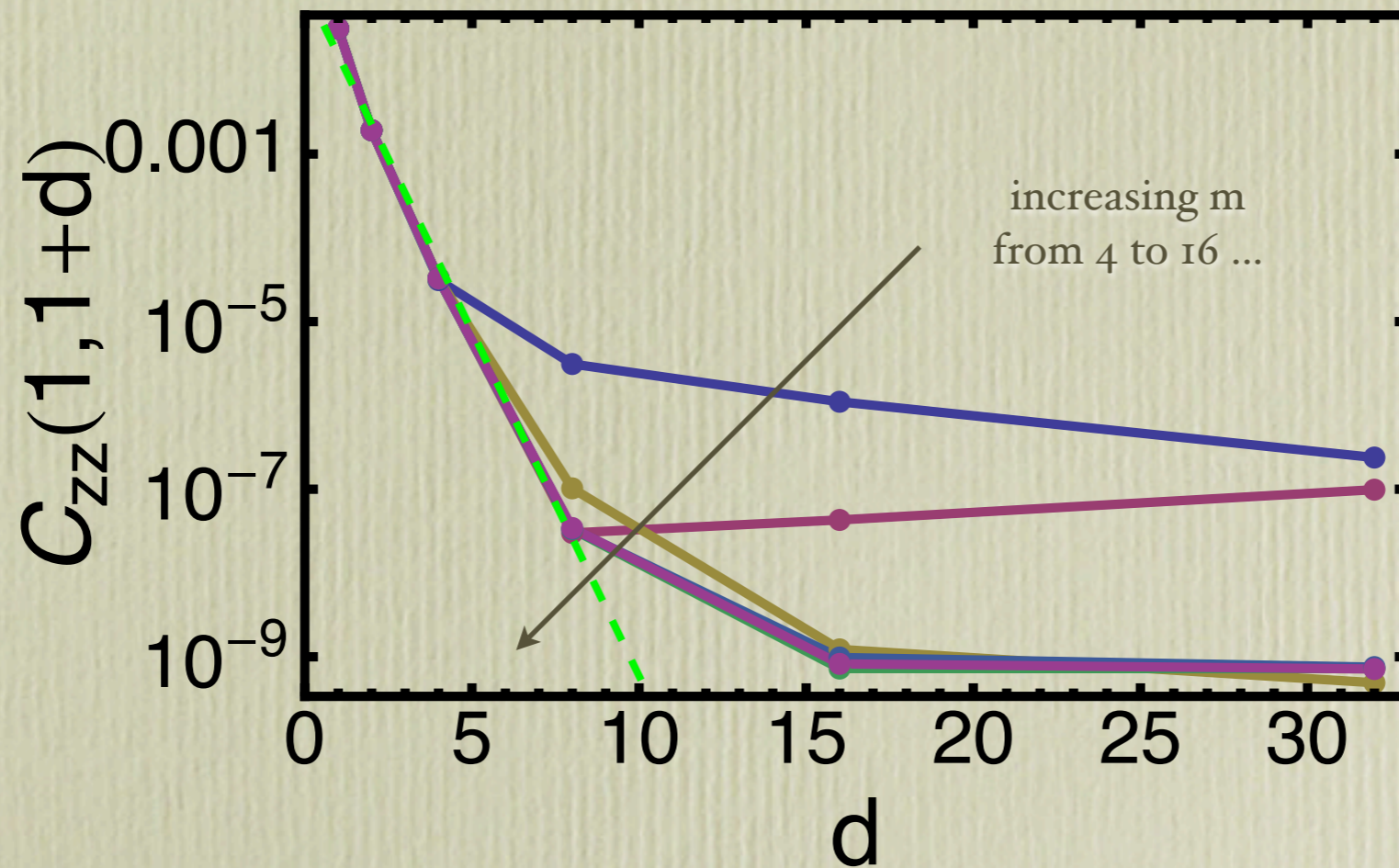


- accurate energy
- vanishing dimerization
- m^{-12} captures almost everything

expected from a
nearly product state :)

Preliminary results (1D)

Non-critical Ising model $H = \sum_j \sigma_j^x \sigma_{j+1}^x + \frac{1}{2} \sigma_j^z$

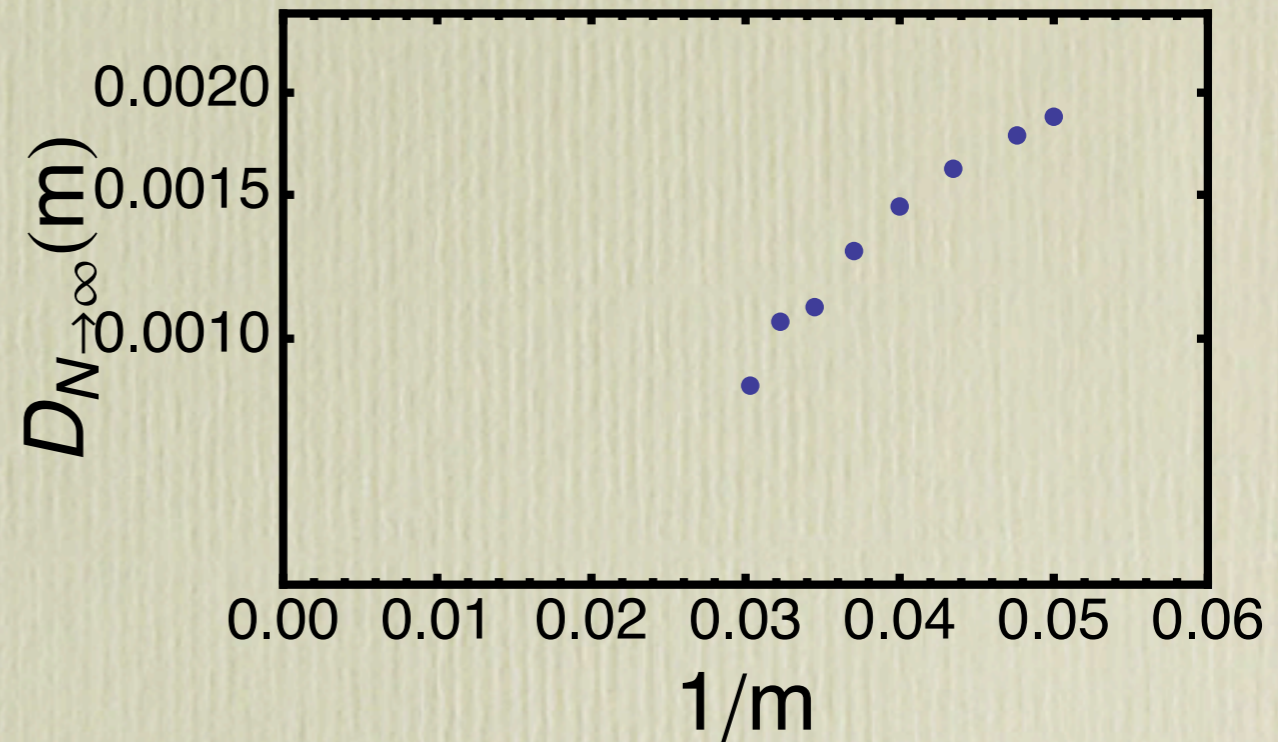
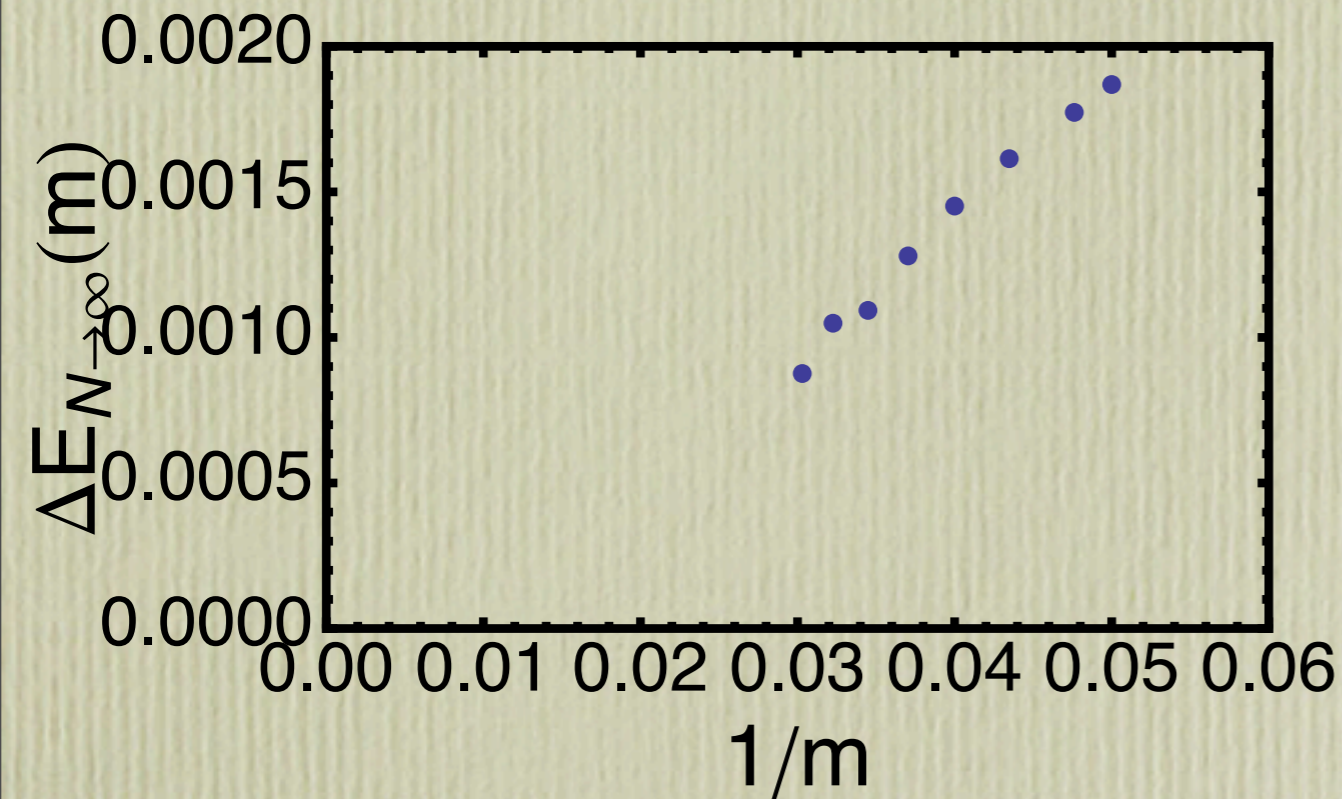


- curiously, correlations approximated ‘from above’
as if TTN is summing power-laws to cancel their effect !?

Preliminary results (1D)

AF Heisenberg spin 1

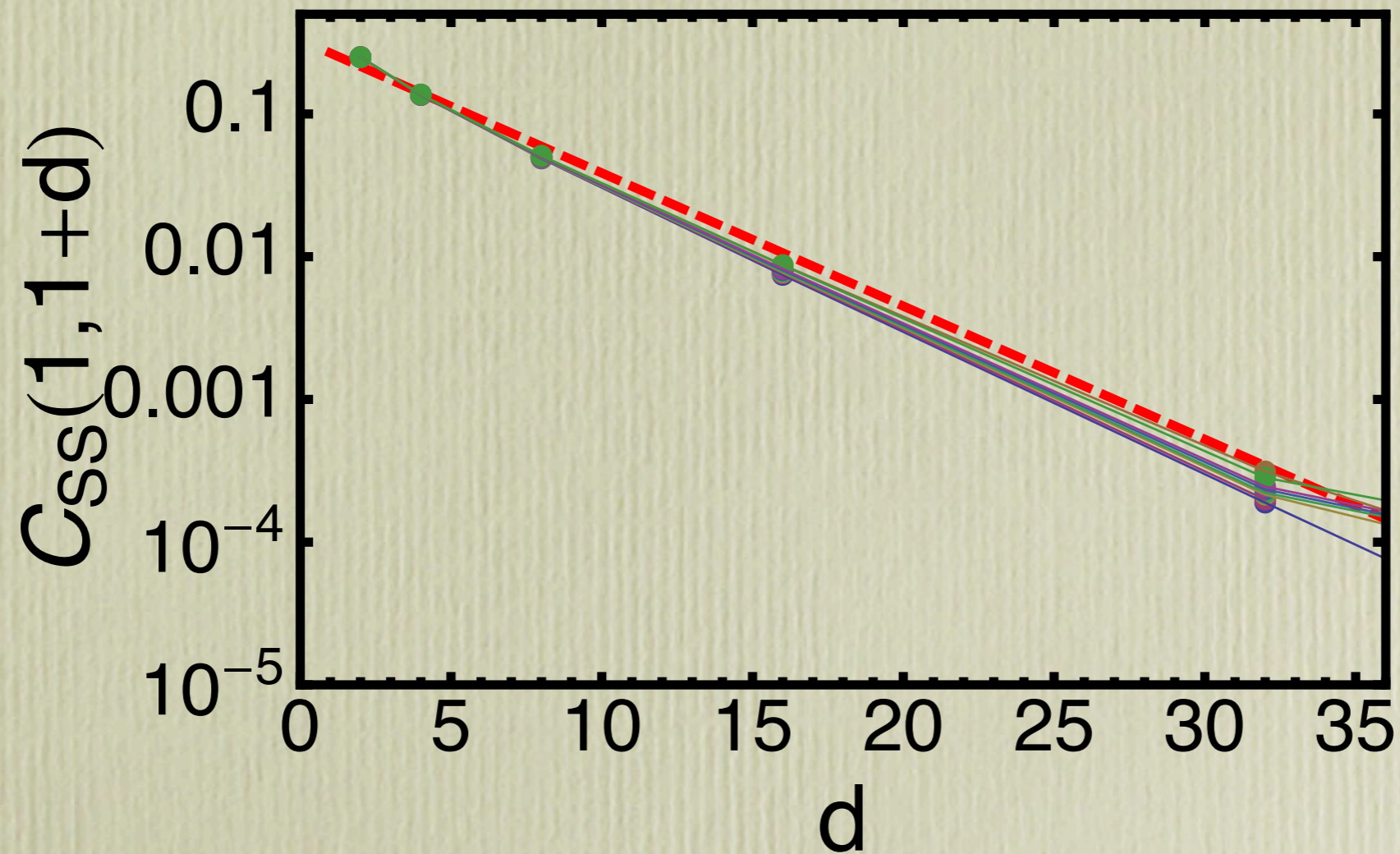
$$H = \sum_j \vec{\sigma}_j \cdot \vec{\sigma}_{j+1}$$



- despite non-critical, precision lacking even for $m \sim 30$ (reference energy from White's DMRG'93)
- does it depend on local dim? or on symmetries?

Preliminary results (1D)

AF Heisenberg spin 1 $H = \sum_j \vec{\sigma}_j \cdot \vec{\sigma}_{j+1}$

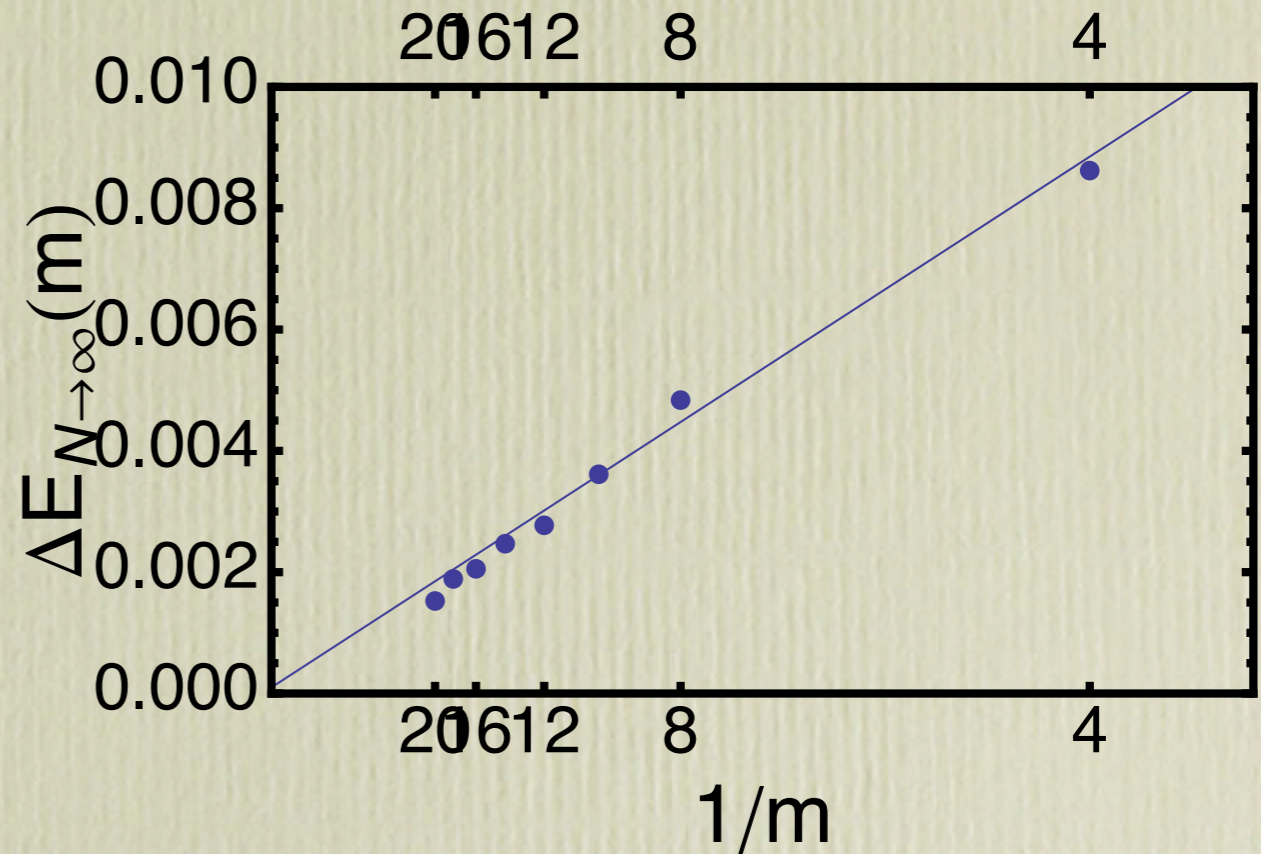
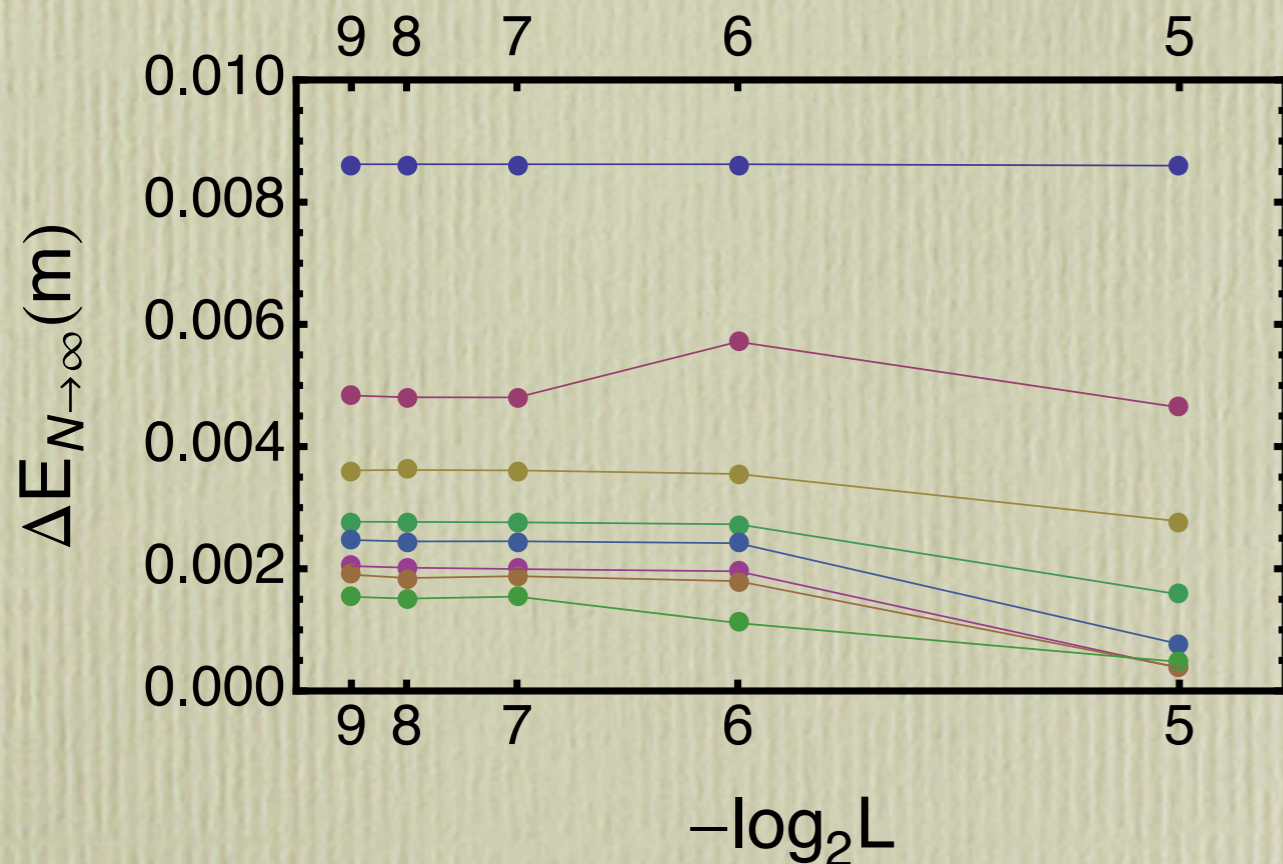


- correlations consistent with $C \simeq \frac{e^{-d/5.6}}{d^{1/3}}$
but the corrections (exp+pow) make it tricky

Preliminary results (1D)

AF Heisenberg spin 1/2

$$H = \sum_j \vec{\sigma}_j \cdot \vec{\sigma}_{j+1}$$

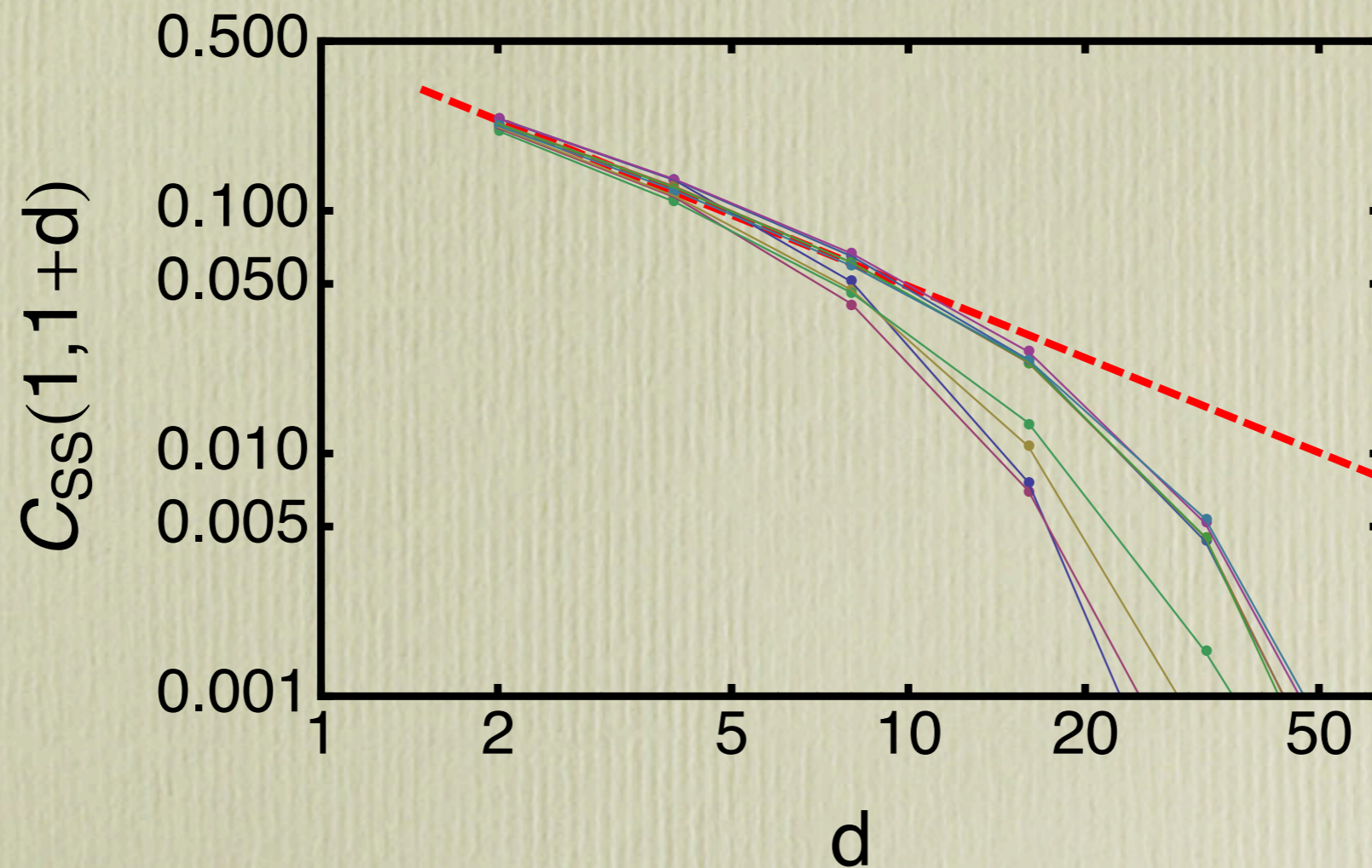


- constant precision in m at big sizes :)
- energy less precise than Ising :(
- quite 'brutal' dimerization $\sim 10^{-1 \div 2}$:(

! symmetry !

Preliminary results (1D)

AF Heisenberg spin 1/2 $H = \sum_j \vec{\sigma}_j \cdot \vec{\sigma}_{j+1}$



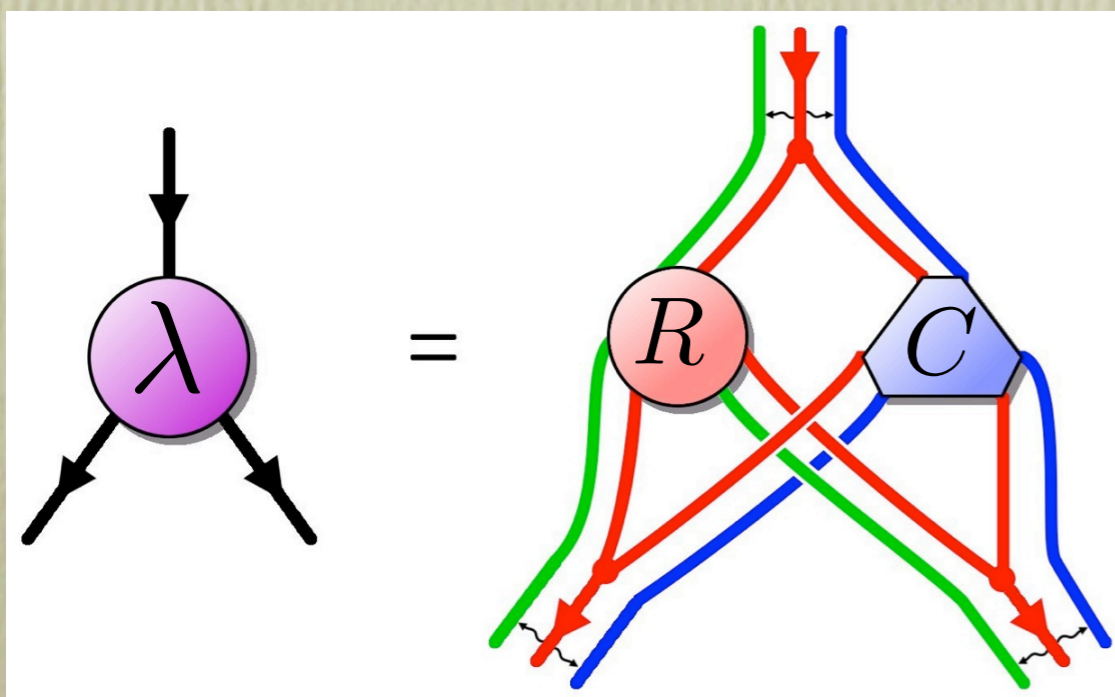
- nonetheless, at short enough d , decay d^{-1} :)
need for larger m 's as in critical Ising $C_{xx} \dots$

Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

$$\alpha \text{ --- } = \left\{ \begin{array}{l} \text{---} \\ \text{---} \\ \text{---} \end{array} \right. \begin{array}{l} a = \text{degeneracy index} \\ j = \text{irreducible representation index} \\ m = \text{internal index of irred.rep.} \end{array}$$



C = structure tensor
(e.g. δ in $U(1)$, CG in $SU(2), \dots$)

R = variational tensor
(few free parameters)

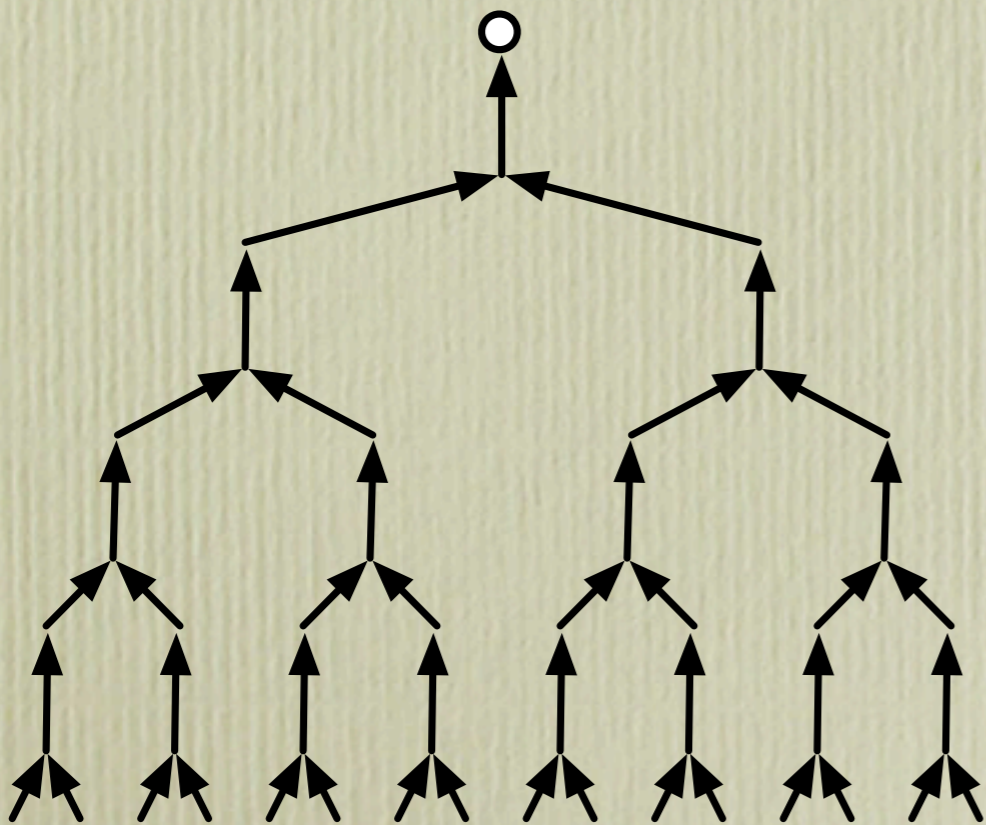
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



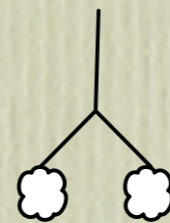
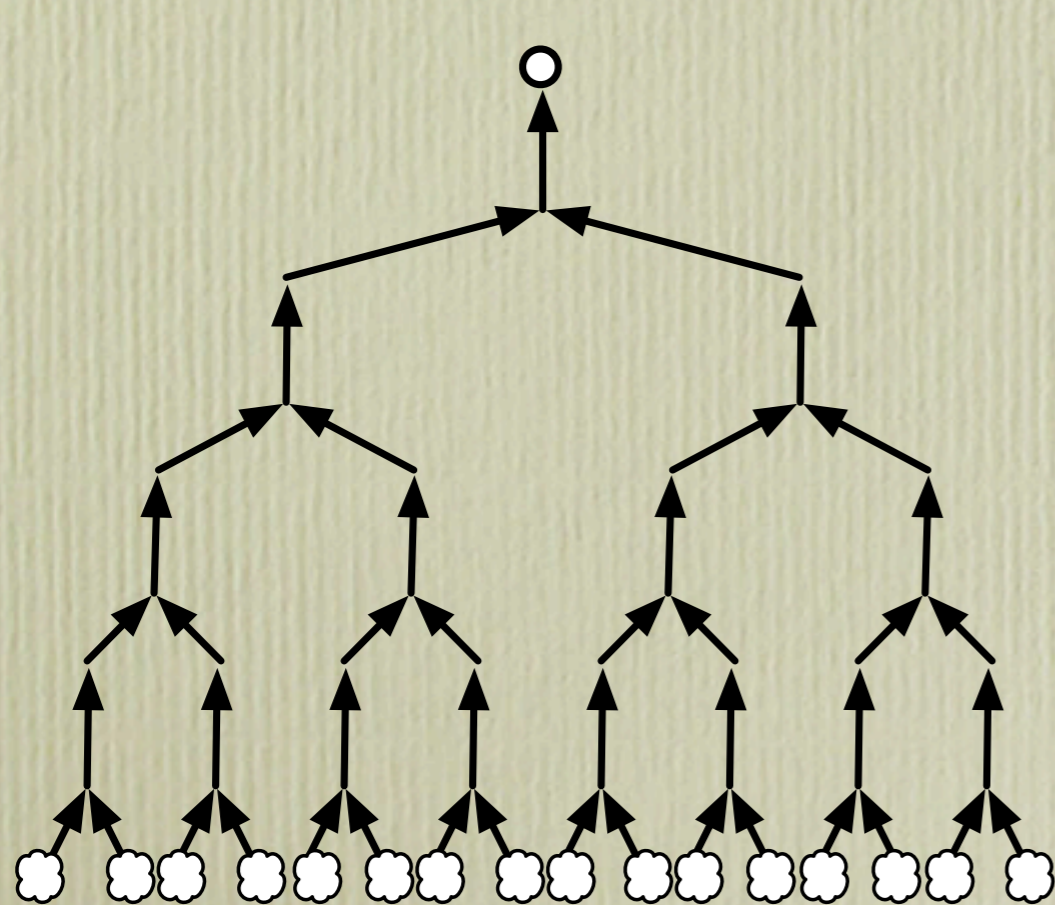
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$

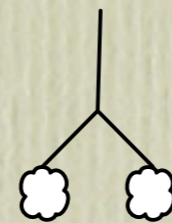
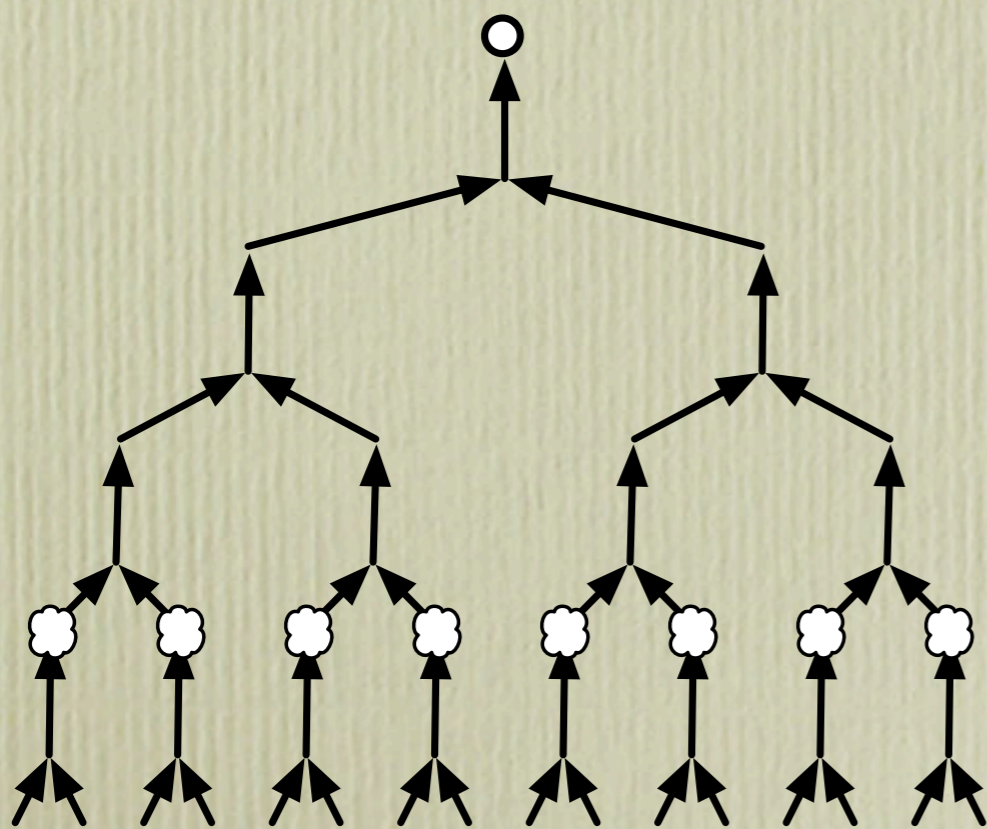
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

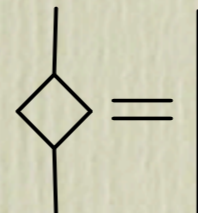
(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$



$$\bar{\lambda}(l) \cdot \phi(l)$$



$$\bar{\lambda}(l)^\dagger \cdot \bar{\lambda}(l) = \mathbb{I}$$

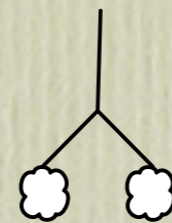
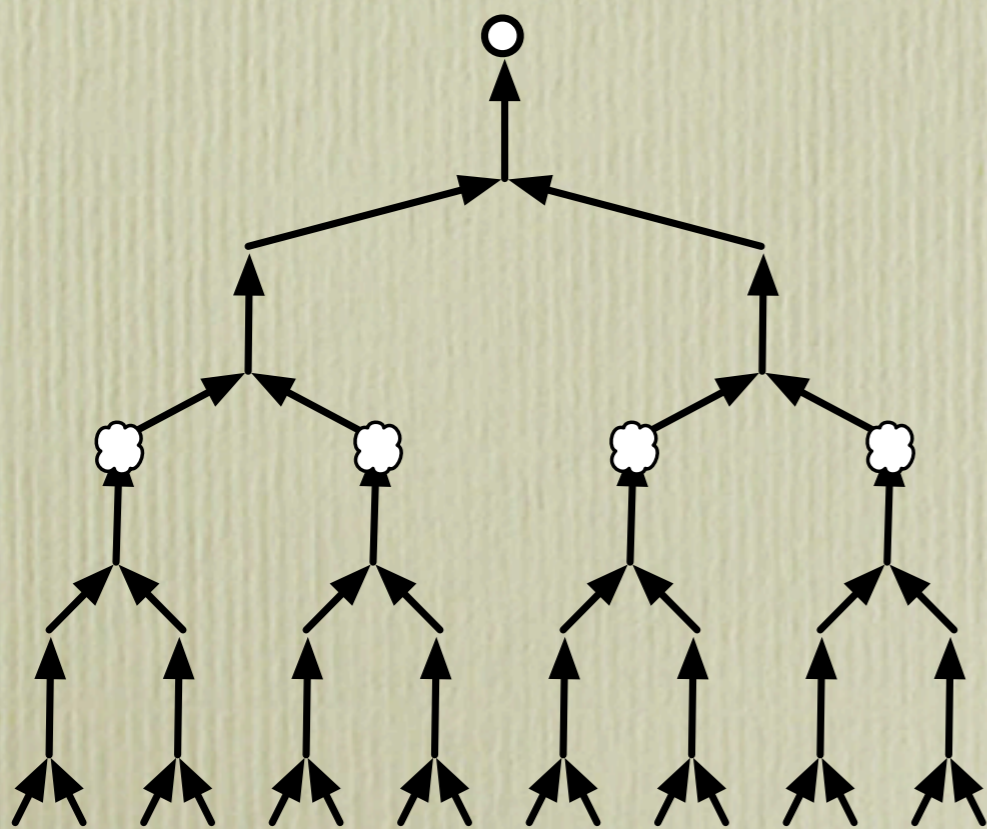
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

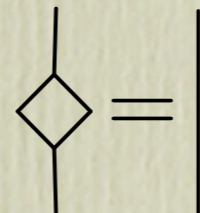
(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$



$$\bar{\lambda}(l) \cdot \phi(l)$$



$$\bar{\lambda}(l)^\dagger \cdot \bar{\lambda}(l) = \mathbb{I}$$

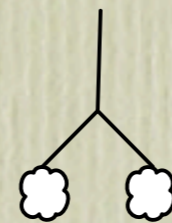
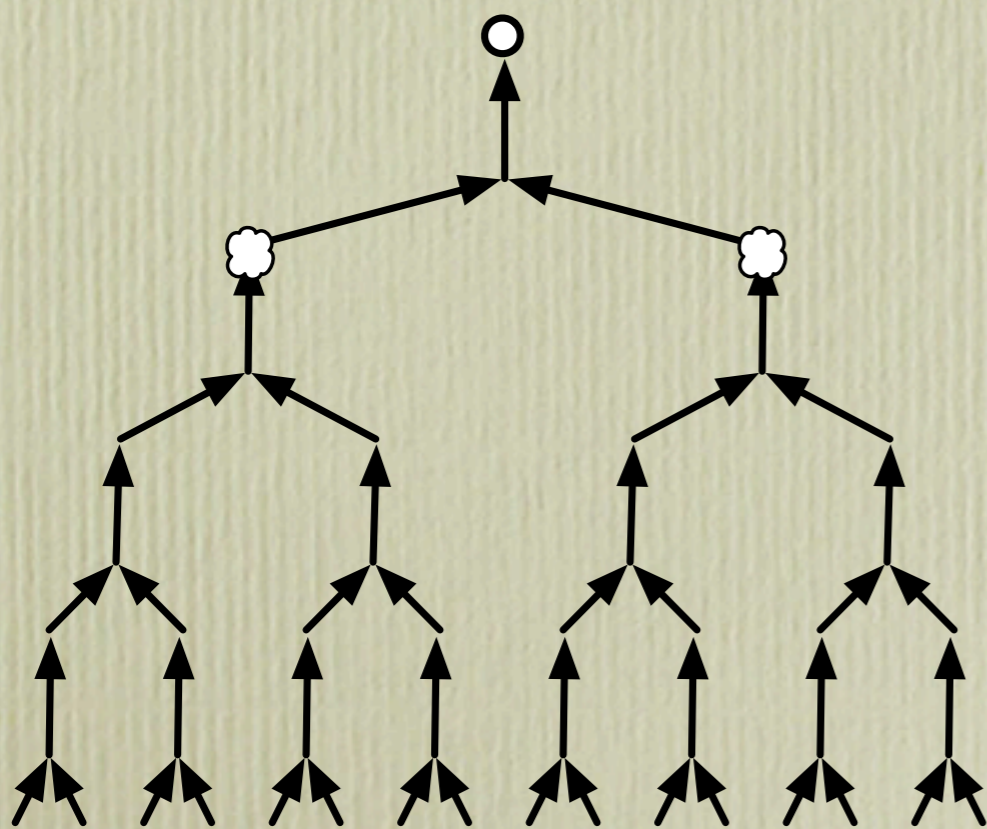
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

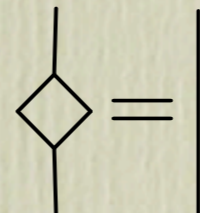
(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$



$$\bar{\lambda}(l) \cdot \phi(l)$$



$$\bar{\lambda}(l)^\dagger \cdot \bar{\lambda}(l) = \mathbb{I}$$

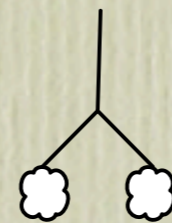
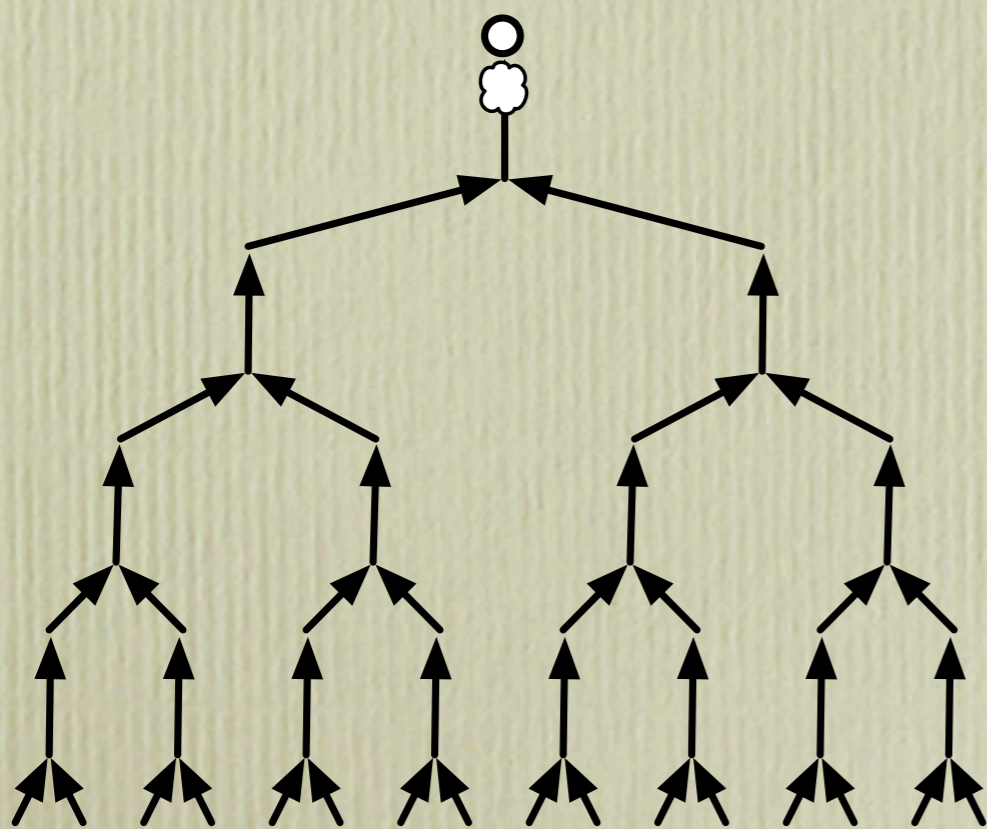
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

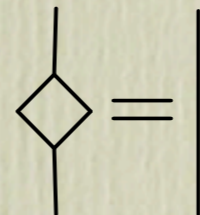
(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$



$$\bar{\lambda}(l) \cdot \phi(l)$$



$$\bar{\lambda}(l)^\dagger \cdot \bar{\lambda}(l) = \mathbb{I}$$

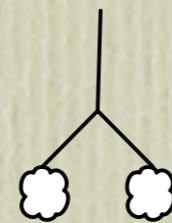
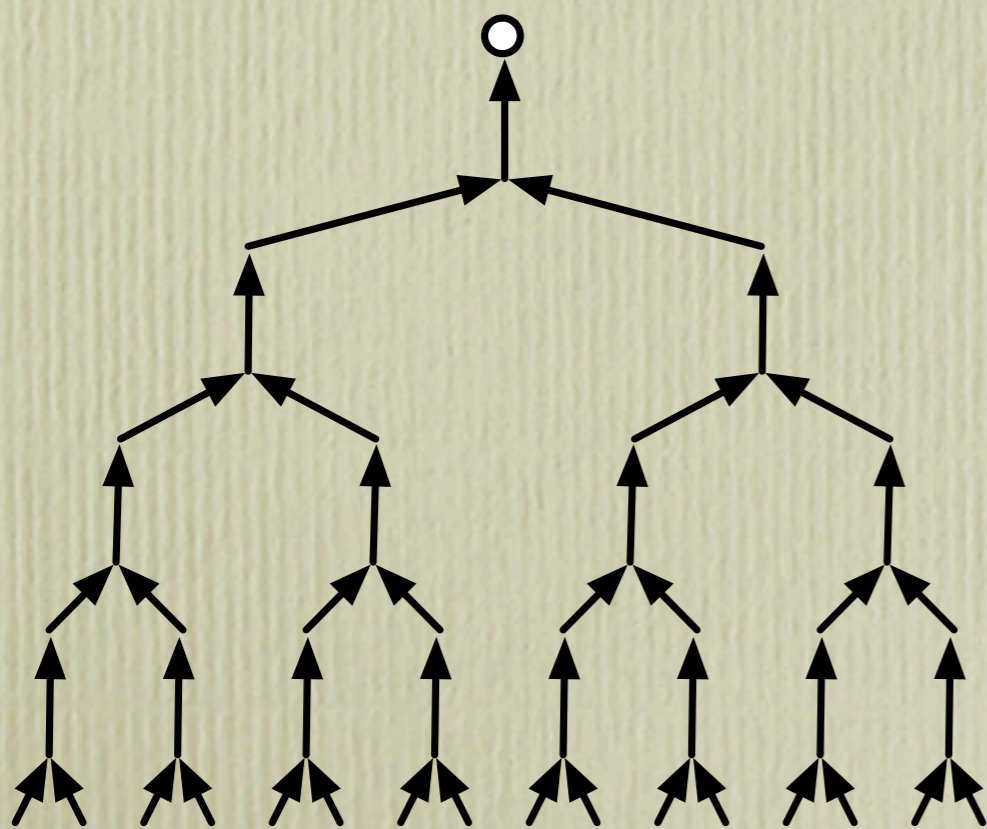
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

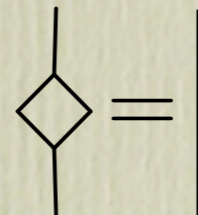
(also useful for CPT map interpretation)



$$[\phi(l+1) \otimes \phi(l+1)] \cdot \lambda(l)$$



$$\bar{\lambda}(l) \cdot \phi(l)$$



$$\bar{\lambda}(l)^\dagger \cdot \bar{\lambda}(l) = \mathbb{I}$$

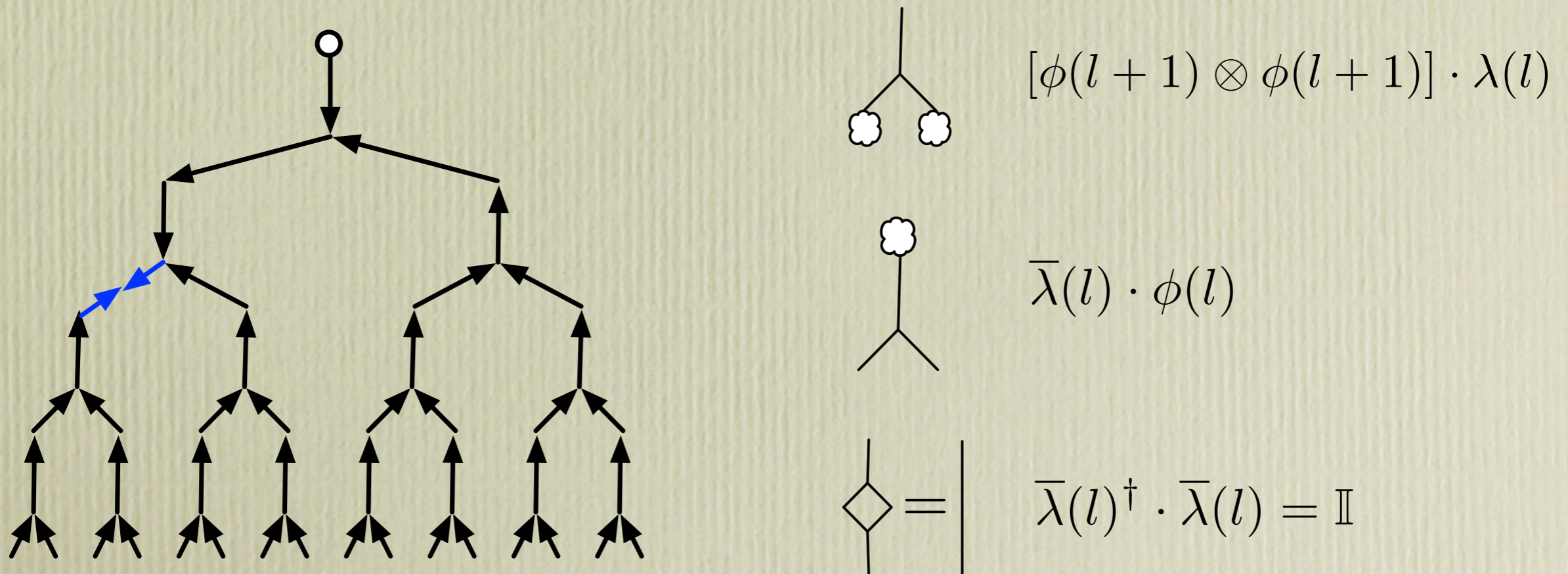
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



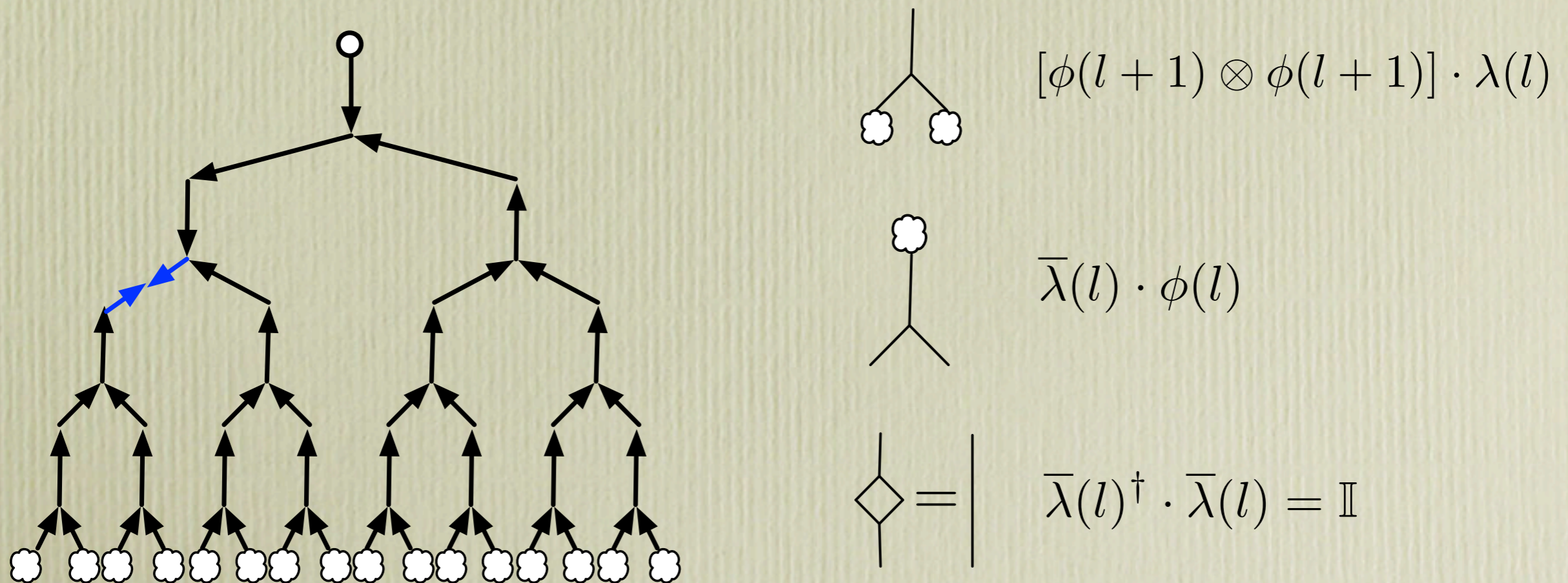
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



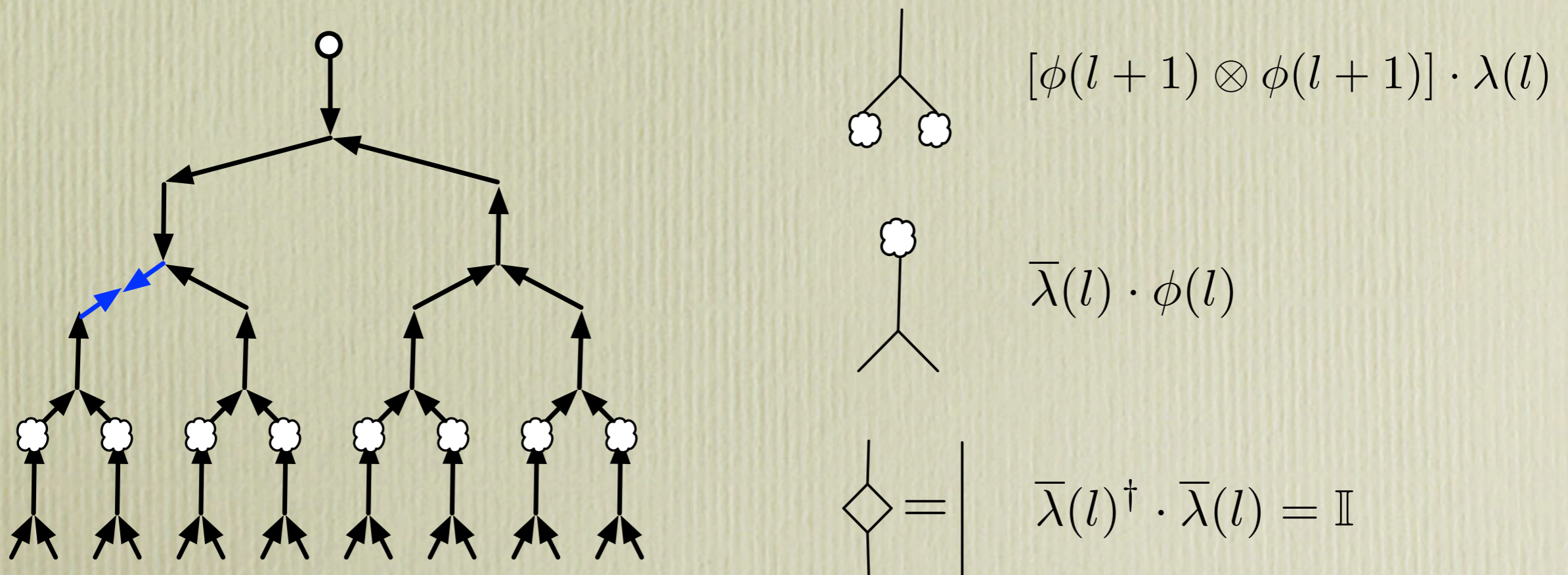
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



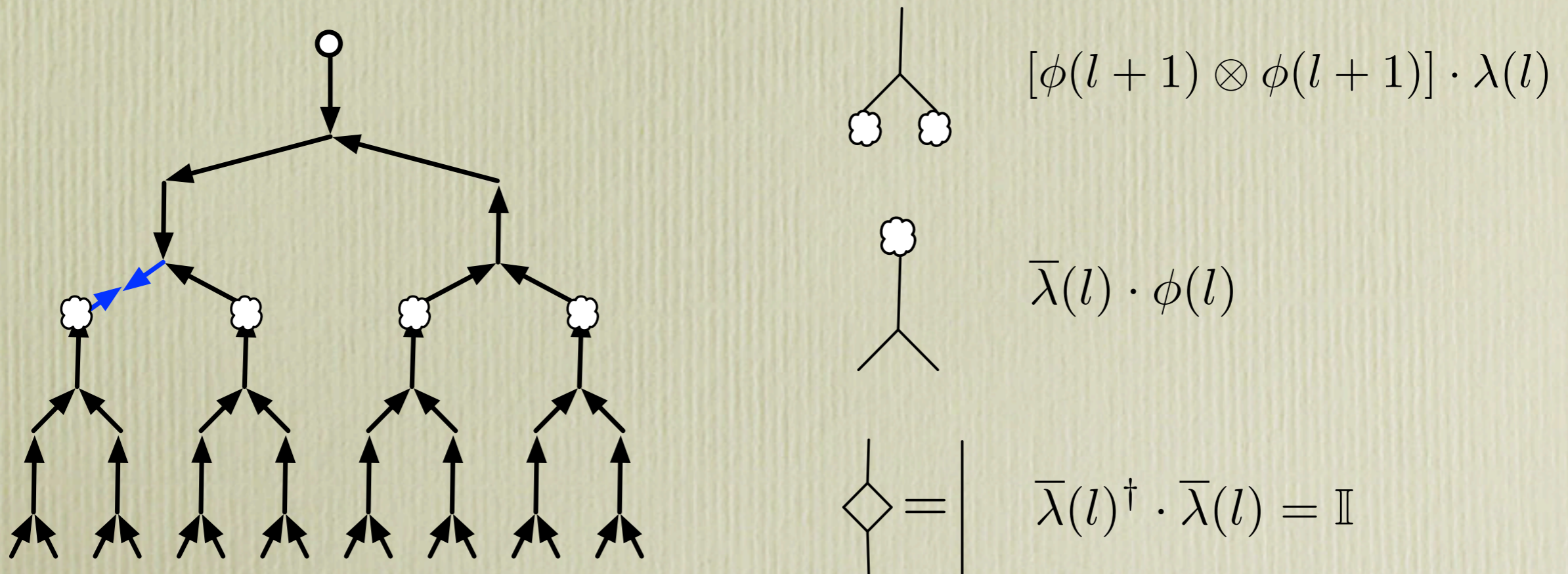
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



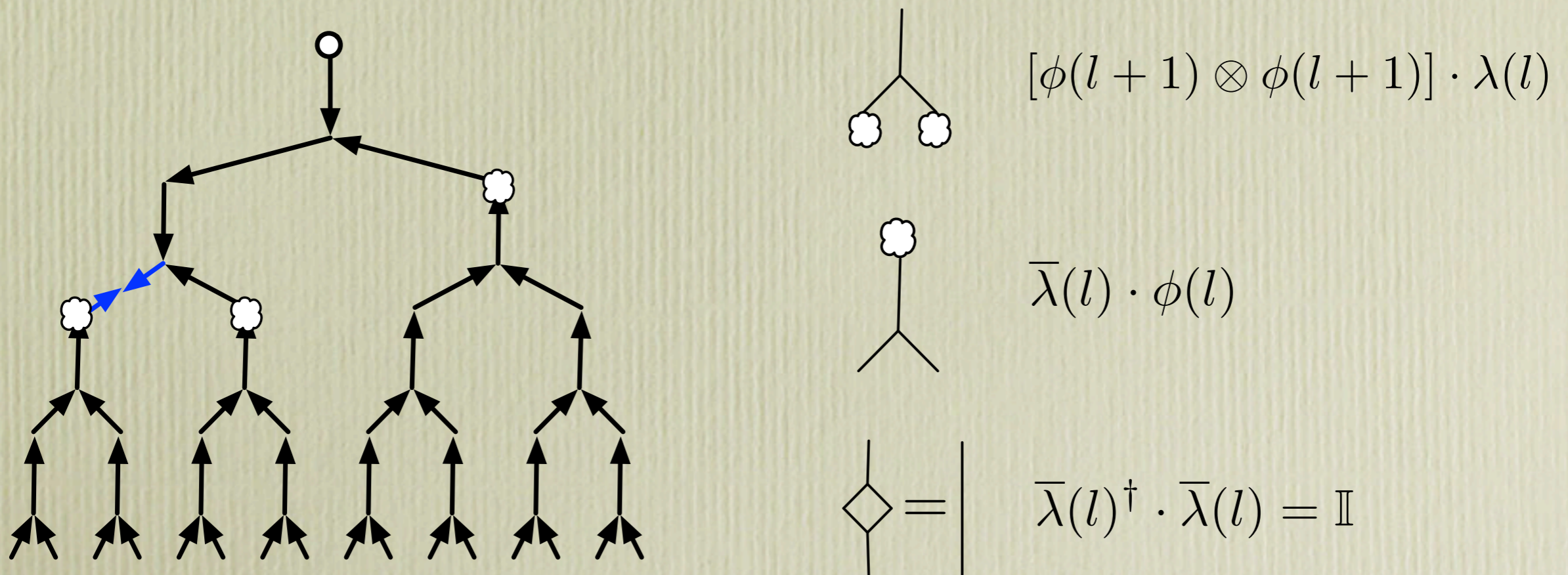
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



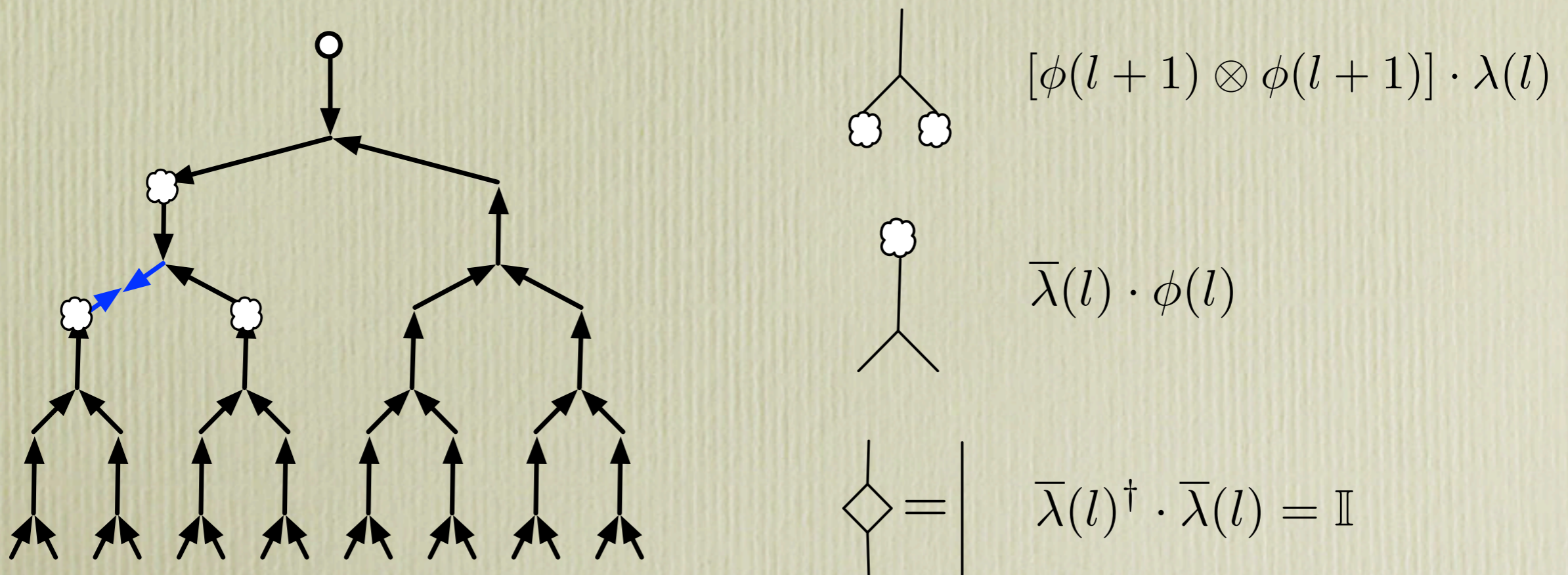
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



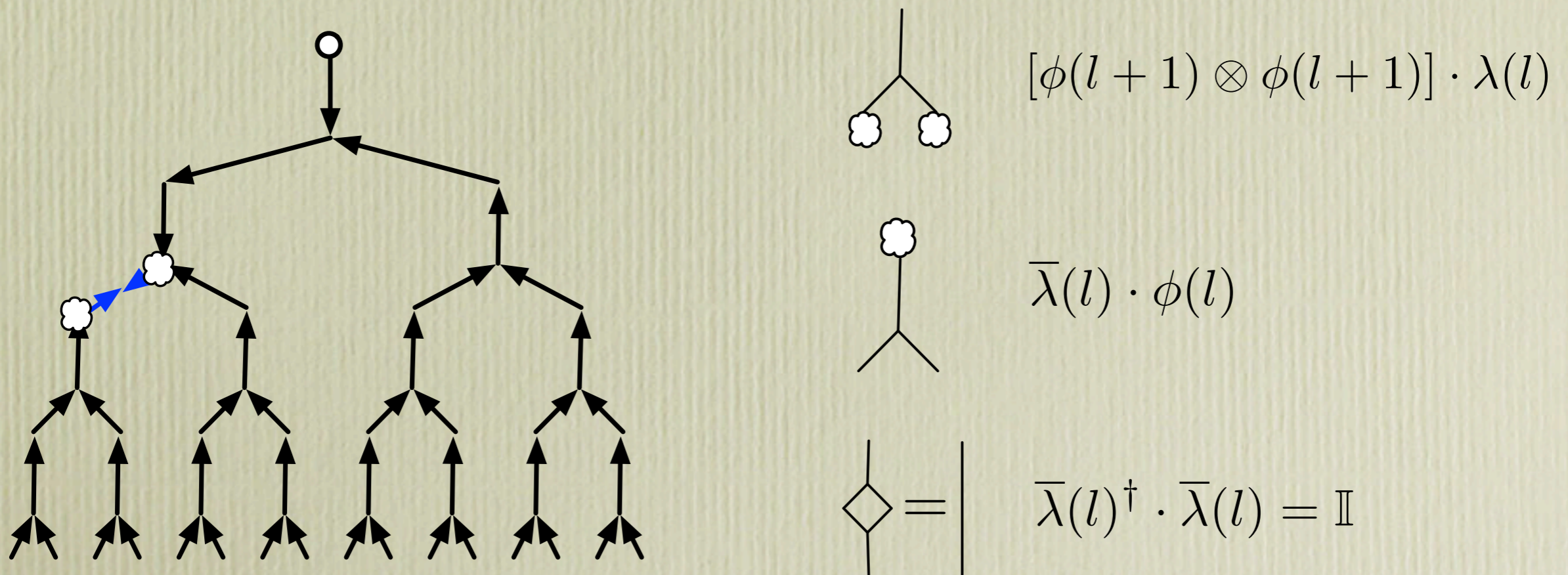
Outlook: symmetries

3-legs structure ease the symmetry preservation

(work in progress in our code)

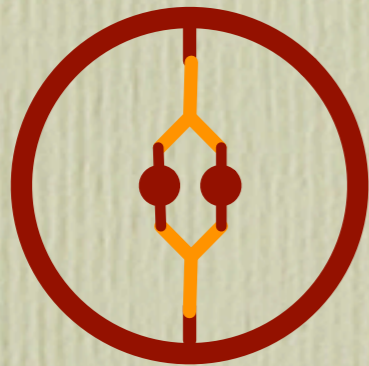
isometric gauge condition redirectionable at will

(also useful for CPT map interpretation)



Outlook: local optimization

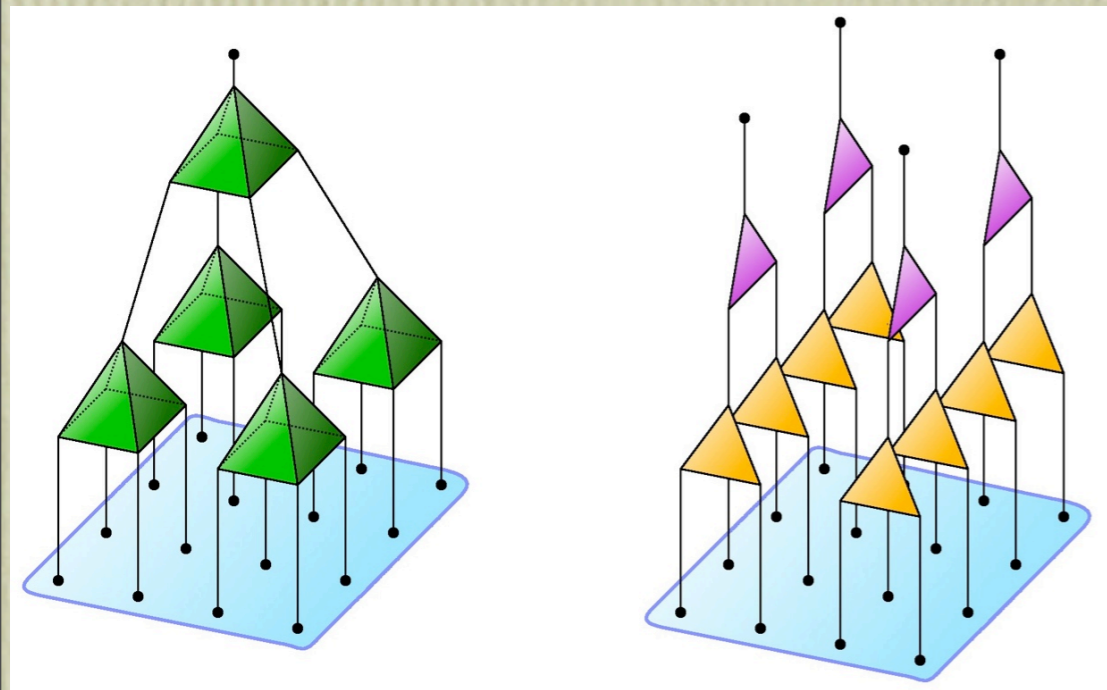
Loop-free and non-unitary nature of tensors permits to deal with non-translational invariant networks via generalized eigen-problems à la MPS



Same contraction as for gradients
(i.e. $O(m^4)$ operations)

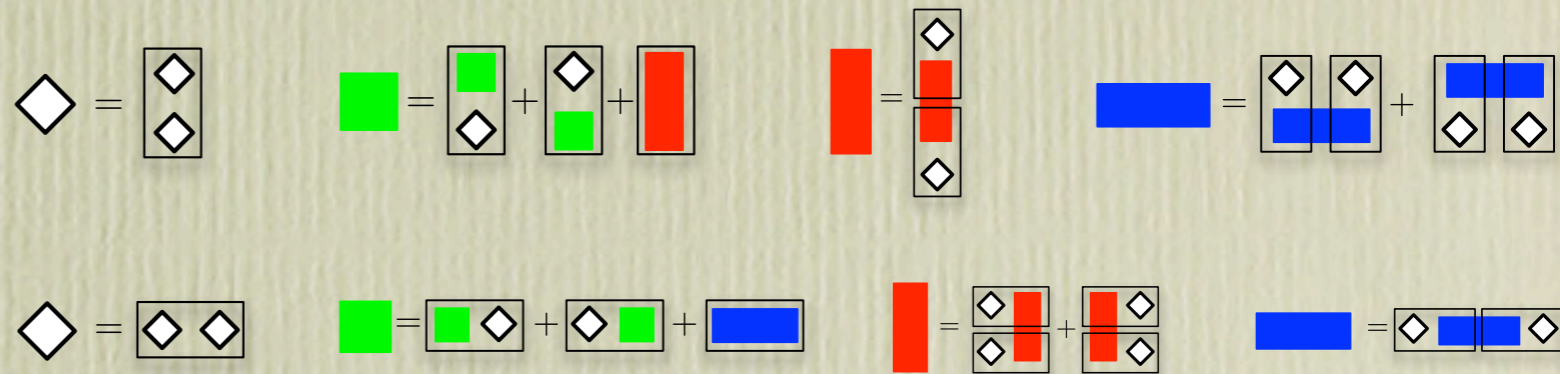
Might these additional freedom help
towards better results?
(in progress)

Outlook: use in 2D ?



site-by-site H is not invariant $O(Lm^4)$ but...

$$H(l) = \sum_{x,y} \text{green square} + \sum_{\langle x,x' \rangle, y} \text{blue rectangle} + \sum_{x, \langle y,y' \rangle} \text{red rectangle} \quad O(\ell m^6)$$



might the use of 2D-TTNs be revived ?

- low contraction costs
- uncostrained optimization
- ‘simplicity’ of programming

make them appealing even if probably not optimal

Thanks

- Simone Montangero (Ulm)
- Pietro Silvi (Ulm)
- Vittorio Giovannetti (SNS-Pisa)
- Rosario Fazio (SNS-Pisa)
- Ignacio Cirac (MPQ)

Outlook

- Hierarchical Tensor Networks
- Finite Unconstrained Trees
 - standard optimization / small cost
- Preliminary results (1D)
 - size-indep. precision at fixed bond
 - ~same precision on Energy/Observables
- future(?) directions:
 - need for symmetries !
 - revive the use in 2D?